

Deep Multilevel Graph Partitioning

September 7, 2021

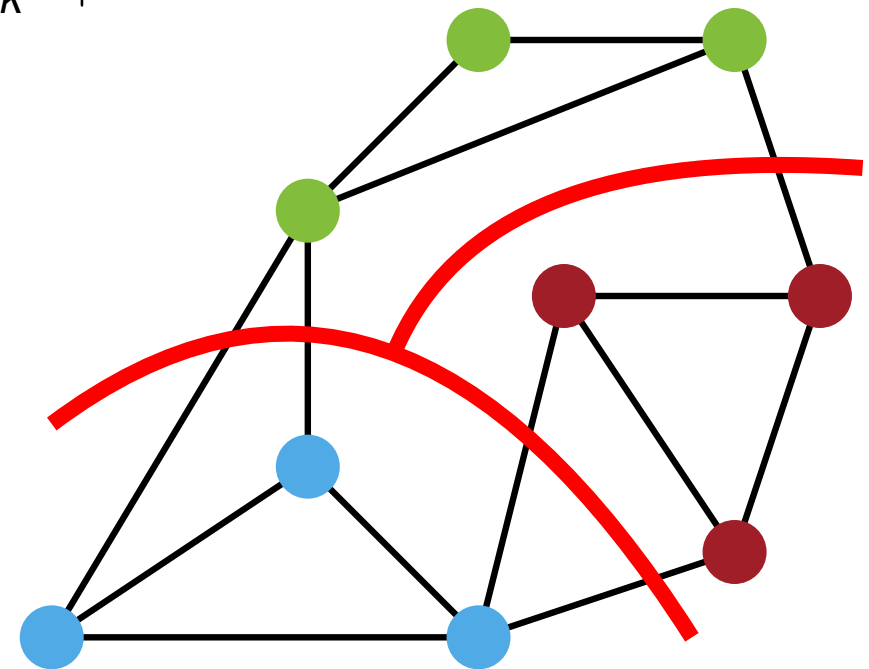
Lars Gottesbüren, Tobias Heuer, Peter Sanders, Christian Schulz, Daniel Seemaier

Graph Partitioning

Given a graph $G = (V, E, c, \omega)$, partition V into k disjoint blocks such that:

■ blocks have roughly the same weight: $c(V_i) \leq (1 + \varepsilon) \lceil \frac{c(V)}{k} \rceil$

■ while minimizing the edge cut: $\sum_{i \neq j} \omega(E_{ij})$



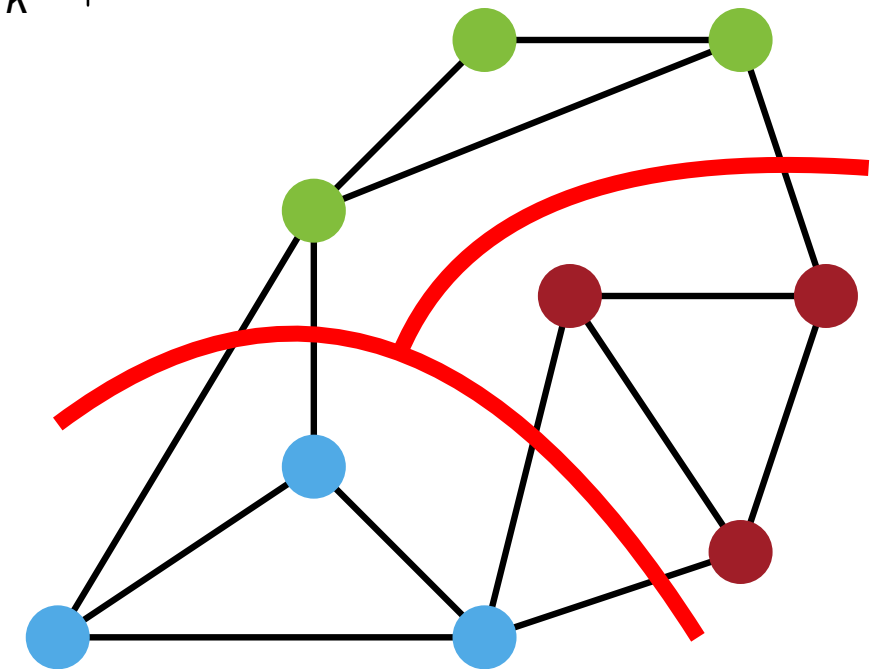
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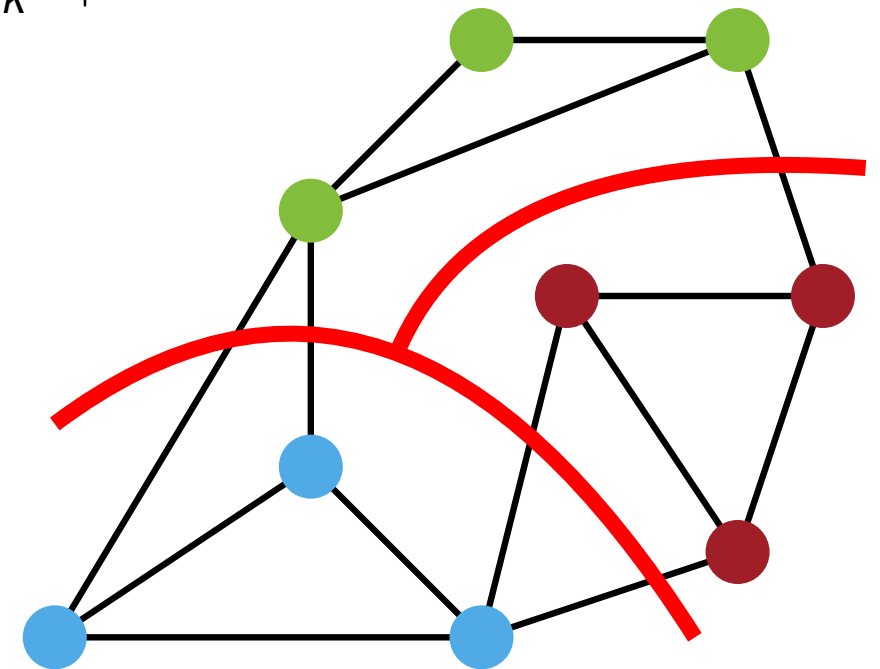
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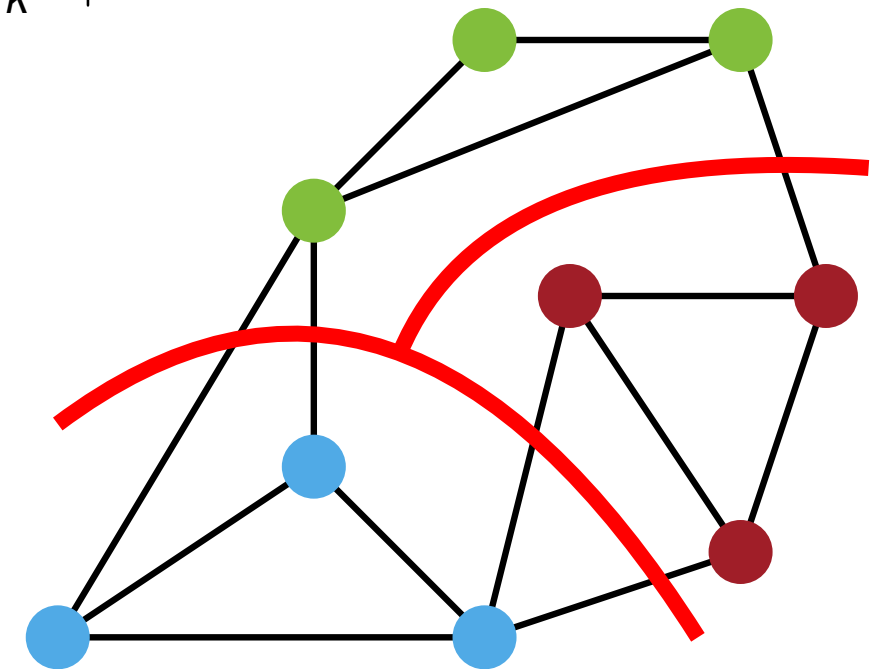
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edges between blocks i and j \curvearrowright



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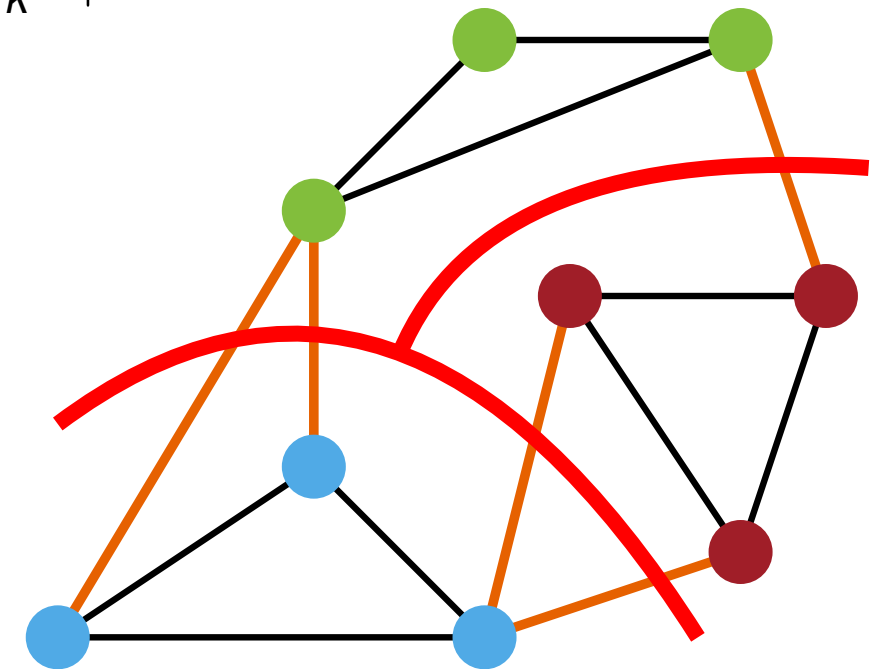
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- blocks have roughly the same weight: $c(V_i) \leq (1 + \varepsilon) \lceil \frac{c(V)}{k} \rceil$

imbalance factor \curvearrowright

- while minimizing the edge cut: $\sum_{i \neq j} \omega(E_{ij}) = 5$

edges between blocks i and j \curvearrowright



Graph Partitioning for Parallel Computing

- Distributed graph across PEs
minimize communication between PEs
- Available parallelism increases steadily
- Established GPs tools are not designed to handle large k



[HoreKa, KIT]

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our contribution: improve state-of-the-art there

Graph Partitioning for Parallel Computing

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Graph partitioning is NP-complete
⇒ we focus on heuristics

- Available parallelism in

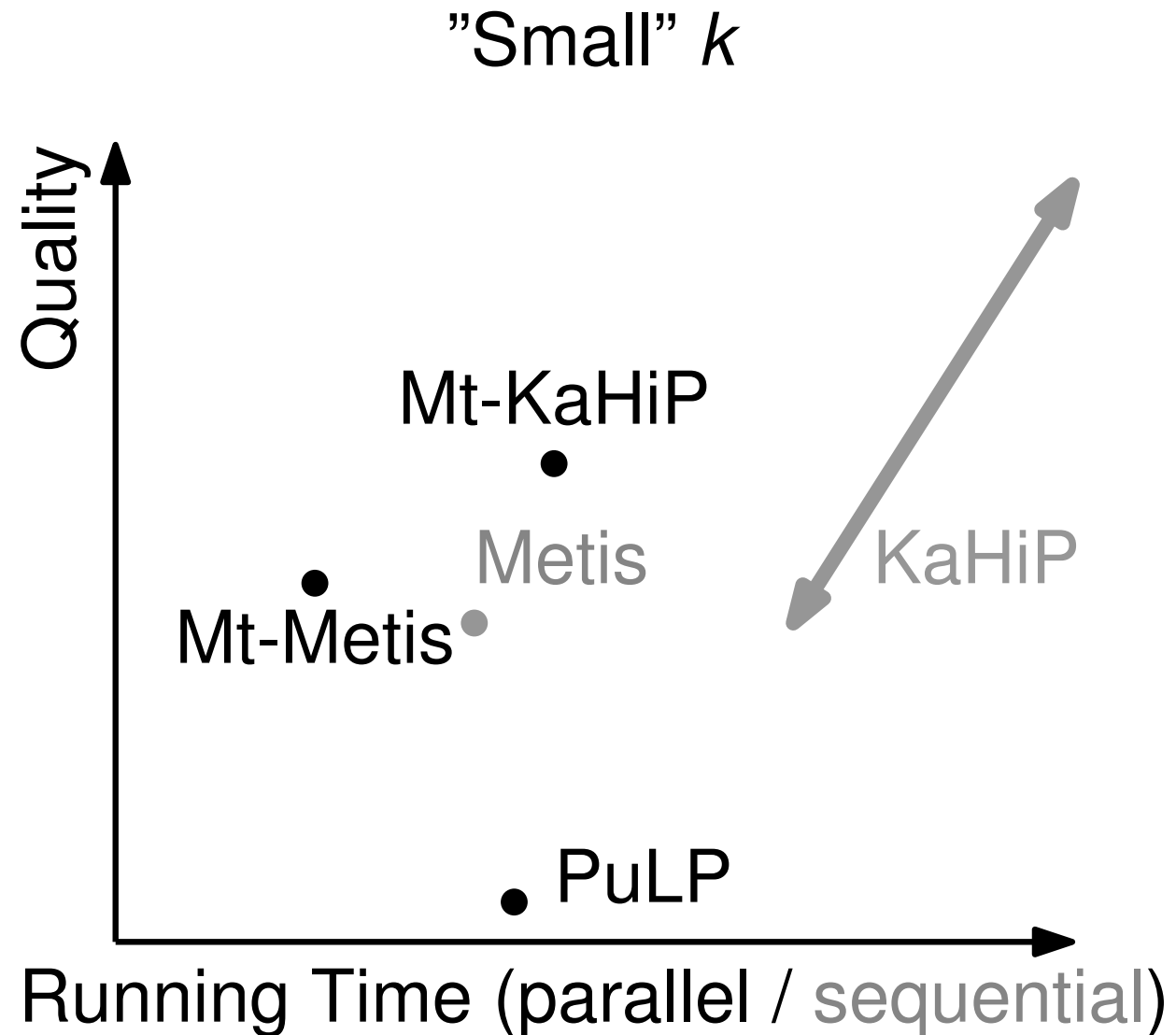


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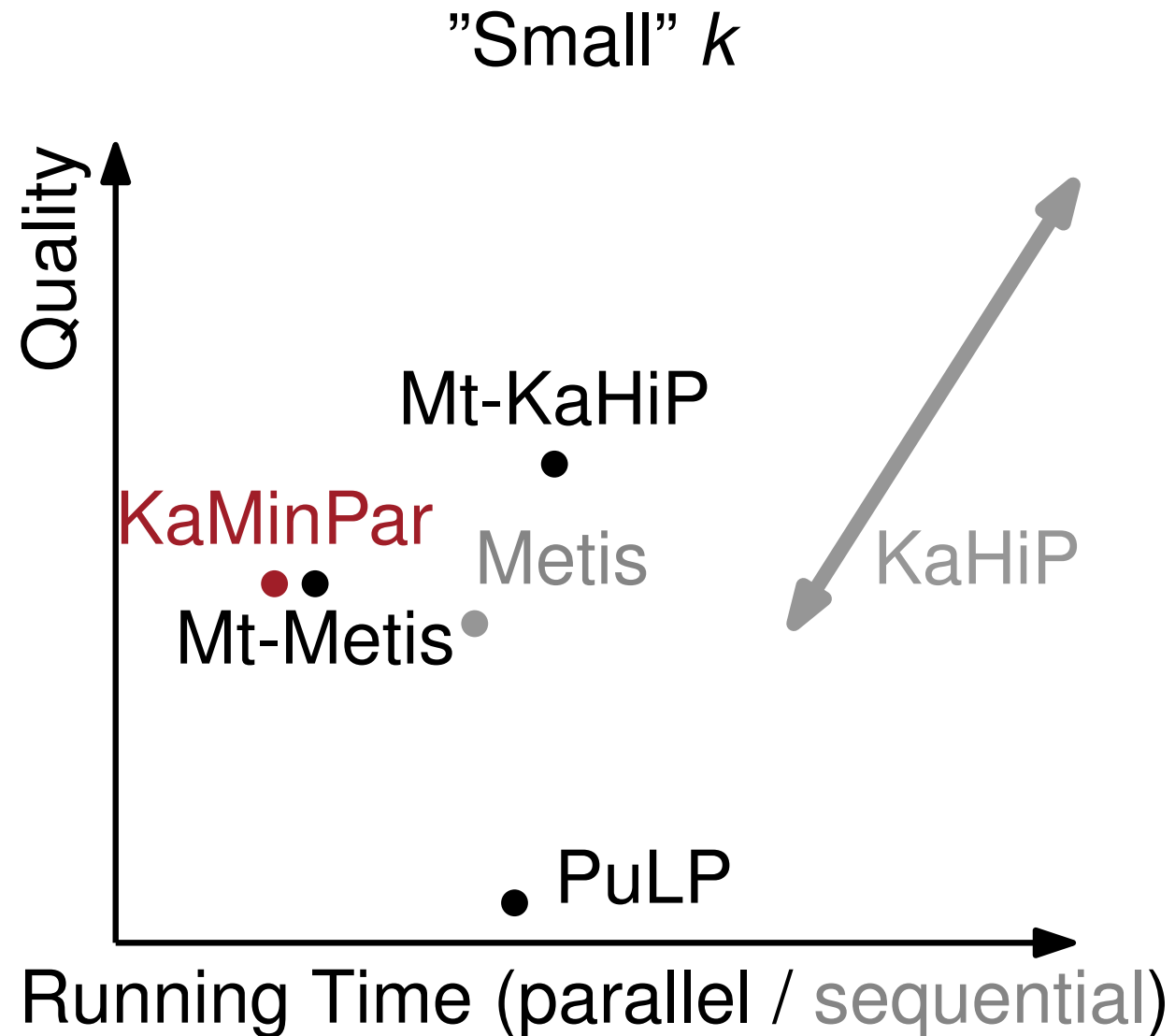
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Graph Partitioning Tools: our Contribution

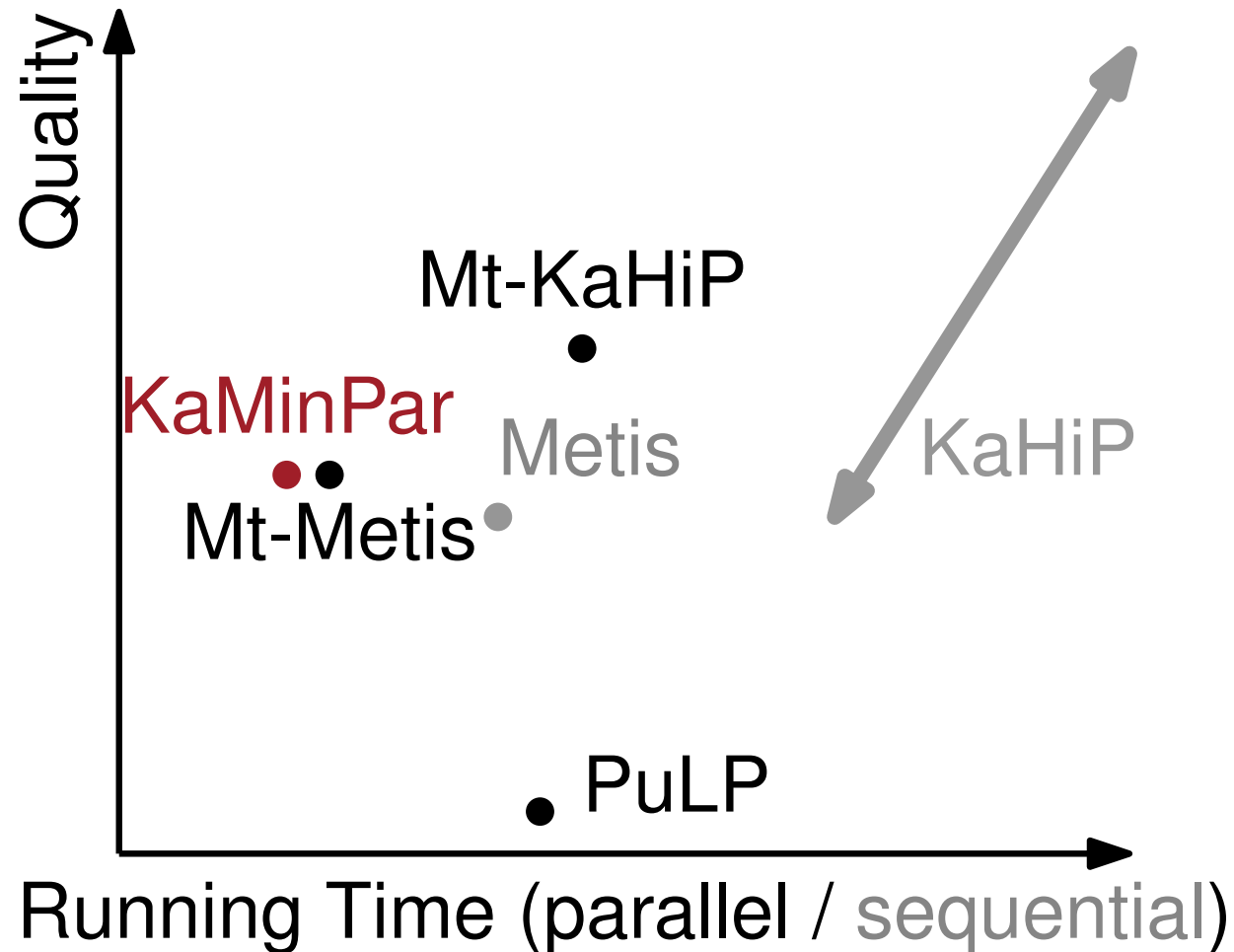


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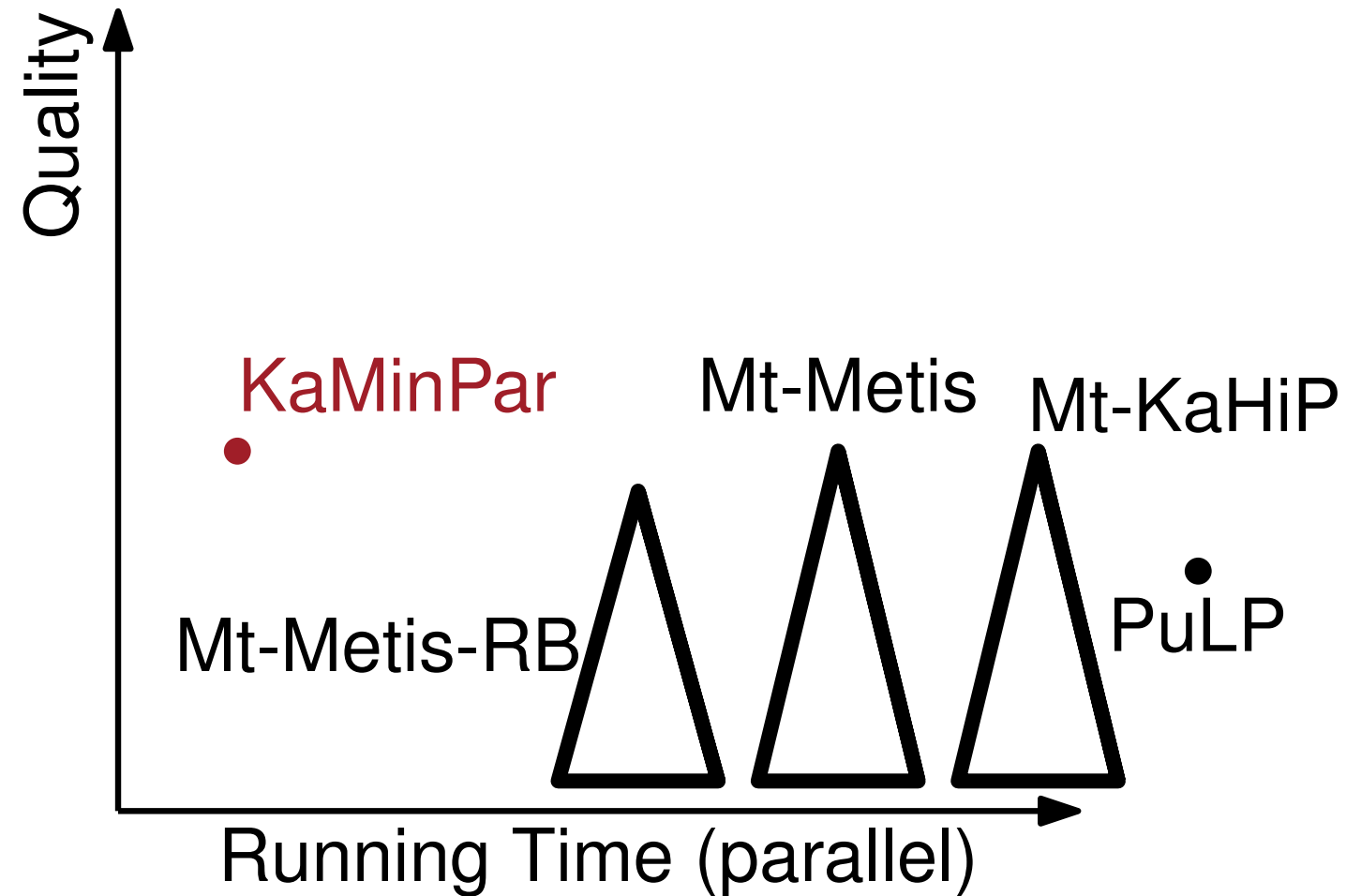


Graph Partitioning Tools: our Contribution

"Small" k

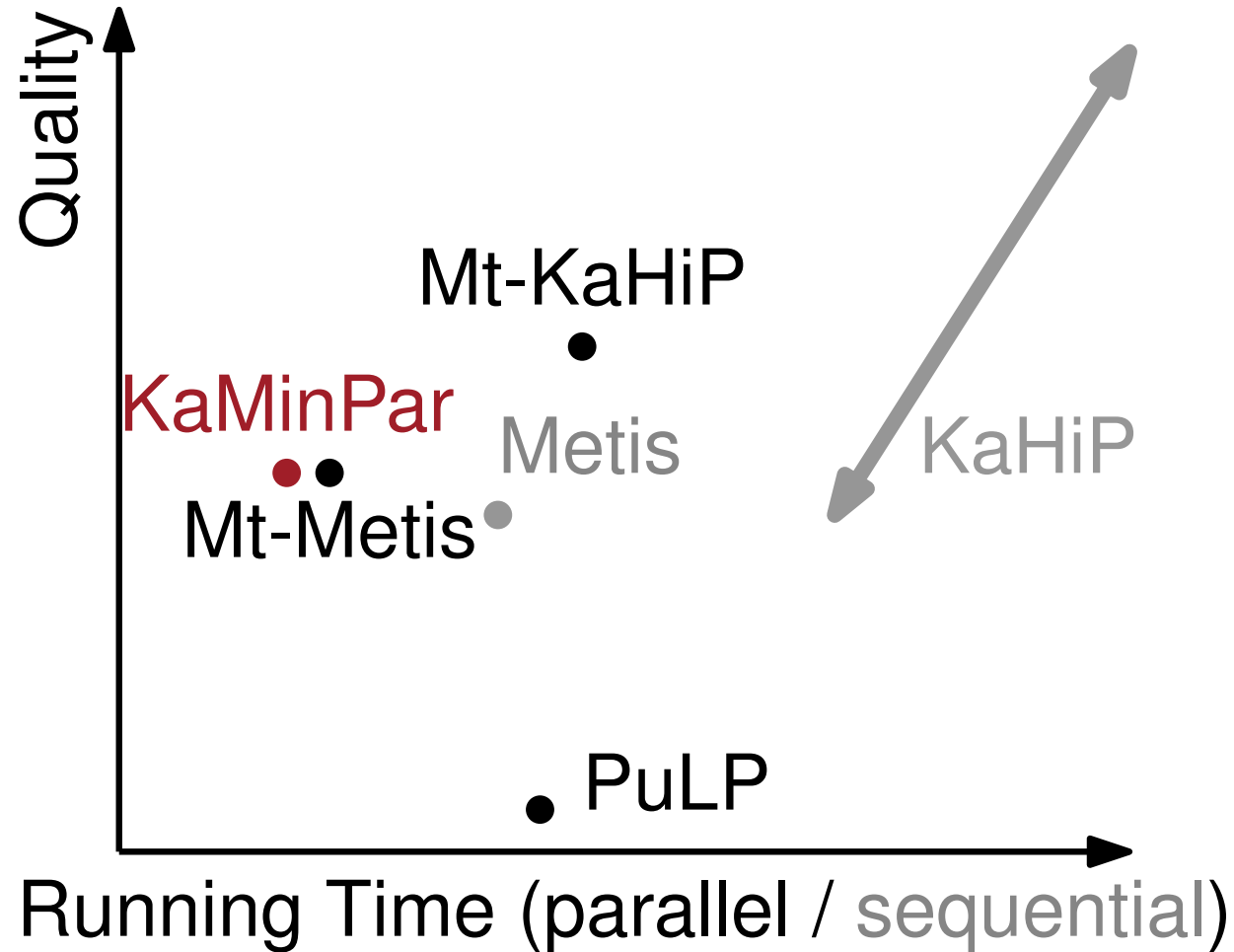


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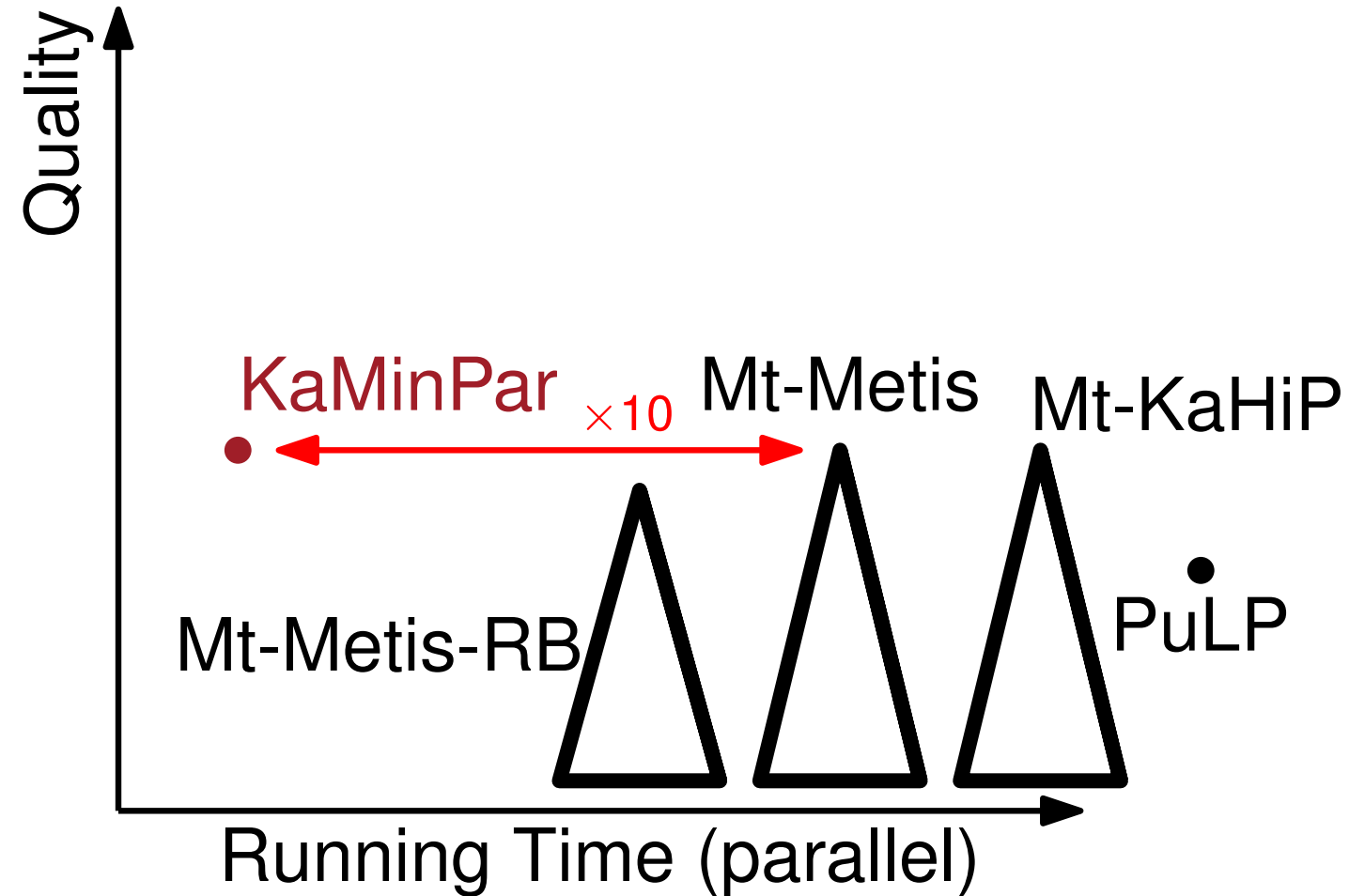


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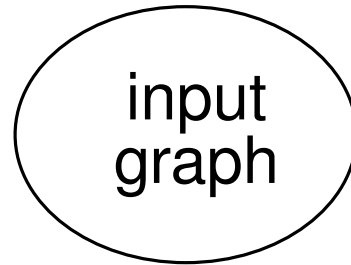
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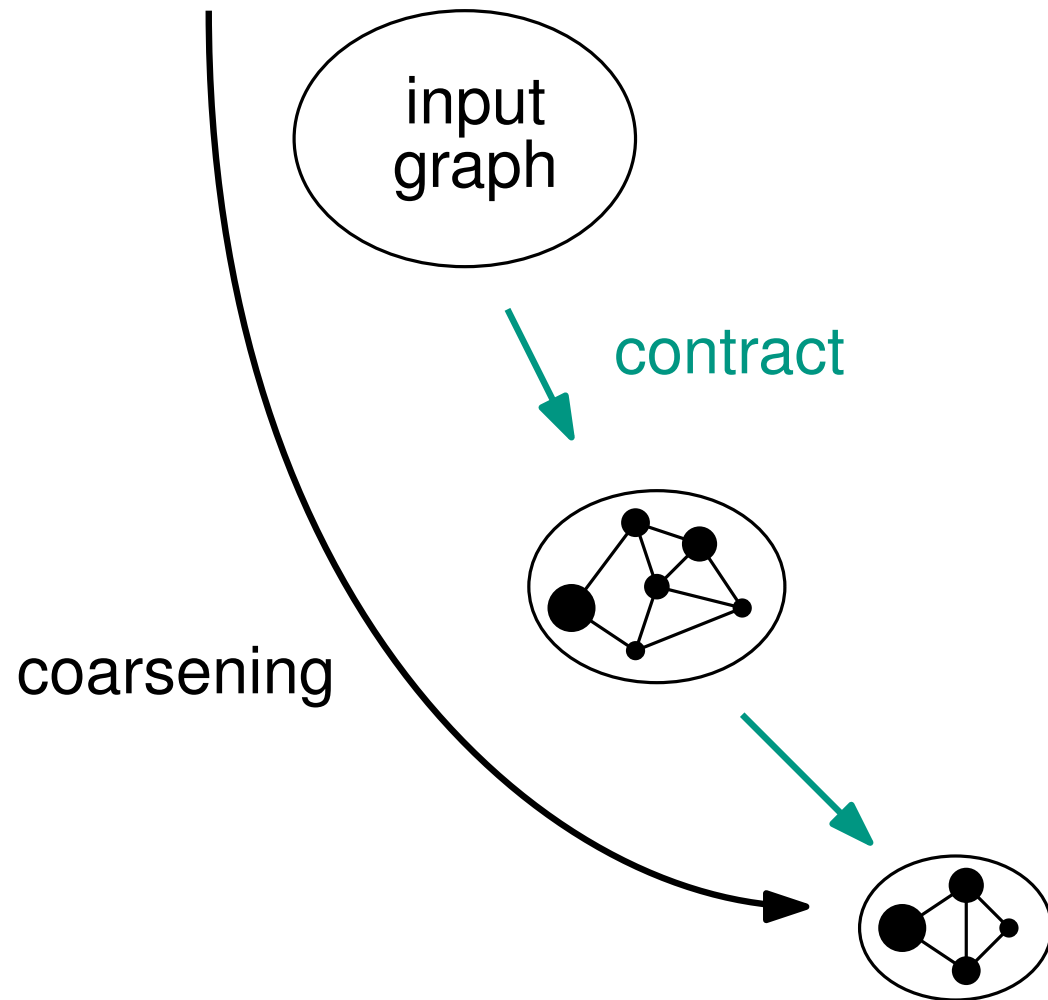
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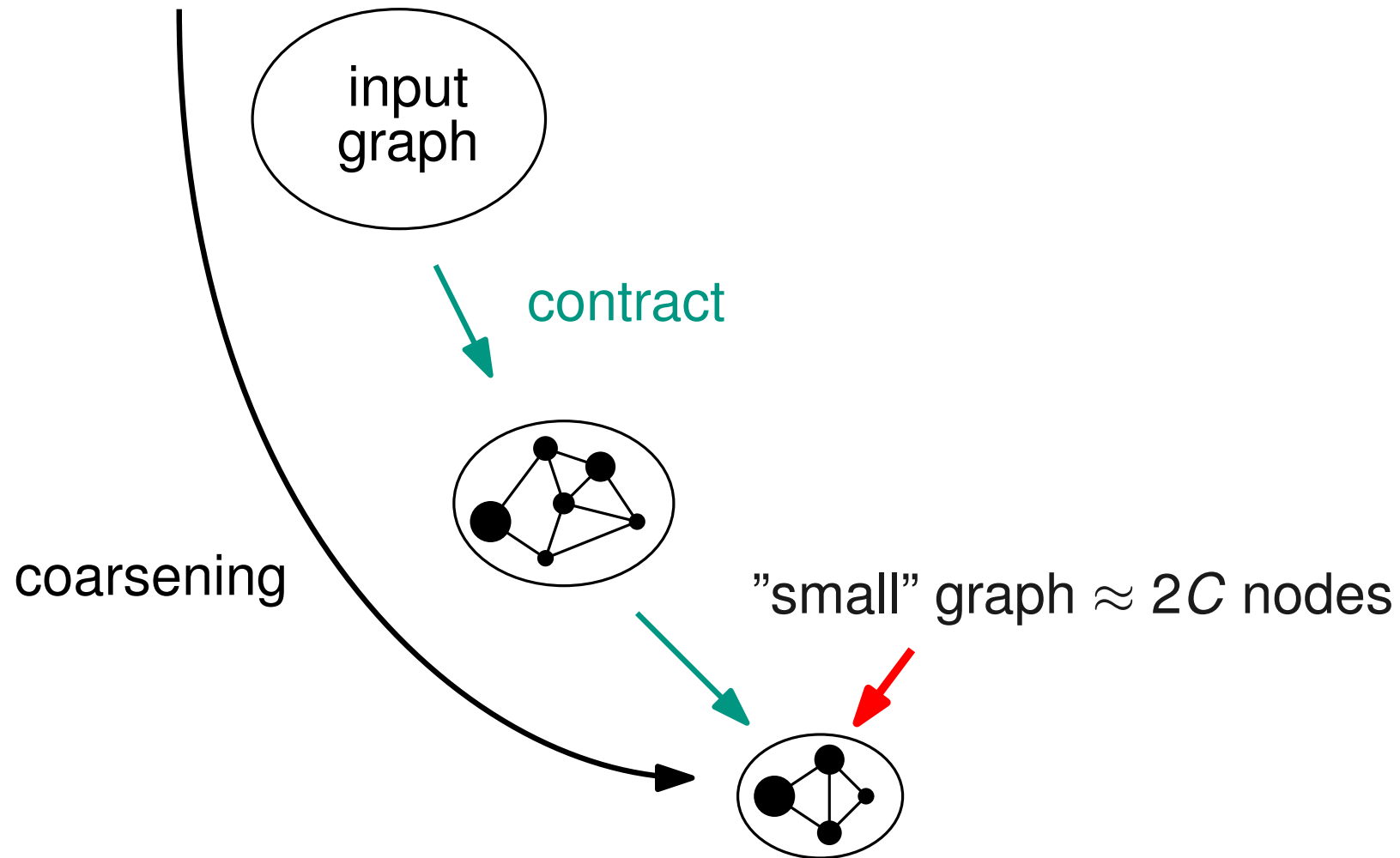
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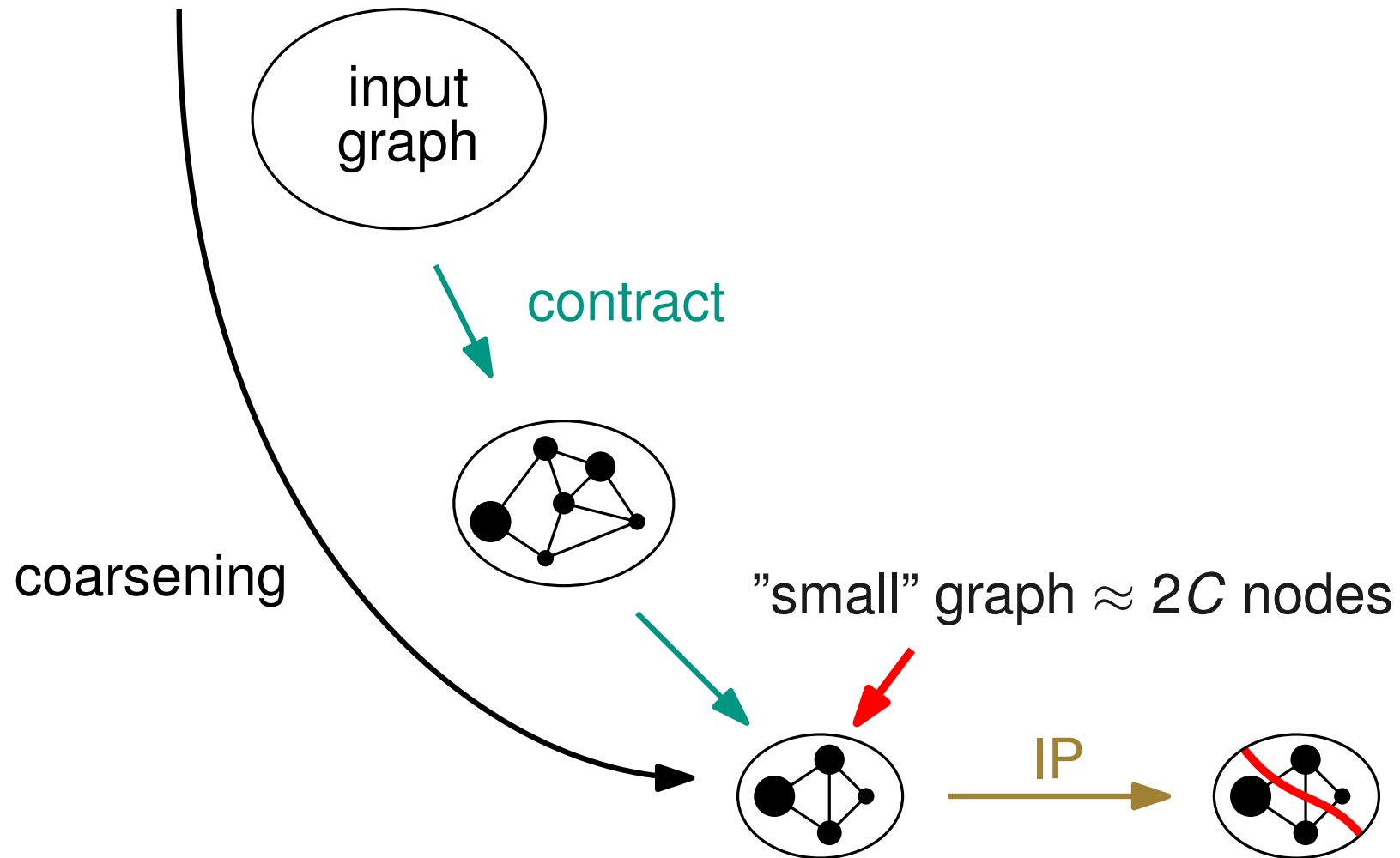
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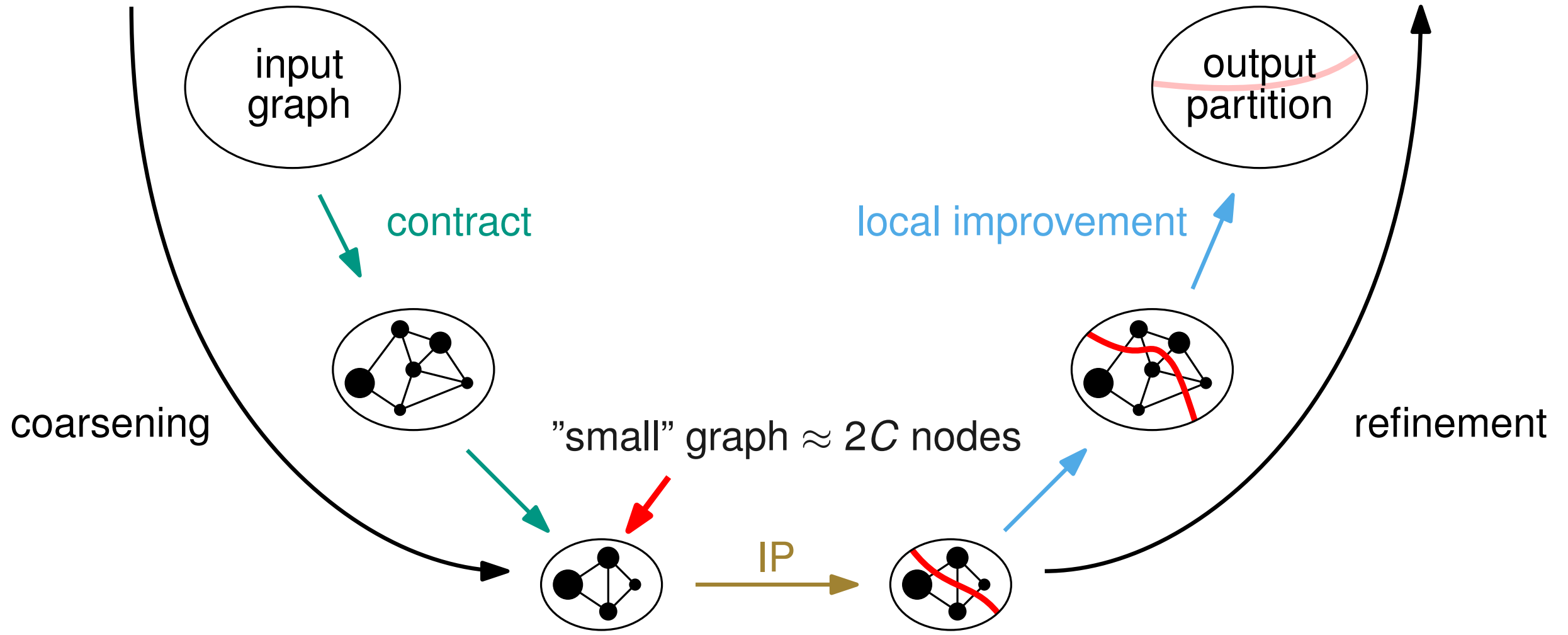
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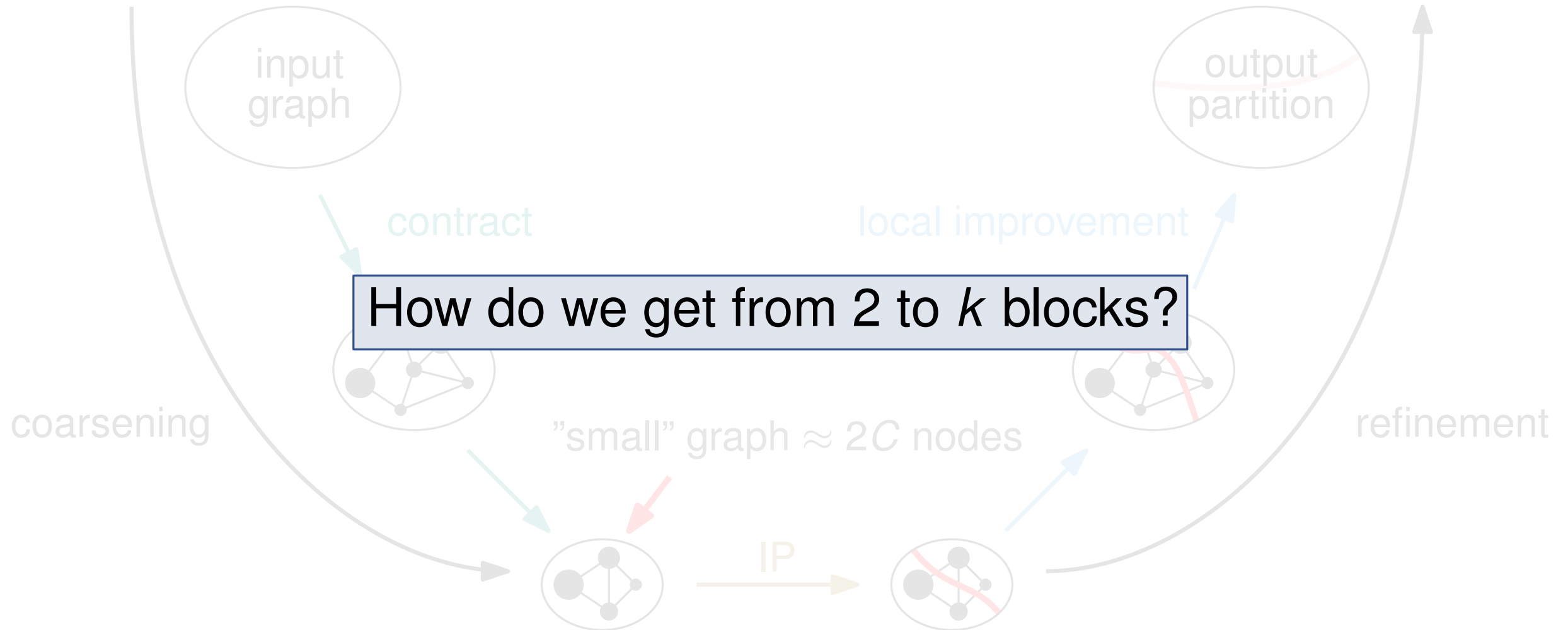
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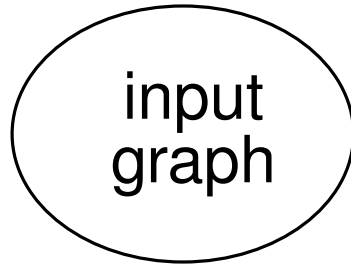
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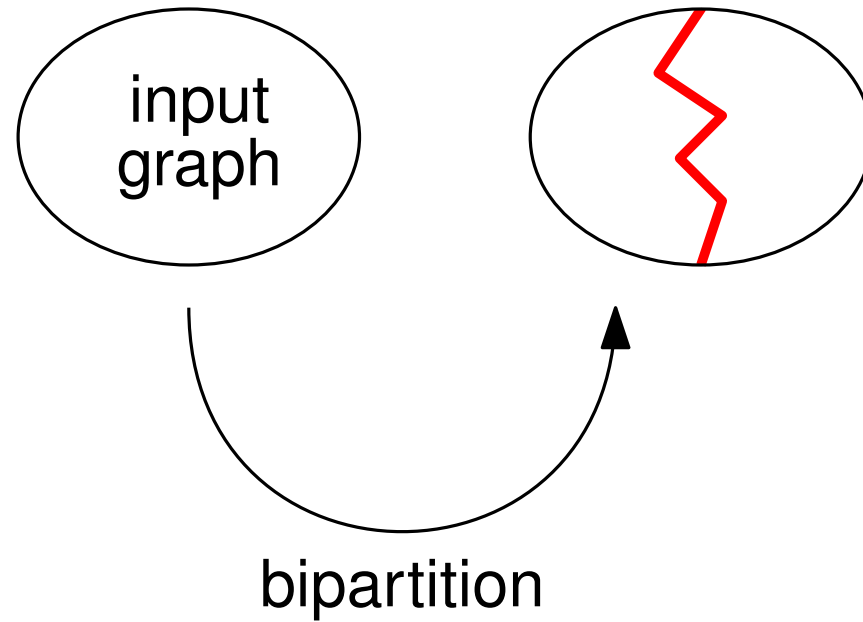
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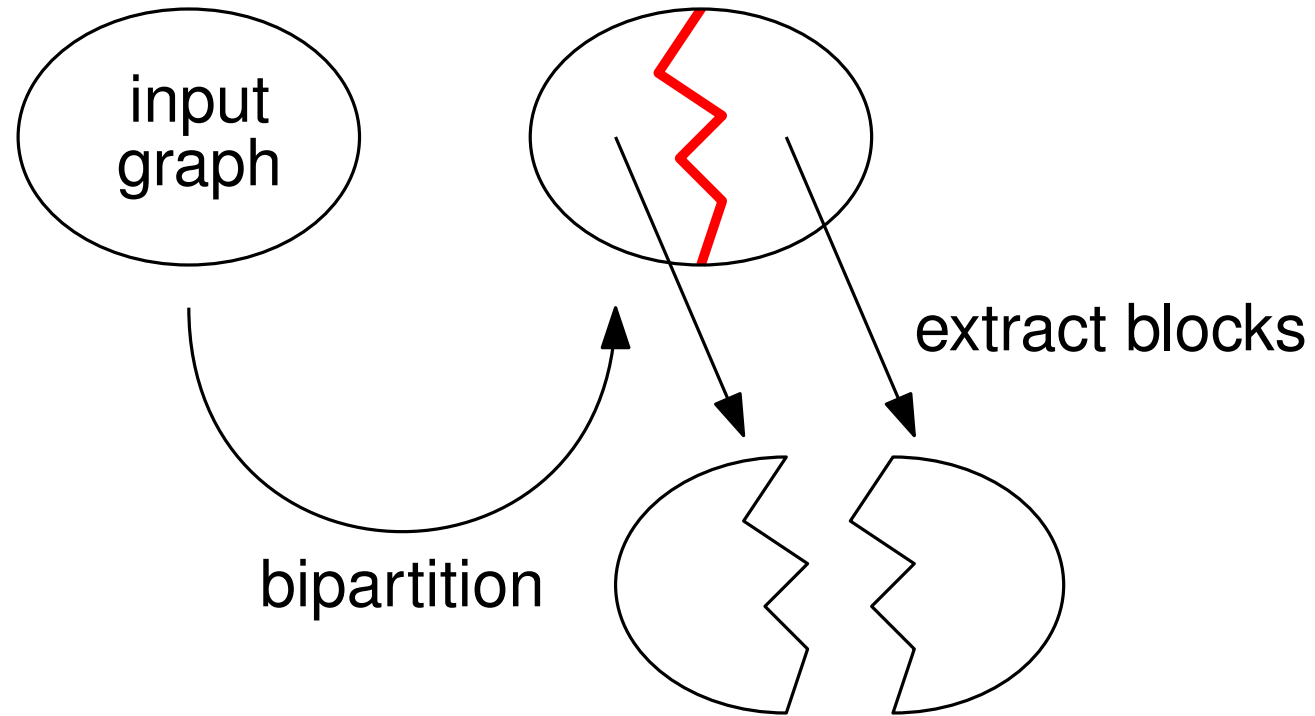
MGP: Recursive Bipartitioning



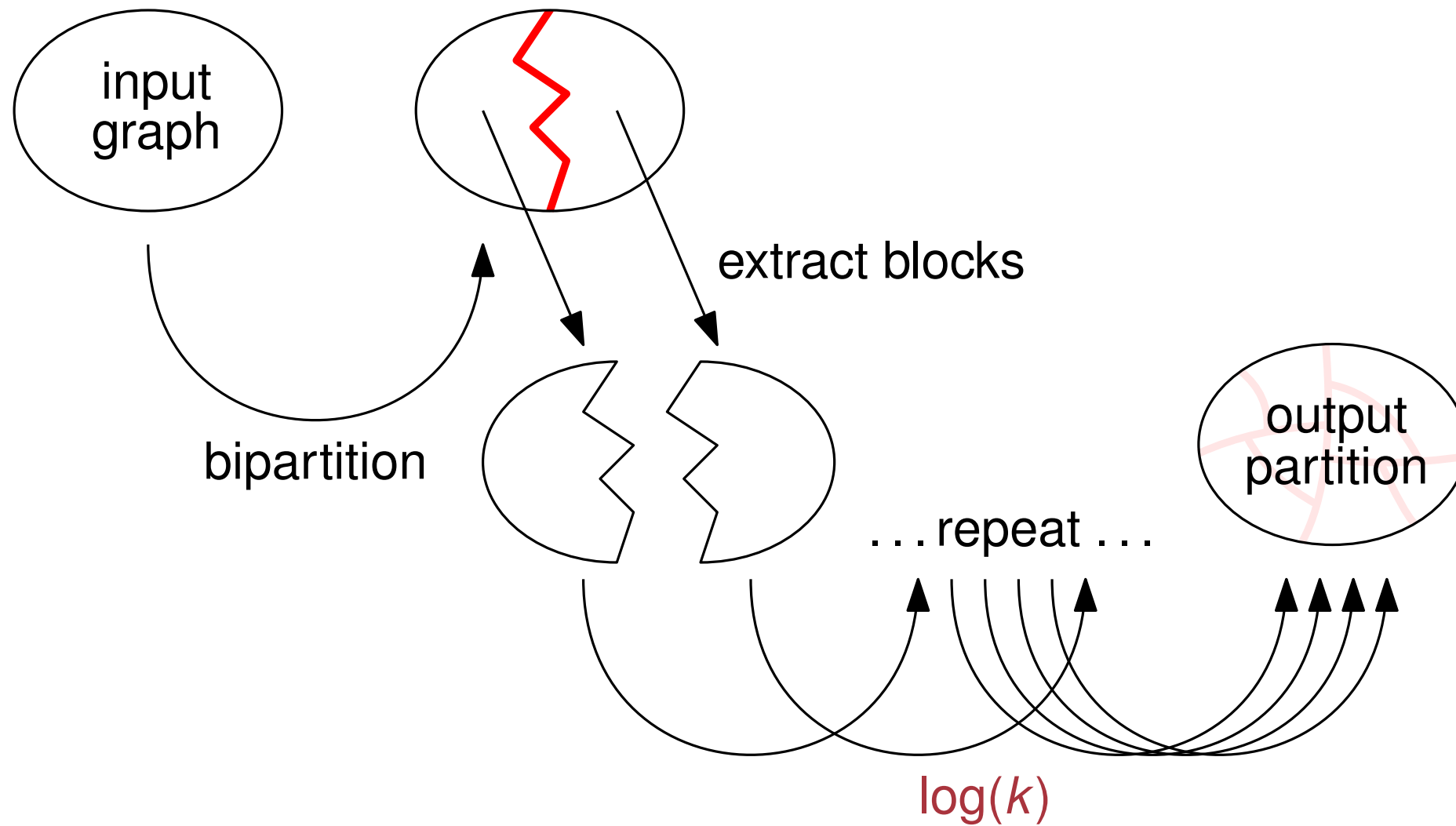
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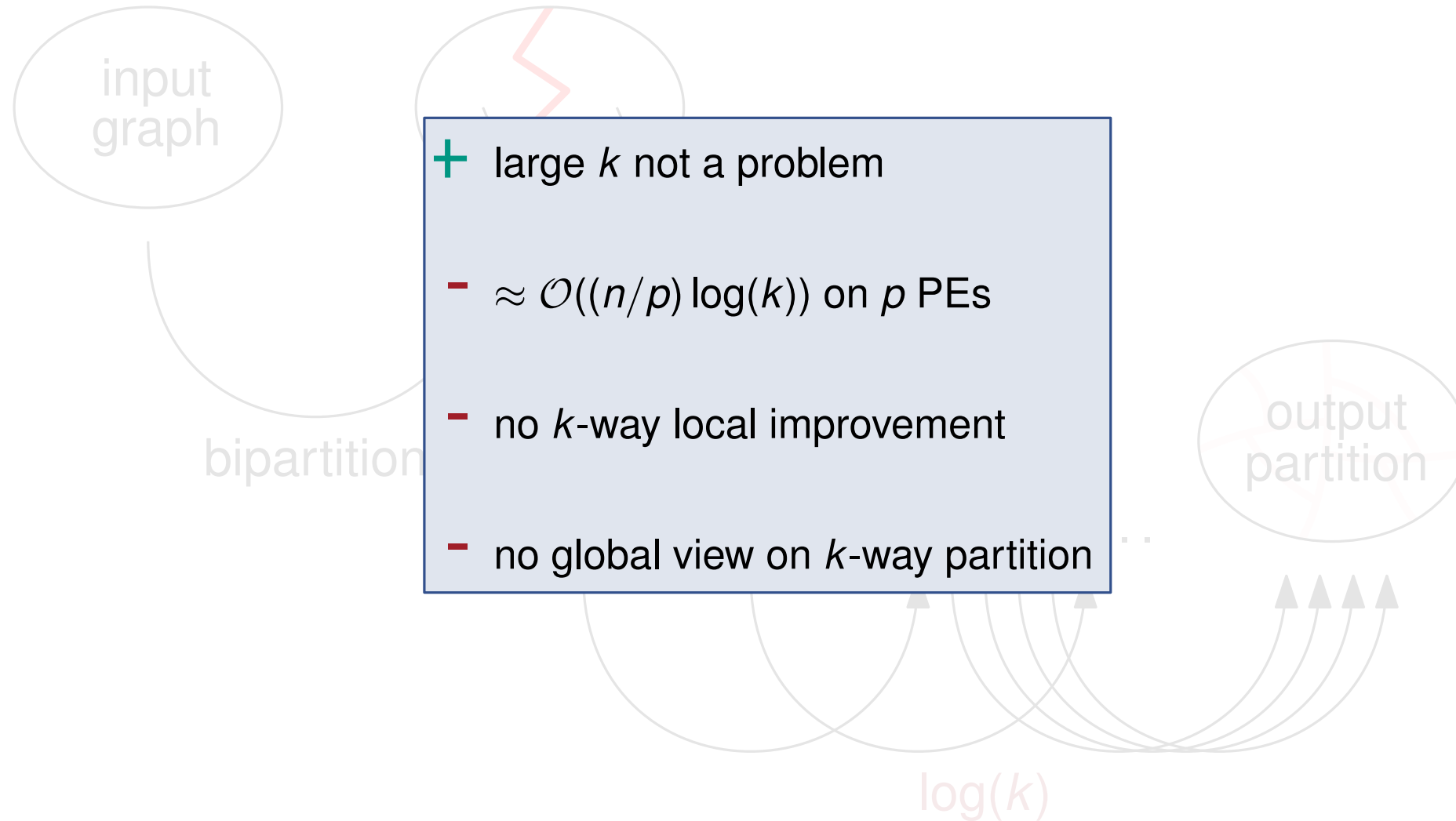
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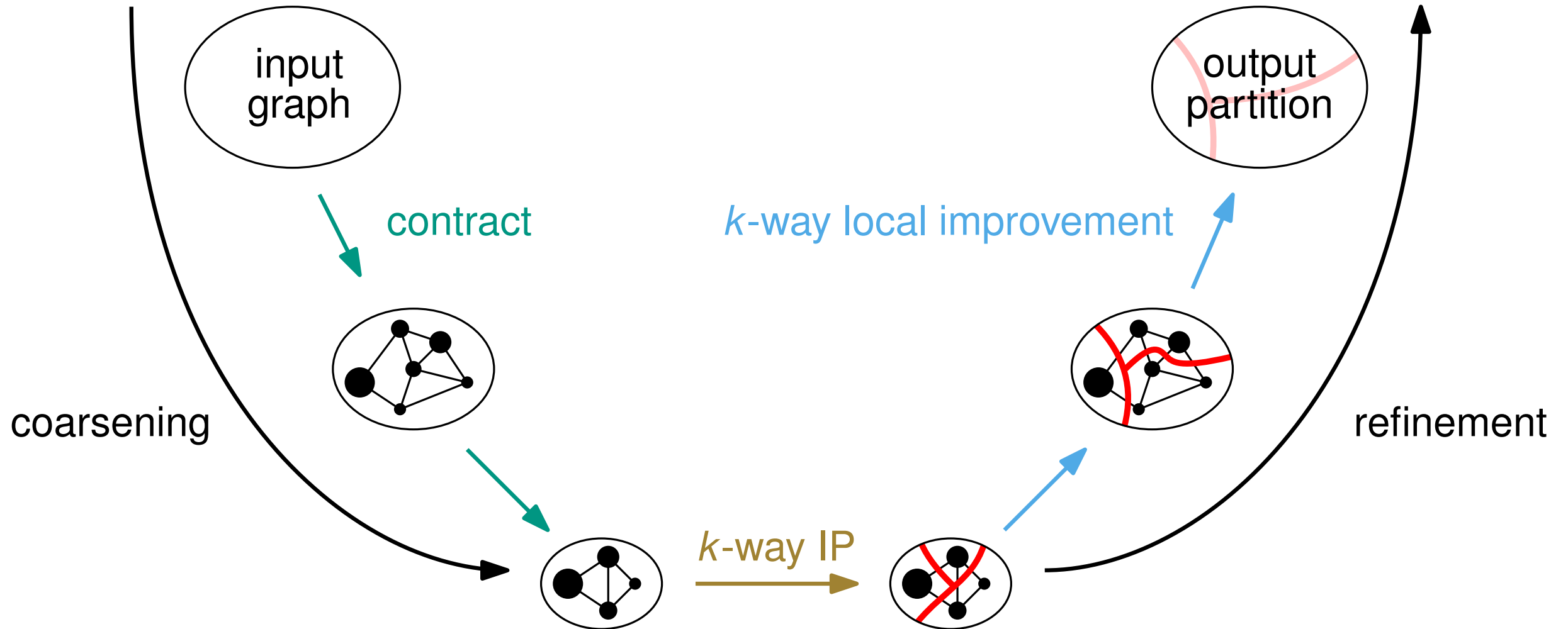
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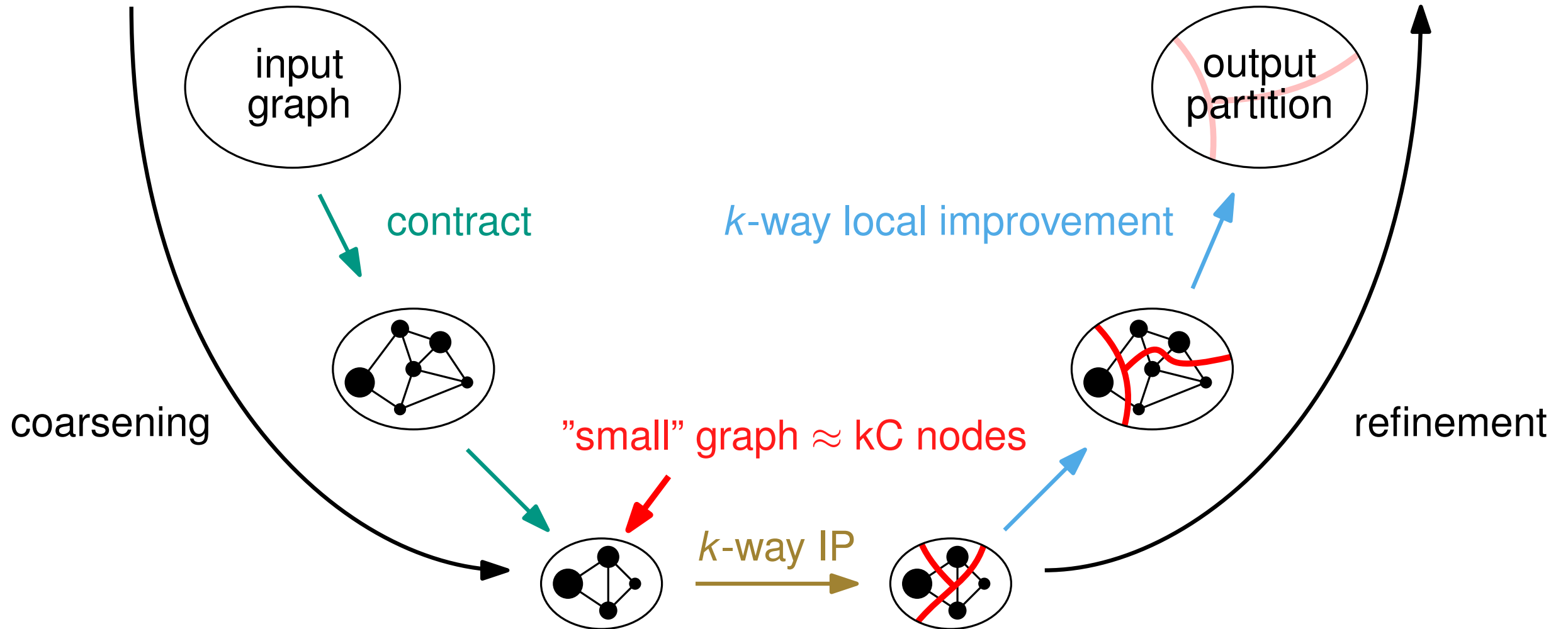
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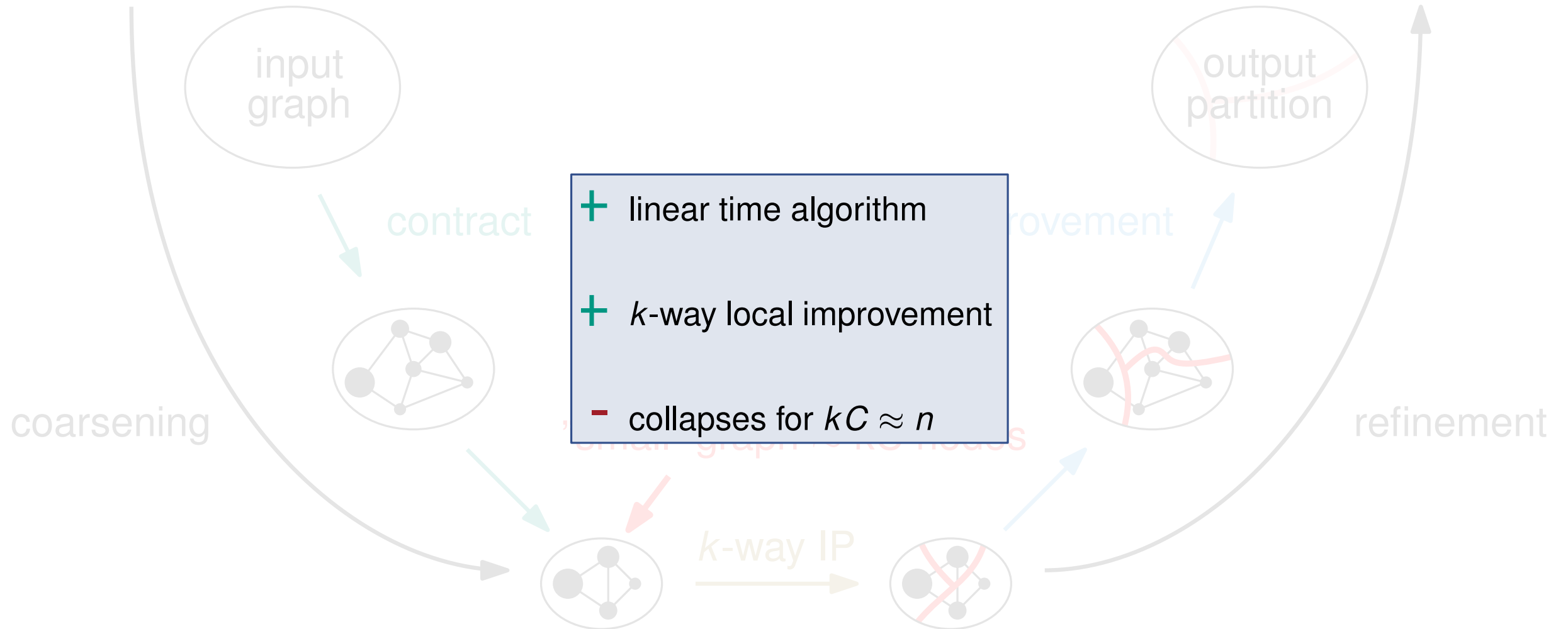
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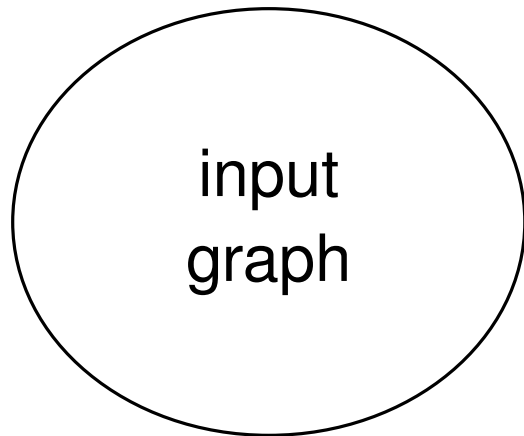


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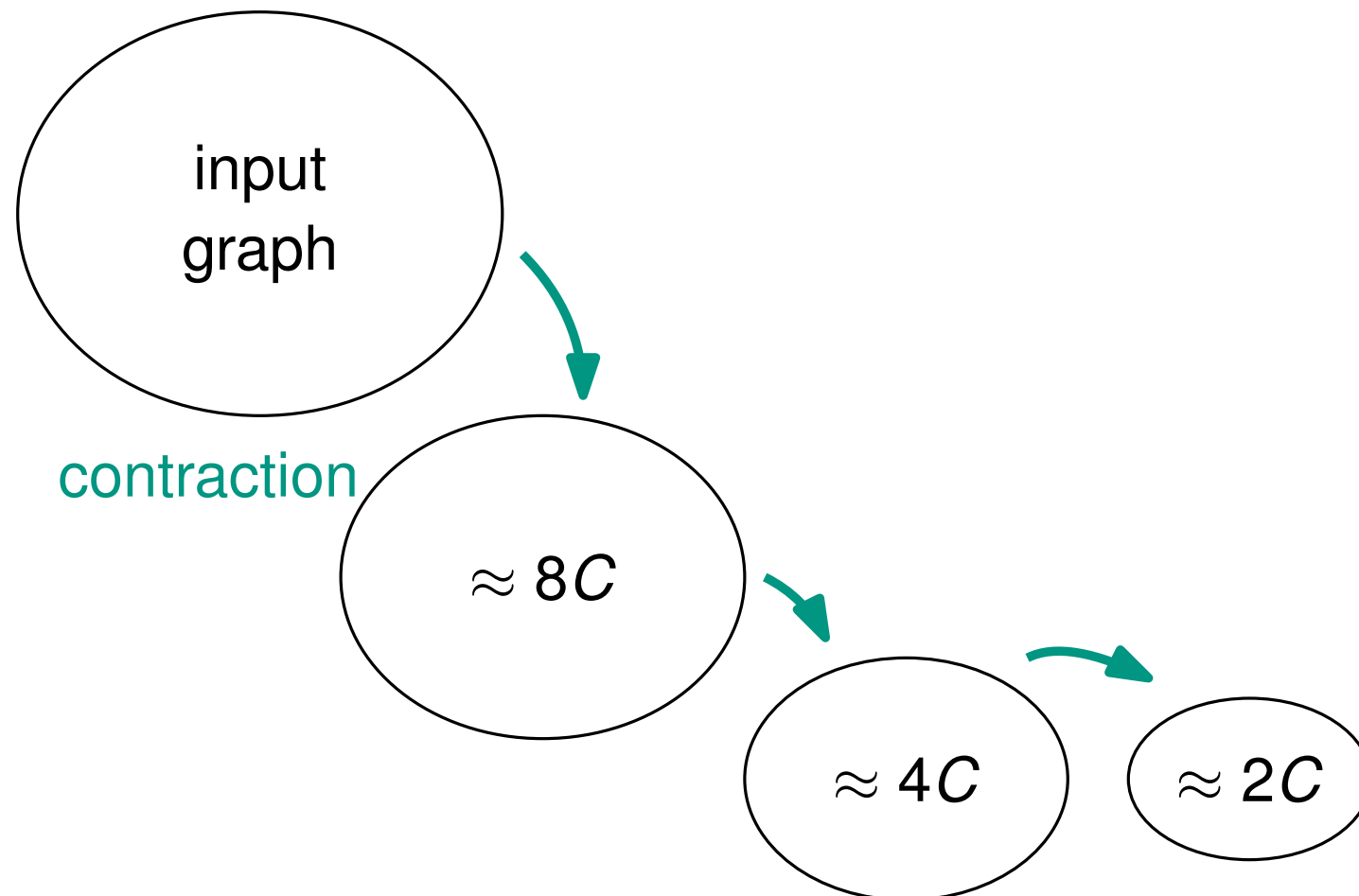
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- our contribution: **integrate coarsening into initial partitioning**



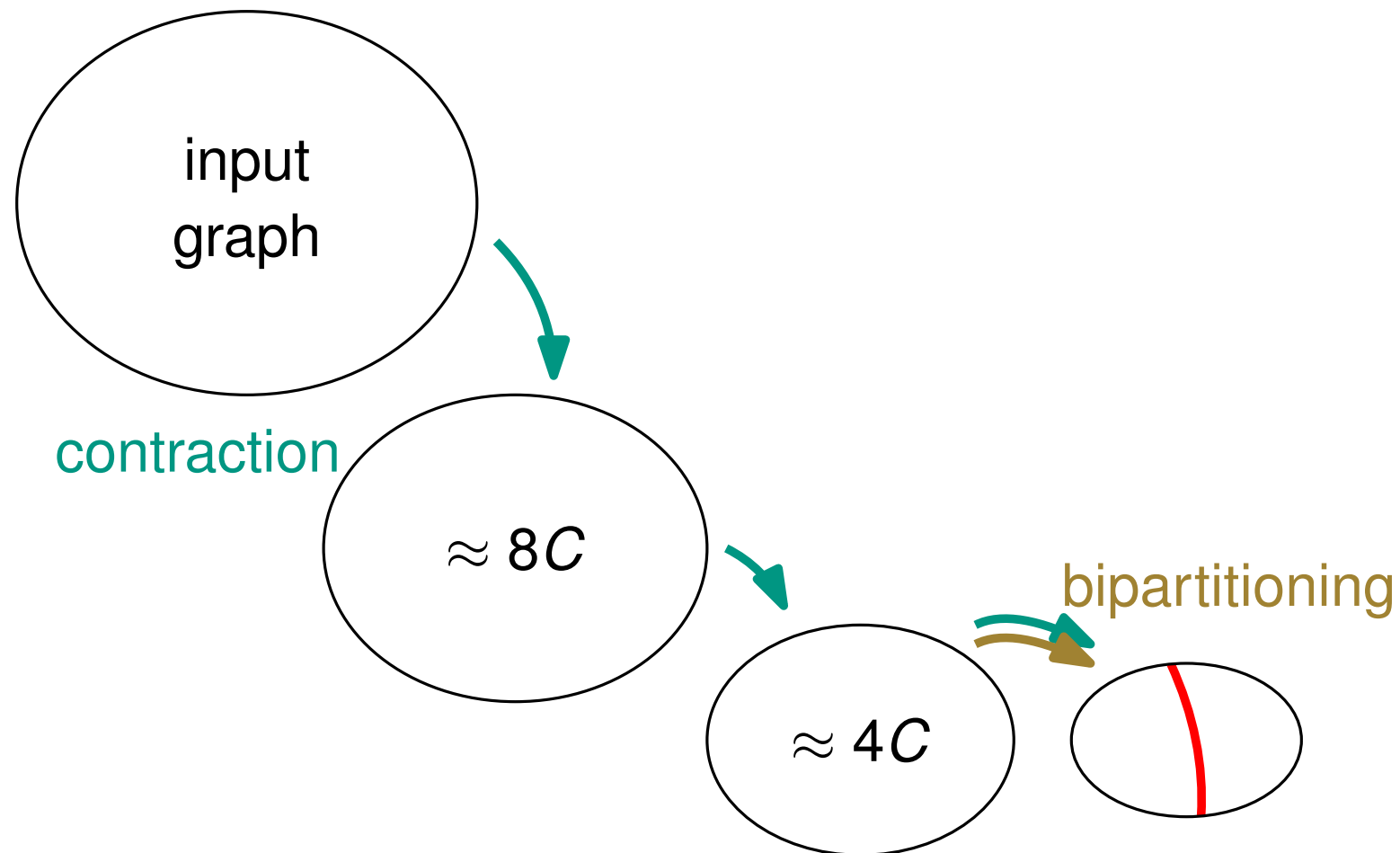
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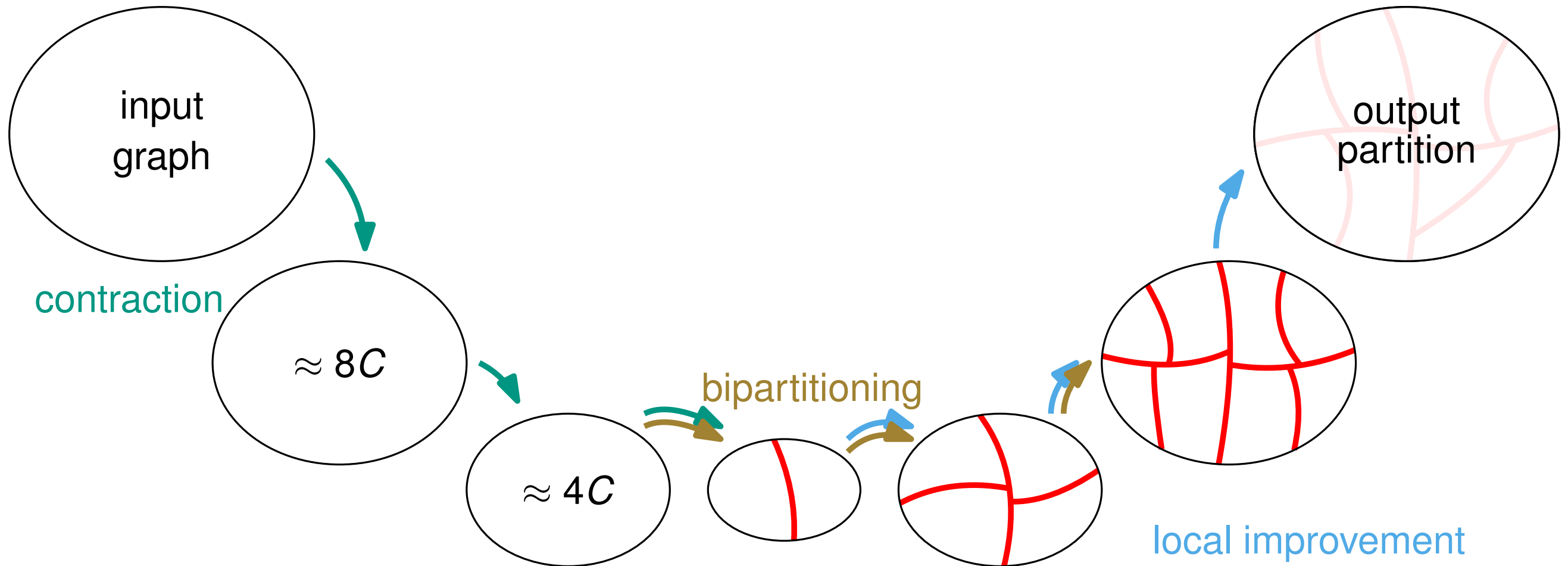
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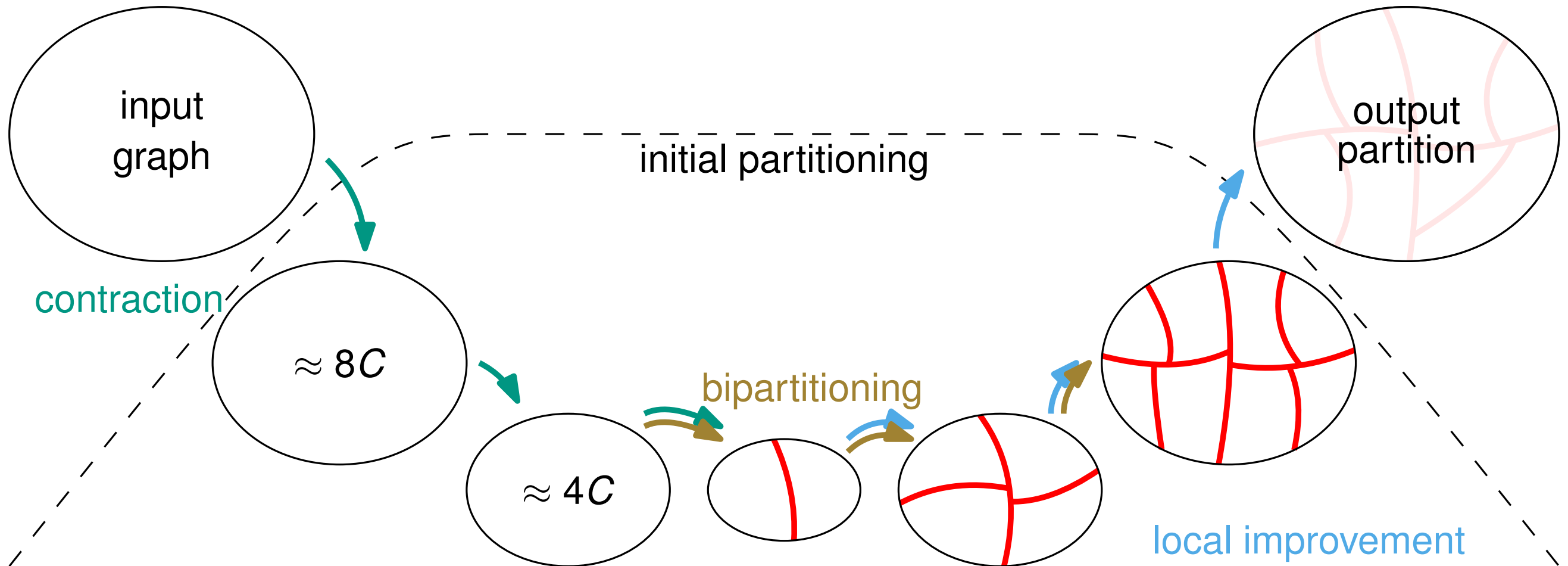
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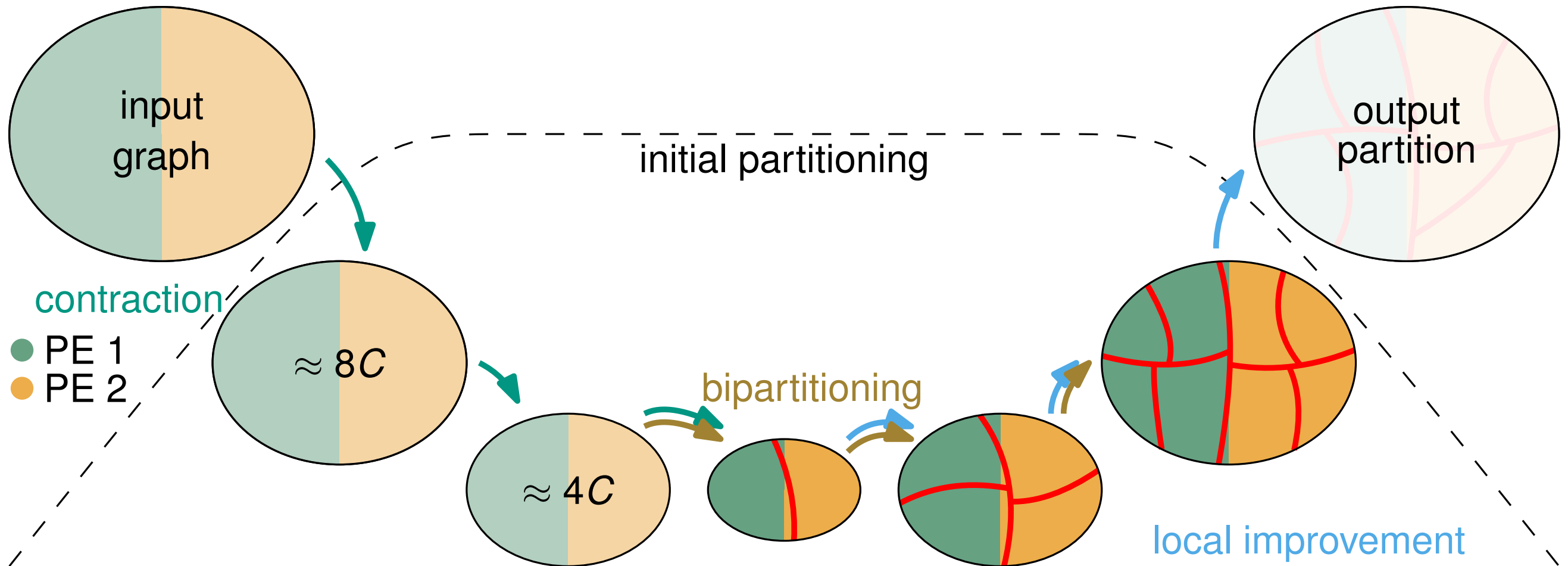
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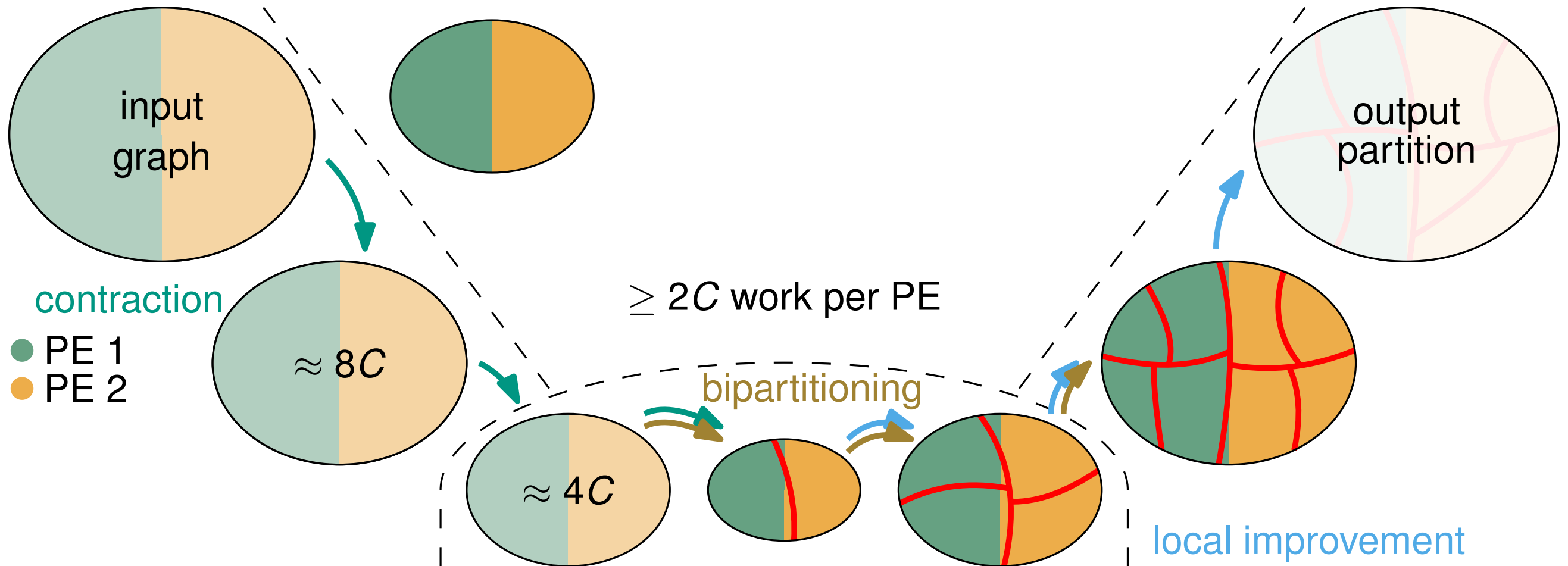
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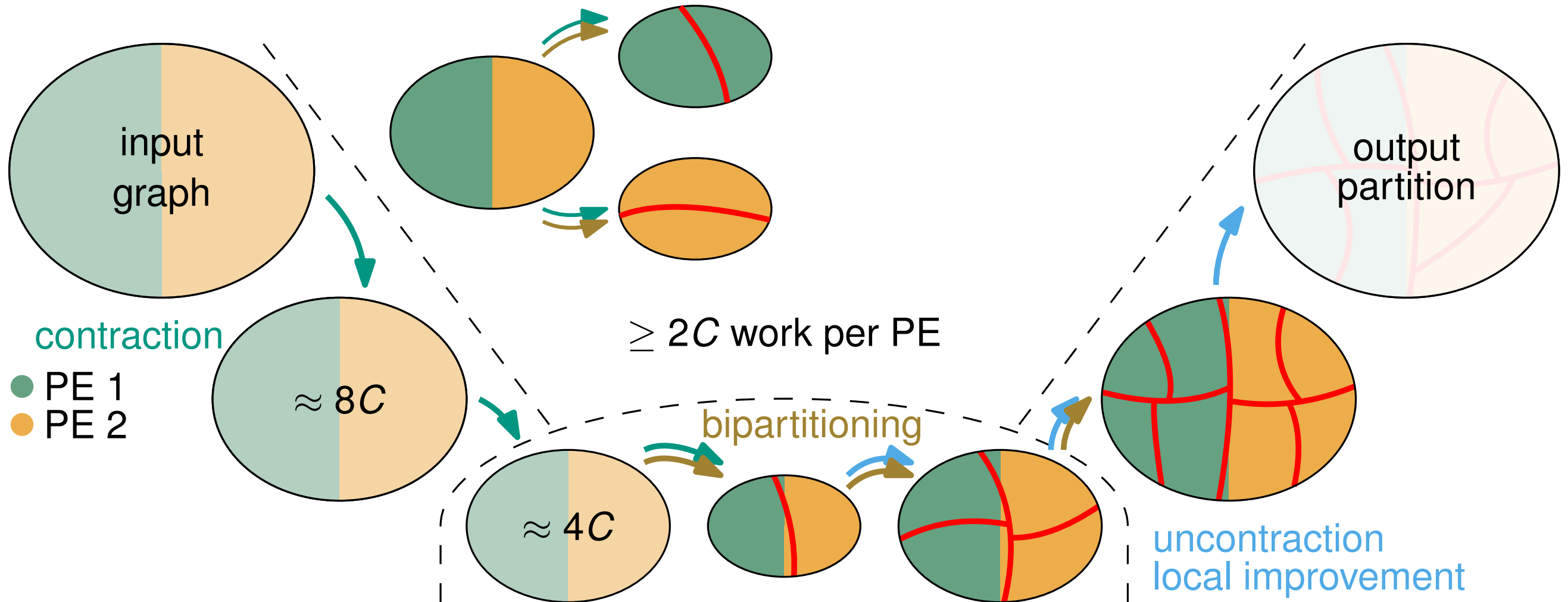
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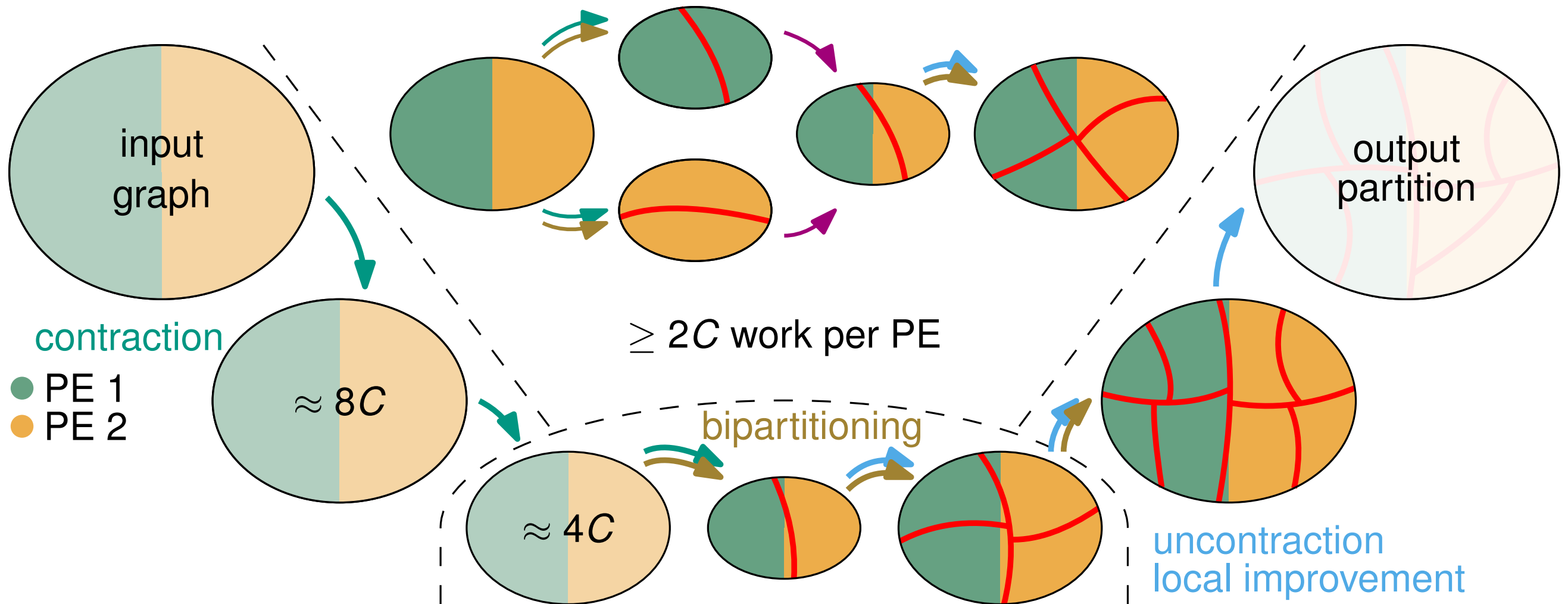
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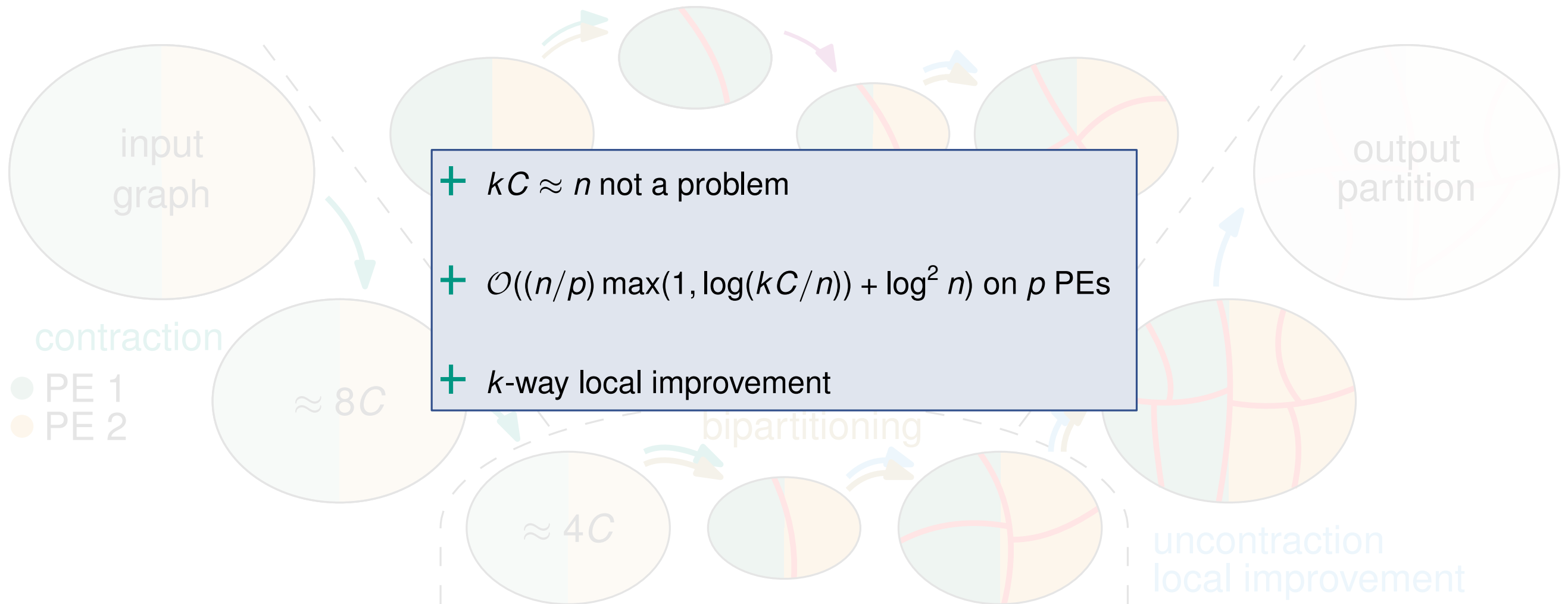
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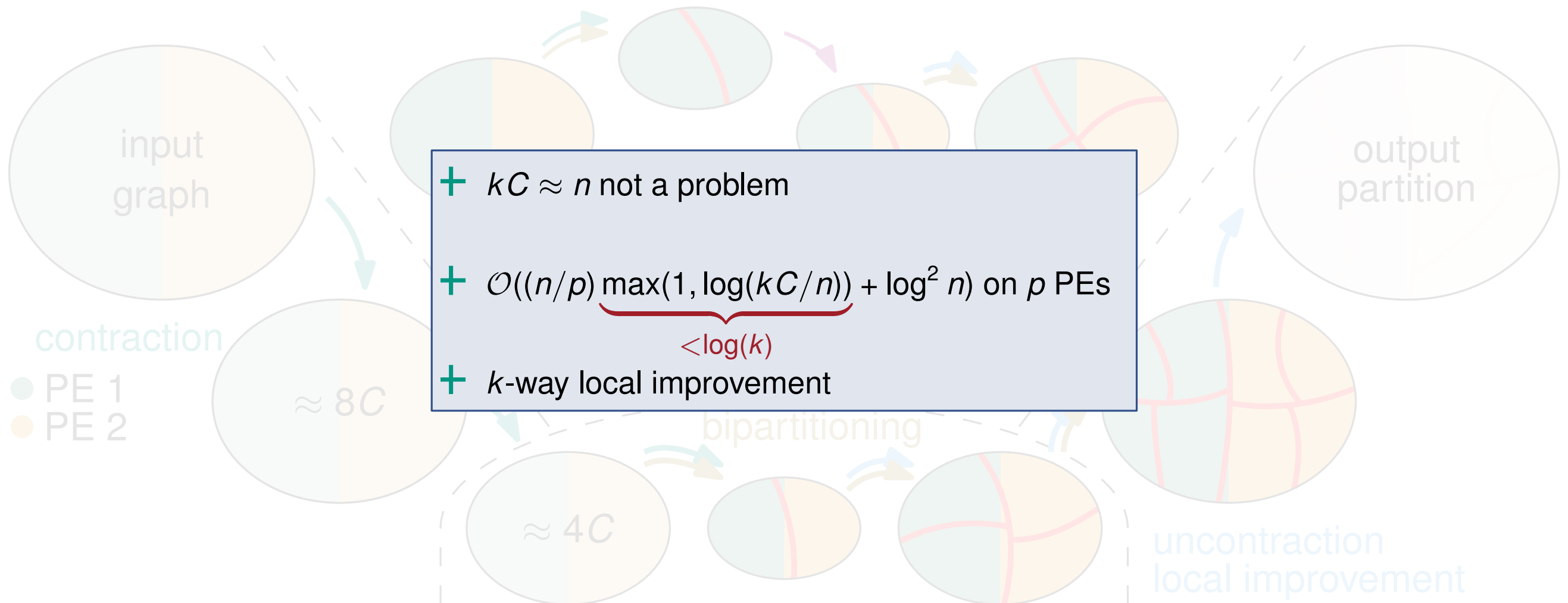
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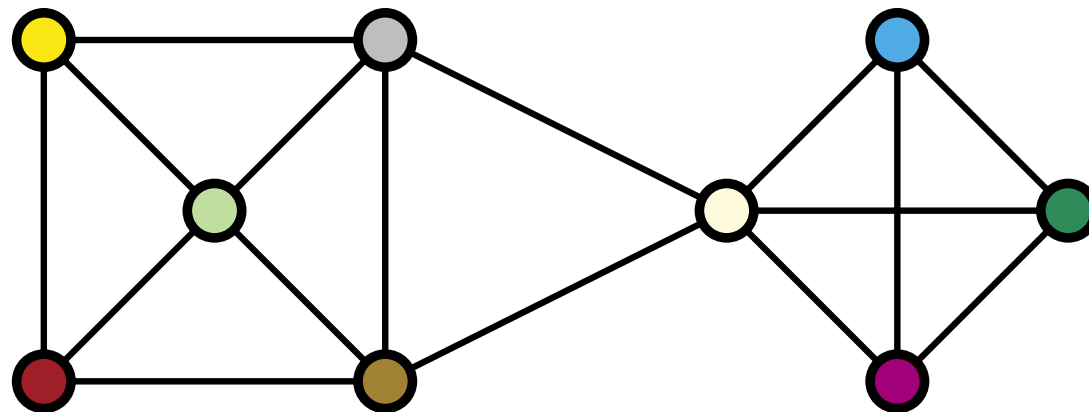


KaMinPar: Shared-memory Deep MGP

- using **established** building-blocks for graph partitioning
 - **Coarsening:** size-constrained label propagation [Raghavan et al. 2007]
 - **Initial bipartitioning:** BFS + greedy graph growing + 2-way FM
 - **Uncoarsening:** size-constrained label propagation + balancer

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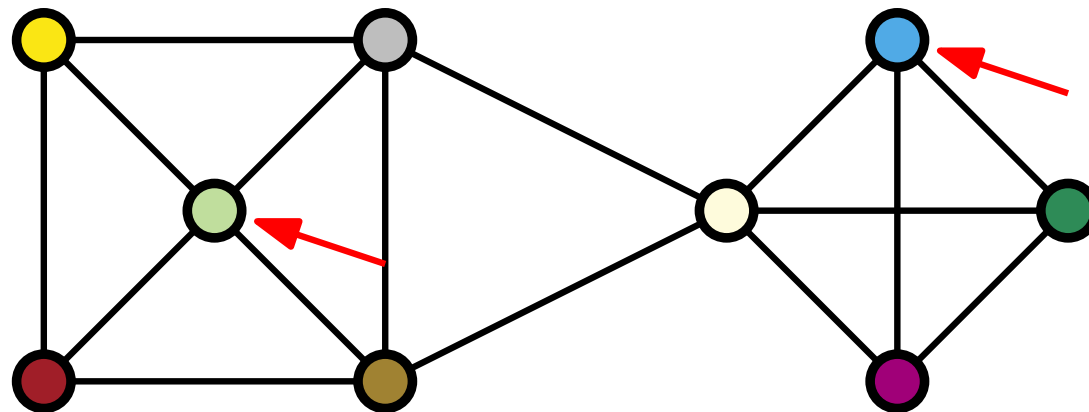
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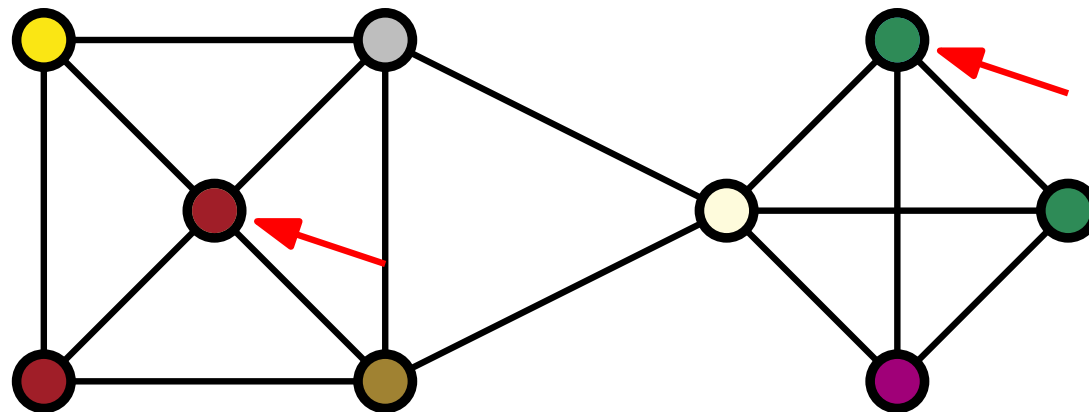
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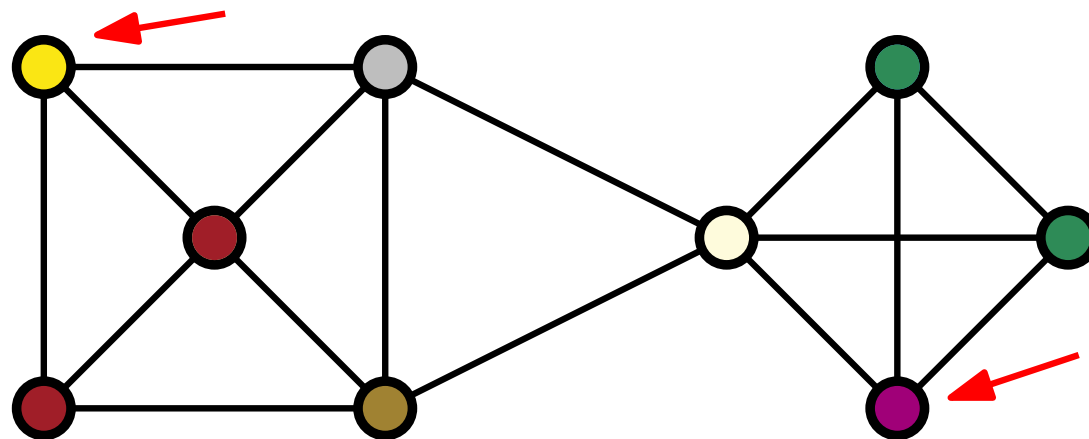
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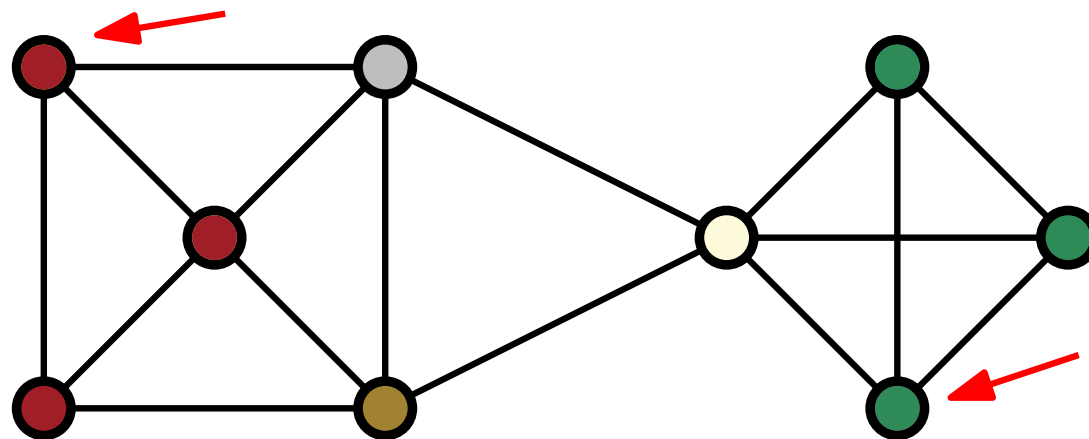
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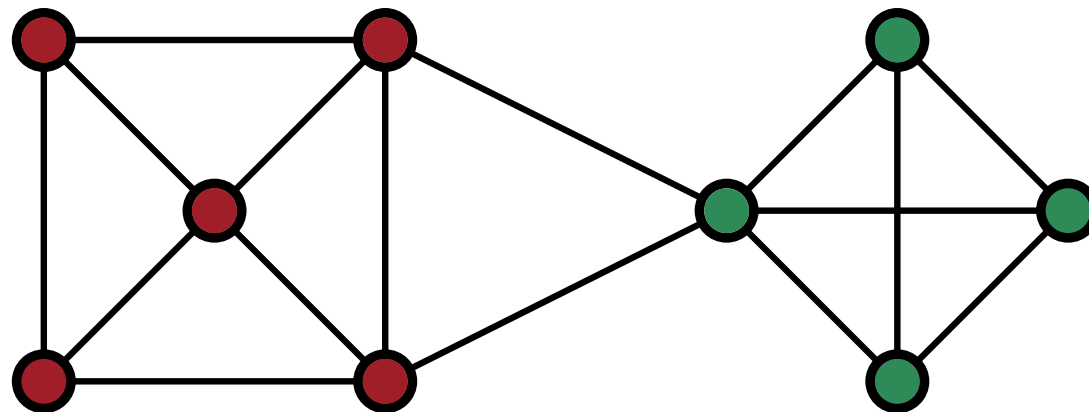
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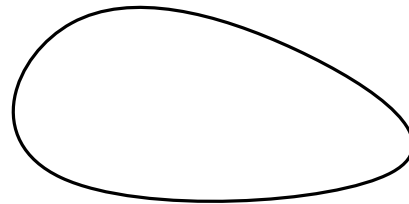
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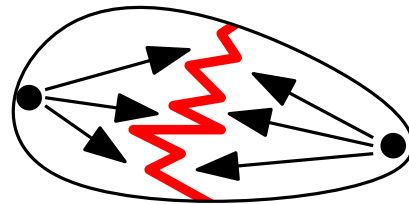
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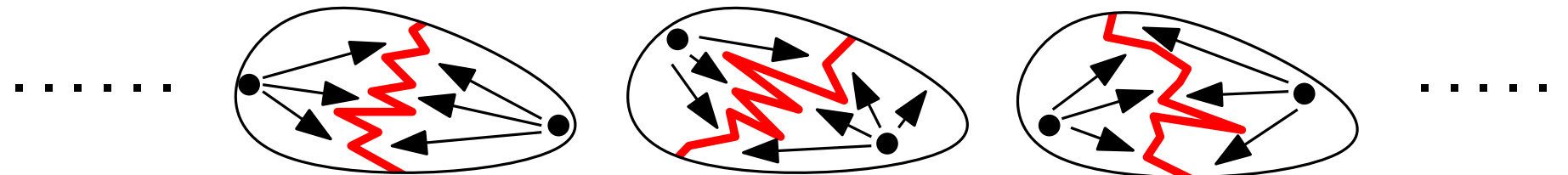
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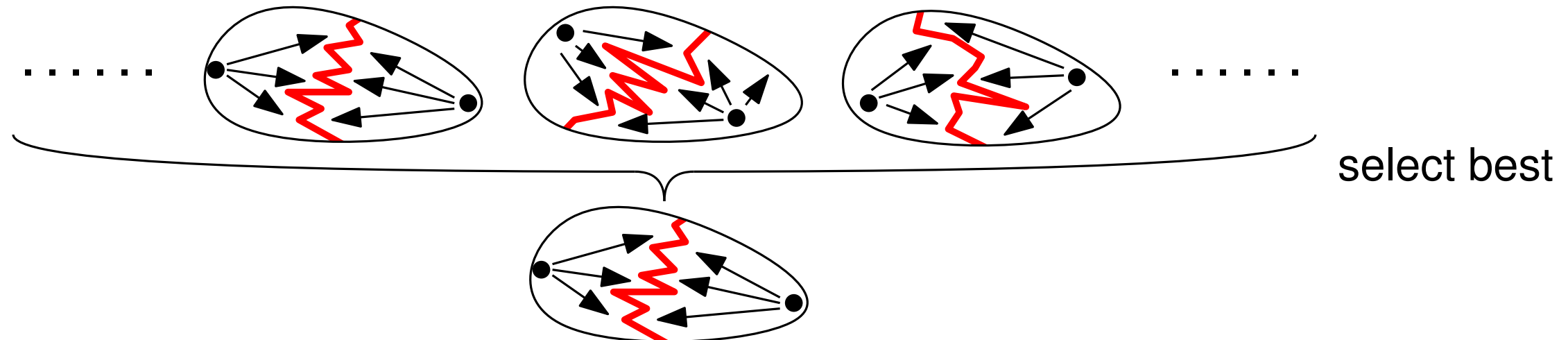
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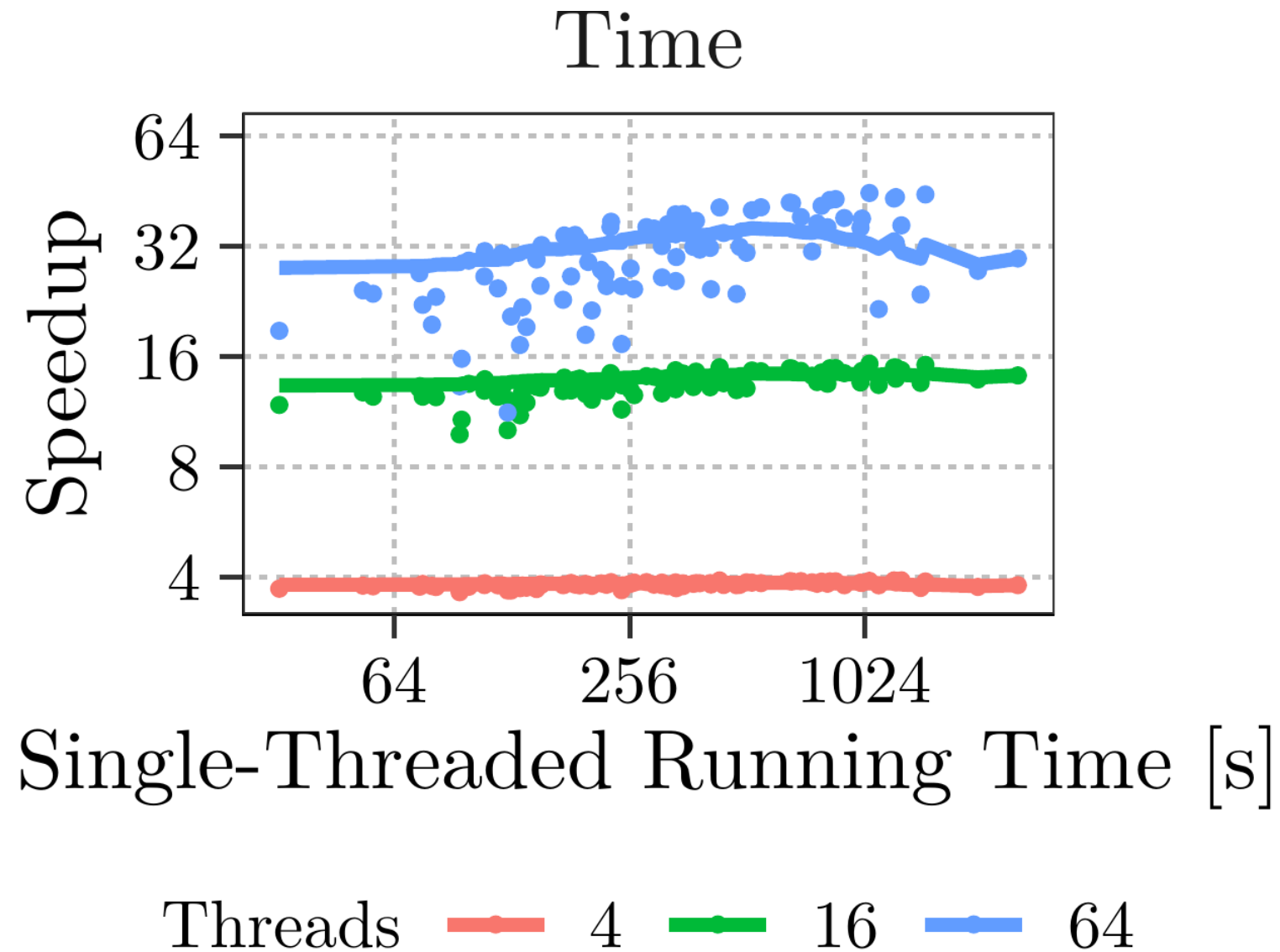
Experiments – Benchmark Setup

- Scaling: up to 64 cores of 1 AMD EPYC 7702 @ 2 GHz, 1 TB RAM
- Comparison: 10 cores of 1 of 2 Intel Xeon Gold 6230 @ 2.1 GHz, 192 GB RAM
- Benchmark set: 21 large graphs
 - $100M \leq m \leq 1.8G$
 - $k \in \{2^{11}, 2^{14}, 2^{17}, 2^{20}\}$
- Comparing **KaMinPar** with:
 - Mt-KaHiP
 - Mt-Metis- $\{K, RB\}$ Shared-memory parallel
 - PuLP

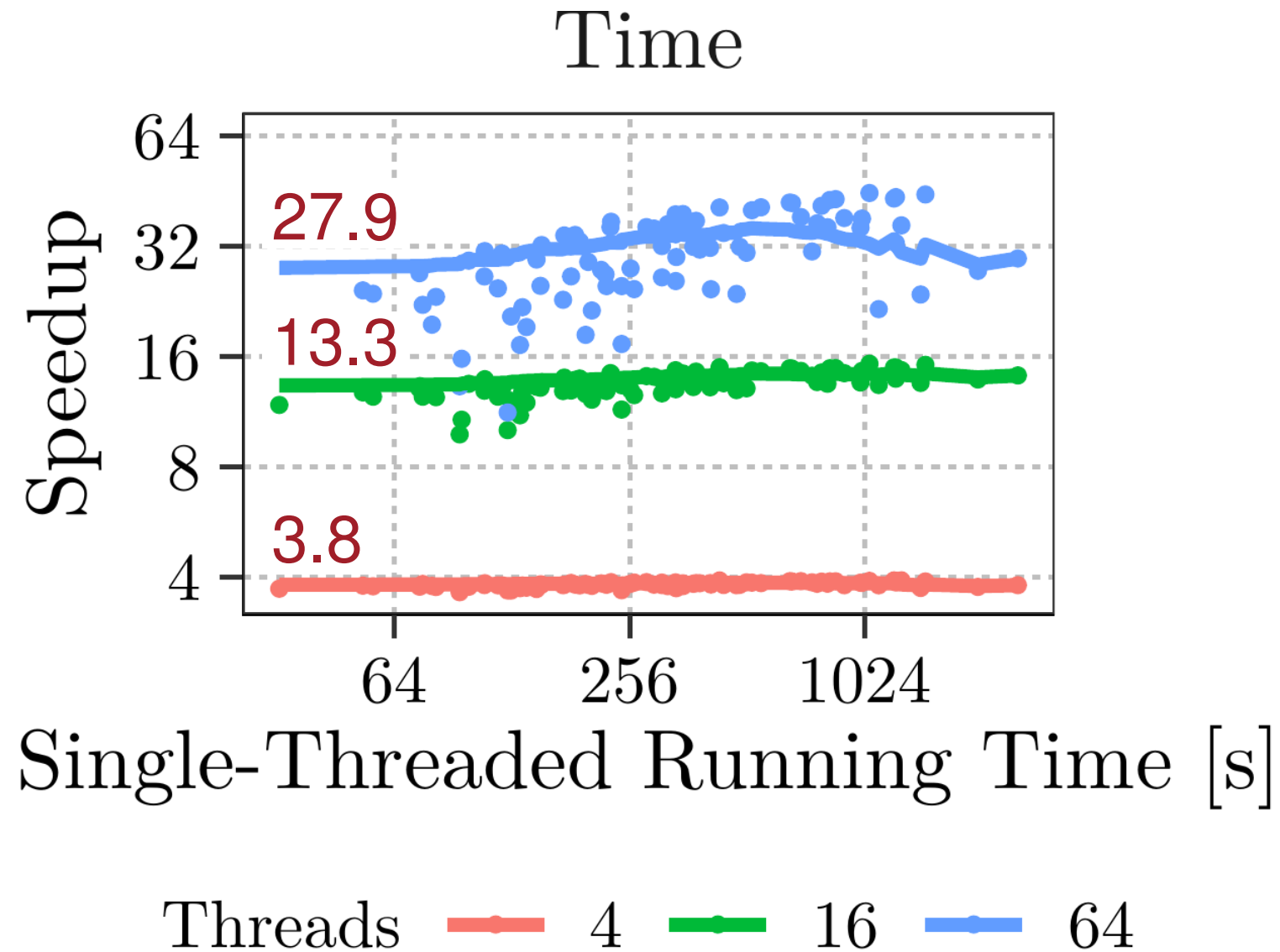
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Experiments – Results



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Experiments – Results

Algorithm	# timeout	# crash	# imbalanced	# feasible	rel. time	rel. cut
KaMinPar	0%	0%	0%	100%	1.00	1.00
Mt-Metis-K	23%	12%	61%	5%	11.91	0.99
Mt-Metis-RB	0%	30%	65%	5%	5.61	1.03
Mt-KaHiP	37%	8%	13%	42%	38.64	1.00
PuLP	90%	0%	0%	10%	73.52	1.25

84 instances on 10 cores

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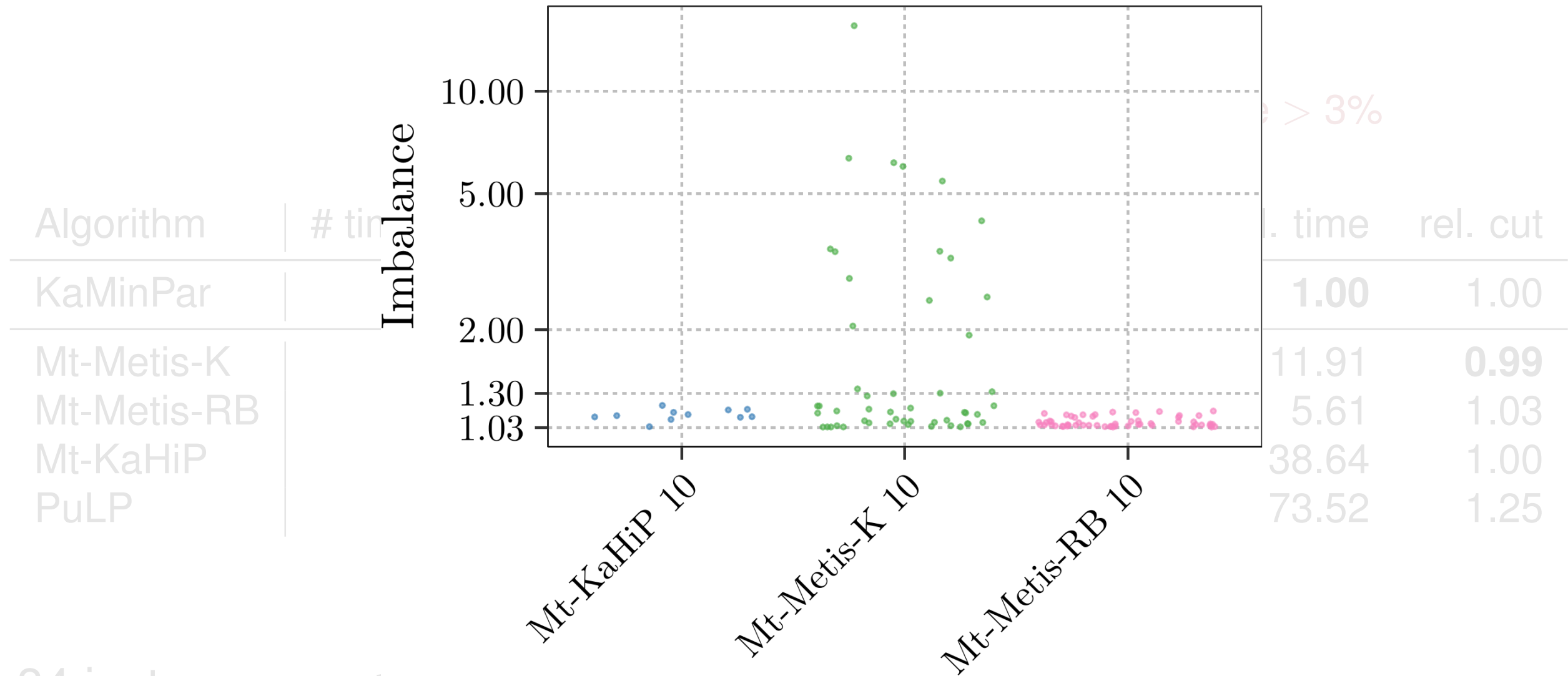
Imbalance > 3%



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orders of magnitude faster
vs direkt *k*-way



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- System: 10 cores of 1 of 2 Intel Xeon Gold 6230 @ 2.1 GHz, 96 GB RAM
- Benchmark set: 197 graphs ($1 \text{ k} \leq m \leq 1.8 \text{ G}$)
- $k \in \{2, 4, 8, 16, 32, 64\}$

- Comparing **KaMinPar** with:

- Mt-KaHiP
- Mt-Metis Shared-memory parallel
- PuLP

- KaHiP-fsocial Sequential (paper only)
- Metis

Experiments – Benchmark Setup

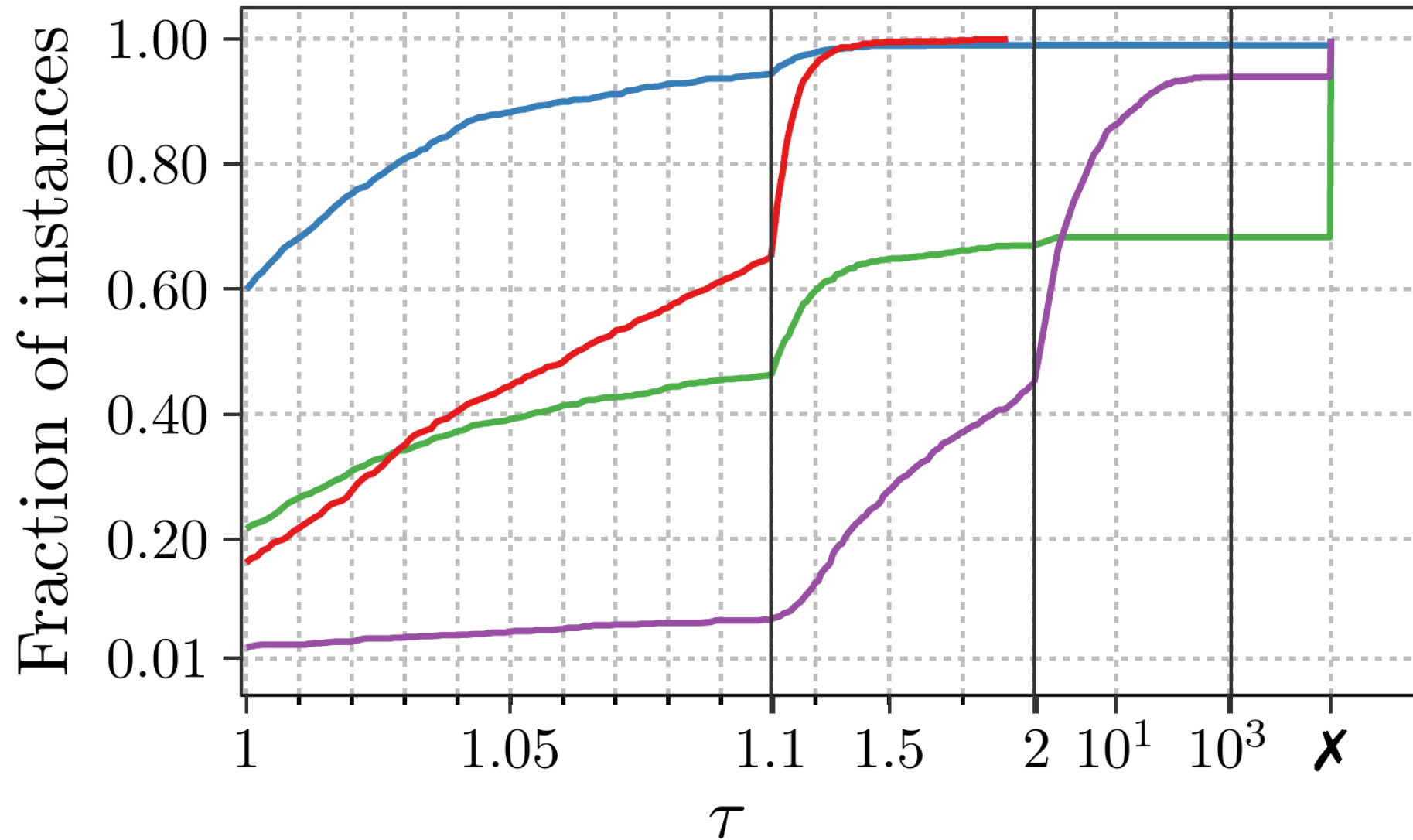
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- Comparing **KaMinPar** with:

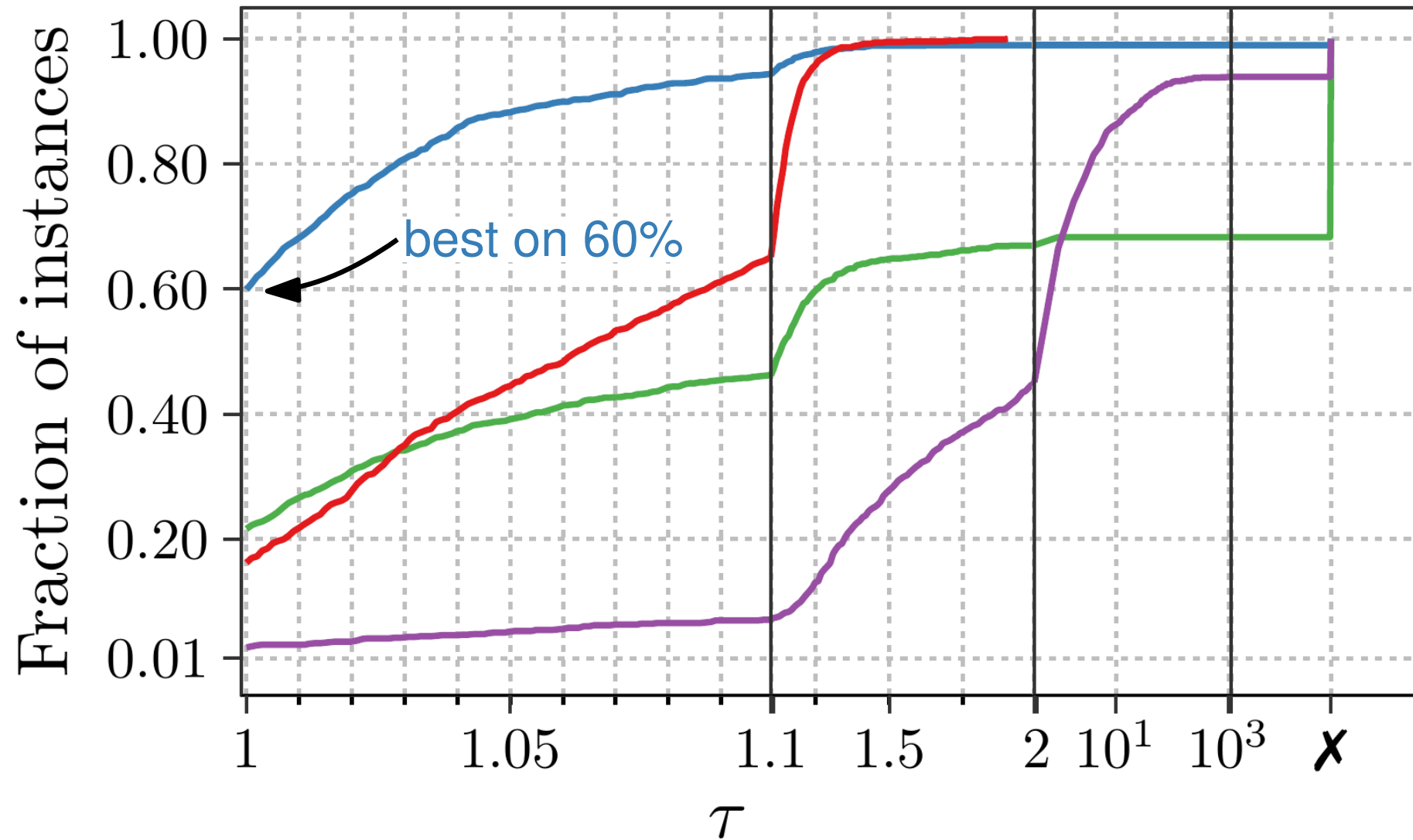
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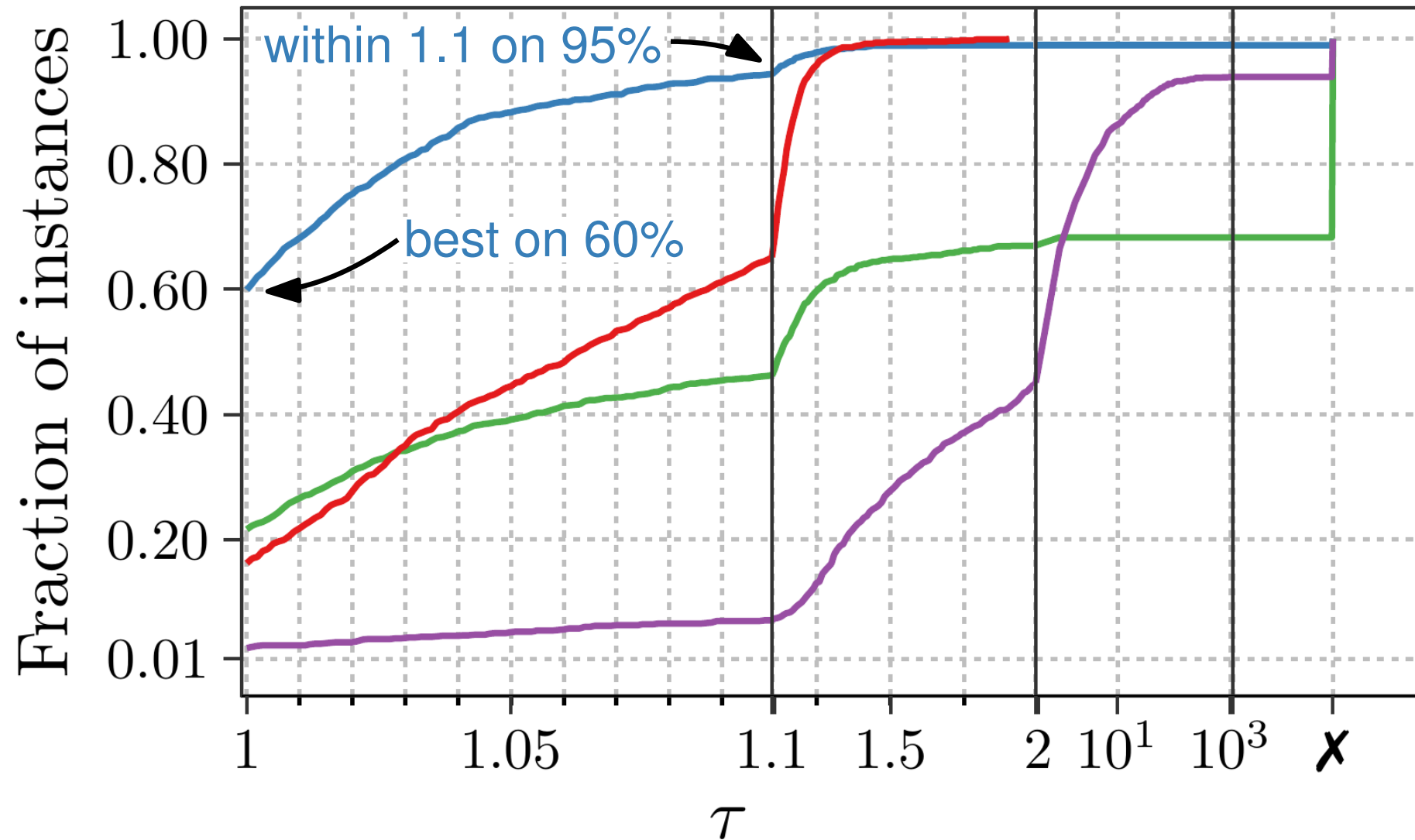
Experiments – Edge Cut



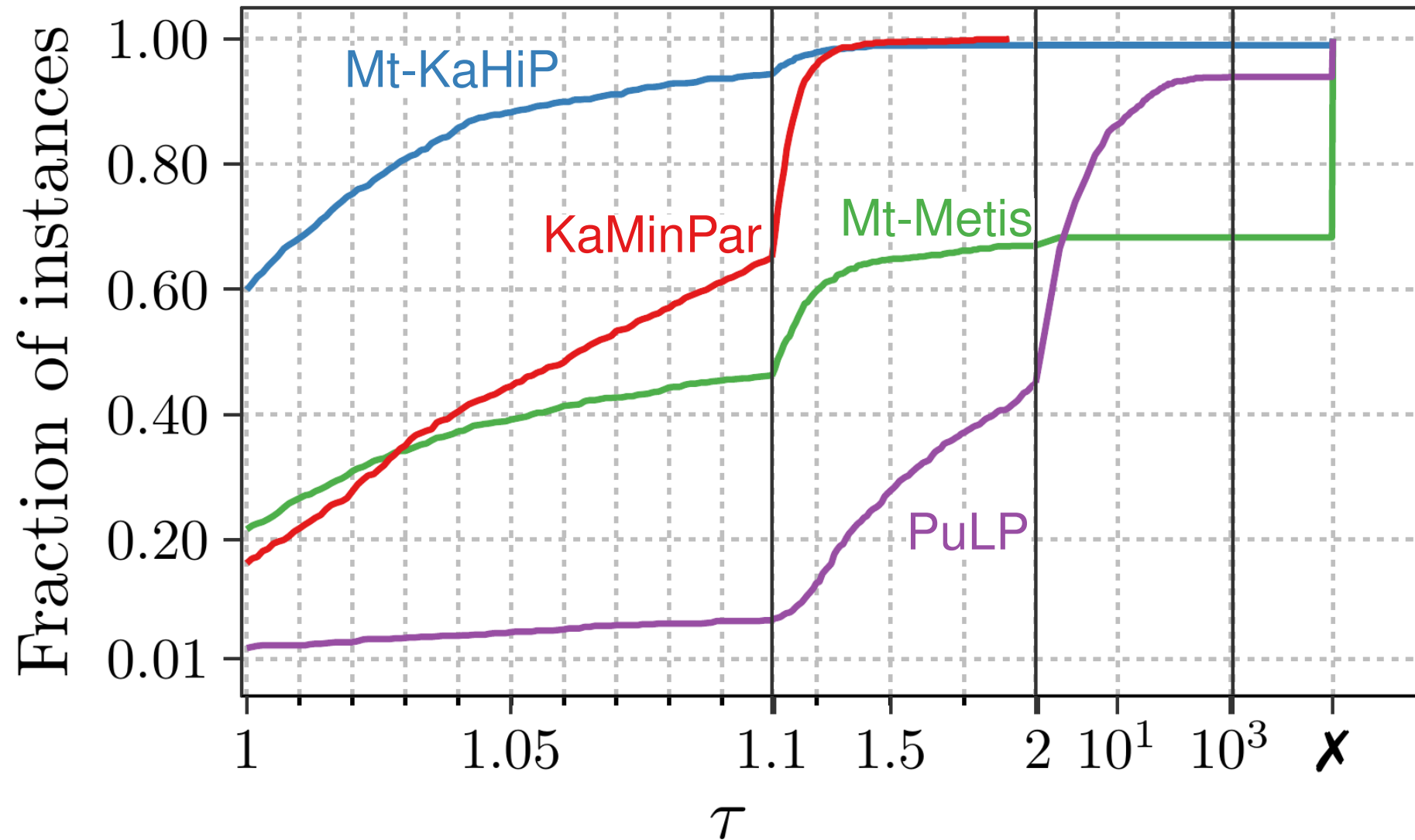
Experiments – Edge Cut



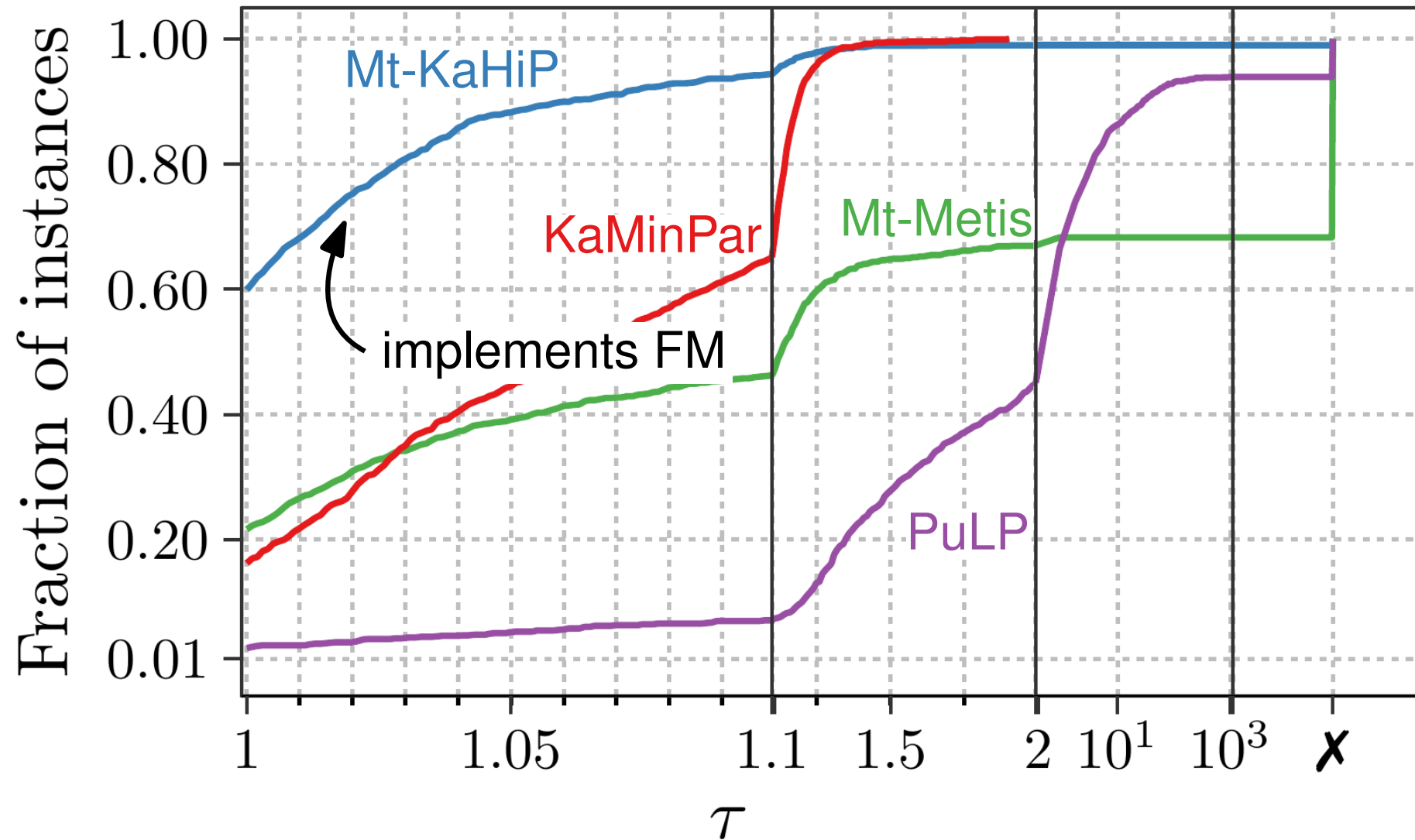
Experiments – Edge Cut



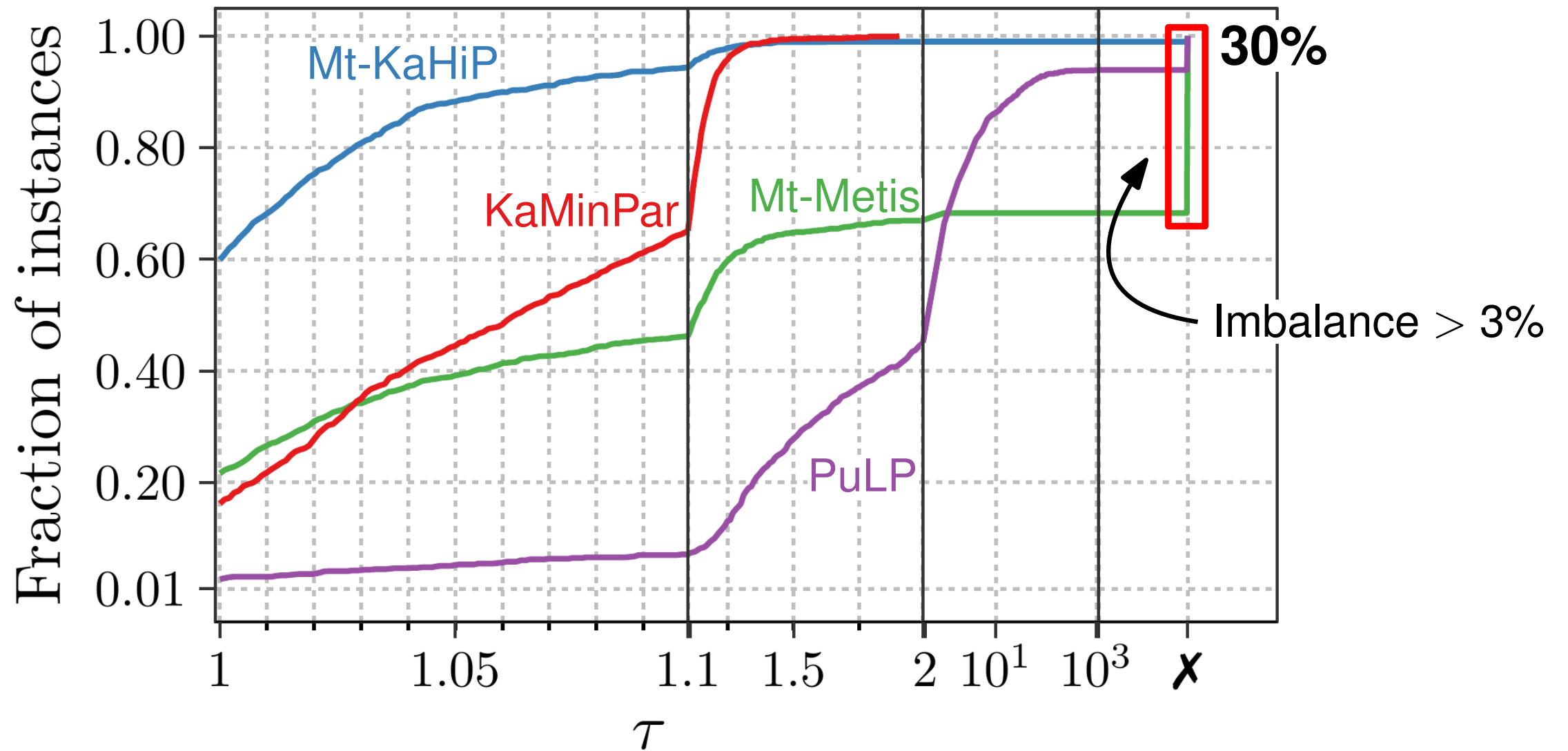
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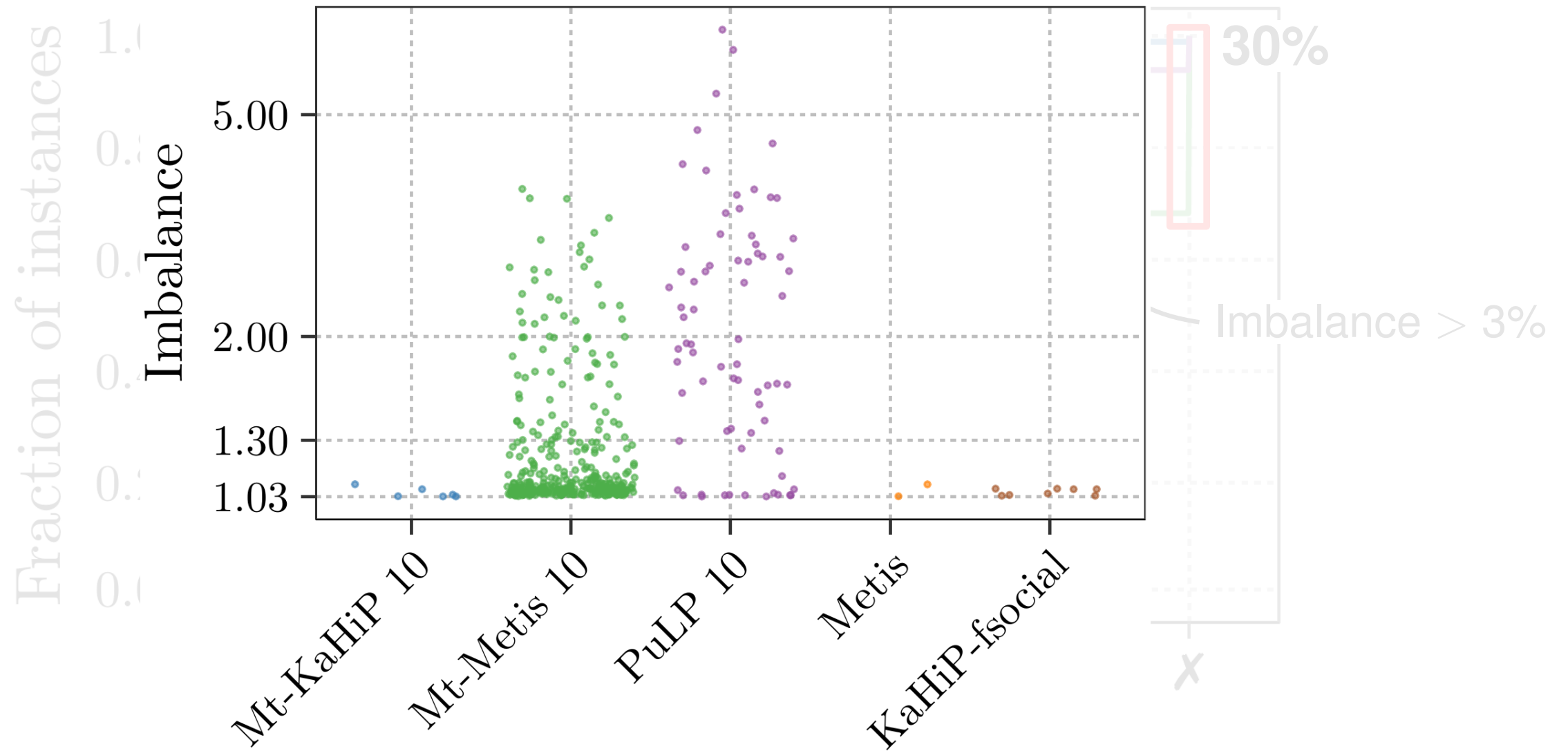
Experiments – Edge Cut



Experiments – Edge Cut



Experiments – Edge Cut



Experiments – Running Time

Algorithm	T	$T[m \geq 10^6]$	$T[m \geq 10^8]$	rel. cut	# i
KaMinPar 10	0.39 s	0.85 s	9.36 s	1.00	
Mt-Metis 10	0.48 s	1.49 s	30.36 s	1.00	
Mt-KaHiP 10	1.33 s	3.84 s	55.76 s	0.94	
PuLP 10	1.11 s	5.70 s	95.93 s	2.39	
Metis	1.00 s	4.15 s	97.44 s	1.05	
KaHiP-fsocial	2.93 s	11.05 s	200.67 s	1.03	
# instances	1,150	832	196		

Conclusion

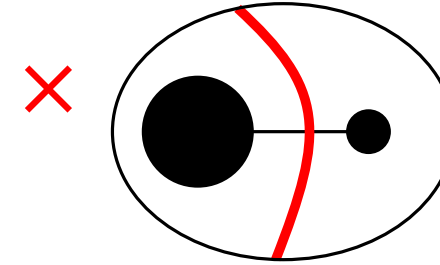
- Deep Multilevel Graph Partitioning:
 - Integrate coarsening deep into initial partitioning
- **KaMinPar**: deep MGP implementation
 - Order of magnitude faster for large k than competing tools
 - Comparable to competing tools for small k
- **Future**: limits of MGP, $k = O(n)$ – parallel FM – distributed DMGP
- Supplementary data available online:
 - Full experimental results: `algo2.itl.kit.edu/seemaier/deep_mgp/`
 - Source code: `github.com/KaHIP/KaMinPar`

Maintaining the Balance Constraint

- "Standard" balance constraint: $c(V_i) \leq (1 + \varepsilon) \lceil \frac{c(V)}{k} \rceil$
- Problem: NP-complete for general node weights

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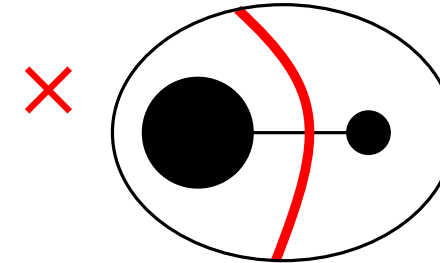
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 - the bad: uncontraction changes $\max_v c(v)$
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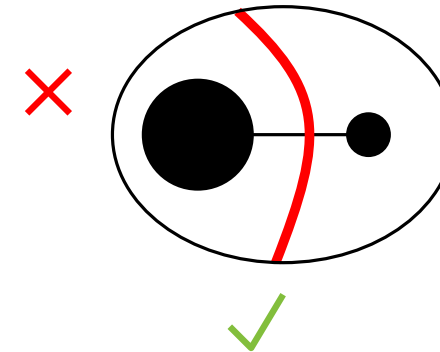
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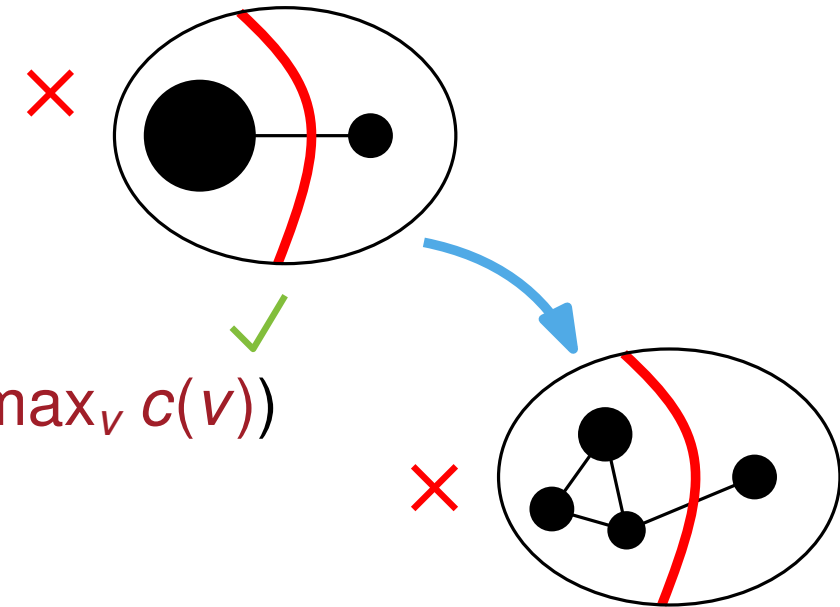
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