

Text Indexing

Lecture 06: Burrows-Wheeler Transform

Florian Kurpicz

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<https://pingo.scc.kit.edu/886630>

Recap: Text-Compression

Definition: LZ77 Factorization [ZL77]

Given a text T of length n over an alphabet Σ , the **LZ77 factorization** is

- a set of z factors $f_1, f_2, \dots, f_z \in \Sigma^+$, such that
- $T = f_1 f_2 \dots f_z$ and for all $i \in [1, z]$ f_i is
- single character not occurring in $f_1 \dots f_{i-1}$ or
- longest substring occurring ≥ 2 times in $f_1 \dots f_i$

$T = \text{abababbbbaba\$}$

- $f_1 = a$
- $f_2 = b$
- $f_3 = \text{abab}$
- $f_4 = \text{bbb}$
- $f_5 = \text{aba}$
- $f_6 = \$$

Definition: LZ78 Factorization [ZL78]

Given a text T of length n over an alphabet Σ , the **LZ78 factorization** is

- a set of z factors $f_1, f_2, \dots, f_z \in \Sigma^+$, such that
- $T = f_1 f_2 \dots f_z$, $f_0 = \epsilon$ and for all $i \in [1, z]$
- if $f_1 \dots f_{i-1} = T[1..j-1]$, then f_i is the longest prefix of $T[j..n]$, such that

$$\exists k \in [0, i), \alpha \in \Sigma \cup \{\$\}$$
: $f_k = f_i \alpha$

$T = \text{abababbbbaba\$}$

- $f_1 = a$
- $f_2 = b$
- $f_3 = \text{ab}$
- $f_4 = \text{abb}$
- $f_5 = \text{bb}$
- $f_6 = \text{aba}$
- $f_7 = \$$

Burrows-Wheeler Transform [BW94] (1/2)

Definition: Burrows-Wheeler Transform

Given a text T of length n and its suffix array SA , for $i \in [1, n]$ the **Burrows-Wheeler transform** is

$$BWT[i] = \begin{cases} T[SA[i] - 1] & SA[i] > 1 \\ \$ & SA[i] = 1 \end{cases}$$

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	1	2	3	4	5	6	7	8	9	10	11	12	13
T	a	b	a	b	c	a	b	c	a	b	b	a	\$
SA	13	12	1	9	6	3	11	2	10	7	4	8	5
LCP	0	0	1	2	2	5	0	2	1	1	4	0	3
BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

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BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

- character before the suffix in SA -order
- choose characters cyclic ⓘ \$ for first suffix

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BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

- character before the suffix in SA -order
- choose characters cyclic ⓘ \$ for first suffix

- can compute BWT in $O(n)$ time
- for binary alphabet $O(n/\sqrt{\lg n})$ time and $O(n/\lg n)$ words space is possible [KK19]



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SA	13	12	1	9	6	3	11	2	10	7	4	8	5
LCP	0	0	1	2	2	5	0	2	1	1	4	0	3
BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

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- can compute BWT in $O(n)$ time
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- definition is not very descriptive
- easy way to compute BWT
- what can we do with the BWT

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SA	13	12	1	9	6	3	11	2	10	7	4	8	5
LCP	0	0	1	2	2	5	0	2	1	1	4	0	3
BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

- character before the suffix in SA -order
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- can compute BWT in $O(n)$ time
- for binary alphabet $O(n/\sqrt{\lg n})$ time and $O(n/\lg n)$ words space is possible [KK19]



- definition is not very descriptive
- easy way to compute BWT
- what can we do with the BWT

-  **PINGO** can the BWT be reversed?

Burrows-Wheeler Transform (2/2)

Definition: Cyclic Rotation

Given a text T of length n , the i -th **cyclic rotation** is

$$T^{(i)} = T[j..n]T[1..i]$$

- i -th cyclic rotation is concatenation of i -th suffix and $(i - 1)$ -th prefix

$T = \text{ababcabcabba\$}$

$T^{(1)} T^{(2)} T^{(3)} T^{(4)} T^{(5)} T^{(6)} T^{(7)} T^{(8)} T^{(9)} T^{(10)} T^{(11)} T^{(12)} T^{(13)}$

a	b	a	b	c	a	b	c	a	b	b	a	\$
b	a	b	c	a	b	c	a	b	b	a	\$	a
a	b	c	a	b	c	a	b	b	a	\$	a	b
b	c	a	b	c	a	b	b	a	\$	a	b	a
c	a	b	c	a	b	b	a	\$	a	b	a	b
a	b	c	a	b	b	a	\$	a	b	a	b	c
b	c	a	b	b	a	\$	a	b	a	b	c	a
c	a	b	b	a	\$	a	b	a	b	c	a	b
a	b	b	a	\$	a	b	a	b	c	a	b	c
b	b	a	\$	a	b	a	b	c	a	b	c	a
b	a	\$	a	b	a	b	c	a	b	c	a	b
a	\$	a	b	a	b	c	a	b	c	a	b	b
\$	a	b	a	b	c	a	b	c	a	b	b	a

Burrows-Wheeler Transform (2/2)

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Definition: Burrows-Wheeler Transform (alt.)

Given a text T and a matrix containing all its cyclic rotations in lexicographical order as **columns**, then the **Burrows-Wheeler transform** of the text is the last **row** of the matrix

$T = \text{ababcabcabba\$}$

$T^{(1)} T^{(2)} T^{(3)} T^{(4)} T^{(5)} T^{(6)} T^{(7)} T^{(8)} T^{(9)} T^{(10)} T^{(11)} T^{(12)} T^{(13)}$

a	b	a	b	c	a	b	c	a	b	b	a	\$
b	a	b	c	a	b	c	a	b	b	a	\$	a
a	b	c	a	b	c	a	b	b	a	\$	a	b
b	c	a	b	c	a	b	b	a	\$	a	b	a
c	a	b	c	a	b	b	a	\$	a	b	a	b
a	b	c	a	b	b	a	\$	a	b	a	b	c
b	c	a	b	b	a	\$	a	b	a	b	c	a
c	a	b	b	a	\$	a	b	a	b	c	a	b
a	b	b	a	\$	a	b	a	b	c	a	b	c
b	b	a	\$	a	b	a	b	c	a	b	c	a
b	a	\$	a	b	a	b	c	a	b	c	a	b
a	\$	a	b	a	b	c	a	b	c	a	b	b
\$	a	b	a	b	c	a	b	c	a	b	b	a

Burrows-Wheeler Transform (2/2)

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$T^{(13)} T^{(12)} T^{(1)} T^{(9)} T^{(6)} T^{(3)} T^{(11)} T^{(2)} T^{(10)} T^{(7)} T^{(4)} T^{(8)} T^{(5)}$

\$	a	a	a	a	a	b	b	b	b	b	c	c
a	\$	b	b	b	b	a	a	b	c	c	a	a
b	a	a	b	c	c	\$	b	a	a	a	b	b
a	b	b	a	a	a	a	c	\$	b	b	b	c
b	a	c	\$	b	b	b	a	a	b	c	a	a
c	b	a	a	b	c	a	b	b	a	a	\$	b
a	c	b	b	a	a	b	c	a	\$	b	a	b
b	a	c	a	\$	b	c	a	b	a	b	b	a
c	b	a	b	a	b	a	b	c	b	a	a	\$
a	c	b	c	b	a	b	b	a	a	\$	b	a
b	a	b	a	a	\$	c	a	b	b	a	c	b
b	b	a	b	b	a	a	\$	c	c	b	a	a
a	b	\$	c	c	b	b	a	a	a	a	b	b

Burrows-Wheeler Transform (2/2)

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Given a text T of length n , the i -th **cyclic rotation** is

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$T^{(13)} T^{(12)} T^{(1)} T^{(9)} T^{(6)} T^{(3)} T^{(11)} T^{(2)} T^{(10)} T^{(7)} T^{(4)} T^{(8)} T^{(5)}$

\$	a	a	a	a	a	b	b	b	b	b	c	c
a	\$	b	b	b	b	a	a	b	c	c	a	a
b	a	a	b	c	c	\$	b	a	a	a	b	b
a	b	b	a	a	a	a	c	\$	b	b	b	c
b	a	c	\$	b	b	b	a	a	b	c	a	a
c	b	a	a	b	c	a	b	b	a	a	\$	b
a	c	b	b	a	a	b	c	a	\$	b	a	b
b	a	c	a	\$	b	c	a	b	a	b	b	a
c	b	a	b	a	b	a	b	c	b	a	a	\$
a	c	b	c	b	a	b	b	a	a	\$	b	a
b	a	b	a	a	\$	c	a	b	b	a	c	b
b	b	a	b	b	a	a	\$	c	c	b	a	a
a	b	\$	c	c	b	b	a	a	a	a	b	b

First and Last Row

- two important rows in the matrix
- other rows are not needed at all
- there is a special relation between the two rows
 - later this lecture

First Row F

- contains all characters of the text in sorted order

Last Row L

- is the *BWT* itself

$T = \text{ababcabcabba\$}$

	$T^{(13)}$	$T^{(12)}$	$T^{(1)}$	$T^{(9)}$	$T^{(6)}$	$T^{(3)}$	$T^{(11)}$	$T^{(2)}$	$T^{(10)}$	$T^{(7)}$	$T^{(4)}$	$T^{(8)}$	$T^{(5)}$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

Properties of the BWT: Rank of Characters

Definition: Rank

Given a text T over an alphabet Σ , the **rank** of a character at position $i \in [1, n]$ is

$$\text{rank}(i) = |\{j \in [1, i] : T[i] = T[j]\}|$$

- rank is number of same characters that occur before in the text
- mark ranks of characters **w.r.t.** text not *BWT*

$T = \text{ababcabcabba\$}$

	$\tau^{(13)}$	$\tau^{(12)}$	$\tau^{(1)}$	$\tau^{(9)}$	$\tau^{(6)}$	$\tau^{(3)}$	$\tau^{(11)}$	$\tau^{(2)}$	$\tau^{(10)}$	$\tau^{(7)}$	$\tau^{(4)}$	$\tau^{(8)}$	$\tau^{(5)}$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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T	a	b	a	b	c	a	b	c	a	b	b	a	\$
<i>rank</i>	1	1	2	2	1	3	3	2	4	4	5	5	1

$T = \text{ababcabcabba\$}$

	$\tau(13)$	$\tau(12)$	$\tau(1)$	$\tau(9)$	$\tau(6)$	$\tau(3)$	$\tau(11)$	$\tau(2)$	$\tau(10)$	$\tau(7)$	$\tau(4)$	$\tau(8)$	$\tau(5)$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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- mark ranks of characters w.r.t. text not *BWT*

T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

$T = \text{ababcabcabba\$}$

	$\tau(13)$	$\tau(12)$	$\tau(1)$	$\tau(9)$	$\tau(6)$	$\tau(3)$	$\tau(11)$	$\tau(2)$	$\tau(10)$	$\tau(7)$	$\tau(4)$	$\tau(8)$	$\tau(5)$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	1	5	1	4	3	2	5	1	4	3	2	1	2
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

Properties of the BWT: Rank of Characters

Definition: Rank

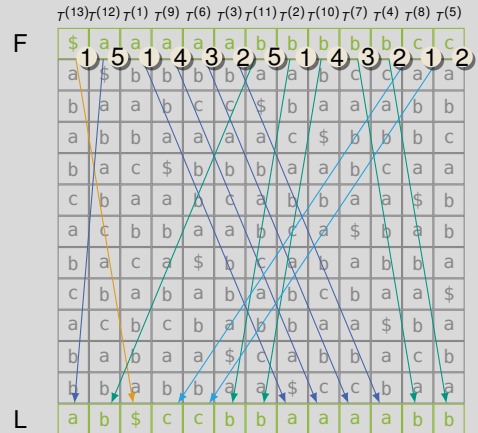
Given a text T over an alphabet Σ , the **rank** of a character at position $i \in [1, n]$ is

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- rank is number of same characters that occur before in the text
- mark ranks of characters w.r.t. text not *BWT*

T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

$T = \text{ababcabcabba\$}$



Properties of the BWT: Rank of Characters

Definition: Rank

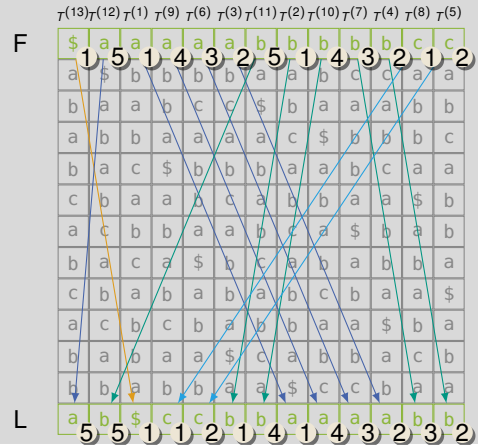
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T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

$T = \text{ababcabcabba\$}$



Properties of the BWT: Rank of Characters

Definition: Rank

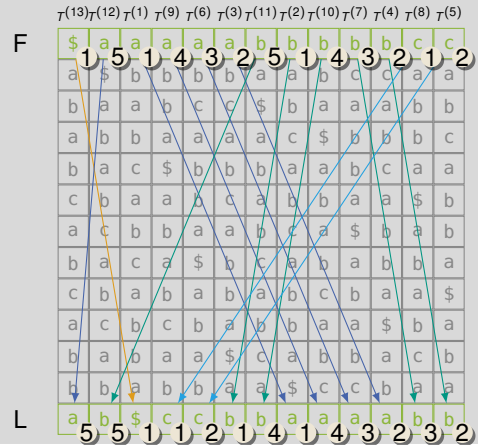
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$$\text{rank}(i) = |\{j \in [1, i]: T[j] = T[i]\}|$$

- rank is number of same characters that occur before in the text
- mark ranks of characters w.r.t. text not *BWT*
- order of ranks is the same in first and last row

T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

$T = \text{ababcabcabba\$}$



LF-Mapping (1/2)

- want to map characters from last to first row
- why do we want this?
 - helps with pattern matching
 - transform *BWT* back to *T*

Definition: *LF*-mapping

Given a text *T* of length *n* and its suffix array *SA*, then the *LF*-mapping is a permutation of $[1, n]$, such that

$$LF(i) = j \iff SA[j] = SA[i] - 1$$

- similar to definition of *BWT*
- requires *SA* or explicitly saving *LF*-mapping

T = ababcabcabba\$

	$\tau(13)$	$\tau(12)$	$\tau(1)$	$\tau(9)$	$\tau(6)$	$\tau(3)$	$\tau(11)$	$\tau(2)$	$\tau(10)$	$\tau(7)$	$\tau(4)$	$\tau(8)$	$\tau(5)$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

LF-Mapping (1/2)

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- why do we want this?
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T = ababcabcabba\$

	$\tau(13)$	$\tau(12)$	$\tau(1)$	$\tau(9)$	$\tau(6)$	$\tau(3)$	$\tau(11)$	$\tau(2)$	$\tau(10)$	$\tau(7)$	$\tau(4)$	$\tau(8)$	$\tau(5)$
F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	b	b	b	b	a	a	b	c	c	a	a	
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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F	\$	a	a	a	a	a	b	b	b	b	c	c	
	a	b	b	b	b	a	a	b	c	c	a	a	
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	c	\$	b	b	b	c	
	b	a	c	\$	b	b	a	a	b	c	a	a	
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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F	\$	a	a	a	a	a	b	b	b	b	c	c	
	a	a	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	a	a	b	c	a	a	
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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F	\$	a	a	a	a	a	b	b	b	b	b	c	c
a	a	b	b	b	b	a	a	b	c	c	a	a	
b	a	a	b	c	c	\$	b	a	a	a	b	b	
a	b	b	a	a	a	c	\$	b	b	b	c		
b	a	c	\$	b	b	a	a	b	c	a	a		
c	b	a	a	b	c	a	b	b	a	a	\$	b	
a	c	b	b	a	a	b	c	a	\$	b	a	b	
b	a	c	a	\$	b	c	a	b	a	b	b	a	
c	b	a	b	a	b	a	b	c	b	a	a	\$	
a	c	b	c	b	a	b	b	a	a	\$	b	a	
b	a	b	a	a	\$	c	a	b	b	a	c	b	
b	b	a	b	b	a	a	\$	c	c	b	a	a	
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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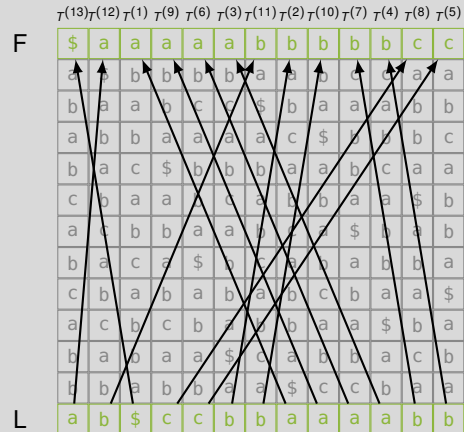
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T = ababcabcabba\$



LF-Mapping (2/2)

Definition: *C*-Array and *Rank*-Function

Given a text T of length n over an alphabet Σ ,
 $\alpha \in \Sigma$, and $i \in [1, n]$ then

$$C[\alpha] = |\{i \in [1, n] : T[i] < \alpha\}|$$

and

$$\text{rank}_\alpha(i) = |\{j \in [1, i] : T[j] = \alpha\}|$$

- C contains total number of smaller characters
- rank_α contains number of α 's in prefix $T[1..i]$
- rank_α can be computed in $O(1)$ time [FM00]

LF-Mapping (2/2)

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- C contains total number of smaller characters
- rank_α contains number of α 's in prefix $T[1..i]$
- rank_α can be computed in $O(1)$ time [FM00]

T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

- rank now on *BWT*
- C is exclusive prefix sum over histogram 

LF-Mapping (2/2)

Definition: *C*-Array and *Rank*-Function

Given a text T of length n over an alphabet Σ , $\alpha \in \Sigma$, and $i \in [1, n]$ then

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- rank_α contains number of α 's in prefix $T[1..i]$
- rank_α can be computed in $O(1)$ time [FM00]

T	a	b	a	b	c	a	b	c	a	b	b	a	\$
rank	1	1	2	2	1	3	3	2	4	4	5	5	1

- rank now on *BWT*
- C is exclusive prefix sum over histogram 

Definition: *LF*-Mapping (alt.)

Given a *BWT*, its *C*-array, and its *rank*-Function, then

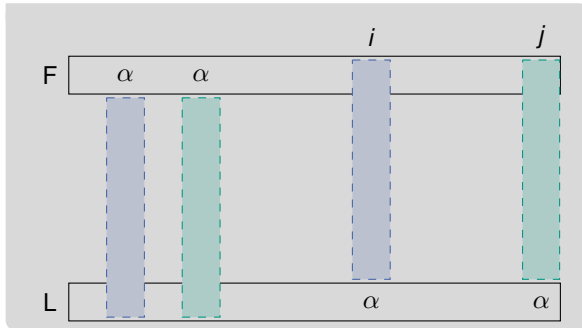
$$LF(i) = C[BWT[i]] + \text{rank}_{BWT[i]}(i)$$

Reversing the BWT (1/2)

- characters (w.r.t. text) preserve order in L and F
- LF -mapping returns previous character in text

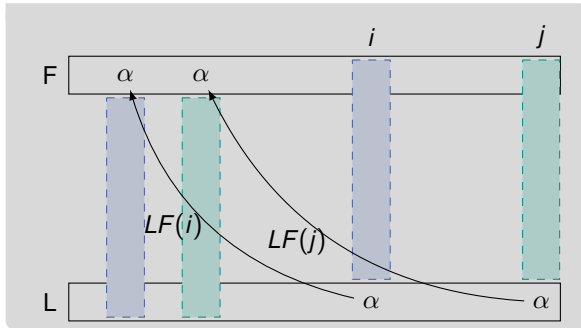
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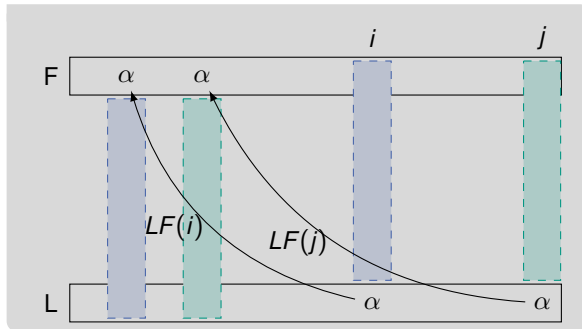
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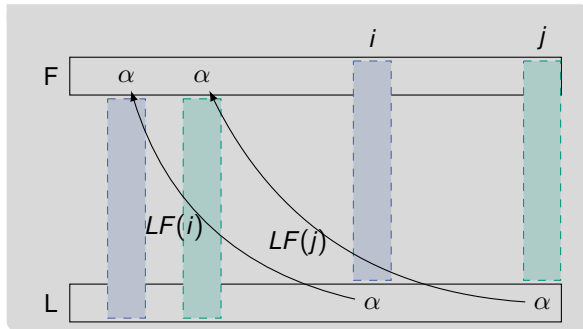


$T = ababcabcabba\$$

F	\$	a	a	a	a	a	b	b	b	b	b	c	c
	a	\$	b	b	b	b	a	a	b	c	c	a	a
	b	a	a	b	c	c	\$	b	a	a	a	b	b
	a	b	b	a	a	a	a	c	\$	b	b	b	c
	b	a	c	\$	b	b	b	a	a	b	c	a	a
	c	b	a	a	b	c	a	b	b	a	a	\$	b
	a	c	b	b	a	a	b	c	a	\$	b	a	b
	b	a	c	a	\$	b	c	a	b	a	b	b	a
	c	b	a	b	a	b	a	b	c	b	a	a	\$
	a	c	b	c	b	a	b	b	a	a	\$	b	a
	b	a	b	a	a	\$	c	a	b	b	a	c	b
	b	b	a	b	b	a	a	\$	c	c	b	a	a
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

Reversing the BWT (1/2)

- characters (w.r.t. text) preserve order in L and F
- LF -mapping returns previous character in text



$T = \text{ababcabcabba}\$$

	F	\$	a	a	a	a	a	b	b	b	b	b	c	c
		a	b	b	b	b	a	a	b	b	c	a	a	a
		b	a	a	b	c	\$	b	a	a	a	b	b	b
		a	b	b	a	a	a	c	\$	b	b	b	c	c
		b	a	c	\$	b	b	a	a	b	c	a	a	a
		c	b	a	a	c	a	b	b	a	a	\$	b	b
		a	c	b	b	a	a	b	a	\$	b	a	b	b
		b	a	c	a	\$	b	c	b	a	b	b	a	a
		c	b	a	b	a	b	a	b	c	b	a	a	\$
		a	c	b	c	b	b	a	b	a	a	\$	b	a
		b	a	b	a	a	\$	c	a	b	b	a	c	b
		b	b	a	b	b	a	\$	c	c	b	a	a	a
L		a	b	\$	c	c	b	b	a	a	a	a	b	b
LF		2	7	1	12	13	8	9	3	4	5	6	10	11

Reversing the BWT (2/2)

- characters (w.r.t. text) preserve order in L and F
- LF -mapping returns previous character in text

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

Reversing the BWT (2/2)

- characters (w.r.t. text) preserve order in L and F
- LF -mapping returns previous character in text

- $T[n] = \$$ and $T^{(n)}$ in first row
- apply LF -mapping on result to obtain any character

$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

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	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

- $T[13] = \$$ and $k = 1$

Reversing the BWT (2/2)

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	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

- $T[13] = \$$ and $k = 1$
- $T[12] = L[1] = a$ and $k = LF(1) = 2$

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- LF -mapping returns previous character in text

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- apply LF -mapping on result to obtain any character

$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

- $T[13] = \$$ and $k = 1$
- $T[12] = L[1] = a$ and $k = LF(1) = 2$
- $T[11] = L[2] = b$ and $k = LF(2) = 7$

Reversing the BWT (2/2)

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- apply LF -mapping on result to obtain any character

$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

- $T[13] = \$$ and $k = 1$
- $T[12] = L[1] = a$ and $k = LF(1) = 2$
- $T[11] = L[2] = b$ and $k = LF(2) = 7$
- $T[10] = L[7] = b$ and $k = LF(7) = 9$

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$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

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- $T[10] = L[7] = b$ and $k = LF(7) = 9$
- $T[9] = L[9] = a$ and $k = LF(9) = 4$

Reversing the BWT (2/2)

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- $T[n] = \$$ and $T^{(n)}$ in first row
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$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

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- $T[10] = L[7] = b$ and $k = LF(7) = 9$
- $T[9] = L[9] = a$ and $k = LF(9) = 4$
- $T[8] = L[4] = c$ and $k = LF(4) = 12$

Reversing the BWT (2/2)

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- apply LF -mapping on result to obtain any character

$$T[n - i] = L[\underbrace{LF(LF(\dots(LF(1))\dots))}_{i-1 \text{ times}}]$$

	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b
LF	2	7	1	12	13	8	9	3	4	5	6	10	11

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- $T[12] = L[1] = a$ and $k = LF(1) = 2$
- $T[11] = L[2] = b$ and $k = LF(2) = 7$
- $T[10] = L[7] = b$ and $k = LF(7) = 9$
- $T[9] = L[9] = a$ and $k = LF(9) = 4$
- $T[9] = L[4] = c$ and $k = LF(4) = 12$
- ...

Properties of the BWT: Runs

- *BWT* is reversible
- can be used for lossless compression

Definition: Run (simplified)

Given a text T of length n , we call its substring $T[i..j]$ a **run**, if

- $T[k] = T[\ell]$ for all $k, \ell \in [i, j]$ and
- $T[j - 1] \neq T[j]$ and $T[j + 1] \neq T[j]$

ⓘ (To be more precise, this is a definition for a run of a periodic substring with smallest period 1, but this is not important for this lecture)



	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

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	1	2	3	4	5	6	7	8	9	0	11	12	13
L	a	b	\$	c	c	b	b	a	a	a	a	b	b

- *BWT* contains lots of runs
- same context is often grouped together 

Compressing the BWT: Run-Length Compression

Definition: Run-Length Encoding

Given a text T , represent each run $T[i..i + \ell)$ as tuple

$$(T[i], \ell)$$

$T = \text{ababcabcabba\$}$

	1	2	3	4	5	6	7	8	9	10	11	12	13
BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b



- (a, 1)
- (b, 1)
- (\$, 1)
- (c, 2)
- (b, 2)
- (a, 4)
- (b, 2)

Compressing the BWT: Move-to-Front

Definition: Move-To-Front Encoding

Given a text T over an alphabet $\Sigma = [1, \sigma]$, the **MTF encoding** $MTF(T)$ of the text is computed as follows

- start with a list $X = \Sigma[1], \Sigma[2], \dots, \Sigma[\sigma]$
- scan text from left to right, for character $T[i]$
 - append position of $T[i]$ in X to $MTF(T)$ and
 - move $T[i]$ to front of X



- MTF encoding can easily be reverted 
- consists of many small numbers
- runs are preserved
- use Huffman on encoding  no theoretical improvement but good in practice

Compressing the BWT: Move-to-Front

Definition: Move-To-Front Encoding

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BWT	a	b	\$	c	c	b	b	a	a	a	a	b	b

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- ...
- $MTF = 23341131411121$

Pattern Matching using the BWT

Recap


Given a text T of length n over an alphabet Σ , $\alpha \in \Sigma$, and $i \in [1, n]$ then


$$C[\alpha] = |\{i \in [1, n] : T[i] < \alpha\}|$$

and

$$\text{rank}_\alpha(i) = |\{j \in [1, i] : T[j] = \alpha\}|$$

- interval for α is $[C[\alpha - 1], C[\alpha + 1]]$
- find sub-interval using rank_α

- example on the board 


- find interval of occurrences in SA using BWT
- SA is divided into intervals based on first character of suffix  as seen during SAIS
- text from BWT is backwards
- search pattern backwards

Backwards Search in the BWT


Function *BackwardsSearch*($P[1..n]$, C , $rank$):

```


1  |  $s = 1, e = n$ 
2  | for  $i = m, \dots, 1$  do
3  |   |  $s = C[P[i]] + rank_{P[i]}(s - 1) + 1$ 
4  |   |  $e = C[P[i]] + rank_{P[i]}(e)$ 
5  |   | if  $s > e$  then
6  |   |   | return  $\emptyset$ 
7  | return  $[s, e]$ 
  
```

- no access to text or SA required
- no binary search
- existential queries are easy
- counting queries are easy
- reporting queries require additional information
- example on the board 

Sampling the Suffix Array


- reporting queries require SA
- storing whole SA requires too much space
- better: sample every s -th SA position in SA' 

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- mark sampled positions in bit vector of size n
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- if $SA[i] = j$ then $SA[LF(i)] = j - 1$


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- finding a sample requires $O(s \cdot t_{rank})$ time

Efficient Bit Vectors in Practice (1/3)



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std::vector<char/int/...>
```

- easy access
- very big: 1, 4, ... bytes per bit

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- store 64 bits in 8 bytes
- how to access bits

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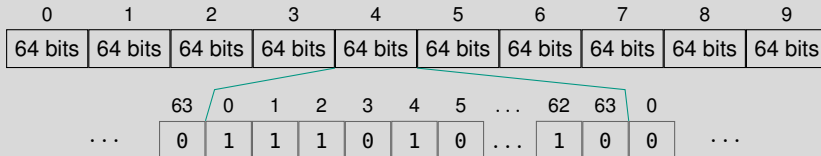
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// There is a bit vector
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// access i-th bit
uint64_t block = bit_vector[i/64];
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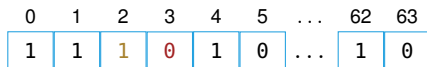
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shift bits right



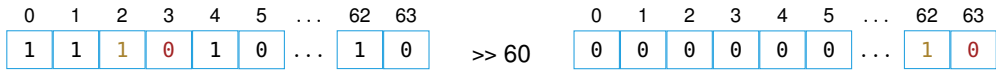
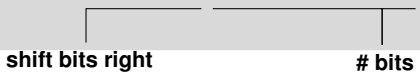
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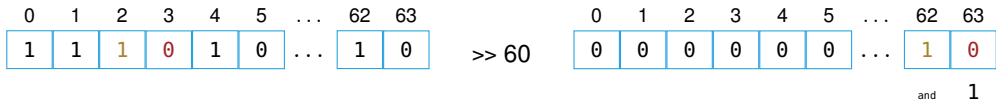
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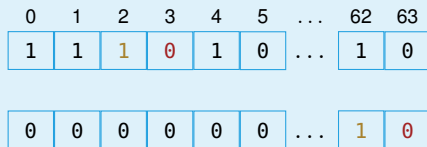
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Efficient Bit Vectors in Practice (3/3)

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(block >> (63-(i%64))) & 1ULL;
```

- fill bit vector from left to right



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0	1	2	3	4	5	...	62	63
1	1	1	0	1	0	...	1	0

0	0	0	0	0	0	...	1	0
---	---	---	---	---	---	-----	---	---

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63	62	...	5	4	3	2	1	0
0	1	...	0	1	0	1	1	1

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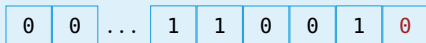
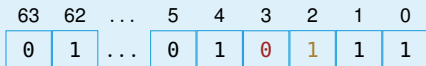
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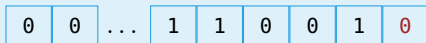
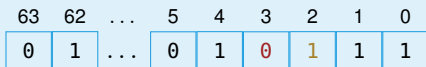
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Rank Queries in Bit Vectors (1/2)

$\text{rank}_\alpha(i)$ # of α s before i

$\text{select}_\alpha(j)$ position of j -th α

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0	1	1	0	1	1	0	1	0	0

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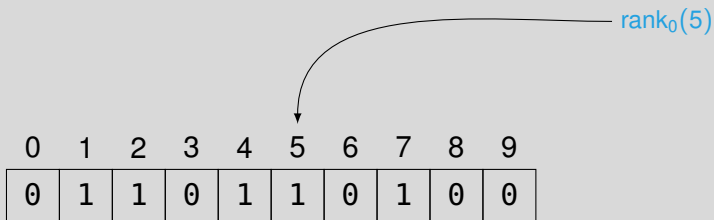
$\text{rank}_0(5)$

0	1	2	3	4	5	6	7	8	9
0	1	1	0	1	1	0	1	0	0

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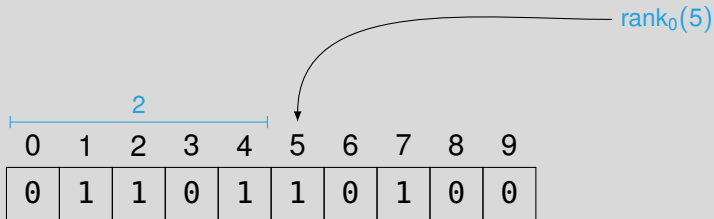
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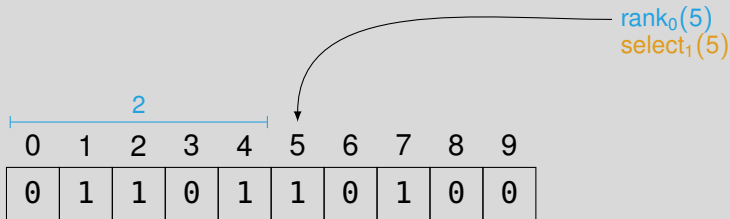
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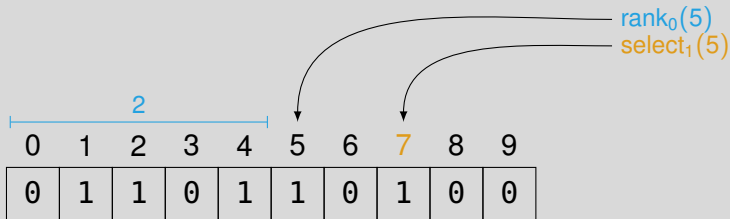
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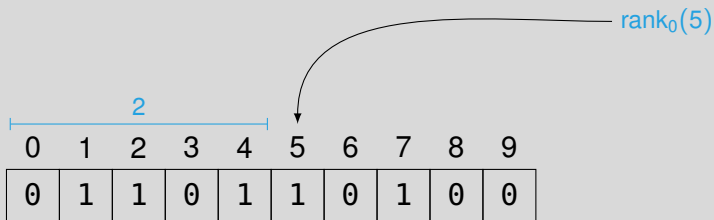
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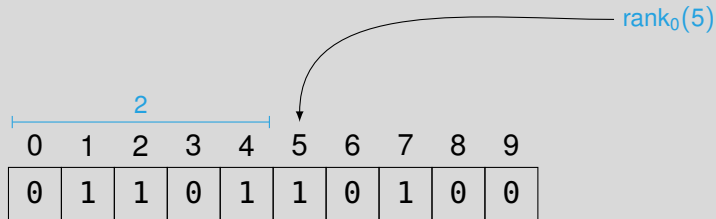
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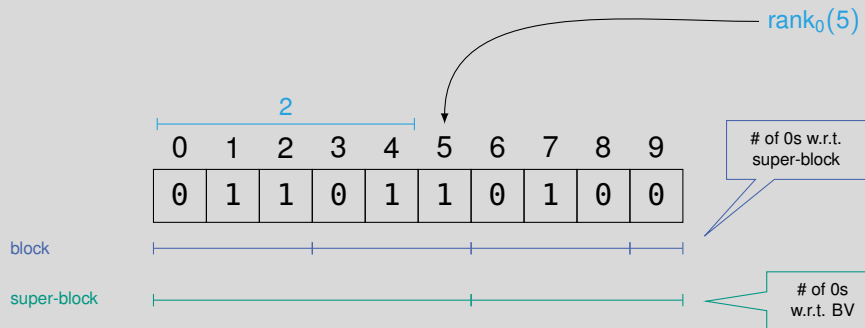
super-block



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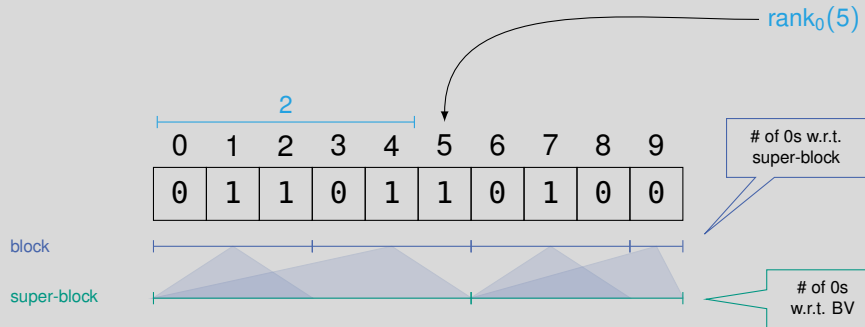
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- blocks of size $s = \lfloor \frac{\lg n}{2} \rfloor$
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-
- for all $\lfloor \frac{n}{s'} \rfloor$ super blocks, store number of 0s from beginning of bit vector to end of super-block
 - $n/s' \cdot \lg n = O(\frac{n}{\lg n}) = o(n)$ bits of space

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- for all $\lfloor \frac{n}{s'} \rfloor$ super blocks, store number of 0s from beginning of bit vector to end of super-block
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Rank Queries in Bit Vectors (2/2)

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- for all length- s bit vectors, for every position i store number of 0s up to i
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- query in $O(1)$ time 
- $rank_0(i) = i - rank_1(i)$

The FM-Index (First Look) [FM00]

Building Blocks of FM-Index

- wavelet tree on BWT providing *rank*-function
 - ⓘ wavelet trees are topic of next lecture!
- *C*-array
- sampled suffix array with sample rate s
- bit vector marking sampled suffix array positions

Lemma: FM-Index Space Requirements

Given a text T of length n over an alphabet of size σ , the FM-index requires $O(n \lg \sigma)$ bits of space

Space Requirements

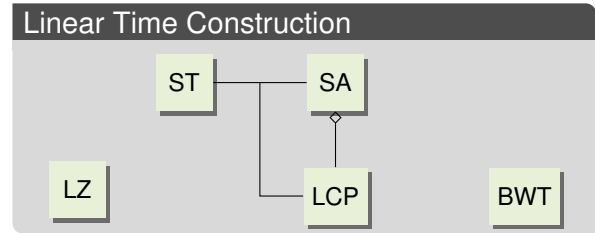
- wavelet tree: $n \lceil \lg \sigma \rceil (1 + o(1))$ bits
 - *C*-array: $\sigma \lceil \lg n \rceil$ bits ⓘ $n(1 + o(1))$ bits if $\sigma \geq \frac{n}{\lg n}$
 - sampled suffix array: $\frac{n}{s} \lceil \lg n \rceil$ bits
 - bit vector: $n(1 + o(1))$ bits
- space and time bounds can be achieved with $s = \lg_{\sigma} n$

Conclusion and Outlook

This Lecture

- Burrows-Wheeler transform
- introduction to FM-index

Linear Time Construction

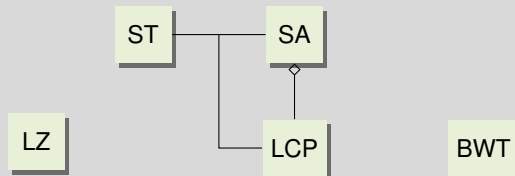


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- Burrows-Wheeler transform
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- rank queries on bit vectors

Linear Time Construction



Conclusion and Outlook

This Lecture

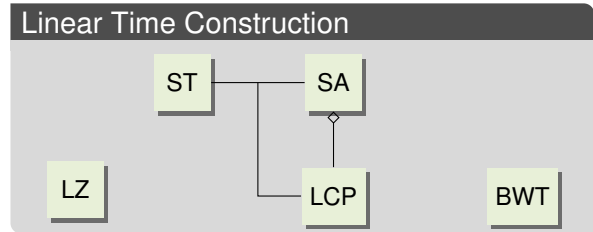
- Burrows-Wheeler transform
- introduction to FM-index

- efficient bit vectors
- rank queries on bit vectors

Next Lecture

- wavelet trees
- more on FM-index

Linear Time Construction



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