

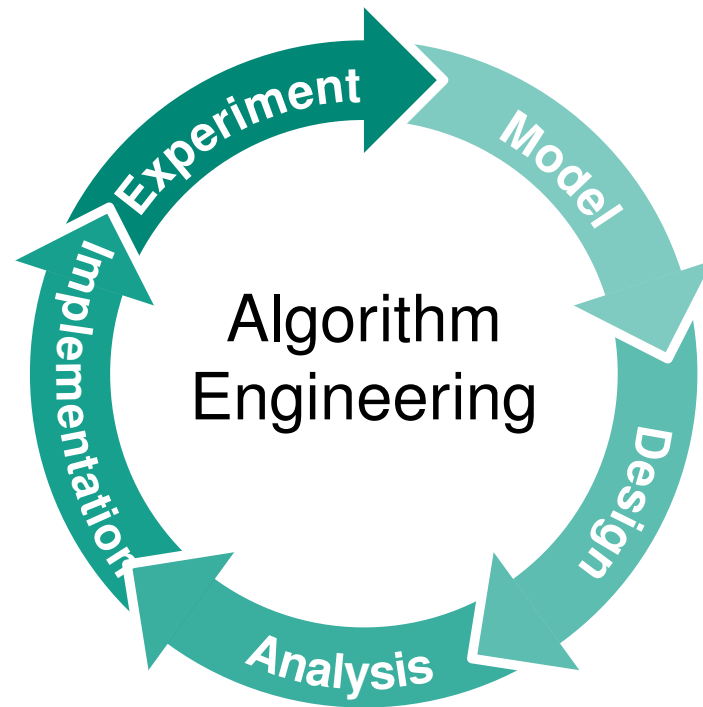
# KaMPIng: Flexible and (Near) Zero-Overhead C++ Bindings for MPI

SC'24 · 2024-11-20

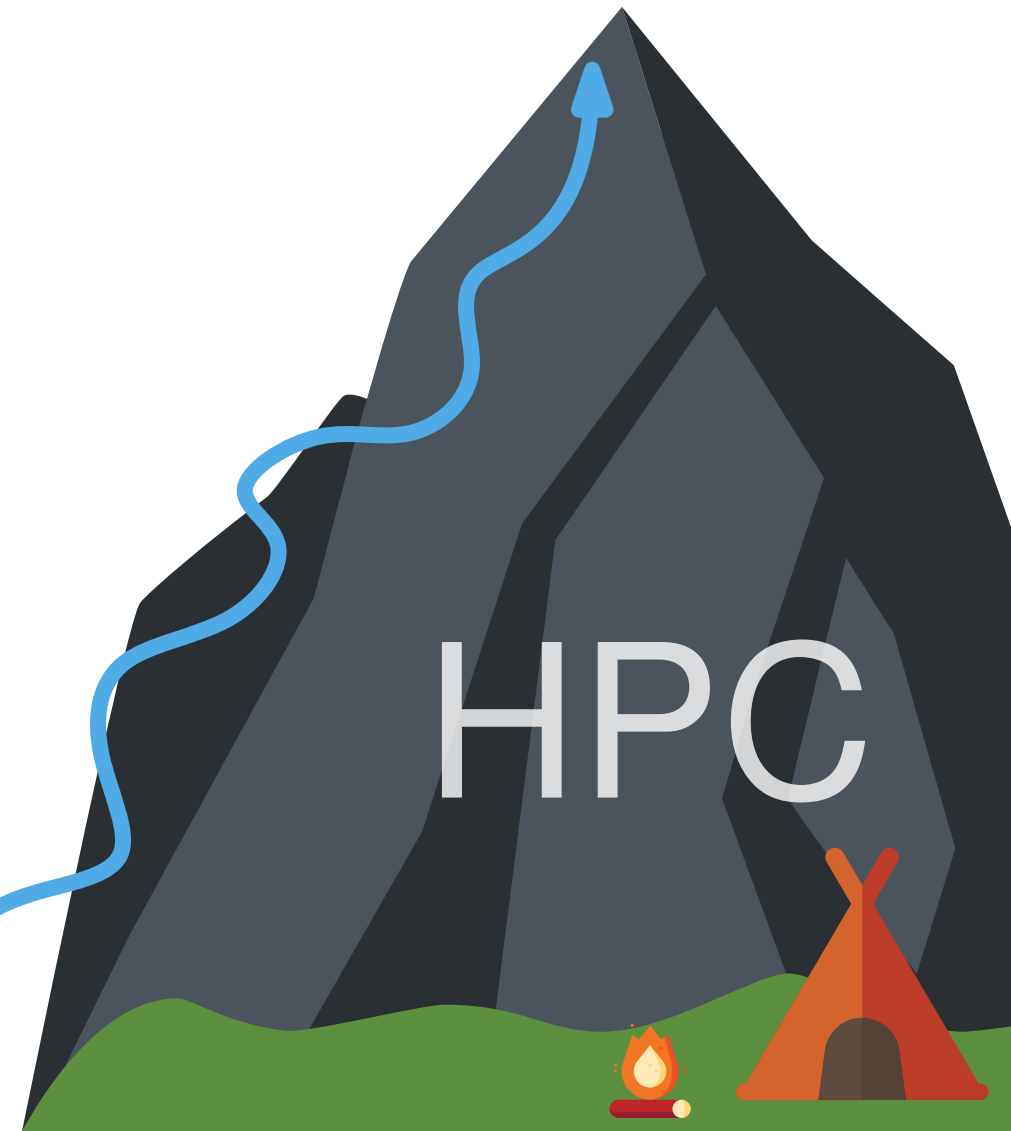
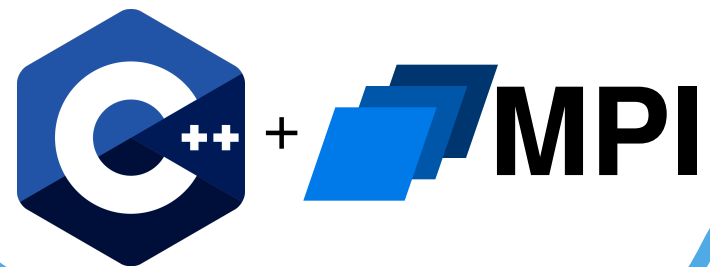
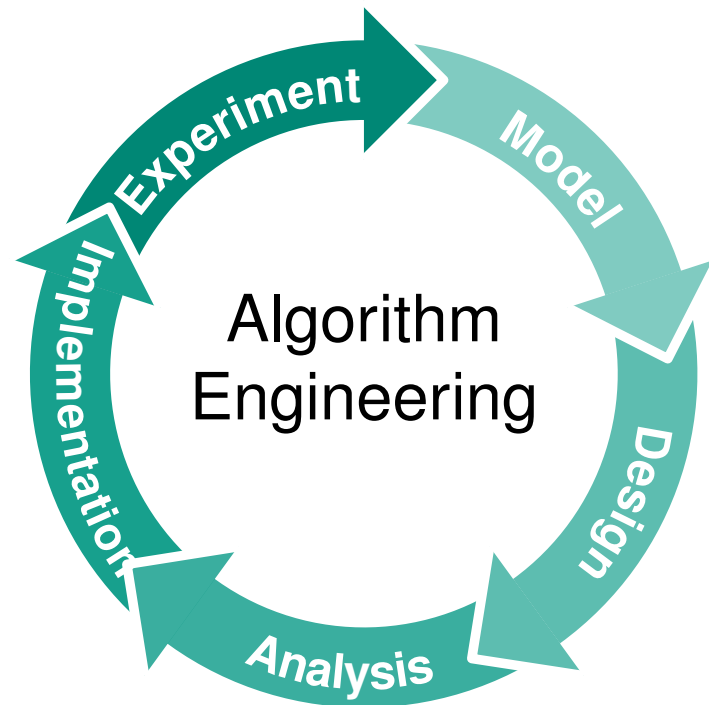
Tim Niklas Uhl, Matthias Schimek, Lukas Hübner, Demian Hesse,  
Florian Kurpicz, Daniel Seemaier, Christoph Stelz, Peter Sanders



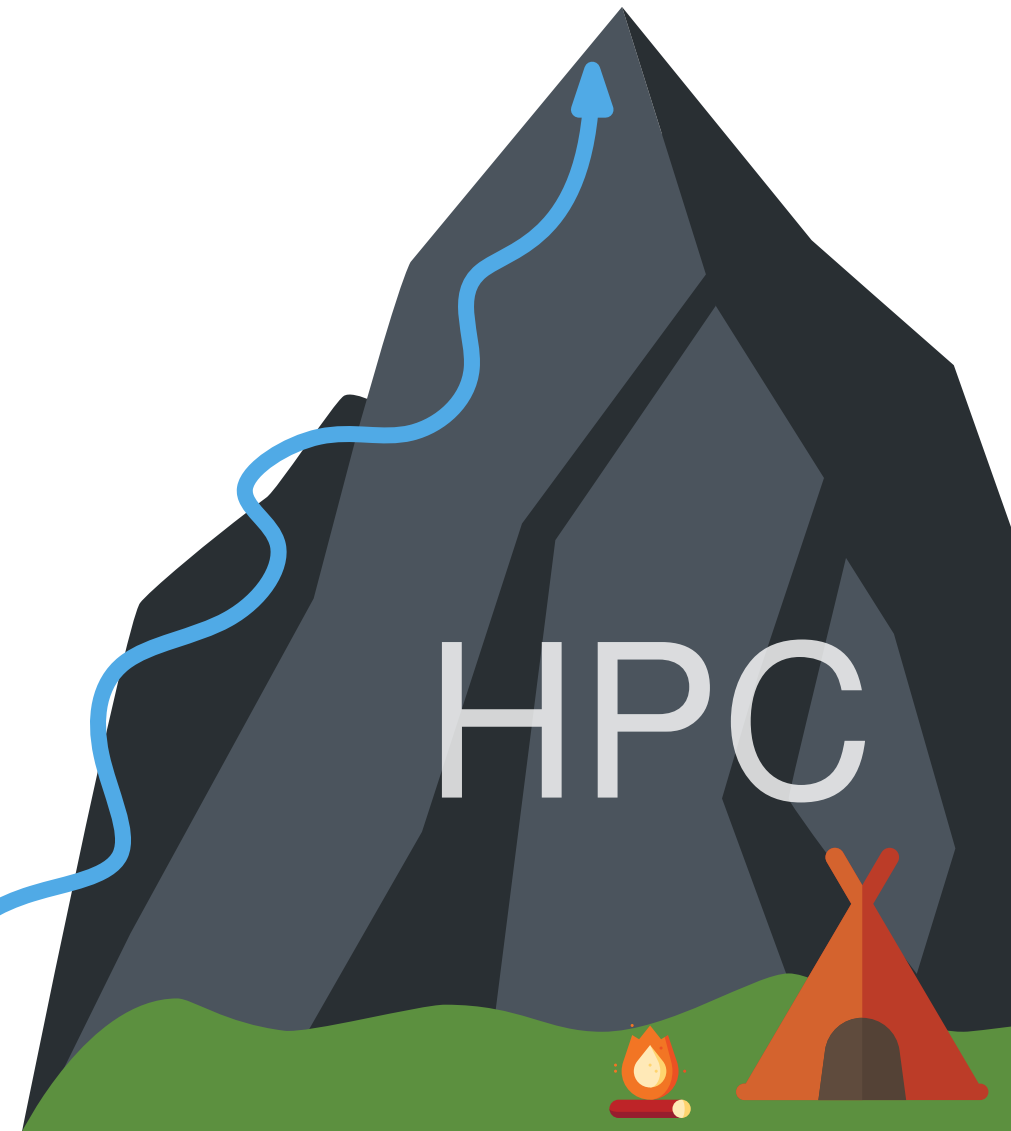
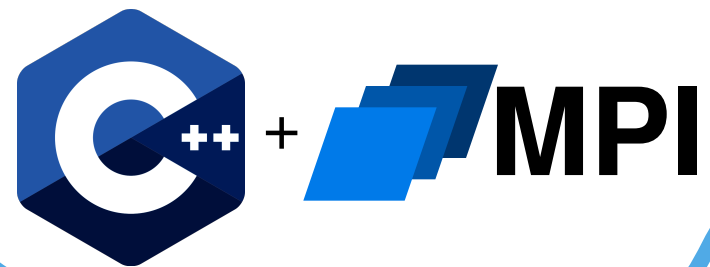
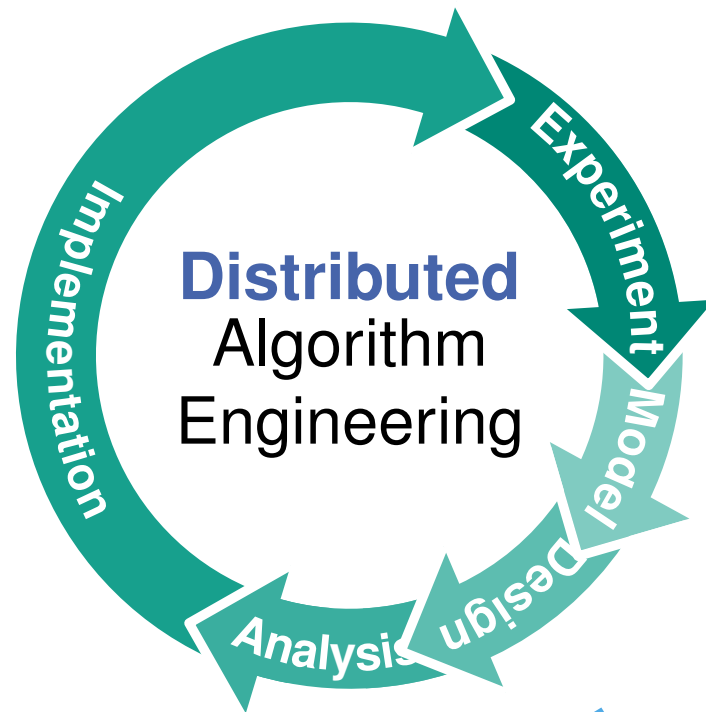
# The Trail to HPC





# The Trail to HPC



# The Trail to HPC





# The Trail to HPC

The baggage of using  +  MPI



# The Trail to HPC

The baggage of using  +  MPI

PE 0 

PE 1 

PE 2 

PE 3 

allgather `std::vector`



PE 0 


PE 1 

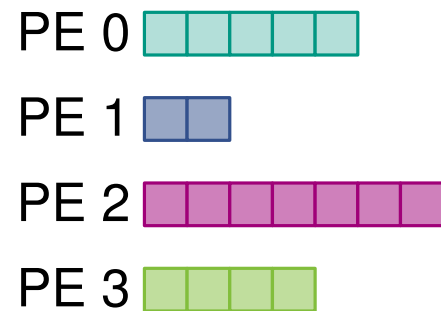
PE 2 

PE 3 


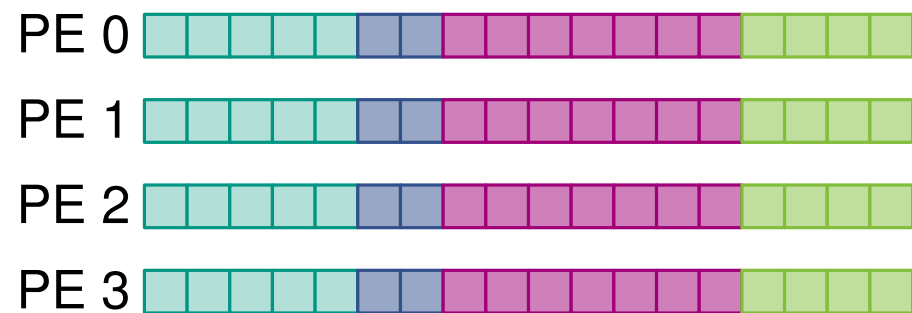


# The Trail to HPC

The baggage of using  +  MPI



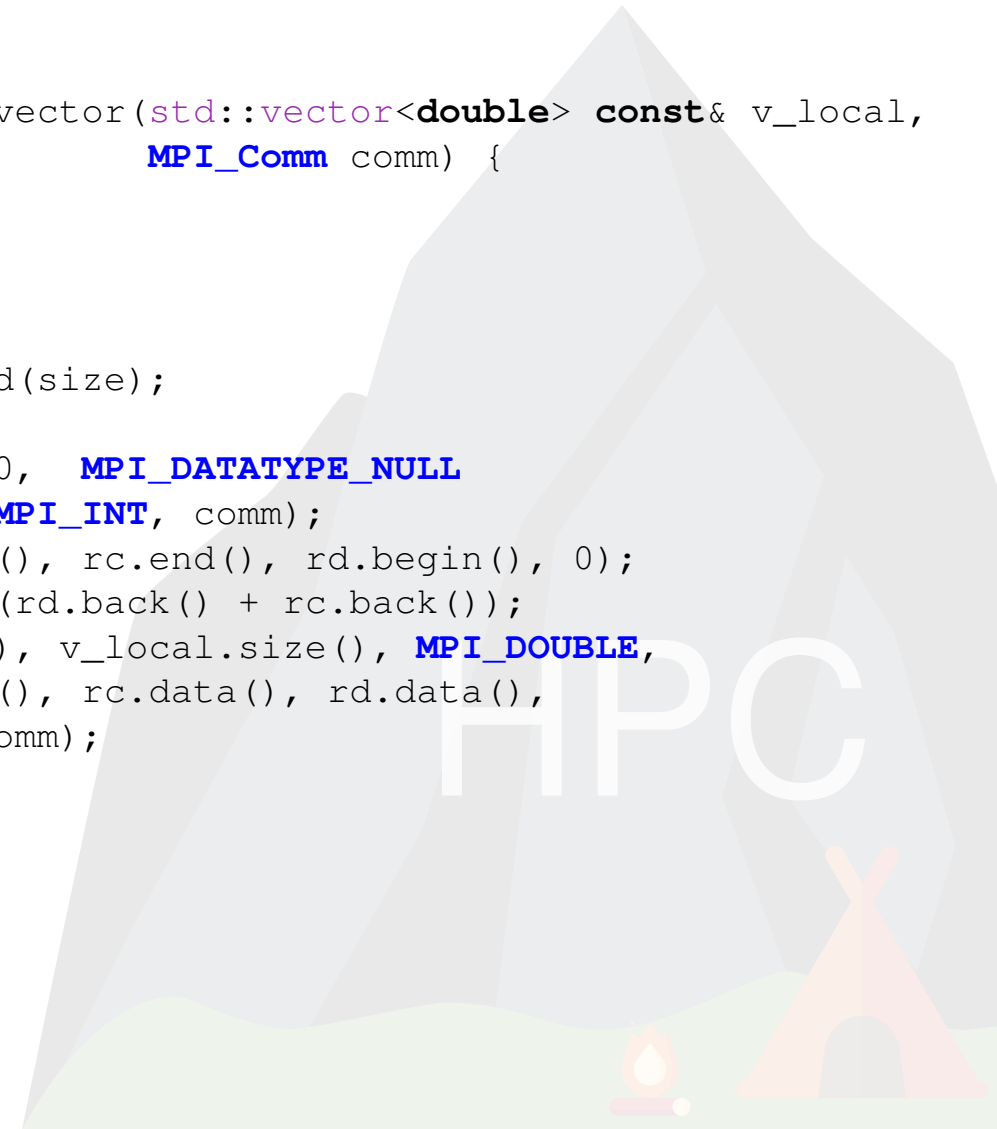
allgather `std::vector`

```

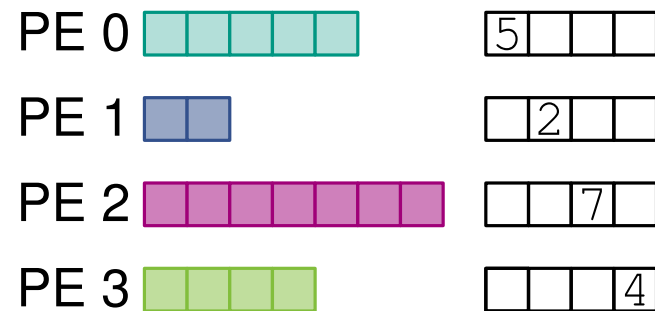
std::vector<double> get_whole_vector(std::vector<double> const& v_local,
                                     MPI_Comm comm) {
    int size;
    int rank;
    MPI_Comm_size(comm, &size);
    MPI_Comm_rank(comm, &rank);
    std::vector<int> rc(size), rd(size);
    rc[rank] = v_local.size();
    MPI_Allgather(MPI_IN_PLACE, 0, MPI_DATATYPE_NULL,
                  rc.data(), 1, MPI_INT, comm);
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                  v_global.data(), rc.data(), rd.data(),
                  MPI_DOUBLE, comm);
    return v_global;
}

```


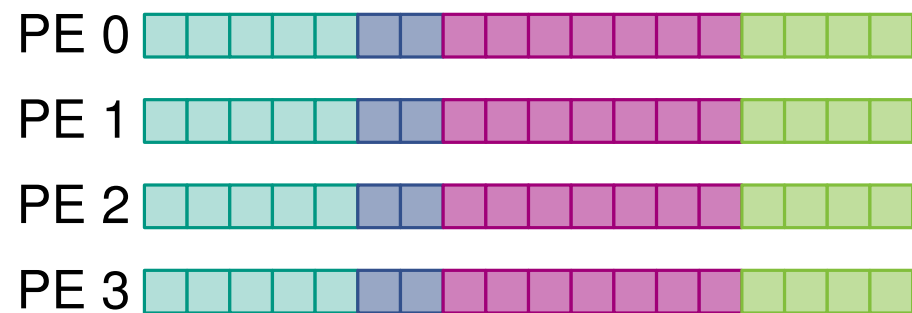


# The Trail to HPC

The baggage of using  +  MPI

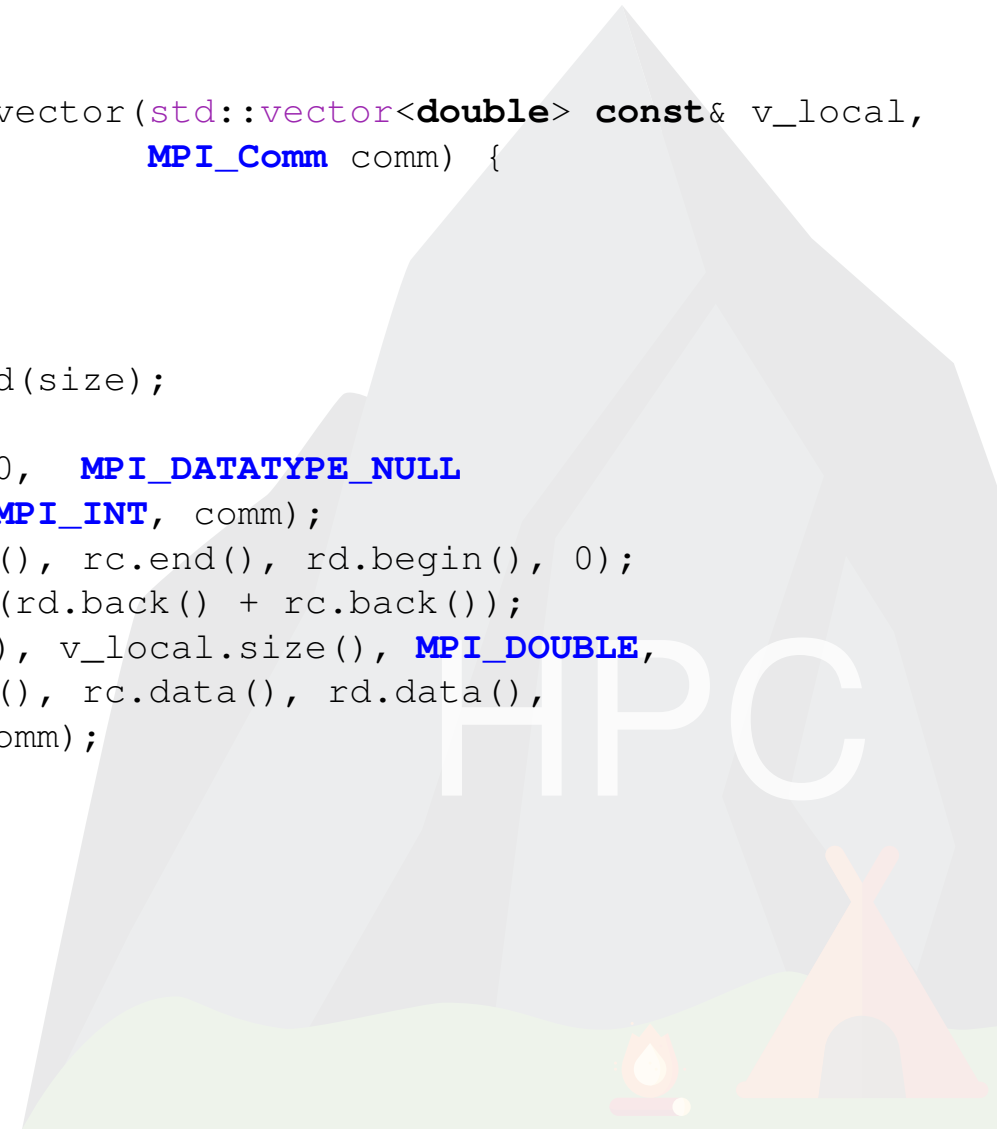


allgather `std::vector`

```

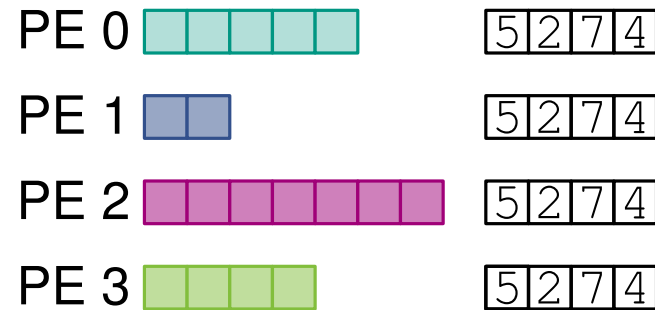
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                                     MPI_Comm comm) {
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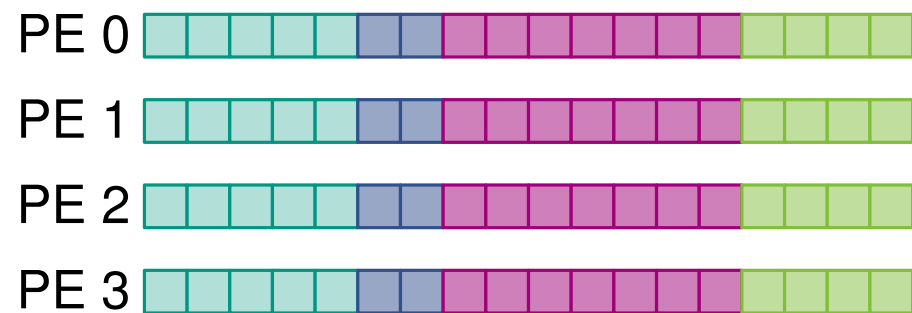


# The Trail to HPC

The baggage of using  +  MPI



allgather `std::vector`

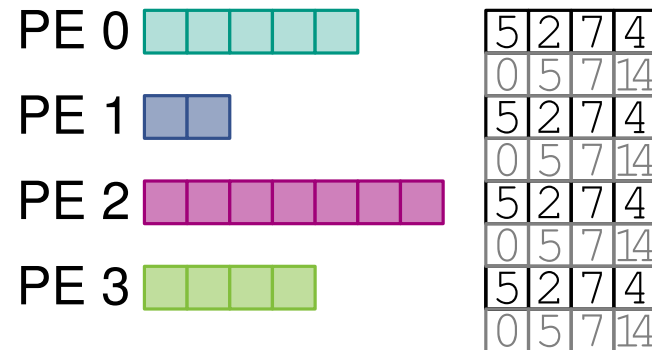



```

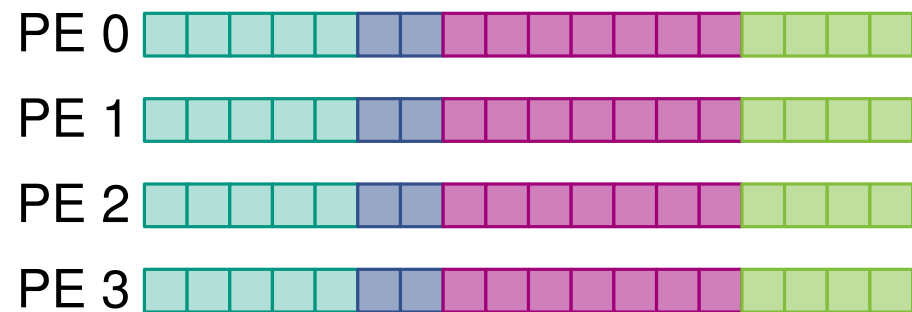
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}
  
```

# The Trail to HPC

The baggage of using  +  MPI



allgather `std::vector`

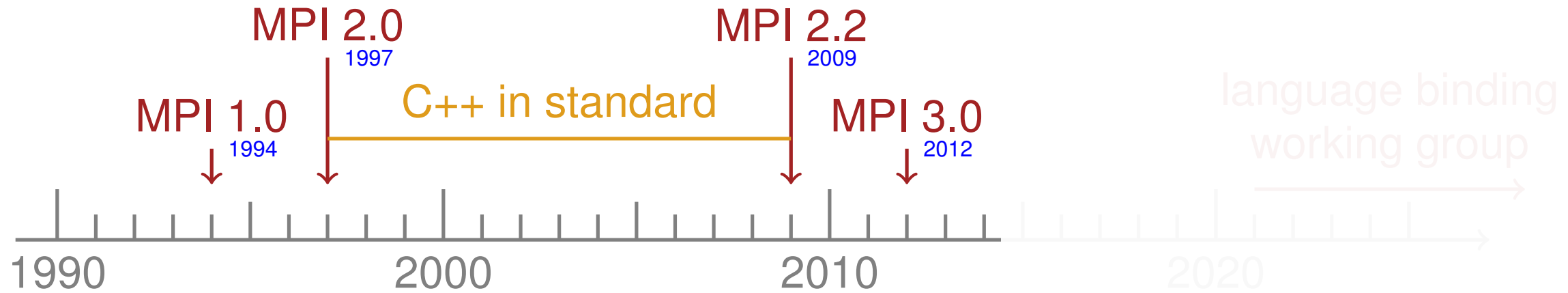


```

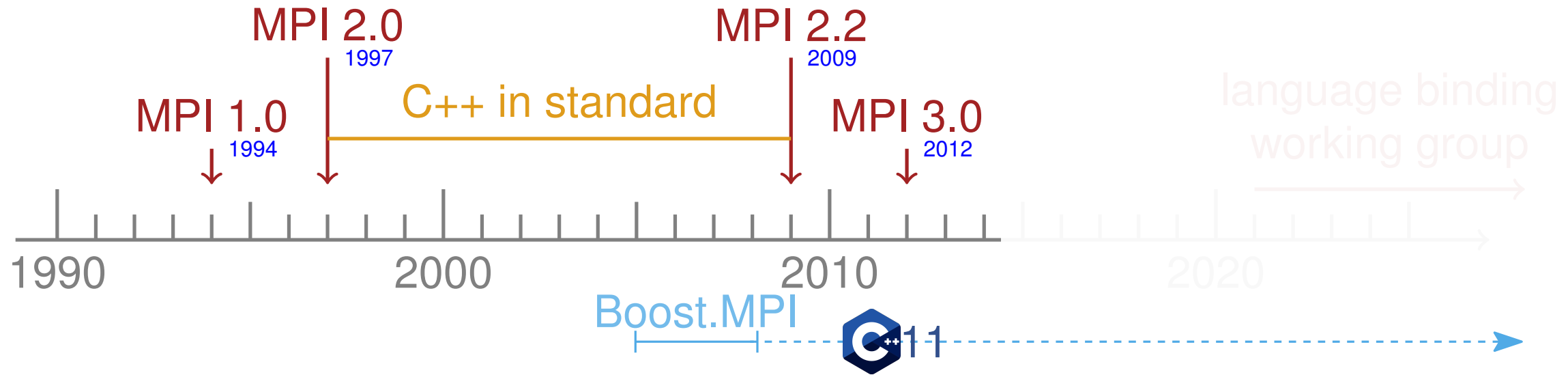
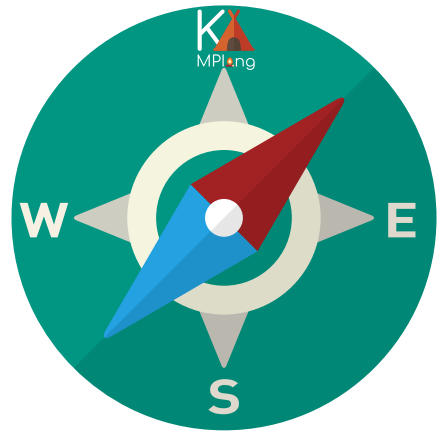
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                  v_global.data(), rc.data(), rd.data(),
                  MPI_DOUBLE, comm);
    return v_global;
}

```

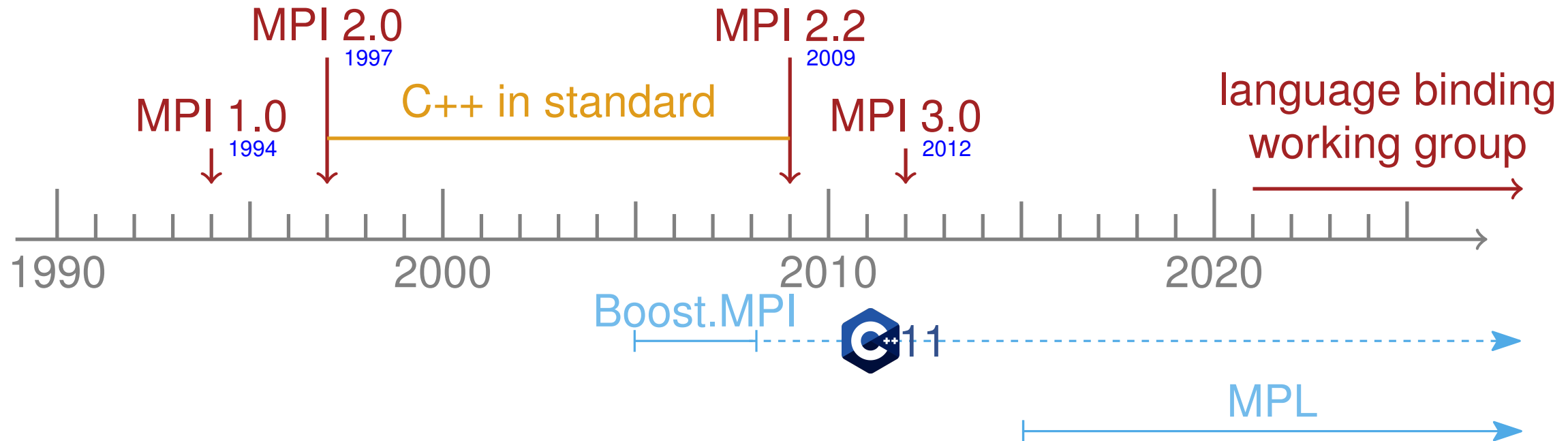
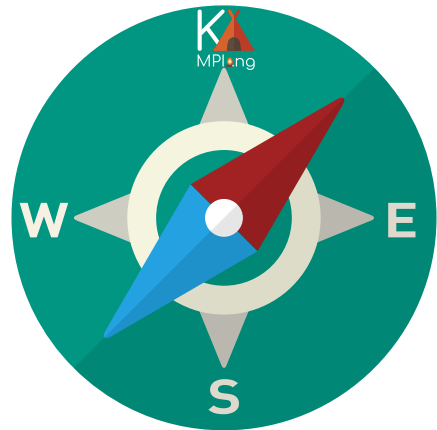
# A Walk Through the History of MPI and C++



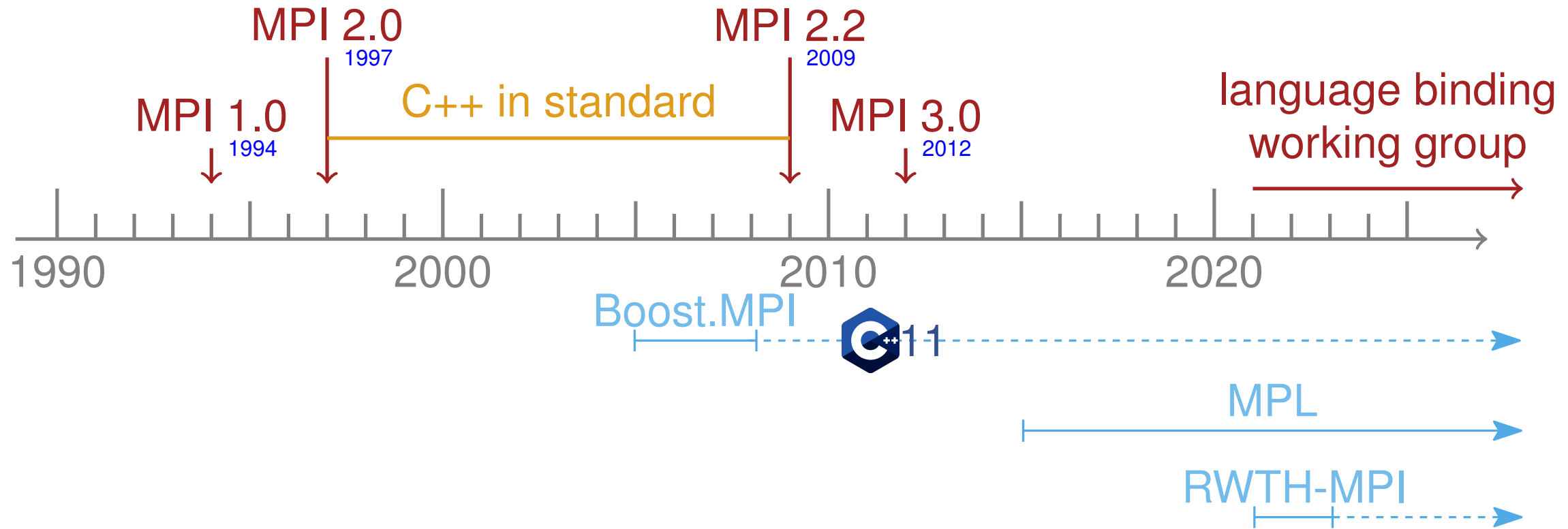
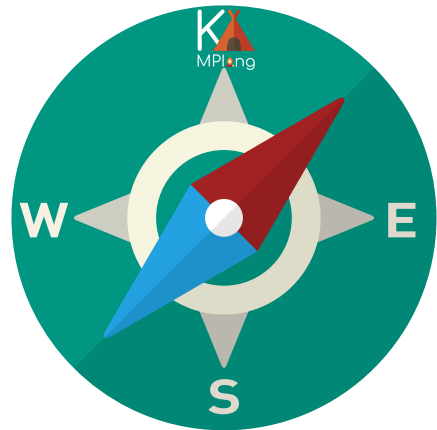
# A Walk Through the History of MPI and C++



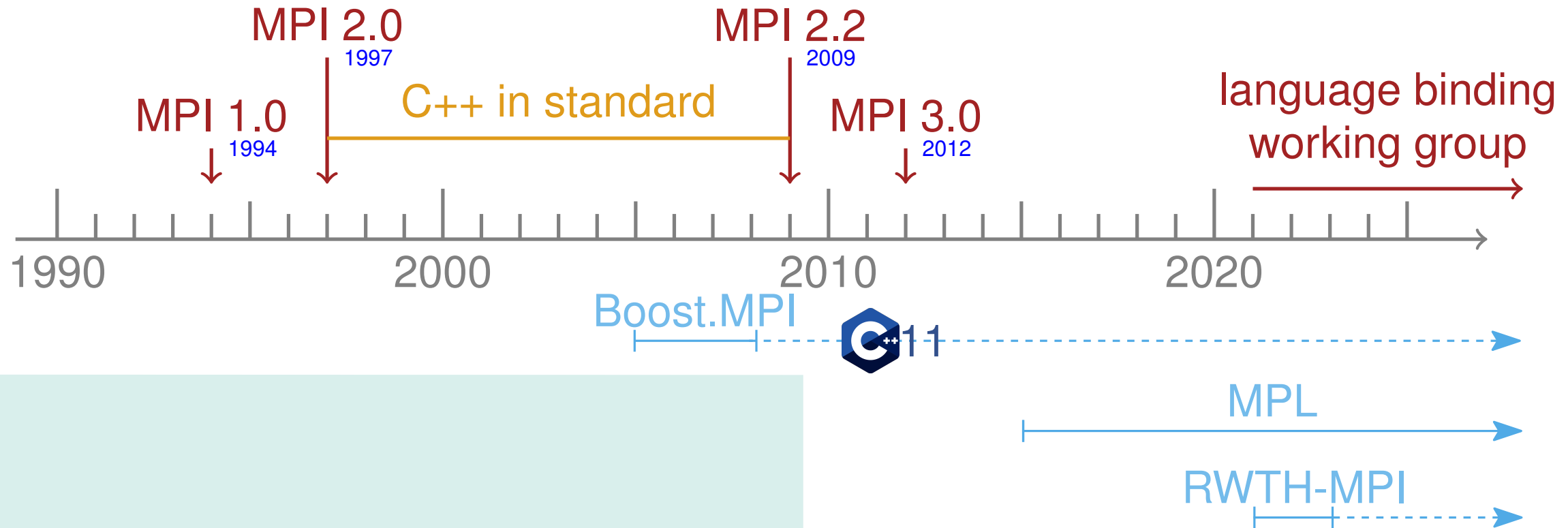
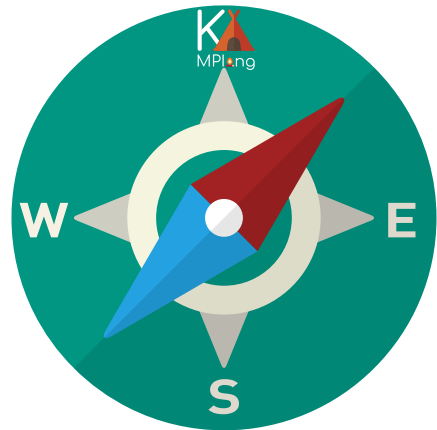
# A Walk Through the History of MPI and C++



# A Walk Through the History of MPI and C++



# A Walk Through the History of MPI and C++

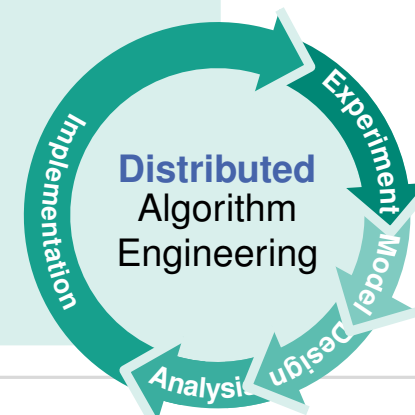


## Example

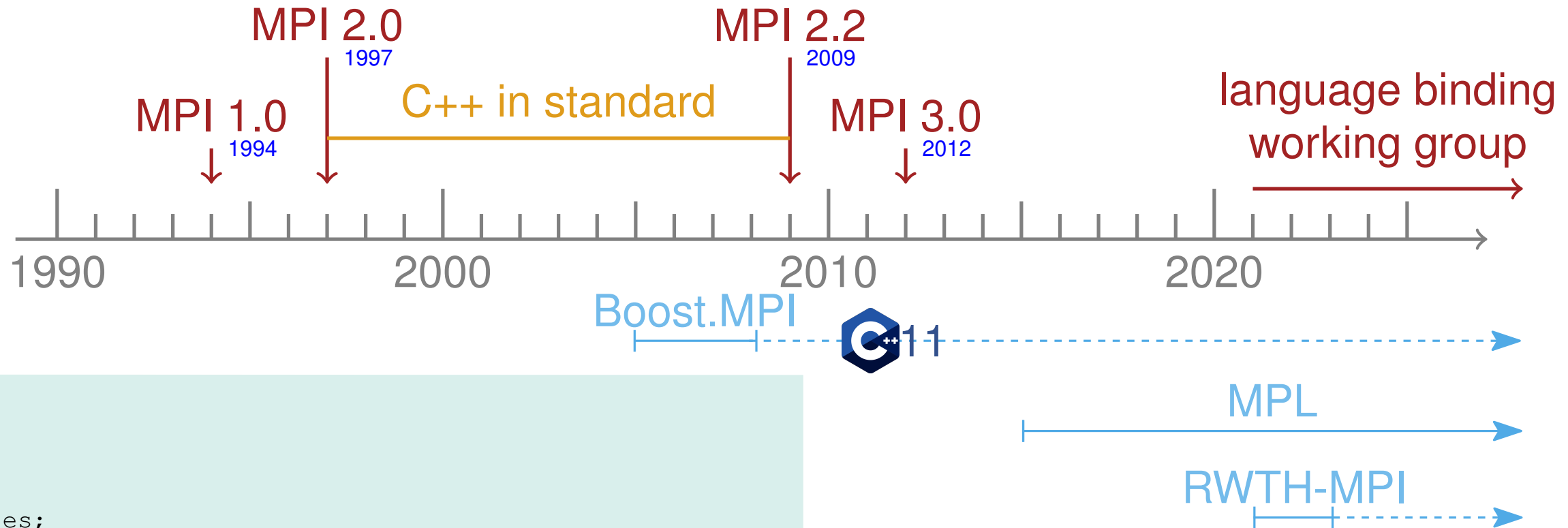
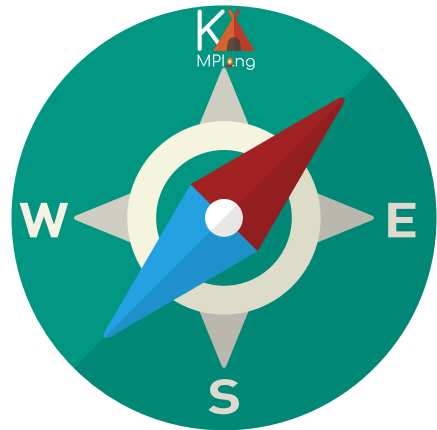
```
// ...

boost::mpi::all_gatherv(comm, v_local, v_global);

// ...
for (auto& elem : v_global) {
    process(elem);
}
```

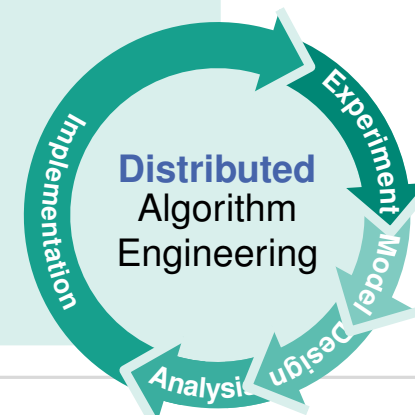


# A Walk Through the History of MPI and C++



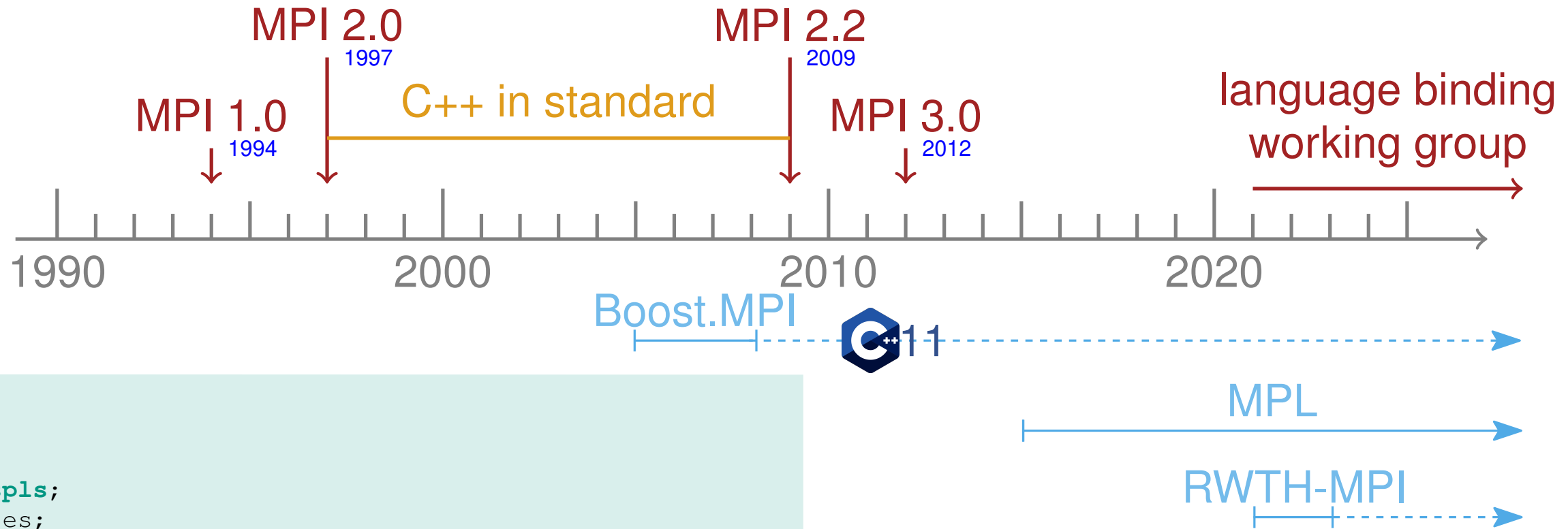
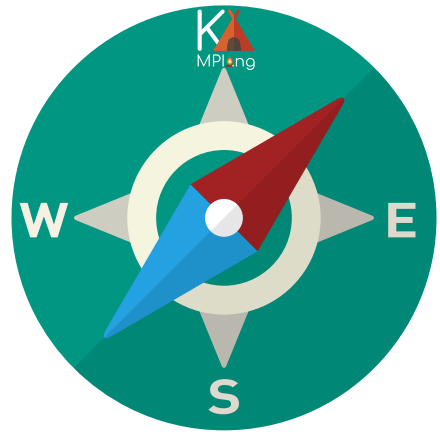
## Example

```
// ...
std::vector<int> sizes;
boost::mpi::all_gather(comm, v_local.size(), sizes);
boost::mpi::all_gatherv(comm, v_local, v_global, sizes);
// ...
for (auto& elem : v_global) {
    process(elem);
}
```



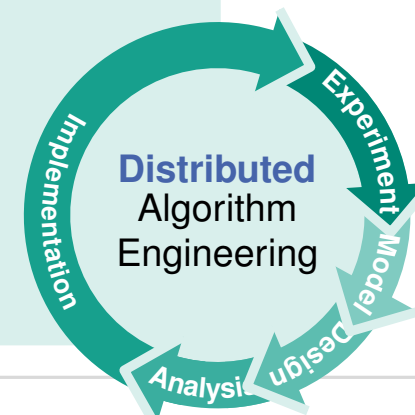


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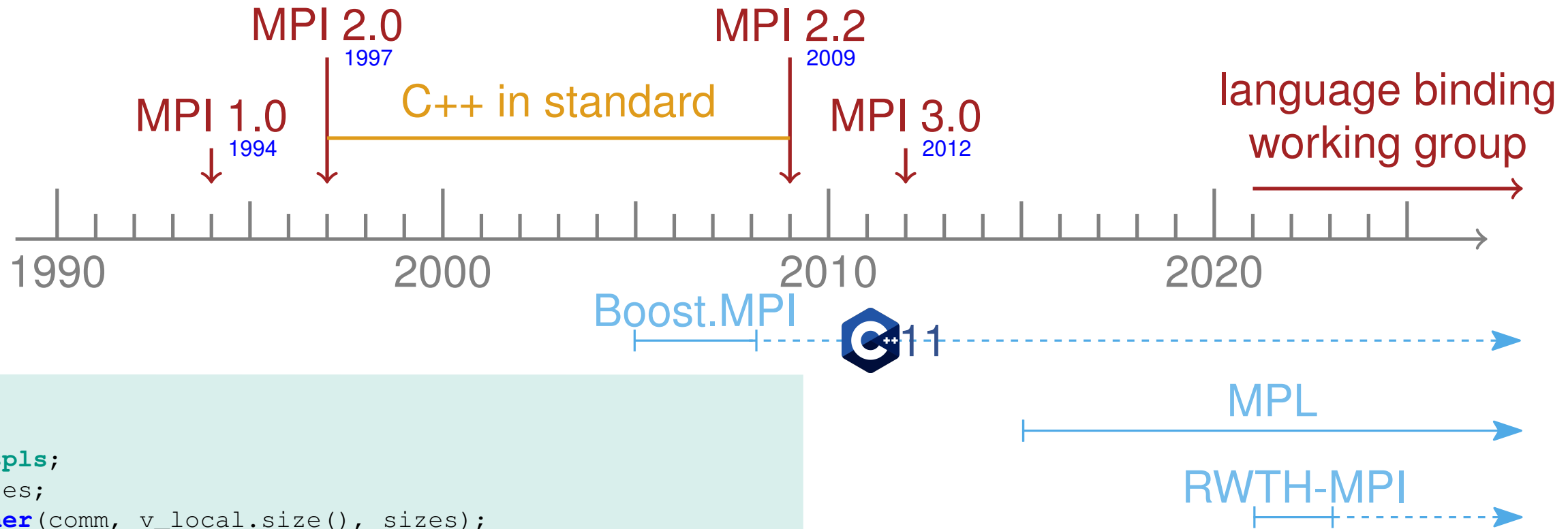


## Example

```
std::vector<int> displs;
std::vector<int> sizes;
boost::mpi::all_gather(comm, v_local.size(), sizes);
boost::mpi::all_gatherv(comm, v_local, v_global, sizes);
// ...
for (auto& elem : v_global) {
    process(elem, heuristic(elem_rank));
}
```

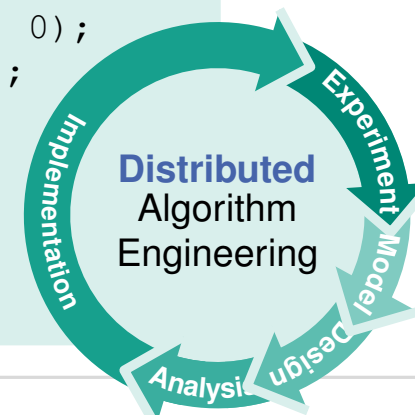


# A Walk Through the History of MPI and C++

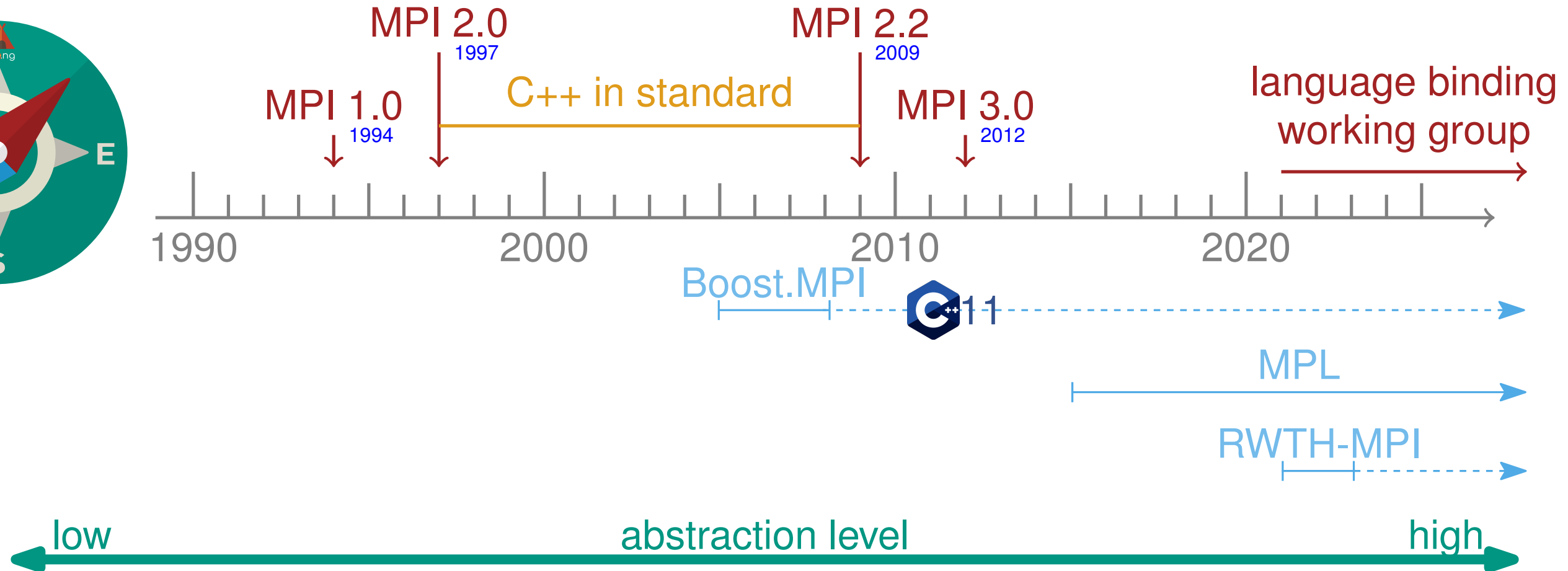
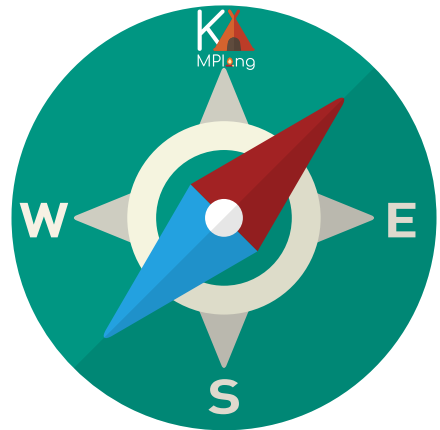


## Example

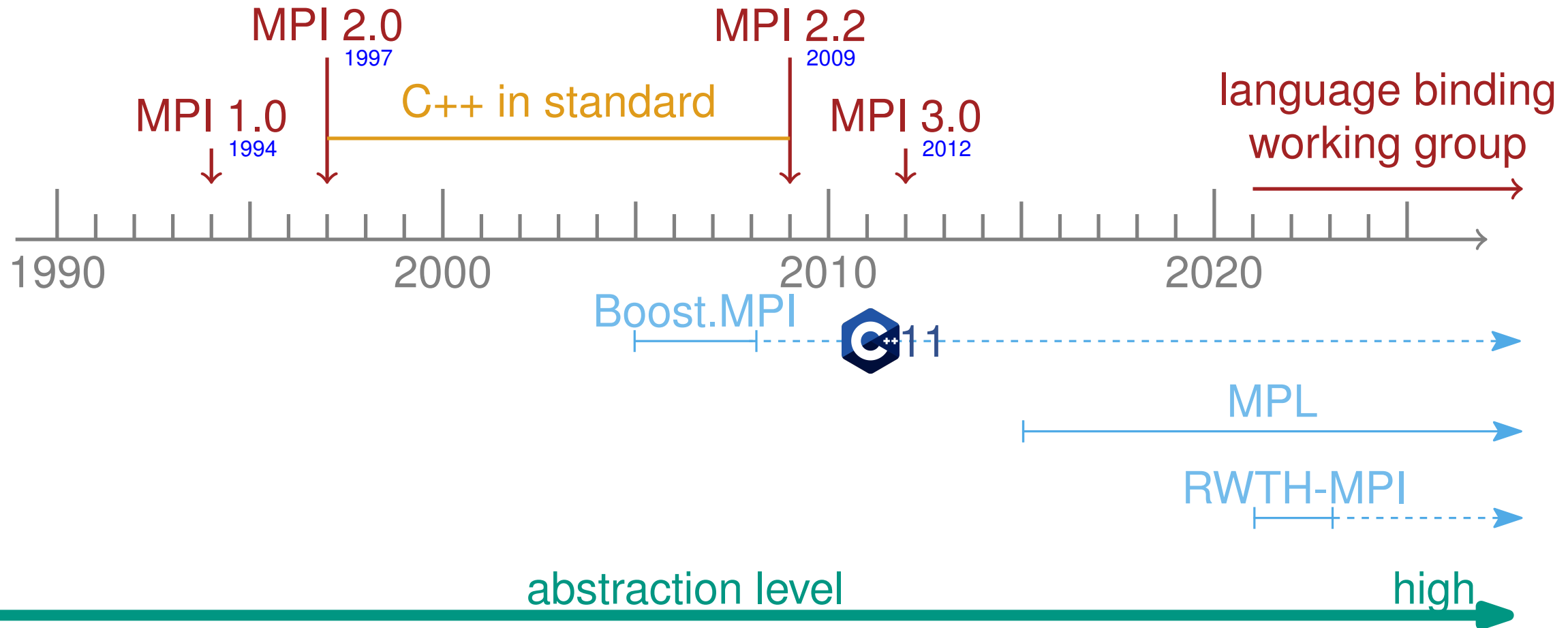
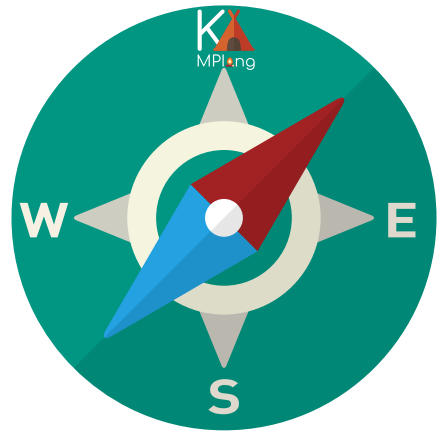
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std::vector<int> displs;
std::vector<int> sizes;
boost::mpi::all_gather(comm, v_local.size(), sizes);
std::exclusive_scan(sizes.begin(), sizes.end(), displs.begin(), 0);
boost::mpi::all_gatherv(comm, v_local, v_global, sizes, displs);
// ...
for (auto& elem : v_global) {
    process(elem, heuristic(elem_rank));
}
```



# A Walk Through the History of MPI and C++



# A Walk Through the History of MPI and C++



 **KaMPIng**  
Karlsruhe MPI next generation

# A Trip

```
std::vector<double> get_whole_vector(std::vector<double> const& v_local, MPI_Comm comm) {  
    int size;  
    int rank;  
    MPI_Comm_size(comm, &size);  
    MPI_Comm_rank(comm, &rank);  
    std::vector<int> rc(size), rd(size);  
    rc[rank] = v_local.size();  
    MPI_Allgather(MPI_IN_PLACE, 0, MPI_DATATYPE_NULL, rc.data(), 1, MPI_INT, comm);  
    std::exclusive_scan(rc.begin(), rc.end(), rd.begin(), 0);  
    std::vector<double> v_global(rd.back() + rc.back());  
    MPI_Allgatherv(v_local.data(), v_local.size(), MPI_DOUBLE,  
                  v_global.data(), rc.data(), rd.data(),  
                  MPI_DOUBLE, comm);  
    return v_global;  
}
```

## Goals:

- zero-overhead **abstraction** over MPI
- covering whole abstraction **range**:  
rapid prototyping ↔ highly engineered algorithms
- flexible **parameter handling**, sensible defaults
- configurable **memory management**
- compatible with **move semantics**



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```

C-ish API

all other parameters can be inferred

parameter order?

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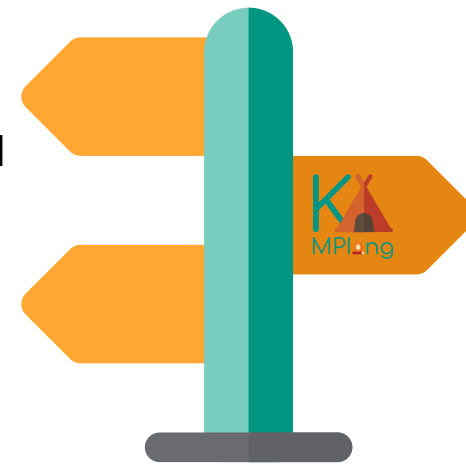
```
    std::vector<int> rc(comm.size()), rd(comm.size());  
    rc[rank] = v_local.size();  
    comm.allgather(send_recv_buf(rc));  
    std::exclusive_scan(rc.begin(), rc.end(), rd.begin(), 0);  
    std::vector<double> v_global(rd.back() + rc.back());  
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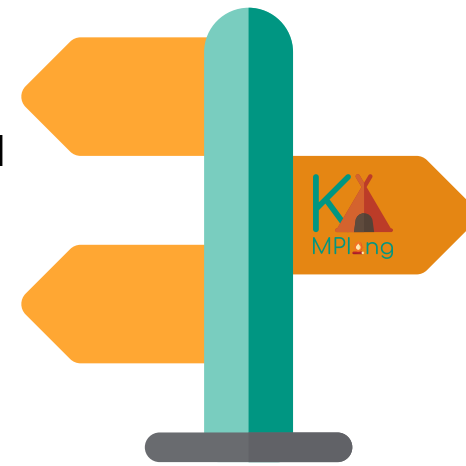
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all other parameters can be inferred

parameter order?

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# A Trip

```
template<typename T>  
std::vector<T> get_whole_vector(std::vector<T> const& v_local, Communicator const& comm) {
```

```
    std::vector<int> rc(comm.size()), rd(comm.size());  
    rc[rank] = v_local.size();  
    comm.allgather(send_recv_buf(rc));  
    std::exclusive_scan(rc.begin(), rc.end(), rd.begin(), 0);  
    std::vector<T> v_global(rd.back() + rc.back());  
    comm.allgatherv(send_buf(v_local), recv_buf(v_global),  
                   recv_counts(rc), recv_displs(rd));  
  
    return v_global;  
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all other parameters can be inferred

## Goals:

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parameter order?  
arbitrary parameter order!



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    return v_global;  
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```

manual allocation




## Goals:

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    std::vector<T> v_global;   
    comm.allgatherv(send_buf(v_local), recv_buf(v_global),  
                  recv_counts(rc), recv_displs(rd));
```

```
    return v_global;  
}
```

automatic or manual allocation



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    std::exclusive_scan(rc.begin(), rc.end(), rd.begin(), 0);  
    std::vector<T> v_global;  
    comm.allgatherv(send_buf(v_local), recv_buf(v_global),  
                   recv_counts(rc), recv_displs(rd));  
  
    return v_global;  
}
```

common idiom: boilerplate!

automatic or manual allocation

low abstraction level high

## Goals:

- zero-overhead **abstraction** over MPI
- covering whole abstraction **range**:  
rapid prototyping ↔ highly engineered algorithms
- flexible **parameter handling**, sensible defaults
- configurable **memory management**
- compatible with **move semantics**



# A Trip

```
template<typename T>  
std::vector<T> get_whole_vector(std::vector<T> const& v_local, Communicator const& comm) {
```

```
    std::vector<int> rc(comm.size()), rd(comm.size());  
    rc[rank] = v_local.size();  
    comm.allgather(send_recv_buf(rc));  
    std::exclusive_scan(rc.begin(), rc.end(), rd.begin(), 0);  
    std::vector<T> v_global;  
    comm.allgatherv(send_buf(v_local), recv_buf(v_global),  
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# A Trip

```
template<typename T>  
std::vector<T> get_whole_vector(std::vector<T> const& v_local, Communicator const& comm) {
```

return by reference

```
std::vector<T> v_global;  
comm.allgather(send_buf(v_local), recv_buf(v_global));
```

```
return v_global;
```

```
}
```



## Goals:

- zero-overhead **abstraction** over MPI
- covering whole abstraction **range**: rapid prototyping ↔ highly engineered algorithms
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# A Trip

```
template<typename T>  
std::vector<T> get_whole_vector(std::vector<T> const& v_local, Communicator const& comm) {
```

return by reference  
or by value

```
return comm.allgather(send_buf(v_local));
```

```
}
```

## Goals:

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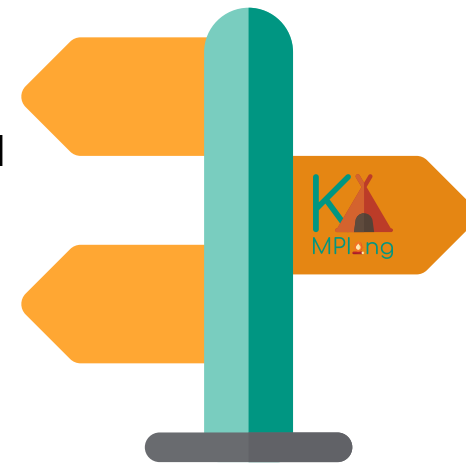


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std::vector<T> get_whole_vector(std::vector<T> const& v_local, Communicator const& comm) {  
    return comm.allgather(send_buf(v_local));  
}
```

```
// avoid implicit allocation  
comm.allgather(send_buf(v_local),  
               recv_counts_out<no_resize>(some_buf));  
  
// pass buffer ownership to calls  
rc = comm.allgather(send_buf(v_local), recv_buf(v_global),  
                   recv_counts_out<resize_to_fit>(std::move(rc)));  
  
// retrieve auxiliary data  
auto [recvbuf, displs] = comm.allgather(send_buf(v_local),  
                                       recv_displs_out());
```

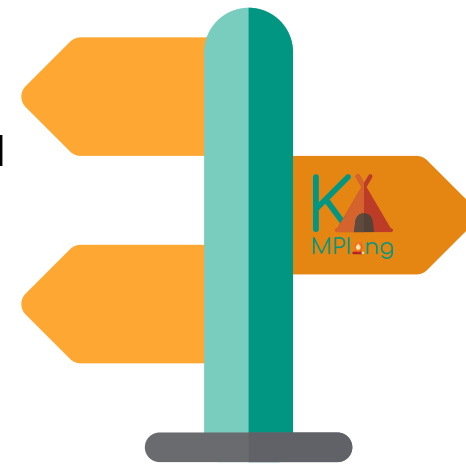
and **abstraction** over MPI

the abstraction **range**:

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← low abstraction level high →



# A Trip

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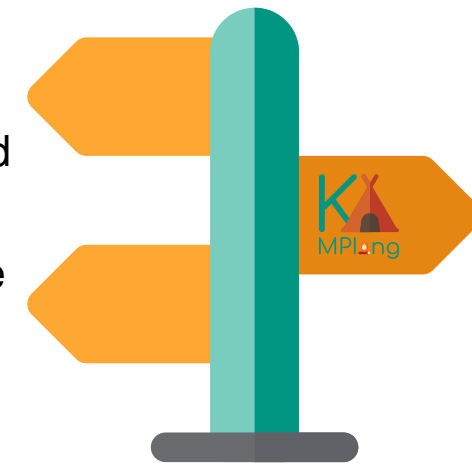
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# Equipped with More Features

## Flexible Type System

- automatic type deduction
- type reflection
- opt-in serialization

```
using dict = std::unordered_map<std::string, std::string>;  
dict data = ...;  
comm.send(send_buf( kamping:: as_serialized(data)));  
  
dict recv_dict = comm.recv(  
    send_buf( kamping:: as_deserializable<dict>())  
);
```



# Equipped with More Features

## Flexible Type System

- automatic type deduction
- type reflection
- opt-in serialization

```
using dict = std::unordered_map<std::string, std::string>;
dict data = ...;
comm.send(send_buf( kamping:: as_serialized(data)));

dict recv_dict = comm.recv(
    send_buf( kamping:: as_deserializable<dict>()
));
```



## Safety Features

preventing programming errors for

- non-blocking communication
- inplace operations
- invalid arguments

```
std::vector<int> v = ...;
auto r1 = comm.isend(
    send_buf_out(std::move(v)), destination(1)
);

v = r1.wait(); // v moved back after completion

auto r2 = comm.irecv<int>(recv_count(42));
// data returned after completion
std::optional<std::vector<int>> data = r2.test();
```

# Equipped with More Features

## Flexible Type System

- automatic type deduction
- type reflection
- opt-in serialization

```

using dict = std::unordered_map<std::string, std::string>;
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## Extensibility

Plugins for

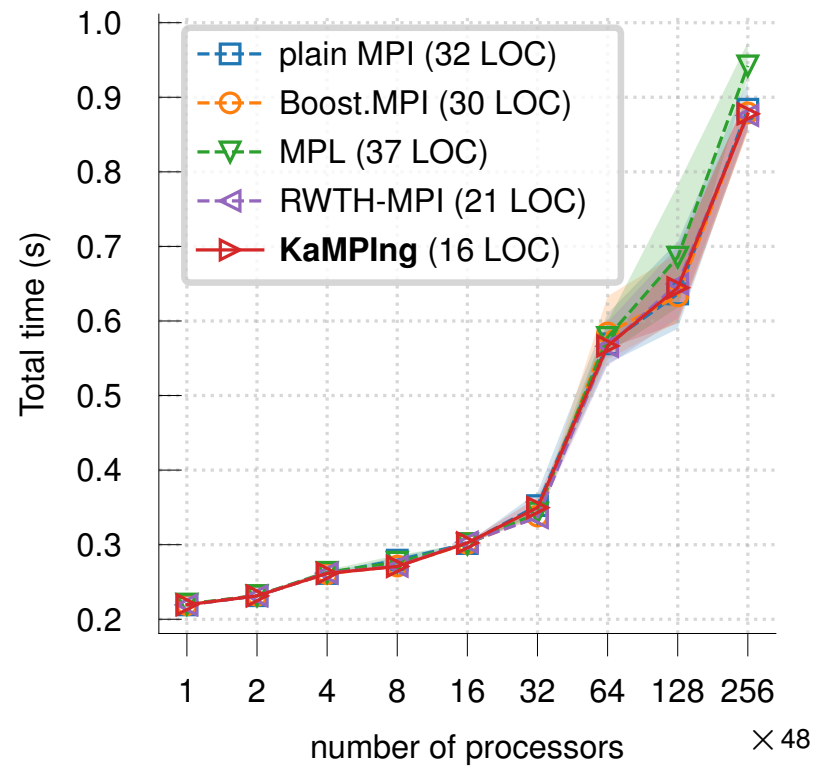
- specialized collectives
- fault tolerance
- STL-style algorithms



# KaMPIng Out in the Wild

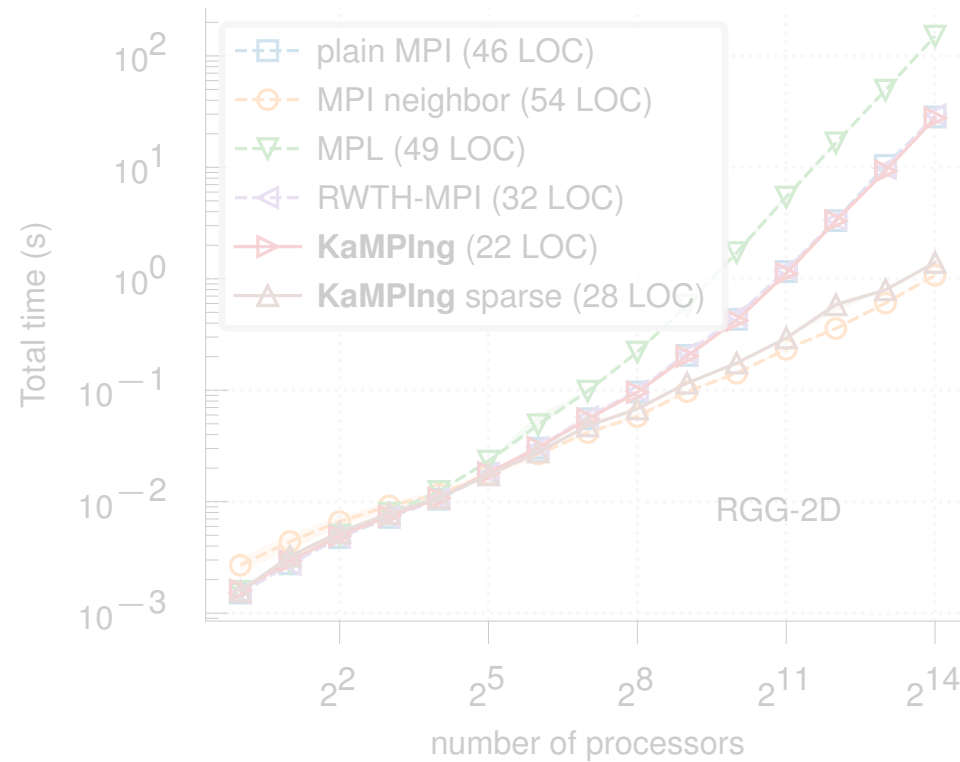


## Sorting Sample Sort:



Suffix Sorting: < 200 LOC

## Graph Algorithms BFS:



Graph Partitioning: 15% less code

## Bioinformatics Phylogenetic Inference:

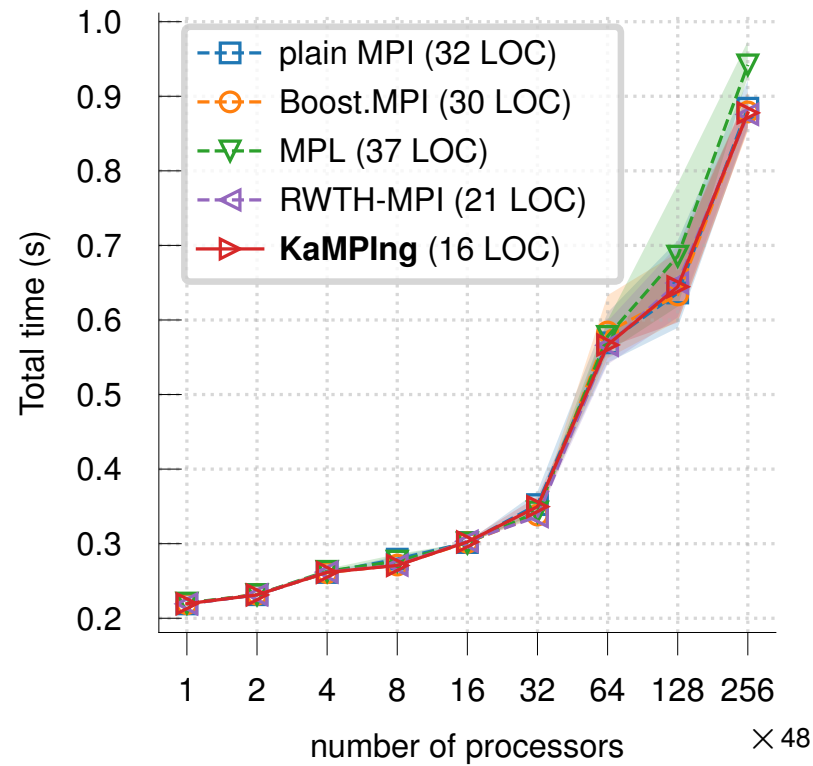
■ over 50 000 citations  
■ over 700 lines of custom MPI wrapper

compile time 1:15min + 0:15min  
binary size +2.5%

# KaMPI<sup>ng</sup> Out in the Wild

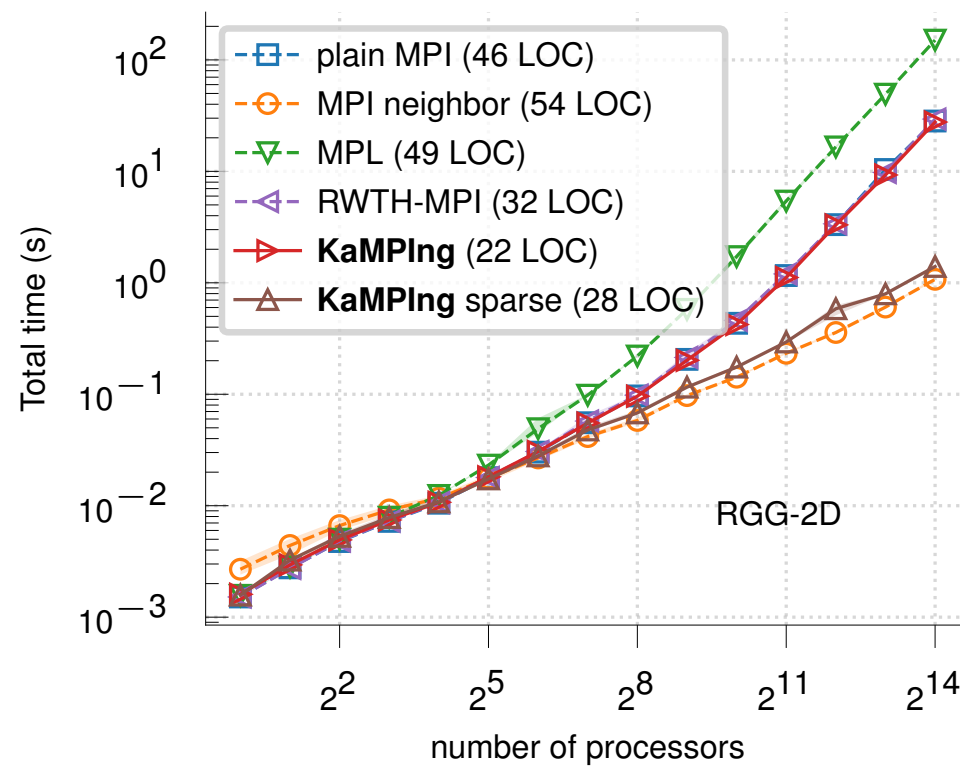


## Sorting Sample Sort:



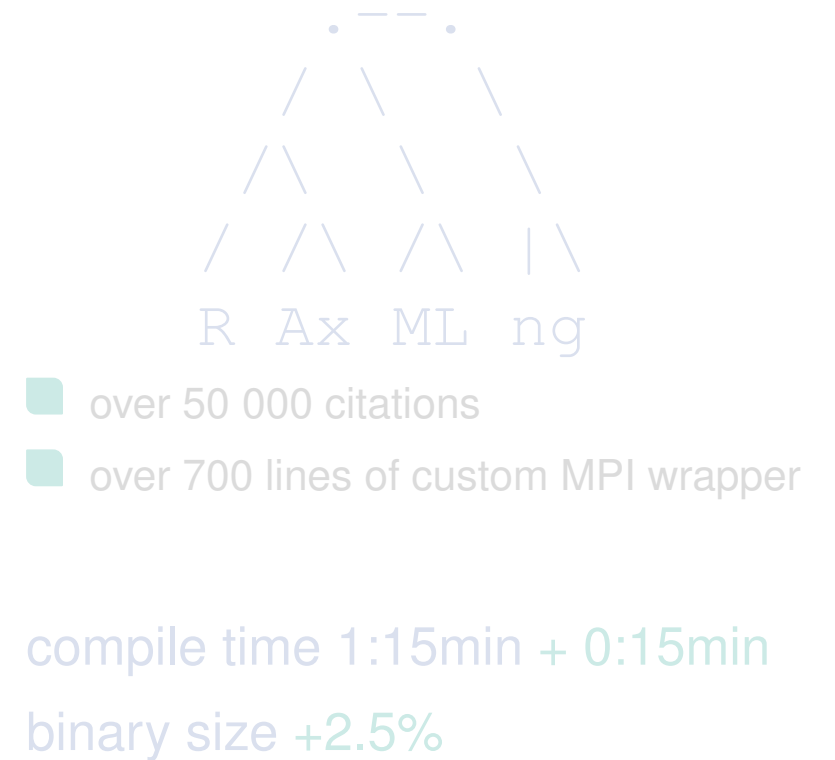
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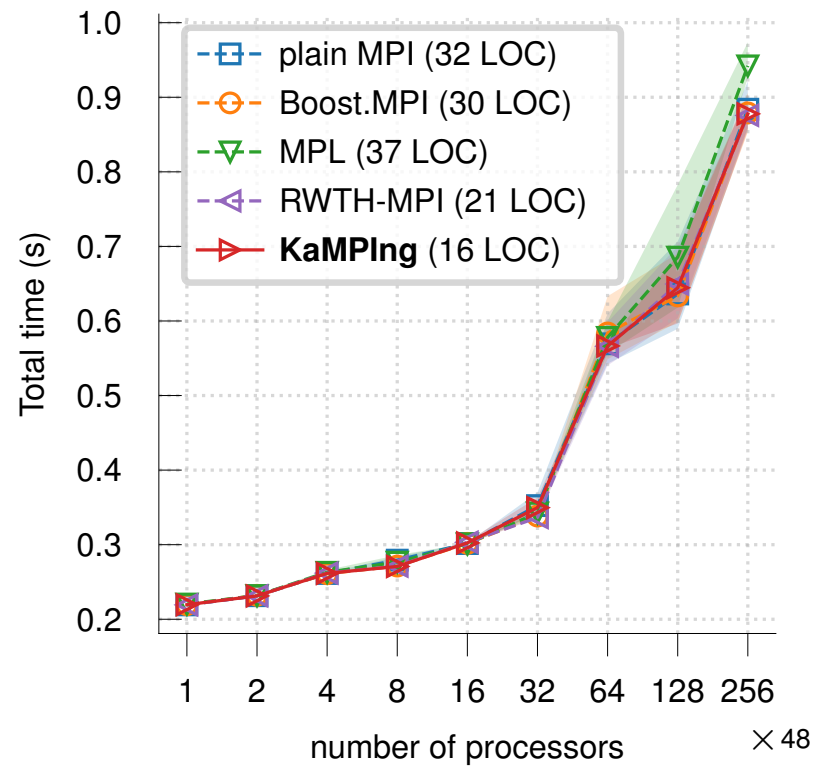
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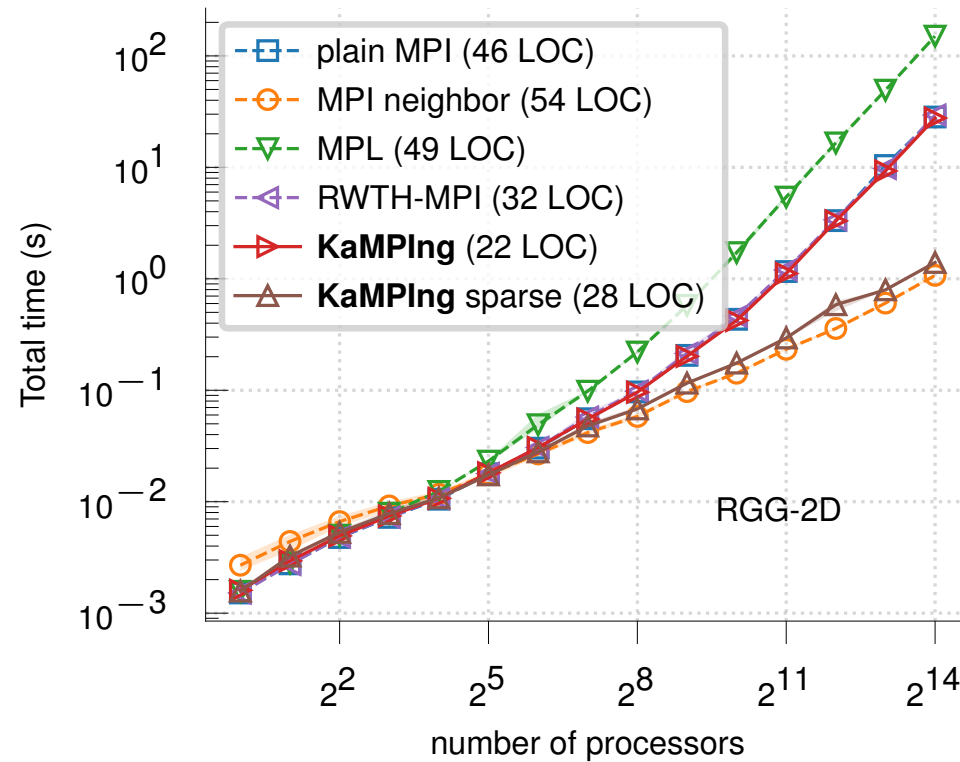


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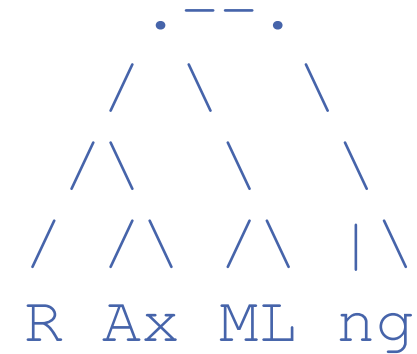
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# Join the **KAmp** Today!

```

template<typename T>
static void mpi_broadcast(T& obj) {
  if (_num_ranks > 1) {
    size_t size = master() ? original RAxML-NG code
      BinaryStream::serialize(
        _parallel_buf.data(),
        _parallel_buf.capacity(),
        obj)
      : 0;
    mpi_broadcast((void *) &size, sizeof(size_t));
    mpi_broadcast((void *) _parallel_buf.data(), size);
    if (!master()) {
      BinaryStream bs(_parallel_buf.data(), size);
      bs >> obj;
    }
  }
}

```

```

template <typename T>
static void mpi_broadcast(T &obj) {
  if (_num_ranks > 1) {
    _comm->bcast(send_rcv_buf( as_serialized(obj)));
  }
}

```



## Get started!

### CMake

```

FetchContent_Declare(
  kamping
  GIT_REPOSITORY https://github.com/kamping-site/kamping.c
  GIT_TAG v0.1.1
)

FetchContent_MakeAvailable(kamping)

target_link_libraries(myapp PRIVATE kamping::kamping)

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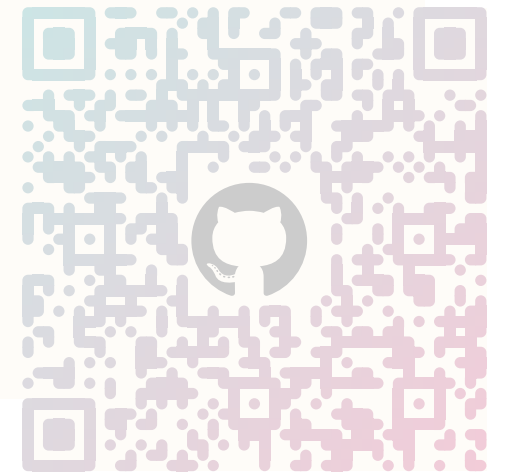
### C++

```

#include <kamping/communicator.hpp>
#include <kamping/collectives/bcast.hpp>

kamping::Communicator comm(my_comm);
comm.bcast(...);

```



[github.com/kamping-site/kamping](https://github.com/kamping-site/kamping)

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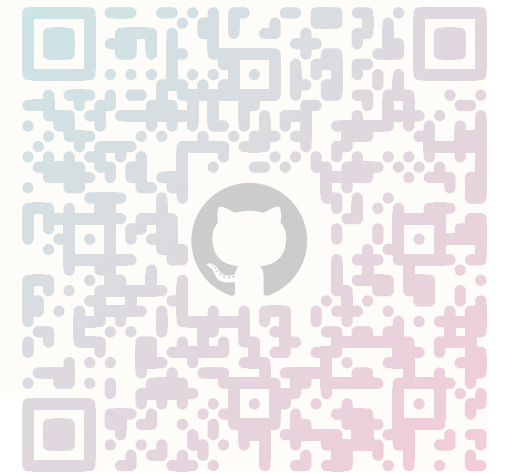
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[github.com/kamping-site/kamping](https://github.com/kamping-site/kamping)



# Packing Up: The Journey Ahead

- **low-to-high-level** C++ bindings for MPI
- no **runtime-overhead**
- reduce boilerplate and error-proneness in MPI applications
  - default parameters
  - safety guarantess
  - fine-grained memory management
- base for a future **standard library** of distributed algorithms and data structures



[github.com/kamping-site/kamping](https://github.com/kamping-site/kamping)



This project has received funding from the European Research Council (ERC) under the European Union's Horizon 2020 research and innovation program (grant agreement No. 882500).