

Mixtures & Monitoring

(work in progress)

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Gaussian Mixture Reduction

approximating functions

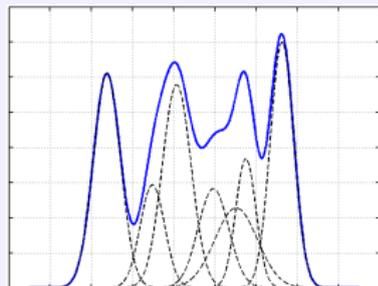


Introduction

Motivation

Gaussian Mixtures (GMs)

- weighted sum of gaussians: $G = \sum_{i=1}^N w_i \cdot g_i$
- universal function approximator
- versatile applications:
 - machine learning
 - density estimation
 - ...



Problems in Application

- recursive processing of GMs
- number of components grows rapidly (exponential)

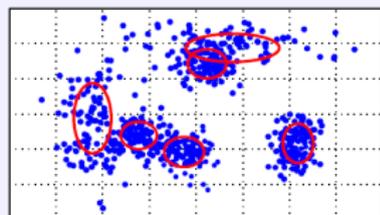


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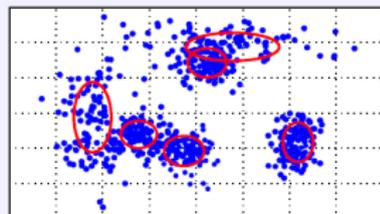


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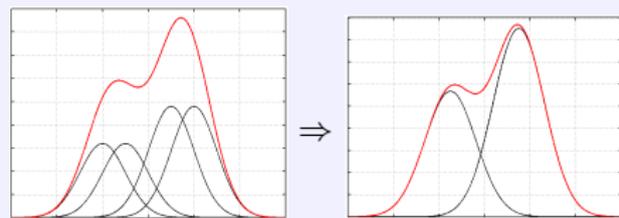
Introduction

Related Work

Classic Algorithms

West, Williams, Runnalls, . . .

- top-down approaches
- greedy merging of components

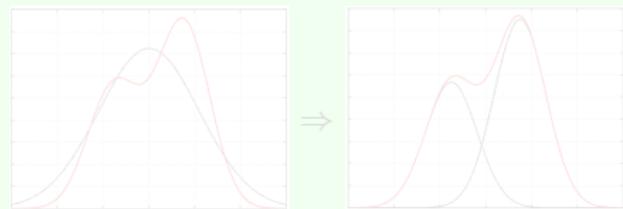


- slow or good quality

Modern Algorithm

Progressive Gaussian Mixture Reduction

- bottom-up method
- successive construction of approximated mixture



- average fast and better quality



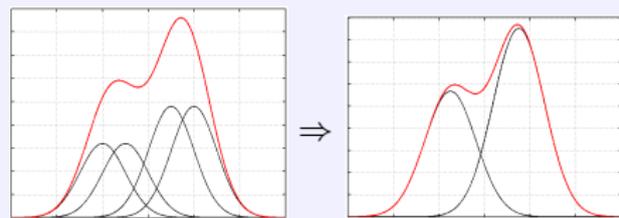
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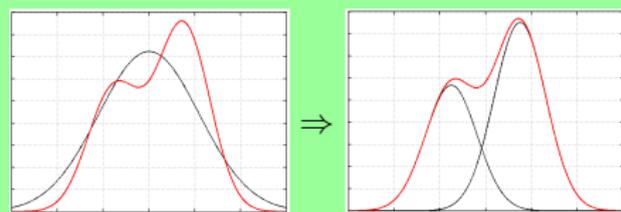


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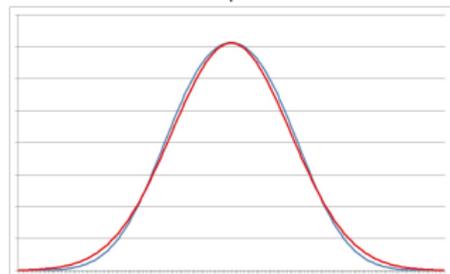
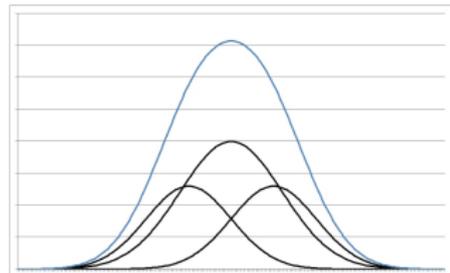
Clustering Algorithm

Problem formulation

Gaussian Mixture Reduction

- *given:*
gaussian mixture $G = \sum_{i=1}^N w_i \cdot g_i$
- *wanted:*
approximation $A = \sum_{j=1}^K w_j \cdot a_j$
minimizing a distance measure to G (i.e. ISD)

(joint work with Marco Huber at ISAS)



Clustering Algorithm

Initial Ideas

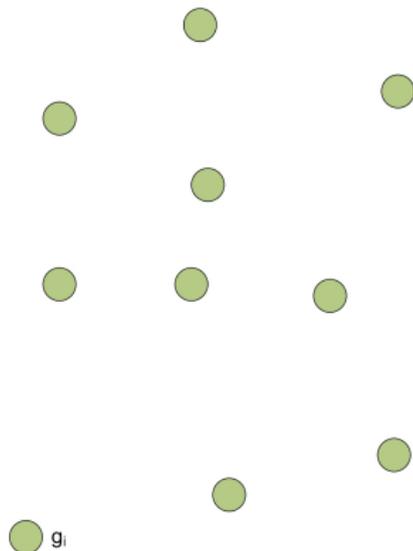
Approach with Algorithmics - P.o.V.

Idea: clustering / facility location

- Consider $g_{1..N}, a_{1..K}$ as points on a plane
- Separate $g_{1..N}$ into K groups (clustering), each with an associated cluster center a_j

Goal:

- Minimize distance measure $d(g_i, a_j)$ within each group j for all group members g_i



Clustering Algorithm

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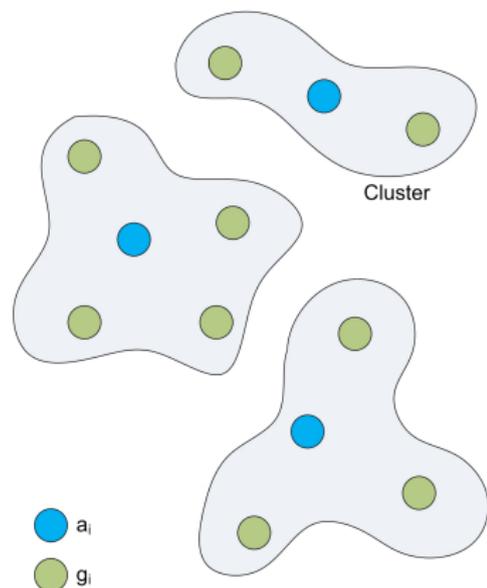
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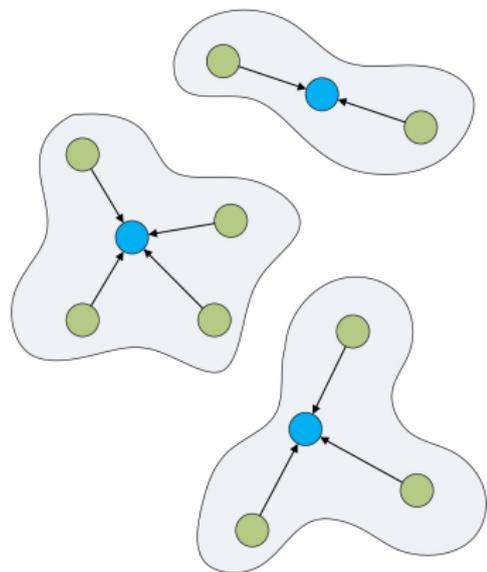
Description of the algorithm - 1

Clustering algorithm

- loosely based on Lloyd's algorithm

Initialisation

- generate initial approximation $A = \{a_j\}$
 \hookrightarrow yields initial cluster centers
 (here: using Runnalls' algorithm)
- compute initial assignments of Gaussians $g_{1..N}$
 to cluster centers $a_{1..K}$: $center(\cdot) : g_i \rightarrow a_j$
 (here: using Kullback-Leibler discrimination)



Clustering Algorithm

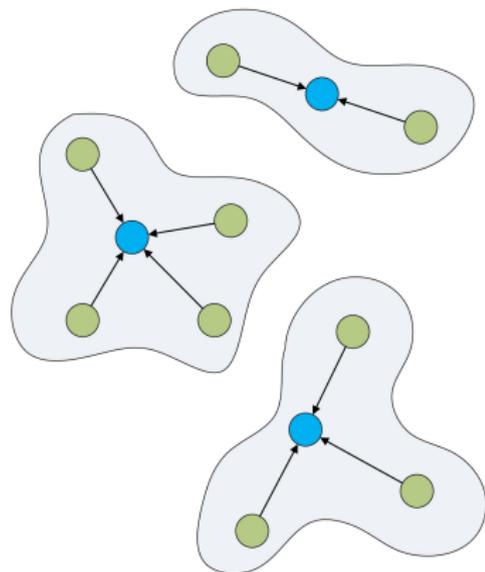
Description of the algorithm - 2

Program Flow

- **iterate** through all Gaussians $g_{1..N}$, for each
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- **update** cluster center a_j
 - Gaussian with weight, mean and variance equal to $\sum_{center(g_{i=1..N})=a_j} w_i \cdot g_i$

Comment

- Iteration order is important!



Clustering Algorithm

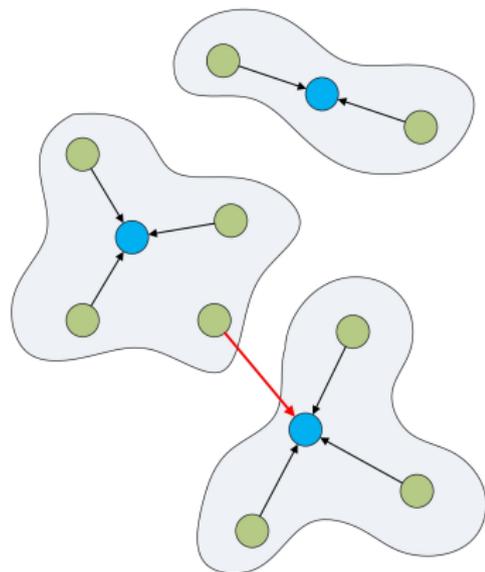
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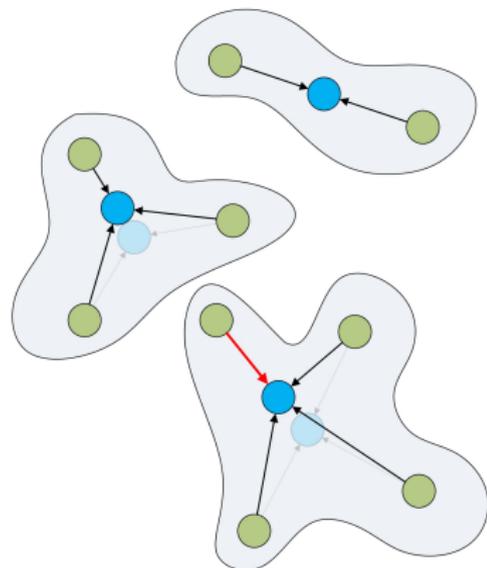
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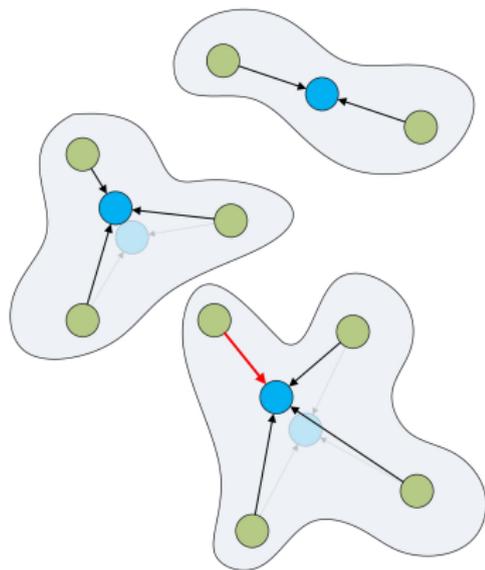
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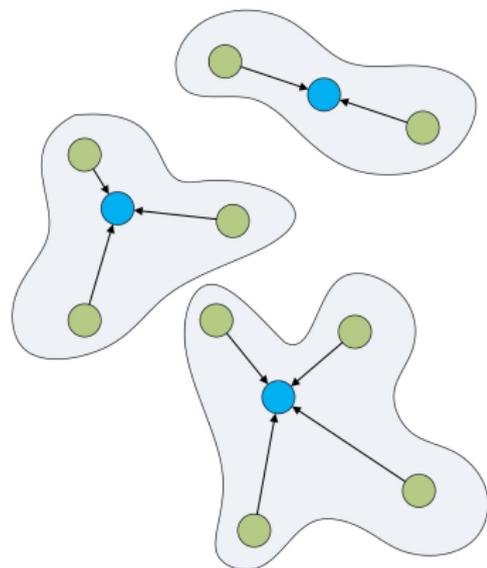
Description of the algorithm - 3

Termination

- repeat iterating until
 - quality of approximation is adequate
 - center assignments stay constant

Postprocessing

- Solution usually *not optimal*
- apply *Newton approach* to improve solution
 - Clustering algorithm yields solution close to a local optimum
 - Newton approach reaches local optimum



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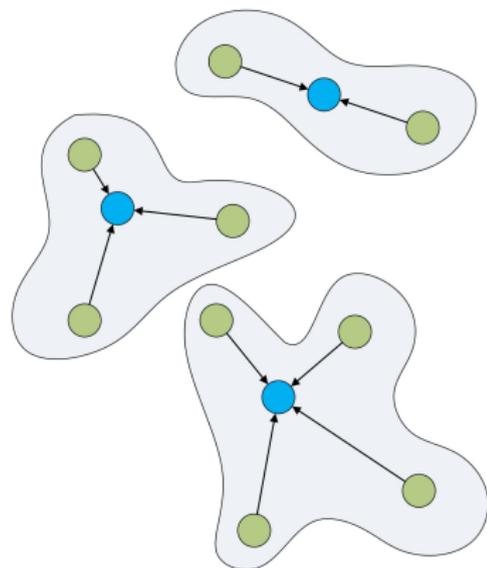
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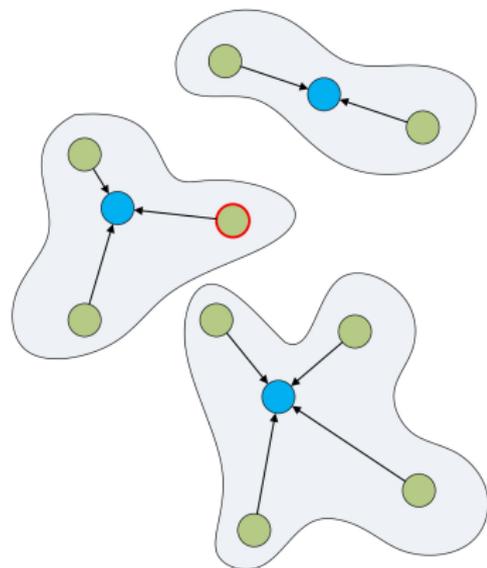
Clustering Algorithm

Description of the algorithm - 3

Distance measure $d(g_i, a_j)$ in use

- ISD between original mixture density G and an approximation A'
- A' equals the current approximation, only g_i is reassigned to center a_j

ISD: normalized Integrated Squared Distance between two functions



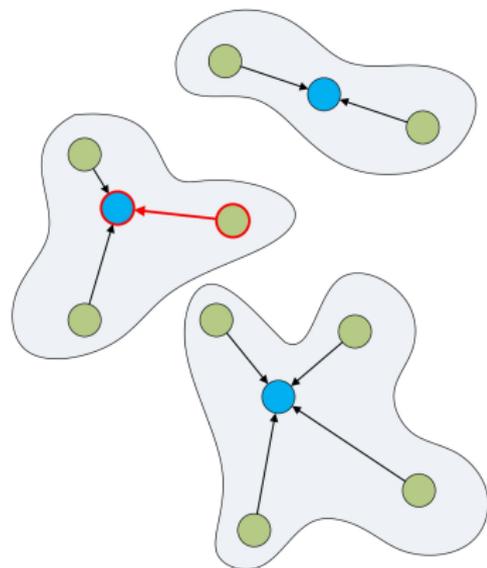
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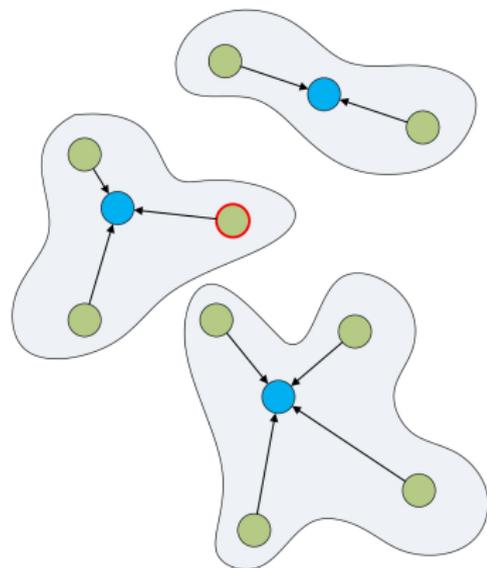
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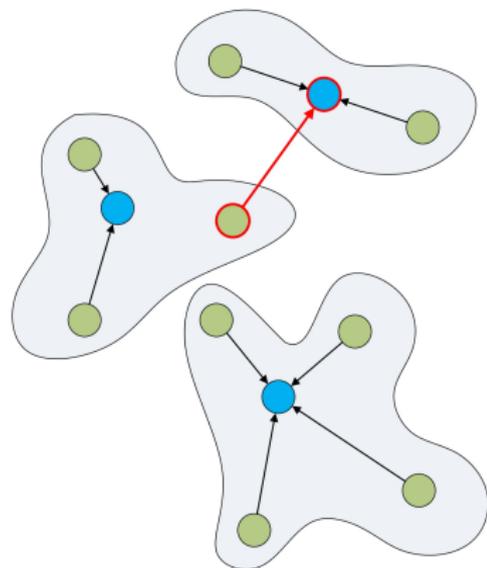
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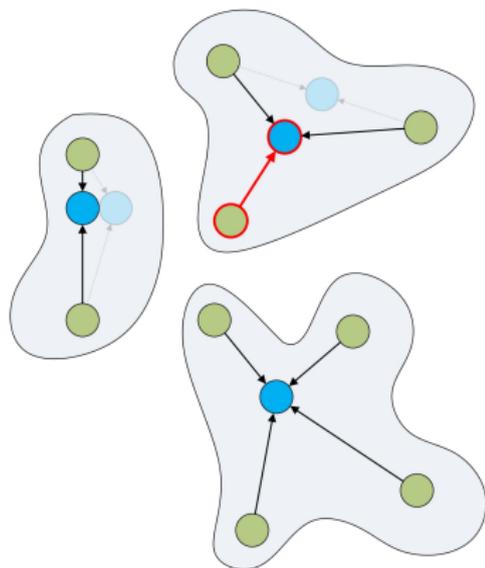
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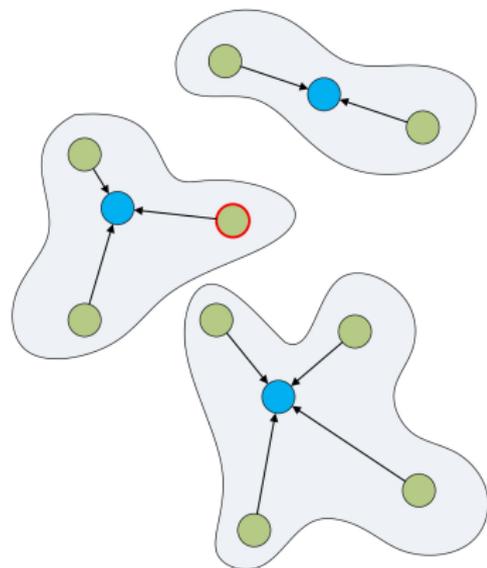
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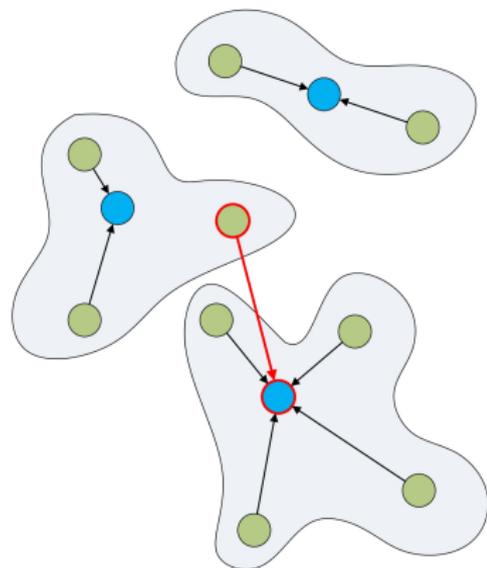
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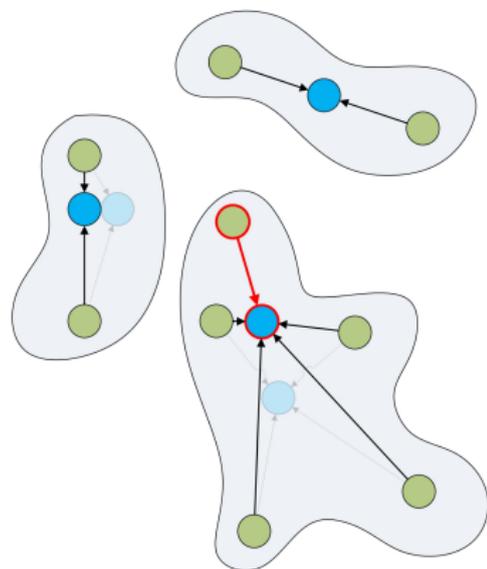
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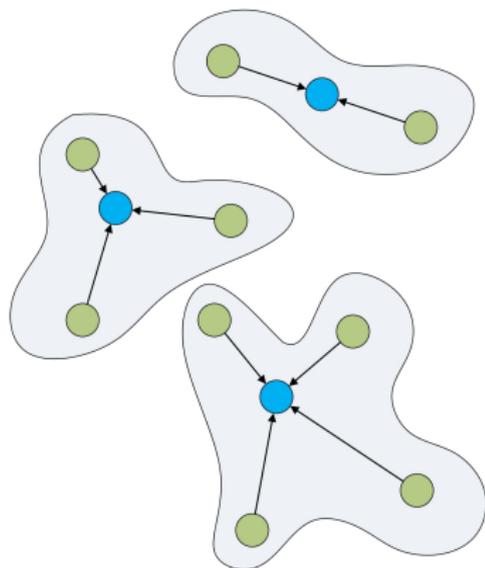
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Preliminary results

Numbers

Running times and approximation quality

algorithm	N	K	running time	approx. error
Clustering	100	5	0.79s	3.10 ± 2.60
	100	10	1.09s	0.88 ± 0.74
	200	5	2.37s	1.99 ± 0.96
	200	10	3.04s	0.67 ± 0.32
	400	5	8.15s	1.30 ± 0.34
	400	10	9.53s	0.54 ± 0.11
West*	200	10	0.04s	3.81
Williams*	200	10	57.92s	1.03
PGMR*	200	5	4.78s	0.64

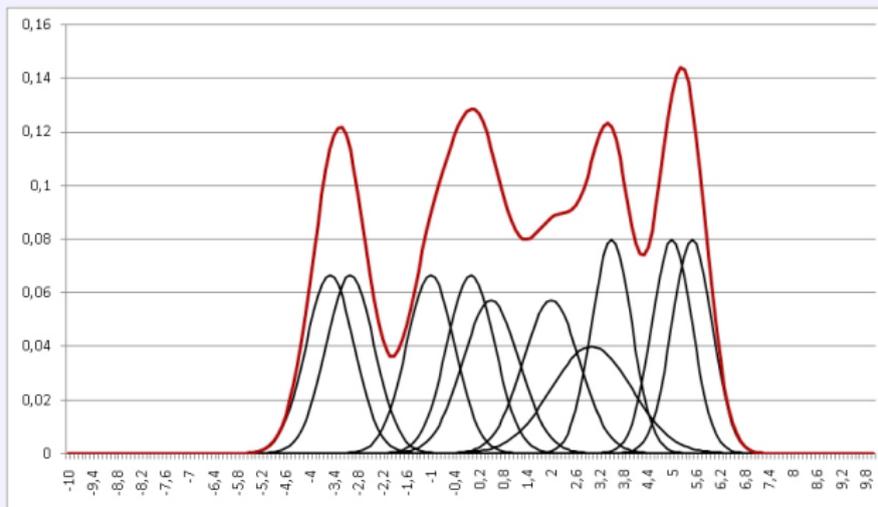
* results taken from [HuberHa08]



Preliminary results

Graphical Analysis

Function Plots



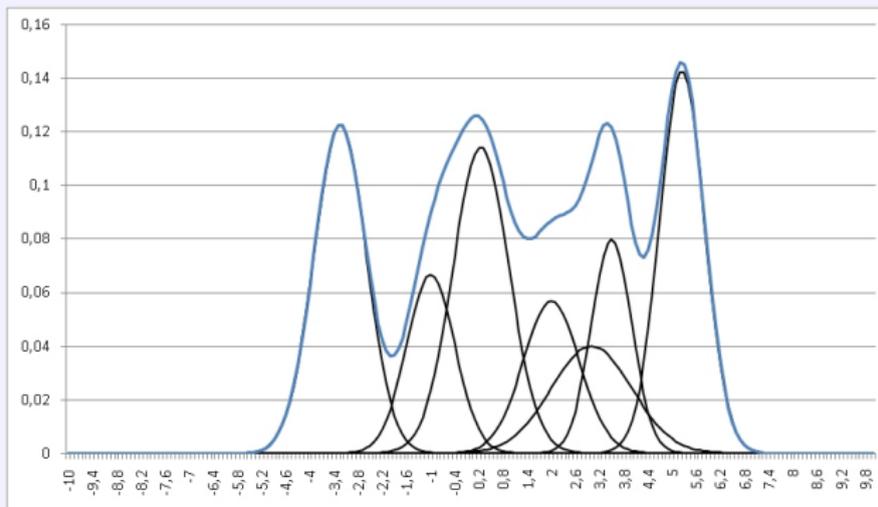
original gaussian mixture density (10 components)



Preliminary results

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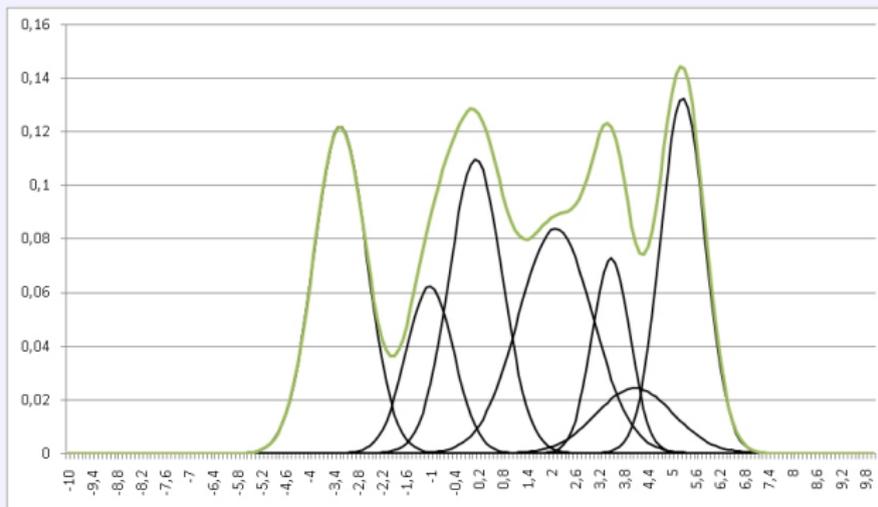
Clustering approximation (7 components) - error: 1,18%



Preliminary results

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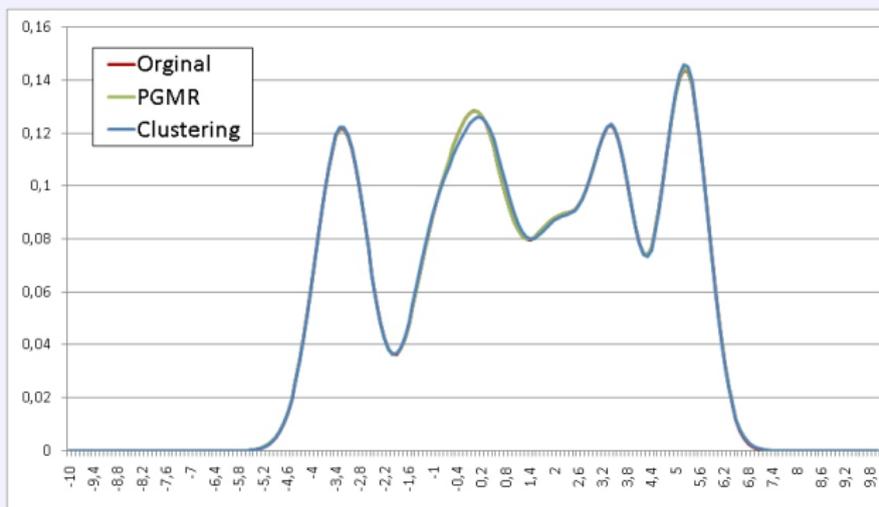
PGMR approximation (7 components) - error: 0,22%



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comparison of PGMR and Clustering



- II -

Area Monitoring

energy-efficient, sensor-based

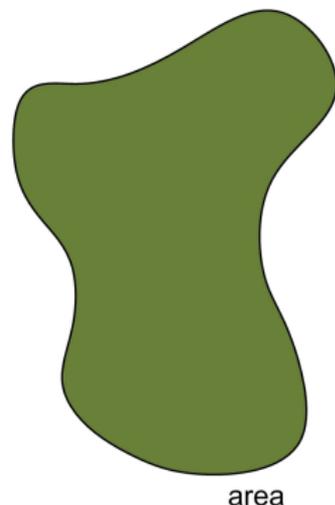


Motivation

Overview - 1

Area Monitoring

- **Task:**
Permanent monitoring of an area
(e.g. temperature, intrusion detection, ...)
- **Tools:**
Wireless sensor nodes
 - limited power supply
 - more sensors spread than necessary
- **Idea:**
Activate only as many sensors as necessary
↪ maximize lifetime

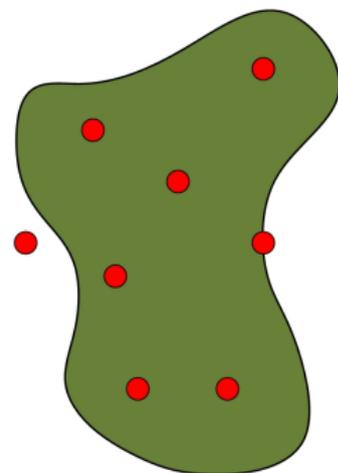


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● active sensor nodes

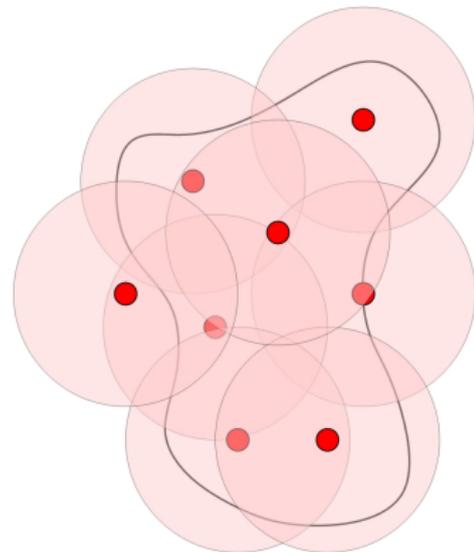


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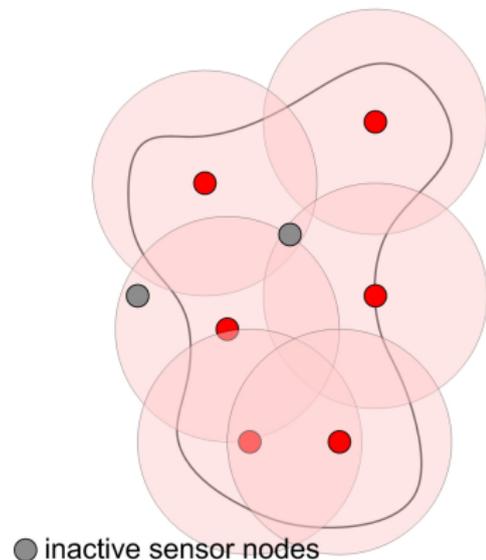


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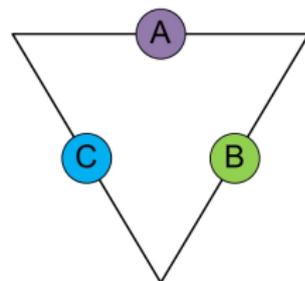


Motivation

Overview - 2

Example

- Sensors A, B, C with equal capacity
 - 3 possible covers: AB, BC, AC
- (a) Let AB be active for $t = 1.0$
↪ after $t_{total} = 1.0$, no further covers possible
- (a) Let AB be active for $t = 0.5$,
then, let BC active for $t = 0.5$,
then, let CA active for $t = 0.5$
↪ $t_{total} = 1.5$, lifetime increased by 50%



Problem Denotation

Scheduling of nodes for Lifetime maximization of area Coverage (SLC)

(see [BermanCa04] for previous work)

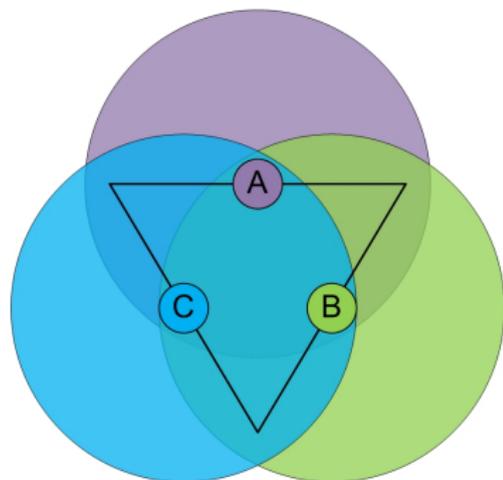


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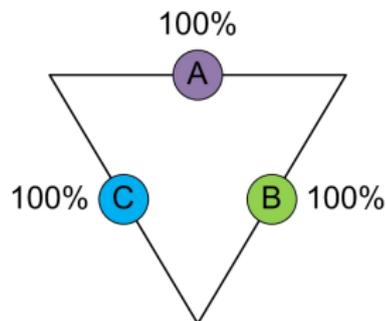
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(a) trivial solution



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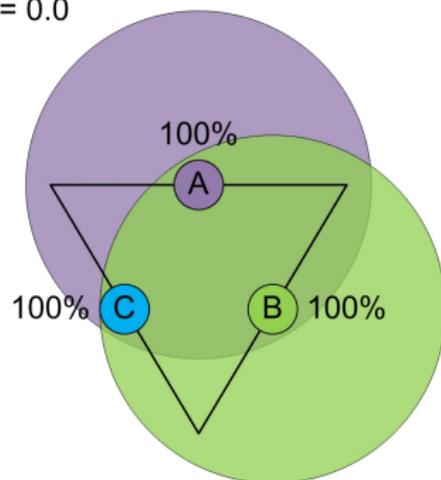
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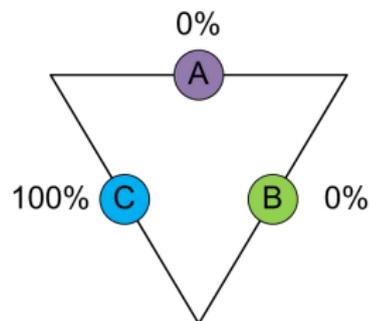
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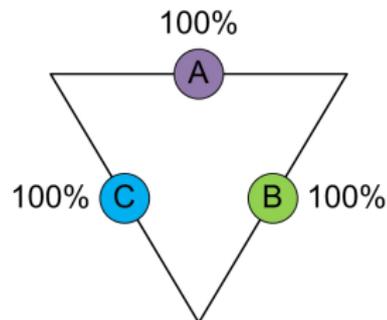
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(b) optimal solution



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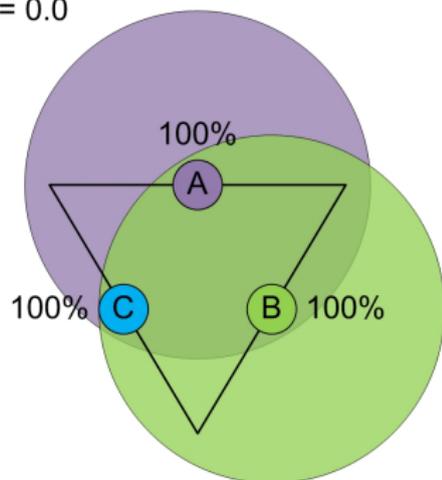
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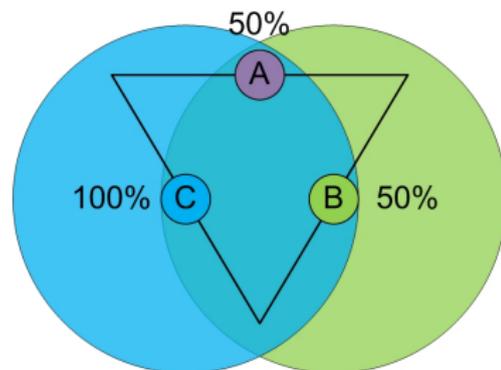
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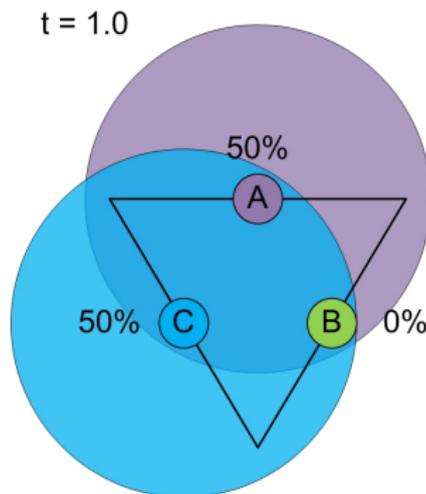


Motivation

Overview - 2

Example

- Sensors A, B, C with equal capacity
 - 3 possible covers: AB, BC, AC
- (a) Let AB be active for $t = 1.0$
 \hookrightarrow after $t_{total} = 1.0$, no further covers possible
- (a) Let AB be active for $t = 0.5$,
 then, let BC active for $t = 0.5$,
 then, let CA active for $t = 0.5$
 $\hookrightarrow t_{total} = 1.5$, lifetime increased by 50%



Problem Denotation

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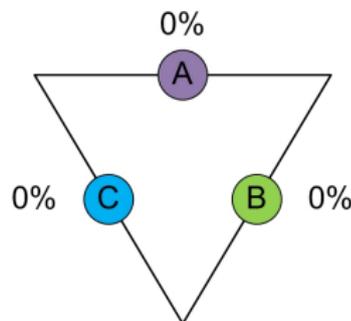
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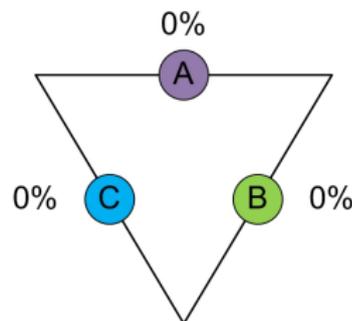
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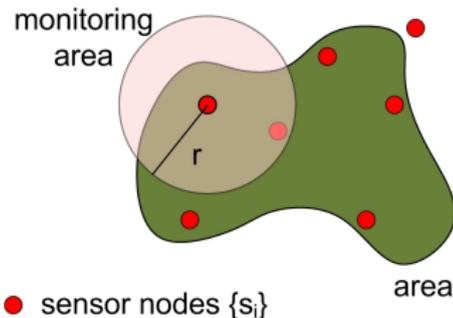


Problem Formulation

Model Description

Given:

- arbitrary area
- N sensor nodes $\{s_i\}$, with
 - fixed position
 - circular monitoring area with radius r
 - limited capacity c_i



Wanted:

- Maximum time T , the whole area can be monitored (**lifetime**)
- A feasible solutions includes:
 - grouping of sensors into M covers $\{C_j\}$, each monitoring the whole area
 - durations $\{t_j\}$, for which each cover C_j is active (**scheduling**)



Problem Formulation

Formulation with Linear Programming (LP)

LP formulation

maximize: lifetime T

$$T = \max\{\mathbf{1}^T \mathbf{t} \mid \mathbf{t} \in \mathbb{R}^M\}$$

subject to: limited node capacities $\{c_i\}$

$$\sum_{j=1}^M A_{i,j} t_j \leq c_i \quad i = 1, \dots, N$$

- t_j : duration for which cover \mathcal{C}_j is active
- $A_{i,j}$: 1, if node s_i in cover \mathcal{C}_j is active, 0 otherwise
- c_i : capacity of node s_i



Problem Formulation

Remaining problems

Solution by CPLEX

- **General conception:**
problem phraseable as LP \rightarrow solvable with CPLEX
- **But:**
#covers M is exponential in #nodes N
- **Thus:**
approximation algorithm required for large instances ($N > 100$)



Hardness of SLC

- Problem is NP-complete
(remains so for squared areas)
- Proof by reduction of **Minimum Dominating Set**



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Approximation Algorithm

Preliminaries

Approach

- Relax two attributes to provide a fast approximation algorithm
 - sensor radii r
 - maximum lifetime T



Naming Conventions

- T_r : feasible solution of an SLC instance with sensor radii r
- $T_r = opt_r$: optimal solution



Approximation Algorithm

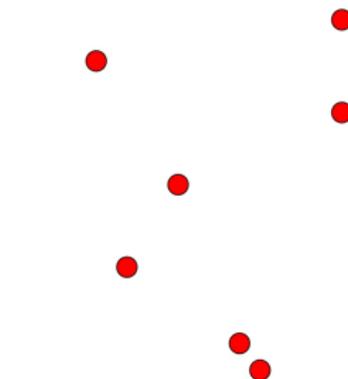
First Relaxation

Sensor Radii

- Relocation of all sensor nodes to a grid of size $r \cdot \delta/2$
- Let algorithm \mathcal{A} provide an α -approximation for this reduced problem
 - \mathcal{A} yields solution for the general problem with $T_r \geq \alpha \cdot \text{opt}_{(1-\delta)r}$

Results

- possibly constant approximation factor by increasing r by $1/(1-\delta)$



• sensor nodes



Approximation Algorithm

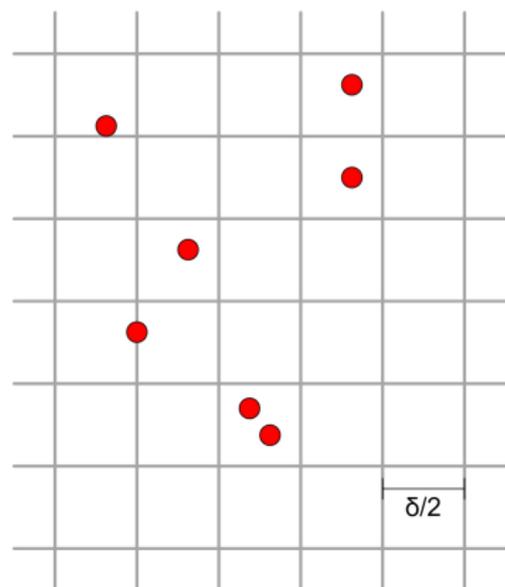
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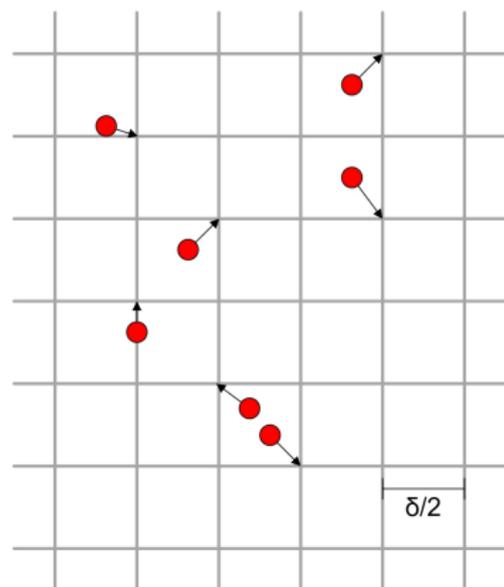
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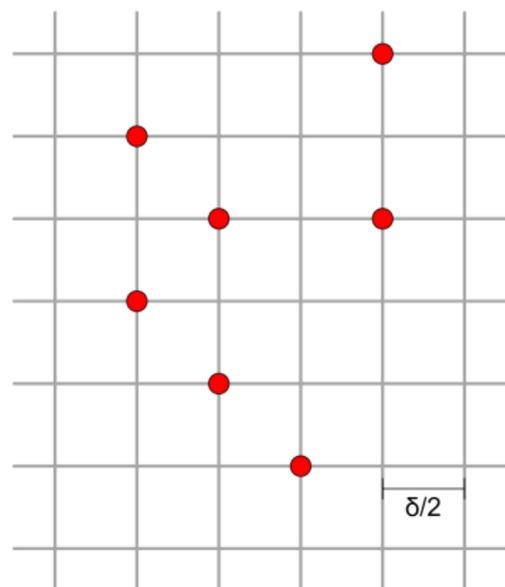
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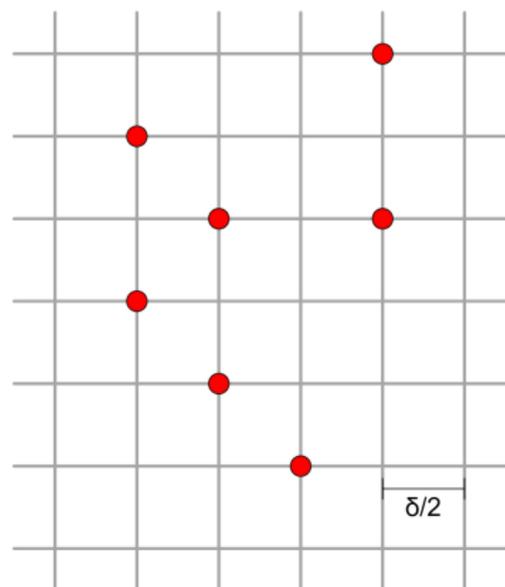
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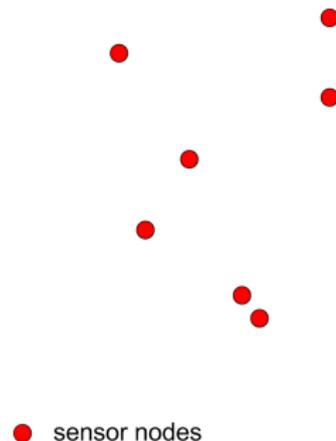
Second Relaxation - 1

Maximum Lifetime

- Generate tiling \mathcal{T} of the area with width $k = \lceil 10/\epsilon \rceil$
- Generate shiftings \mathcal{T}_i of \mathcal{T} by (i, i) with $i \in \mathbb{Z}_k$

Observations for $r = 1$

- each monitoring area
 - is cut by at most 2 of the tilings \mathcal{T}_i ,
 - intersects at most 4 squares



Approximation Algorithm

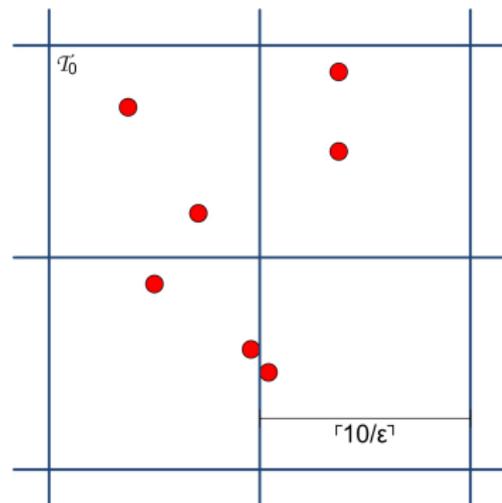
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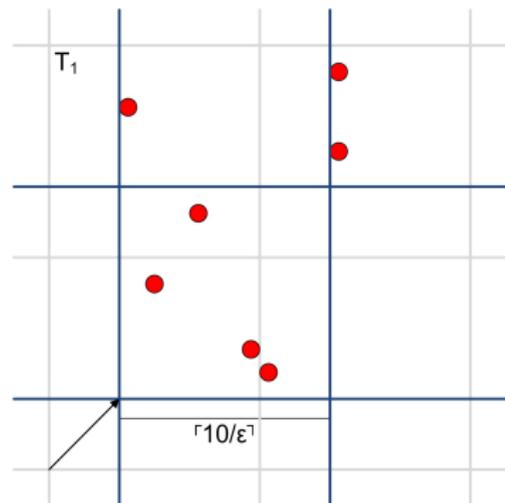
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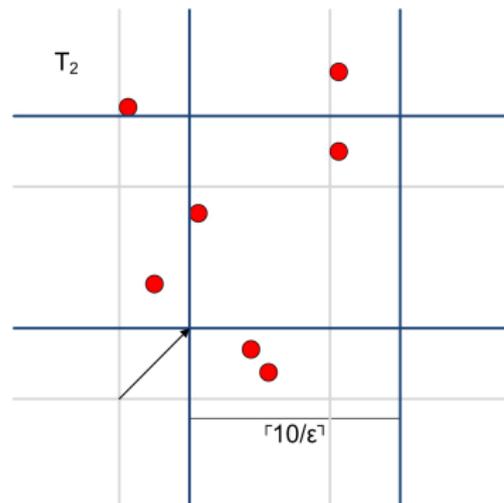
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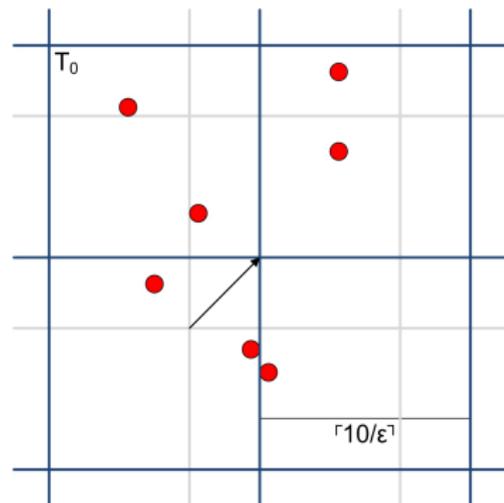
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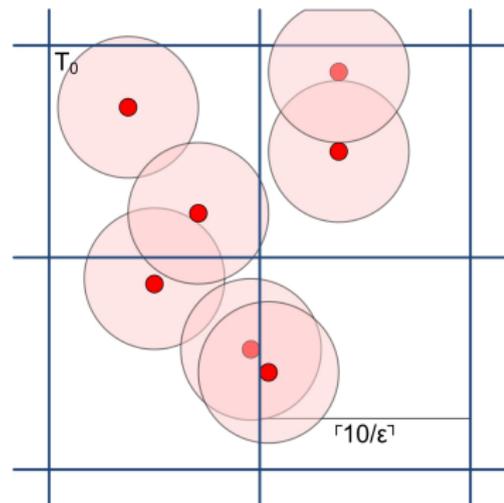
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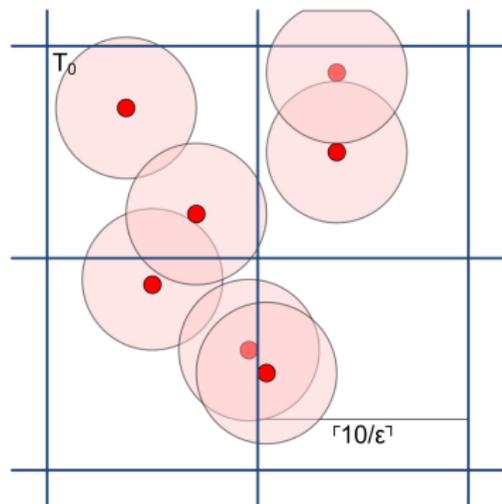
Approximation Algorithm

Second Relaxation - 2

- Let algorithm \mathcal{A} provide an α -approximation for an area of size $k \times k$
 - Run \mathcal{A} for each square of \mathcal{T}_i :
 - $T_1 = \alpha \cdot opt_1$
 - at most 4x excess use of each node
 - Combine solutions of all \mathcal{T}_i weighted by $\frac{1-\epsilon}{k}$:
 - $T_1 = (1 - \epsilon) \cdot \alpha \cdot opt_1$
 - no violation of capacity constraints

Results

- possibly constant approximation factor by reducing T_1 by $(1 - \epsilon)$



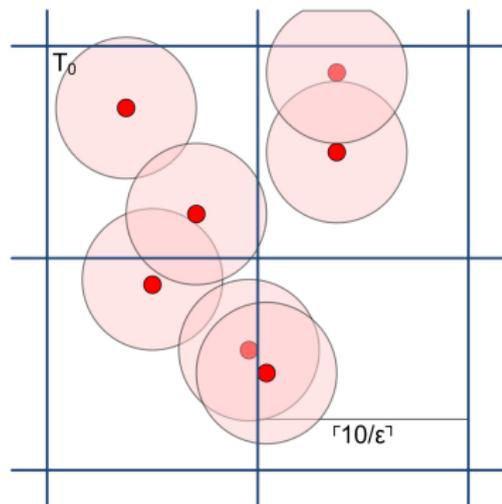
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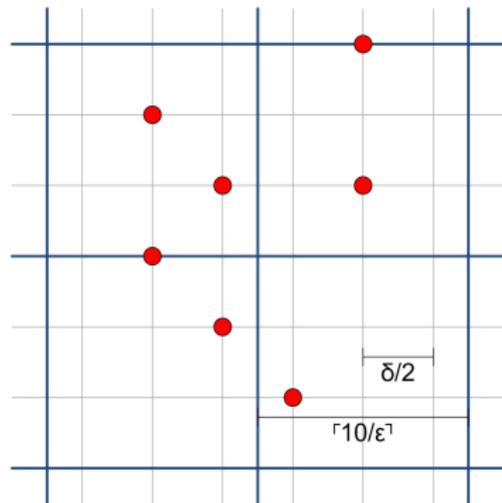
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Combination of both Relaxations

- Let algorithm \mathcal{A} provide an α -approximation for
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Observation

- Only $O(1/\delta^2 \epsilon^2)$ contributing nodes per square
 \rightarrow independent of N !



Approximation Algorithm

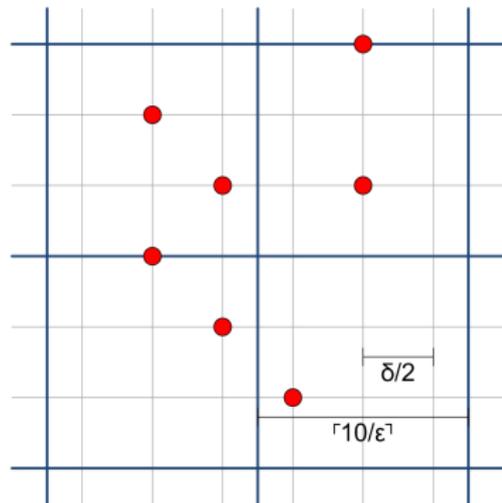
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Approximation Algorithm

Results - 1

Approximation guarantee

$$T_{1/(1-\delta)} \geq (1 - \epsilon) \cdot \alpha \cdot opt_1$$

- $(1 - \epsilon)$: Segmentation of the area into smaller squares
- α : Approximation guarantee of algorithm \mathcal{A}
- opt_1 : Restriction of sensor positions to a grid

Applied relaxations

- Sensor radii can be larger than r
- Maximum lifetime can be smaller than the optimum



Approximation Algorithm

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Approximation Algorithm

Results - 2

Asymptotic running time

$$O\left(N + 1/\epsilon \cdot \frac{\epsilon^2 \cdot N}{opt_1} \cdot f\left(O(1/\delta^2 \epsilon^2)\right)\right)$$

- $O(N)$: relocation of sensor nodes to grid points
- $O(1/\epsilon)$: Number of tilings \mathcal{T}_i
- $O(\frac{\epsilon^2 \cdot N}{opt_1})$: Number of squares to be considered per tiling
- $O(f(O(1/\delta^2 \epsilon^2)))$: Running time of algorithm \mathcal{A}

Observation

- Overall running time is linear in N
- Running time of \mathcal{A} independent of N , allowed to take exponential time



Approximation Algorithm

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- Overall running time is **linear in N**
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- III -
Conclusion
Summary and Outlook



Summary and Outlook

Gaussian Mixture Reduction

Summary

- provided **point of view of algorithmics**
(up to now only approaches from numerics)
- fast **clustering approach**
(PGMR yields better approximations but takes longer)

Outlook

- apply different initialization algorithms (**hierarchical approach?**)
- evaluate different distance measures (**speed-up?**)
- **student thesis** in cooperation with Marco Huber (ISAS)



Summary and Outlook

Area Monitoring

Summary

- Proof of **NP completeness**
(omitted in this talk)
- **Linear-time, constant-factor approximation scheme**
([BermanCa04]: $O(n \log n)$ algorithm with similar approximation guarantees)

Outlook

- **Implementation** of approximation algorithm
(applying exact algorithm implemented with CPLEX)
- Generalisation to **arbitrary** (convex) **monitoring areas** and **general metriks**
(David Steurer - Princeton University)



Time for questions

Thank you,
for your attention!



References

[HuberHa08] M. Huber and U. D. Hanebeck, "Progressive Gaussian Mixture Reduction", in *Proceedings of the 11th International Conference on Information Fusion (Fusion 2008)*, Cologne, Germany, July, 2008

[BermanCa04] P. Berman, G. Calinescu, C. Shah, and A. Zelikovsky, *Power efficient monitoring management in sensor networks*, in "Wireless Communications and Networking Conference", 2004

