

Probability & Computing

Probability Amplification



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		$\times$	$\checkmark$
Algo Output	$\times$	true neg	false neg
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Probability Amplification for true-biased algorithms

- Execute independently t times.
 - If ✓ at least once: Return ✓. (surely correct)
 - Otherwise: Return ✗. $\Pr[\text{"correct"}] \geq 1 - (1 - p)^t \geq 1 - e^{-pt}$

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Exercise: For two-sided error.

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Probability Amplification for optimization algorithms

- Execute independently t times.
 - output best result

$$\Pr[\text{"optimal"}] \geq 1 - (1 - p)^t \geq 1 - e^{-pt}$$

The Clustering Problem

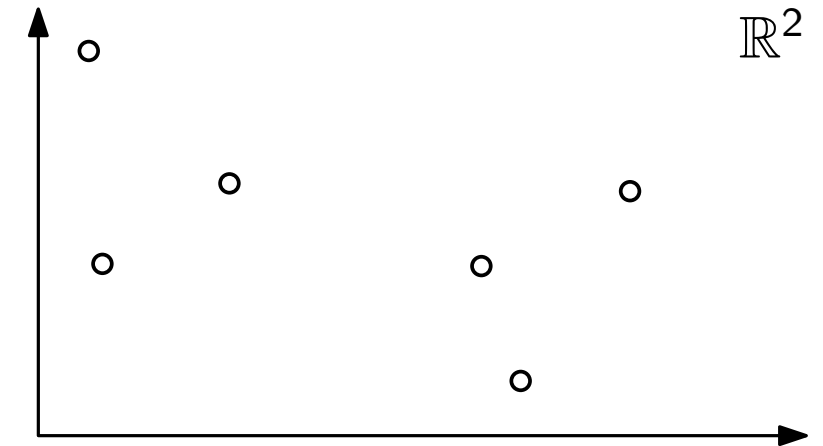
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- six points in $\mathbb{R}^2$
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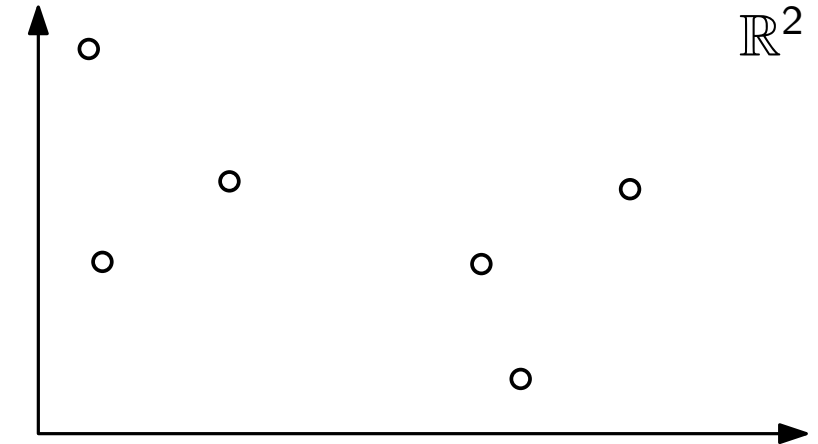
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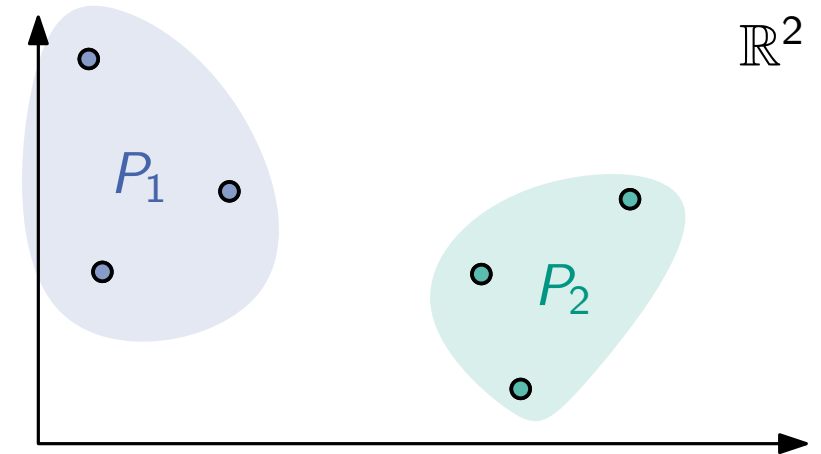
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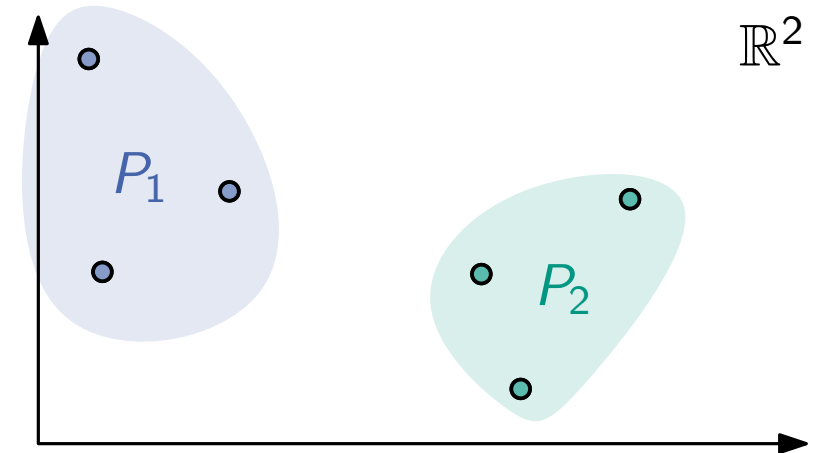
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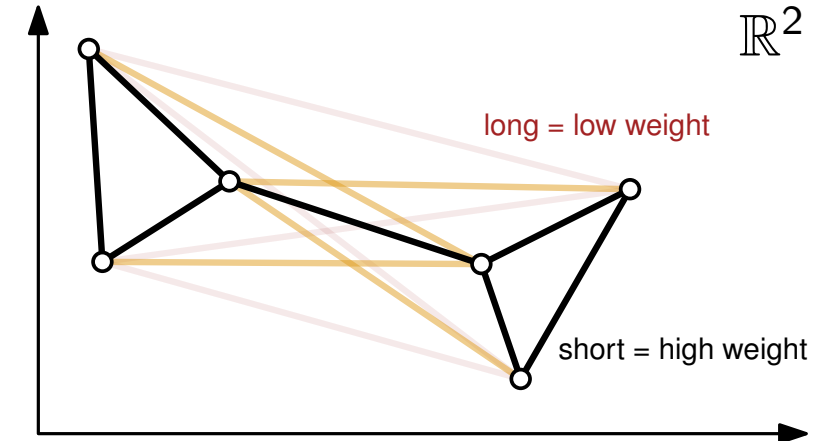
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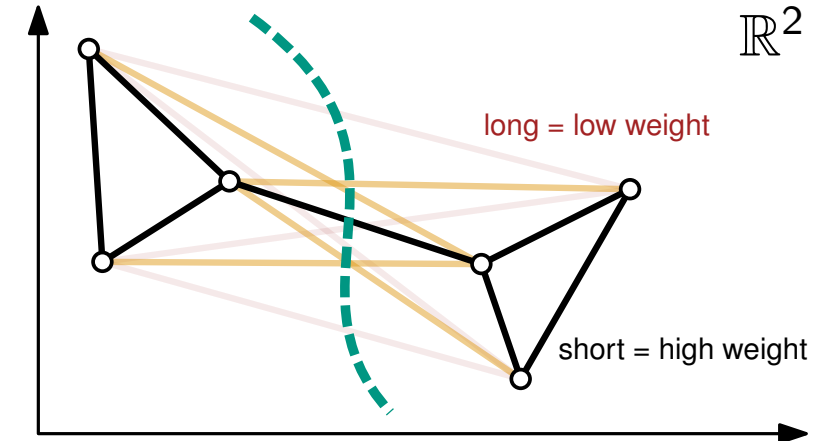
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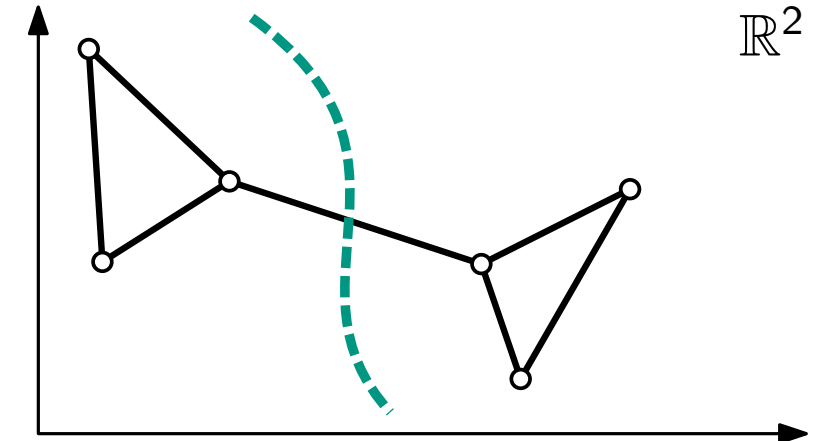
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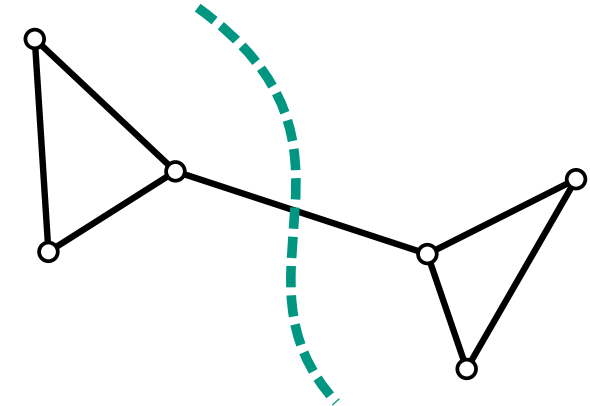
Today

$k = 2$ and $\sigma: P \times P \mapsto \{0, 1\}$

Computing Min Cuts

Cuts

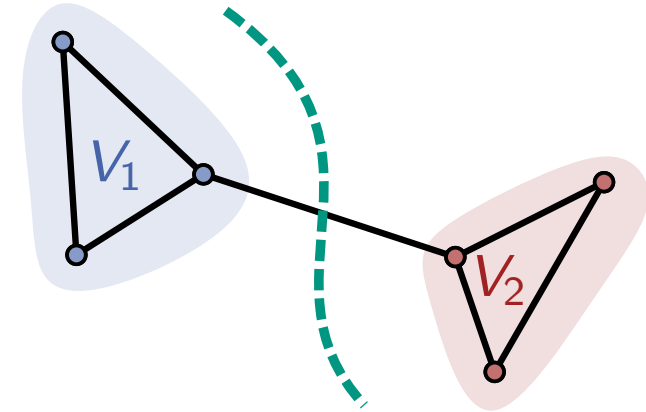
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- *Cut*: partition of V into non-empty parts V_1, V_2 .



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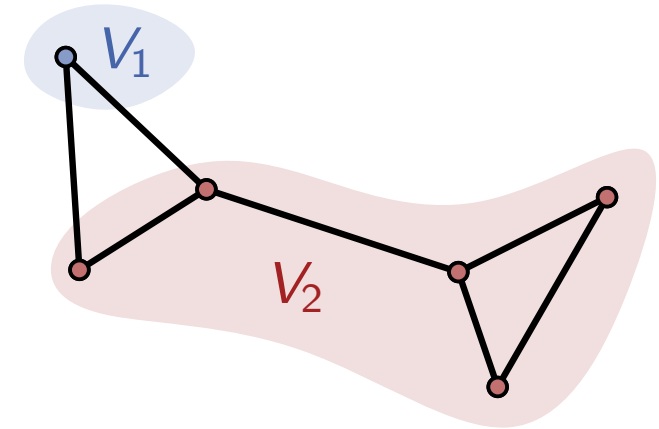
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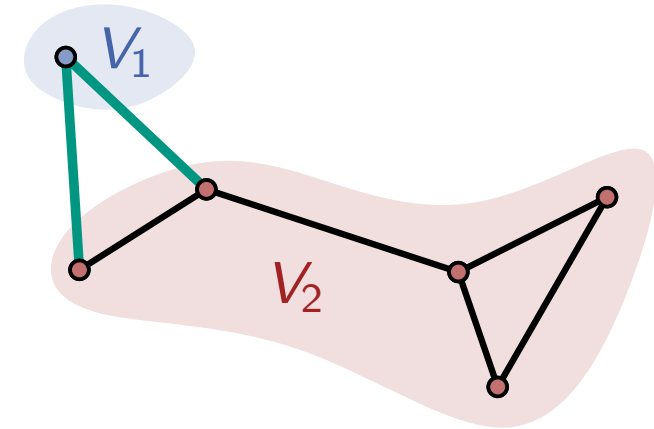
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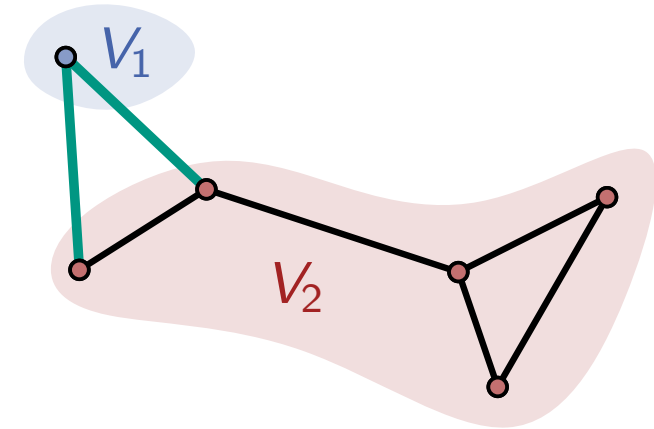
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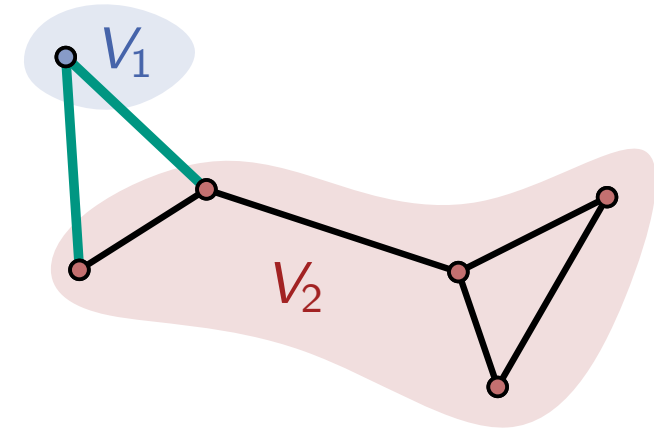
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Today Goal: Compute a Min-Cut

i.e. a cut of minimum weight or cut-set of minimum size
the weight of the min-cut is known as the edge-connectivity of G

- Known deterministic strategies have worst case running time $\Omega(n^3)$.
- We'll see randomised algorithm with running time $O(n^2 \cdot \log^3(n))$.

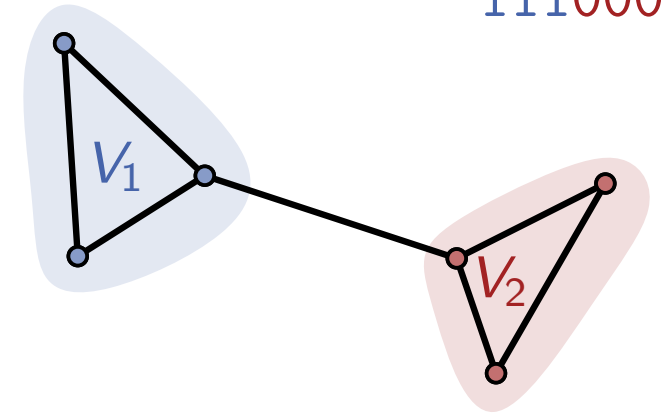
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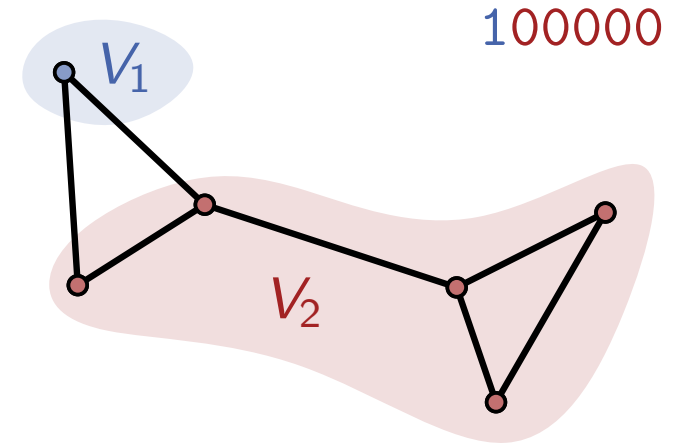
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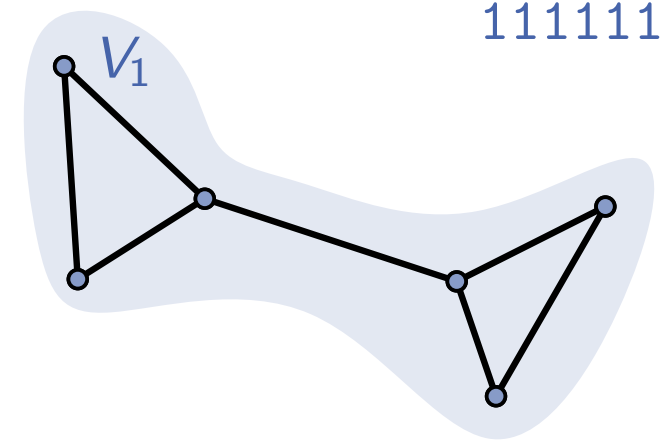
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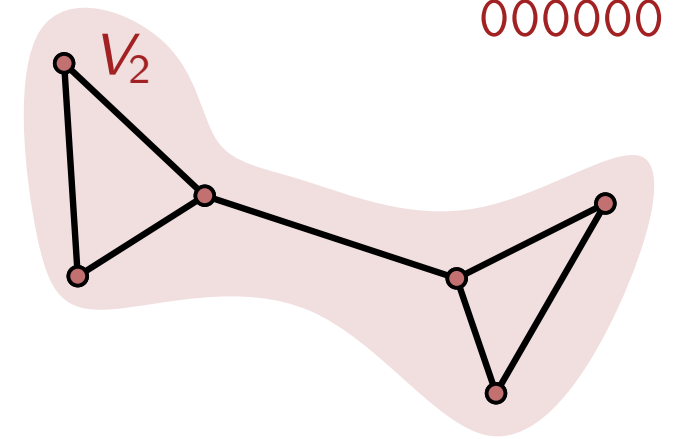
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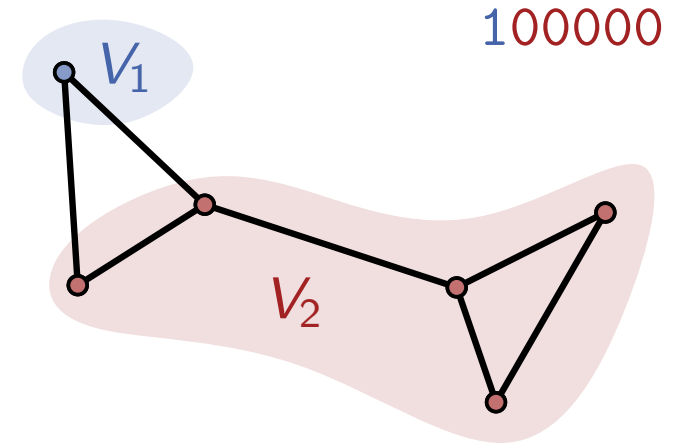
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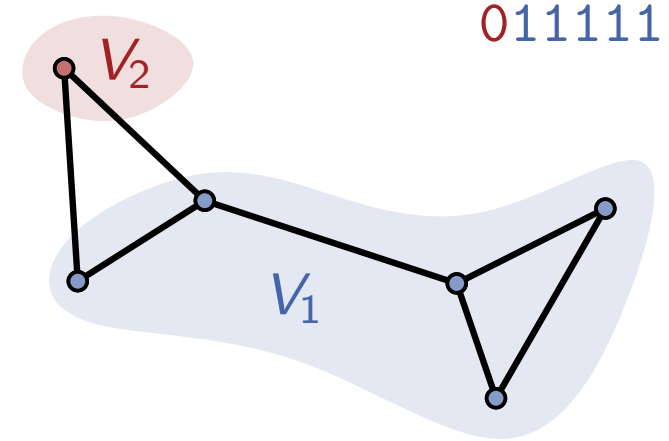
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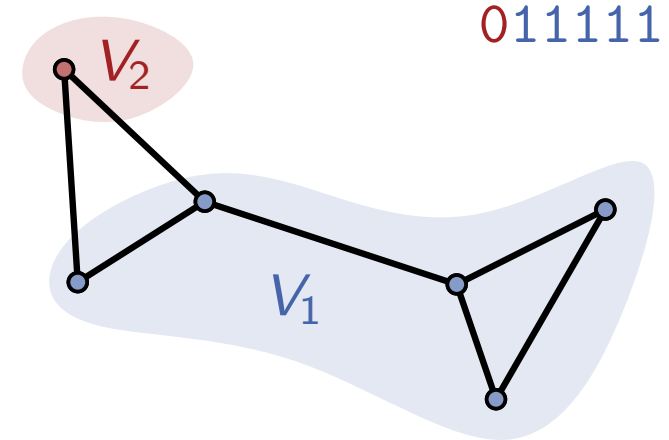
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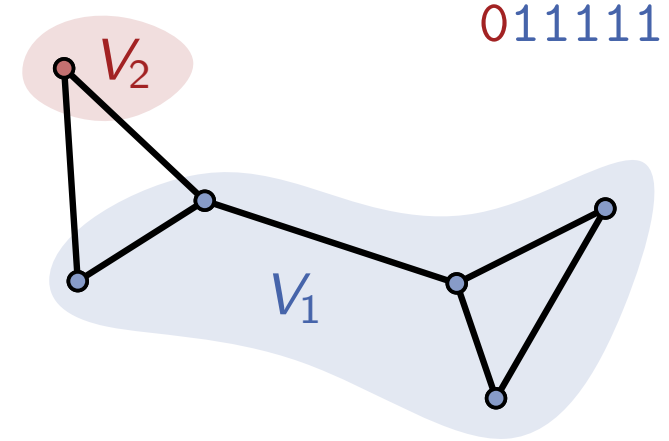
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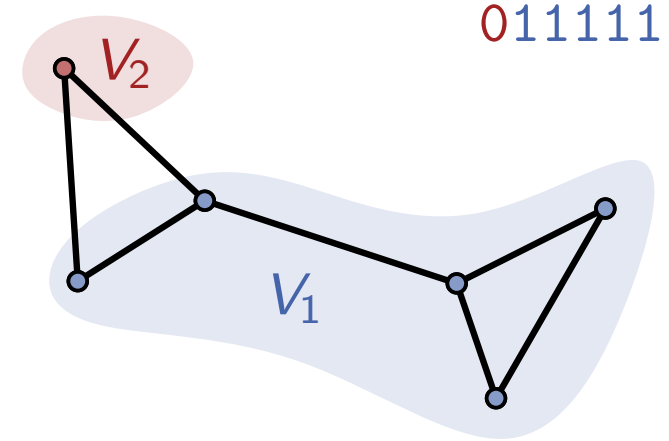
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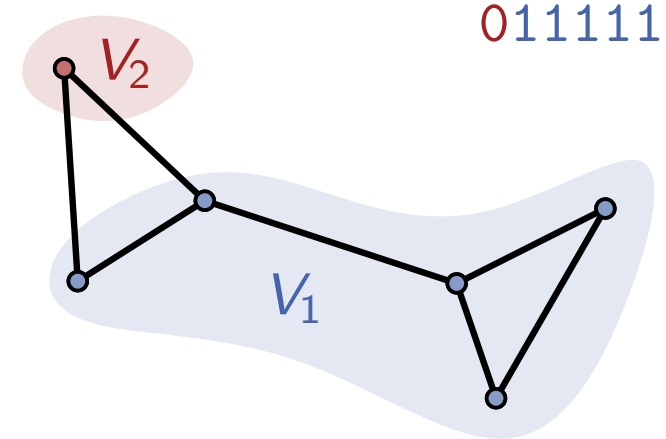
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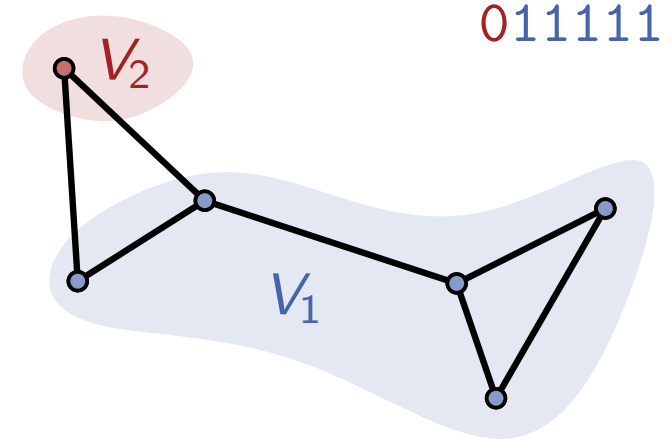
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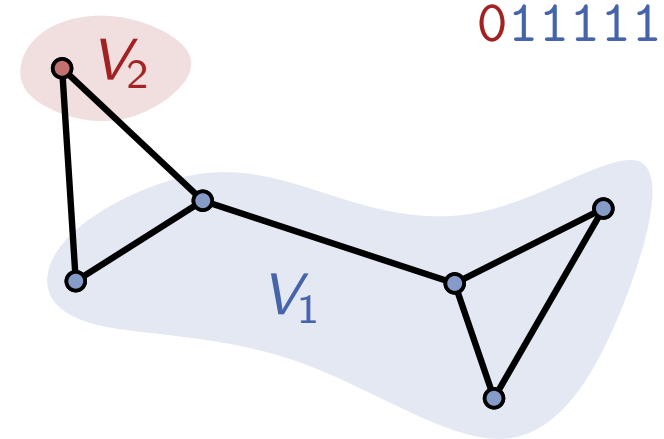
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 - intuition: sample from $\mathcal{U}(\{0, 1\}^n)$ and use rejection sampling
 - actually for bounded running time: declare failure rather than sampling again
 - samples each cut with probability $1/2^{n-1}$

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- For $t = 2^{n-1}$ min cut found with constant probability $1 - 1/e \approx 0.63$

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- Repeat the algorithm to obtain t independent random cuts, return the smallest

$$\Pr[\text{“min cut found”}] \geq 1 - (1 - 1/2^{n-1})^t \geq 1 - e^{-t/2^{n-1}}$$

$$1 + x \leq e^x \text{ for } x \in \mathbb{R}$$

- For $t = 2^{n-1}$ min cut found with constant probability $1 - 1/e \approx 0.63$
- For $t = 2^{n-1} \cdot \ln(n)$ min cut found with high probability $1 - 1/n$

Random Cut: Analysis

Running time: $O(n)$ much better than the $\Omega(n^3)$ in the deterministic setting , but...

Success probability: $\geq 1/2^{n-1}$ “=” if there is only one min-cut.

→ exponentially small!

Amplification

- Repeat the algorithm to obtain t independent random cuts, return the smallest

$$\Pr[\text{“min cut found”}] \geq 1 - (1 - 1/2^{n-1})^t \geq 1 - e^{-t/2^{n-1}}$$

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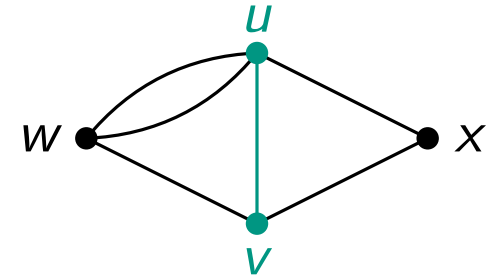
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this is terrible
so far...

Karger's Algorithm

Edge Contraction

- Merge two adjacent nodes in a multigraph without self-loops



Karger's Algorithm

Edge Contraction

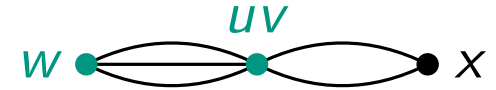
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Karger's Algorithm

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Karger's Algorithm

Edge Contraction

- Merge two adjacent nodes in a multigraph without self-loops
- A (multi) graph with two nodes has a unique cut-set



Karger's Algorithm

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Contraction Algorithm

- Motivation: distinguish *non-essential* as well as *essential* edges & hope there are few essential ones



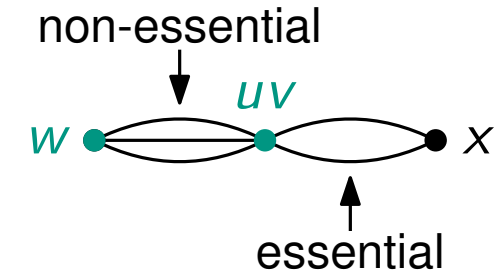
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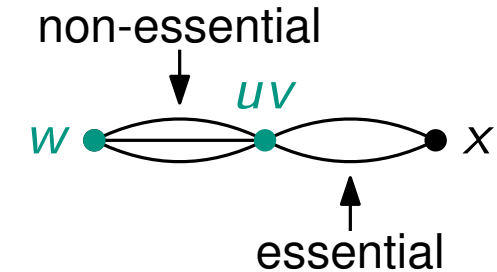
Karger($G_0 = (V_0, E_0)$)

for $i = 1$ to $n - 2$ **do**

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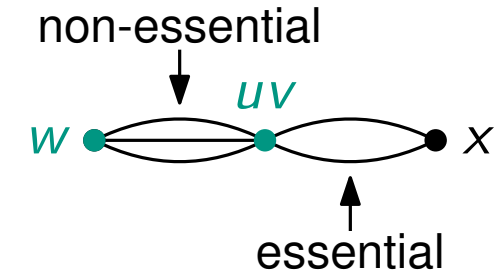
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```

- Running time in $O(n^2)$
- Can be implemented to run in $O(m)$



Karger's Algorithm

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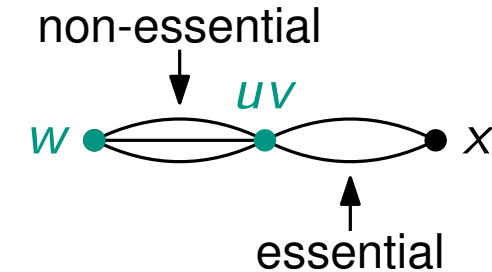
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Success Probability

Observation: A cut-set in G_i is a cut-set in G_0 .

(the converse does not hold)

- Let C be a cut-set in G_i .
 - $G_i \setminus C$ is disconnected
- Assume C is not a cut-set in G_0 .
 - $G_0 \setminus C$ is connected.
- $G_i \setminus C$ arises from $G_0 \setminus C$ by i edge contractions.
- $\nexists$ contractions cannot disconnect a graph

Karger's Algorithm

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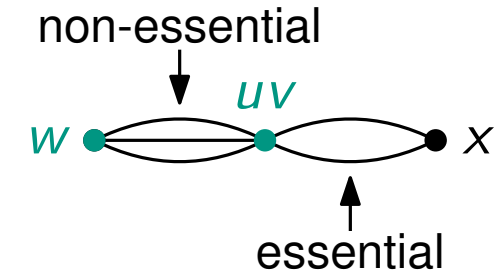
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Success Probability

Observation: A cut-set in G_i is a cut-set in G_0 .

- Consider min-cut in G_0 with cut-set C and $|C| = k$



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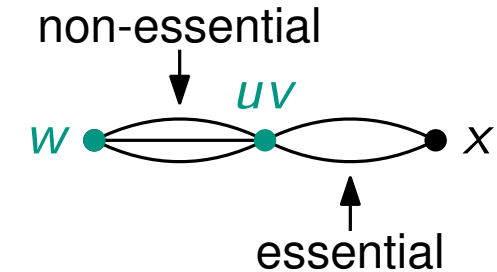
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Observation: A cut-set in G_i is a cut-set in G_0 .

- Consider min-cut in G_0 with cut-set C and $|C| = k$
- $\mathcal{E}_i = "C \text{ in } G_i"$

$$\Pr[\mathcal{E}_1] = 1 - \frac{k}{m}$$

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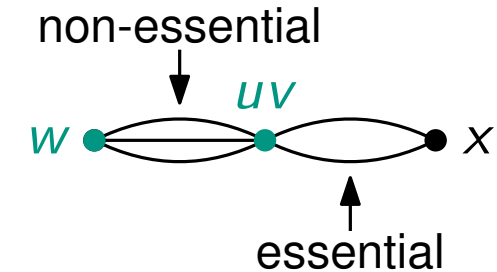
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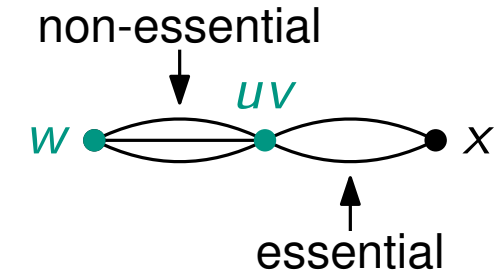
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(holds for all G_i due to 1st observation)

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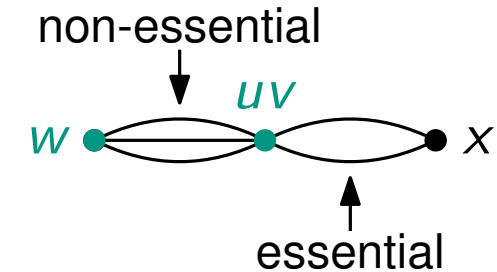
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(holds for all G_i due to 1st observation)

$$m = \frac{1}{2} \sum_{v \in V} \deg(v) \geq \frac{1}{2} \sum_{v \in V} k \geq \frac{1}{2} nk$$

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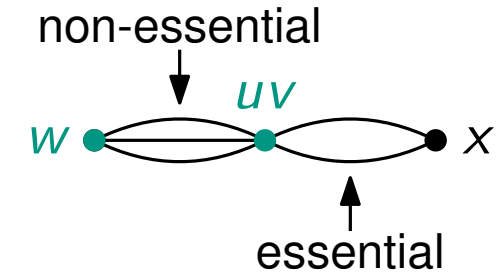
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$$\begin{aligned}
 \Pr[\mathcal{E}_1] &= 1 - \frac{k}{m} \\
 &\geq 1 - \frac{k}{nk/2} \\
 &= 1 - \frac{2}{n}
 \end{aligned}$$

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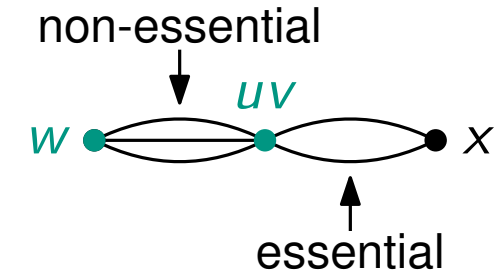
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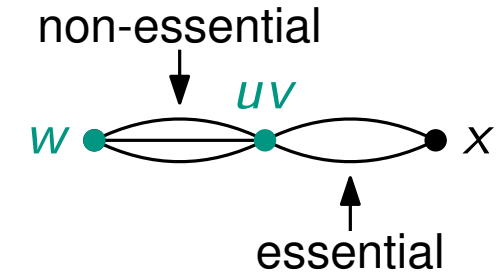
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Observation: min-degree $\geq k$

$$\Pr[\mathcal{E}_1] \geq 1 - \frac{2}{n}$$

(holds for all G_i due to 1st observation)

$$\Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \geq 1 - \frac{2}{n-1}$$

↑ none of the k edges of C contracted
↑ do not contract k edges in an $n - 1$ -node graph

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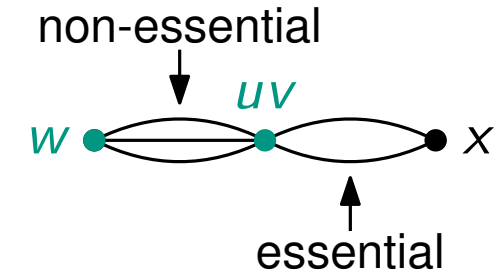
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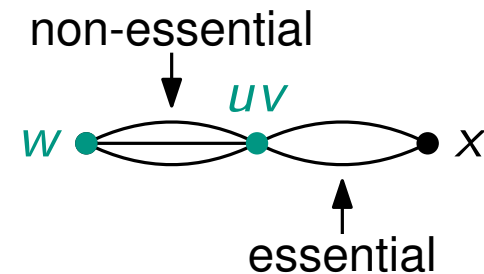
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chain rule of probability

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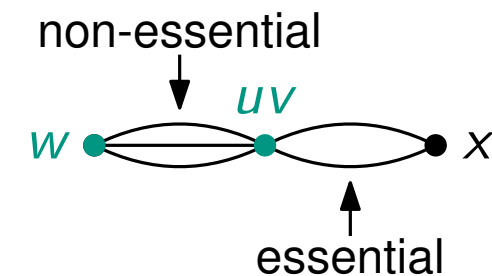
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$$\begin{aligned} \Pr[\mathcal{E}_{n-2}] &= \Pr[\mathcal{E}_1] \cdot \Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \cdot \dots \cdot \Pr[\mathcal{E}_{n-2} \mid \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{n-3}] \\ &\geq \left(1 - \frac{2}{n}\right) \left(1 - \frac{2}{n-1}\right) \left(1 - \frac{2}{n-2}\right) \dots \left(1 - \frac{2}{4}\right) \left(1 - \frac{2}{3}\right) \end{aligned}$$

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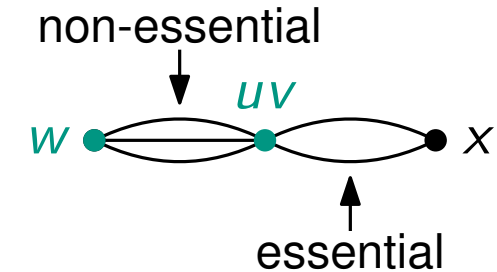
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- ```

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■ Running time in $O(n^2)$
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```



## Success Probability

**Observation:** A cut-set in  $G_i$  is a cut-set in  $G_0$ .

- Consider min-cut in  $G_0$  with cut-set  $C$  and  $|C| = k$
- $\mathcal{E}_i = "C \text{ in } G_i"$

**Observation:** min-degree  $\geq k$

$$\Pr[\mathcal{E}_1] \geq 1 - \frac{2}{n}$$

(holds for all  $G_i$  due to 1st observation)

$$\Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \geq 1 - \frac{2}{n-1} \rightarrow \Pr[\mathcal{E}_i \mid \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{i-1}] \geq 1 - \frac{2}{n-i+1}$$

$$\Pr[\mathcal{E}_{n-2}] = \Pr[\mathcal{E}_1] \cdot \Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \cdot \dots \cdot \Pr[\mathcal{E}_{n-2} \mid \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{n-3}]$$

$$\geq \left(1 - \frac{2}{n}\right) \left(1 - \frac{2}{n-1}\right) \left(1 - \frac{2}{n-2}\right) \dots \left(1 - \frac{2}{4}\right) \left(1 - \frac{2}{3}\right)$$

$$1 = \frac{n-i}{n-i}$$

# Karger's Algorithm

## Edge Contraction

- Merge two adjacent nodes in a multigraph without self-loops
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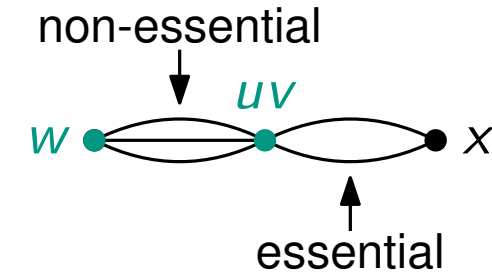
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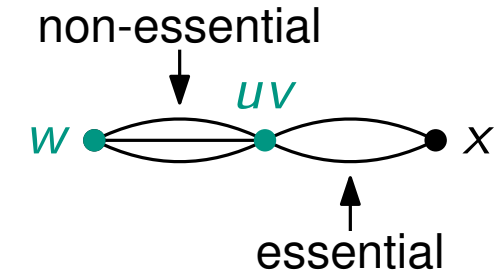
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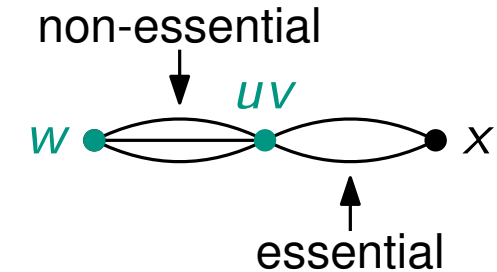
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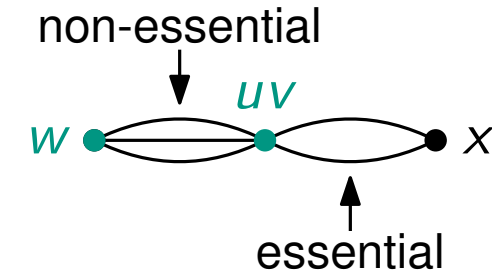
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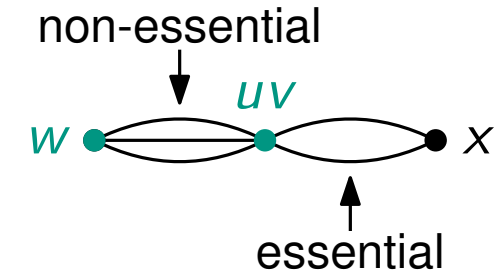
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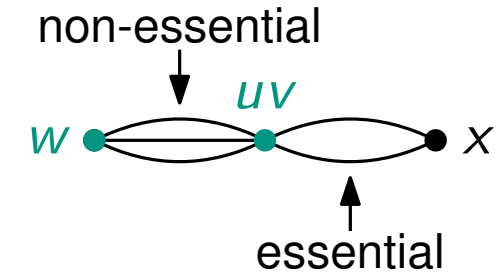
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# More Amplification: Karger-Stein

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- Probability that a min-cut survives  $i$  contractions

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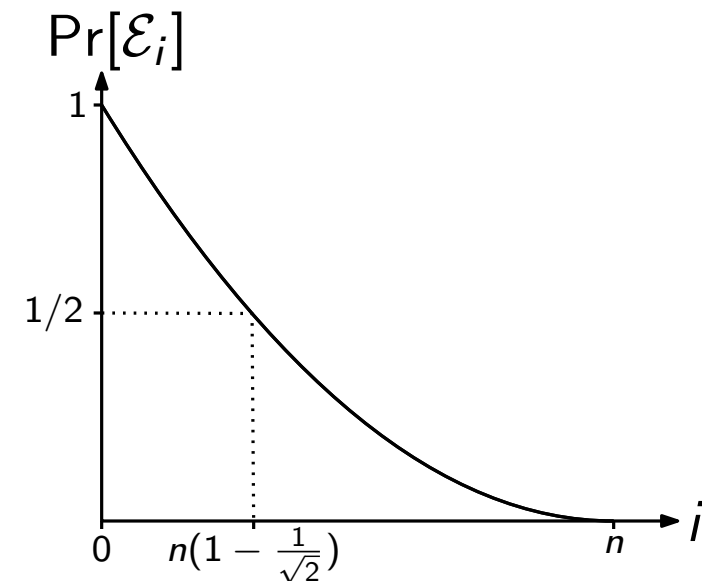
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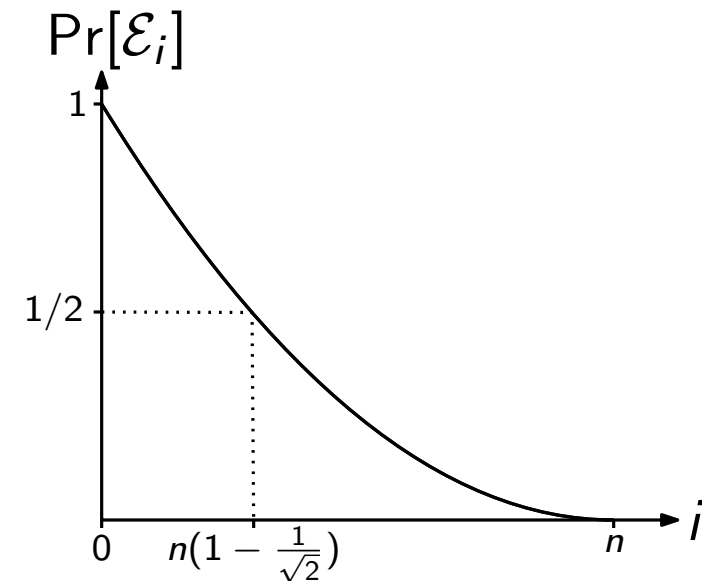
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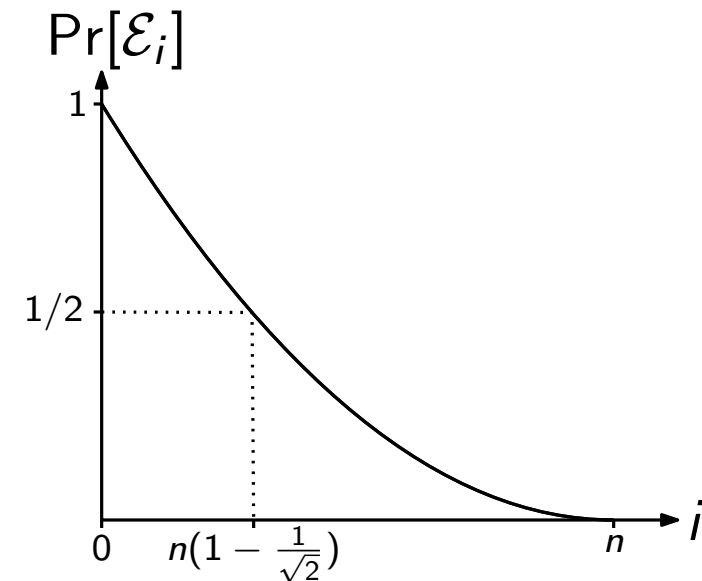
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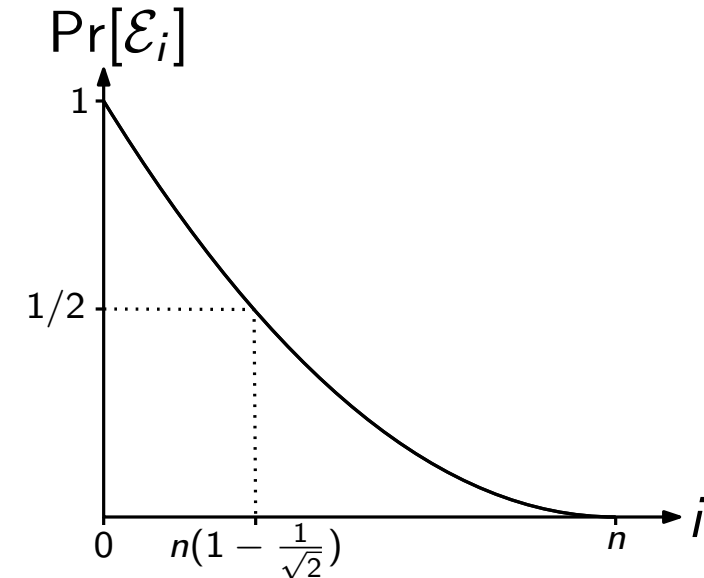
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**KargerStein**( $G_0 = (V_0, E_0)$ )

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if $|V_0| = 2$ then return unique cut-set
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# Karger-Stein: Running Time

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## Solution (essentially by Master Theorem)

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     $\nwarrow$  before calling itself recursively

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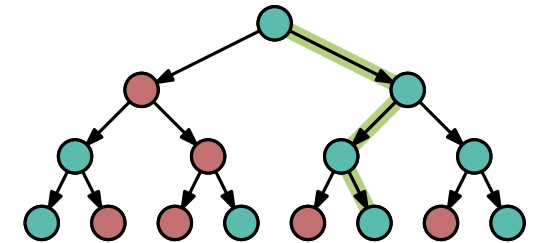
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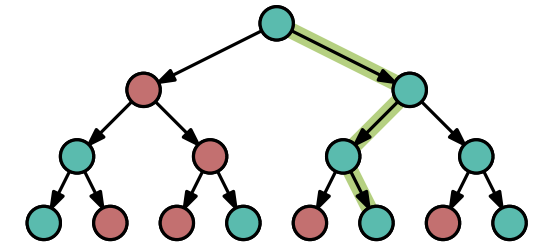
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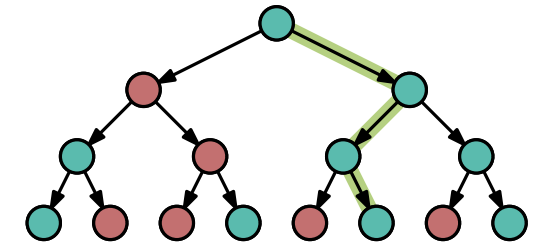
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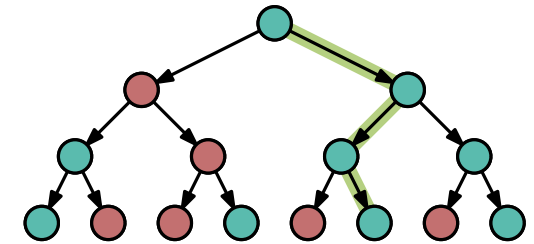
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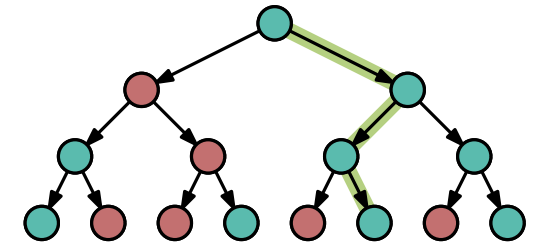
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**Corollary:** Karger-Stein succeeds with probability at least  $p_{\log_{\sqrt{2}}(n)} = \frac{1}{O(\log n)}$ .

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**Theorem:** On a graph with  $n$  nodes, Karger-Stein runs in  $O(n^2 \log(n))$  time and returns a minimum cut with probability at least  $1/O(\log(n))$ .

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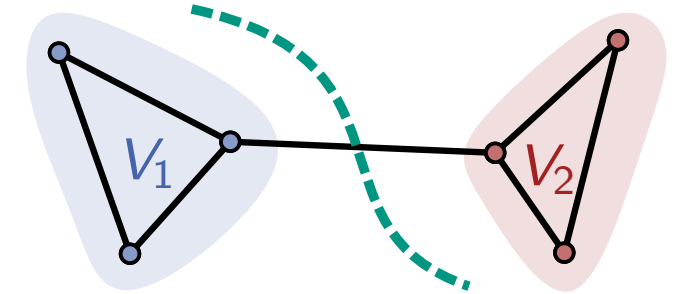
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- Compared to  $O(n^4 \log(n))$  for Karger
- Compared to  $\Omega(n^3)$  for deterministic approaches

# Conclusion

## Minimum Cut

- Fundamental graph problem
- Many deterministic flow-based algorithms ...
- ... with worst-case running times in  $\Omega(n^3)$



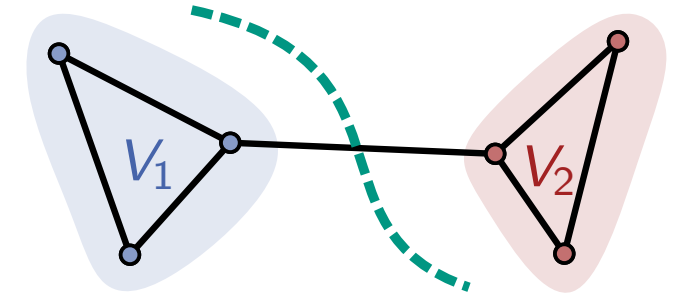
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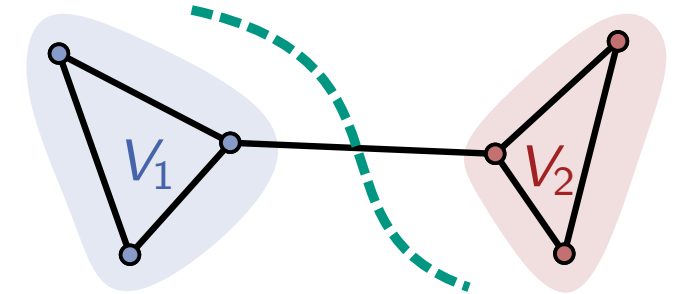
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- Monte Carlo algorithms with and without biases
- Repetitions amplify success probability
- Karger-Stein: Amplify before failure probability gets large



|             |   | Correct Answer |           |
|-------------|---|----------------|-----------|
|             |   | ✗              | ✓         |
| Algo Output | ✗ | true neg       | false neg |
|             | ✓ | false pos      | true pos  |

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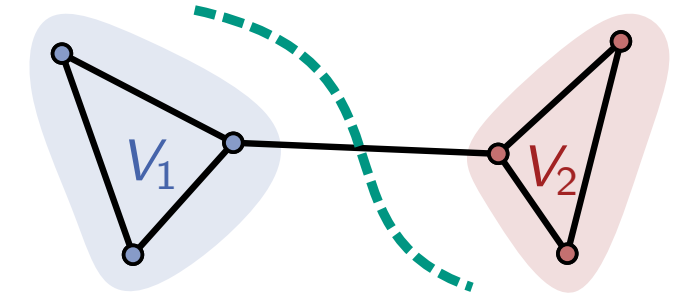
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## Outlook



|             |   | Correct Answer |           |
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“Minimum cuts in near-linear time”, Karger, J.Acm. '00

Success w.h.p. in time  $O(m \log^3(n))$

“Faster algorithms for edge connectivity via random 2-out contractions”, Ghaffari & Nowicki & Thorup, SODA'20

Success w.h.p. in time  $O(m \log(n))$  and  $O(m + n \log^3(n))$

# Possible Exam Questions

- What is a Monte Carlo algorithm?
  - Which variants exist?
- What is meant by probability amplification?
- How does probability amplification work...
  - ... in the case of one-sided error?
  - ... in the case of two-sided error?
  - ... for optimization problems?
  - How does the error probability relate to the number of repetitions?
- What is the Minimum Cut problem?
  - What do the best known deterministic algorithms achieve?
  - What are success probability and running time of the trivial random cut algorithm?
  - How does Karger's algorithm work?
    - What does  $\Pr[\mathcal{E}_t]$  mean, and how did we estimate this probability?
    - What follows for the running time and success probability?
  - How is the algorithm by Karger and Stein obtained from Karger's algorithm?
    - How did we estimate the success probability and running time?
    - How do we achieve a success probability of  $1 - \frac{1}{n}$ ?