

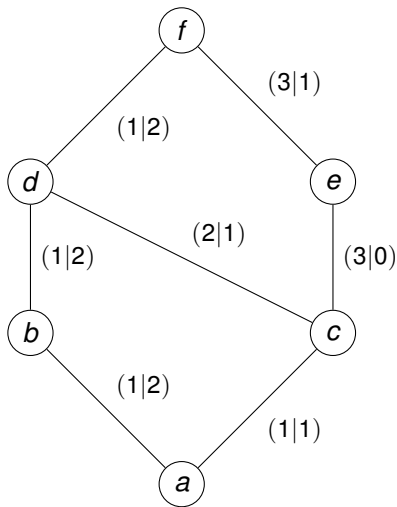
# Flexible Route Planning with Contraction Hierarchies

Robert Geisberger, **Moritz Kobitzsch** and Peter Sanders –  
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Institute for Theoretical Computer Science, Algorithmics II

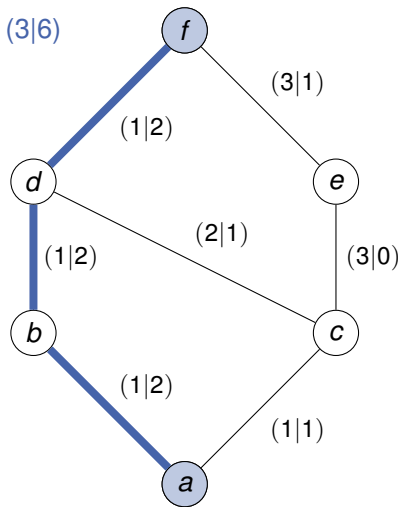
# Motivation

- route planning becomes ubiquitous
- route planning services  
e. g. Google Maps
- wide spread generates wide variety of interests
- multiple optimization criterias possible (e.g. (time|cost) )



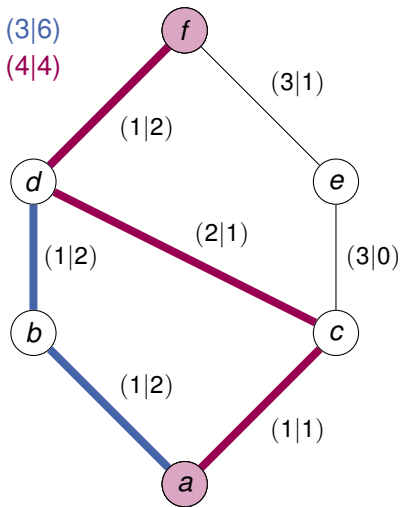
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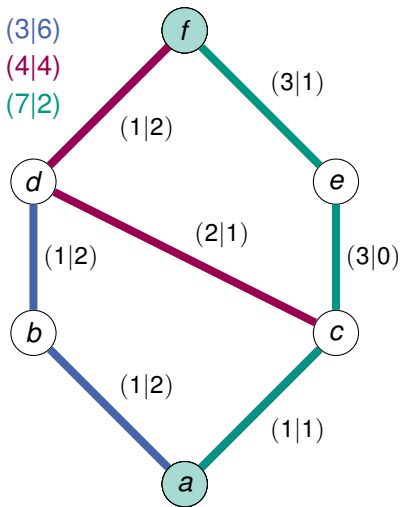
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# Just imagine...

Google maps  Search Maps [Show search options](#)  
Find businesses, addresses and places of interest.

Get Directions [My Maps](#)

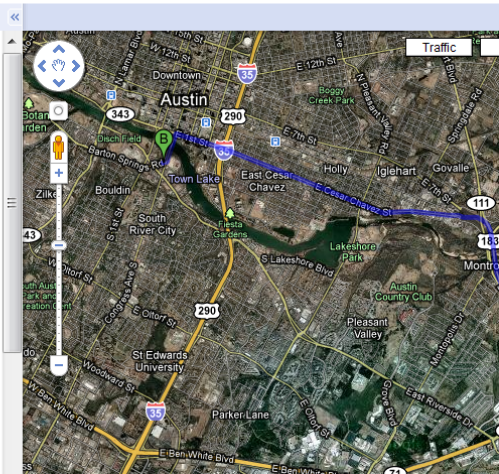
[Add Destination - Show options](#)

By car

Also available:  Public Transit  Walking

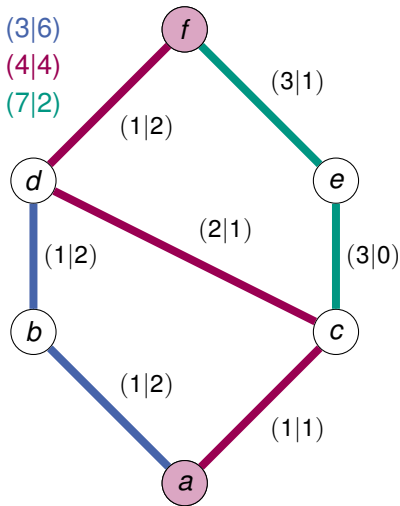
fast cheap

- Austin-Bergstrom International Airport  
Austin, TX 78719
1. Head east on Presidential Blvd 0.6 mi
  2. Slight right to stay on Presidential Blvd 0.5 mi
  3. Turn left at E State Hwy 71 Service Rd 0.2 mi
  4. Take the ramp on the left onto Bastrop Hwy/TX-71 W 1.1 mi
  5. Take the ramp onto US-183 N 1.9 mi



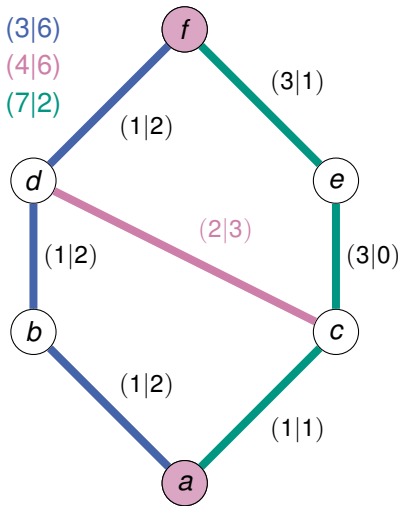
# Pareto Optimality

- find all **non dominated** routes
- $A$  dominates  $B$  if  $A$  is better or equal to  $B$  in every weight term
- may result in an exponential number of routes
- **heuristics necessary** to gain practical algorithms



# Pareto Optimality

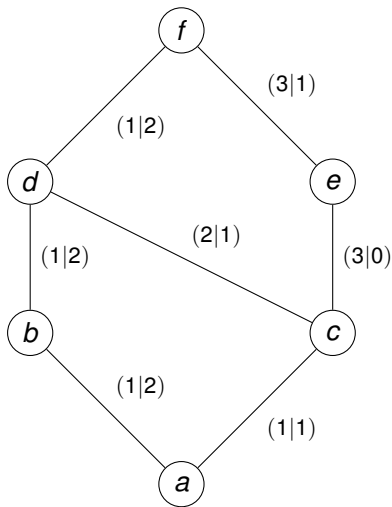
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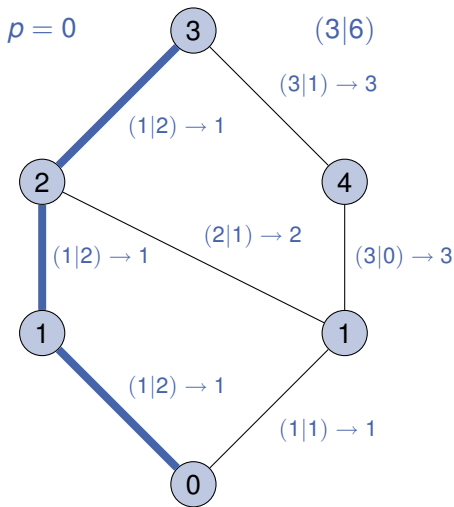
# Parameterized Optimality

- linear combination of weight terms
- $(t|c) \Rightarrow t + p \cdot c$
- preprocessing considers all possible parameter values
- query for fixed parameter  $\Rightarrow$  single criteria techniques
- parameter range allows to select maximal impact of weight terms



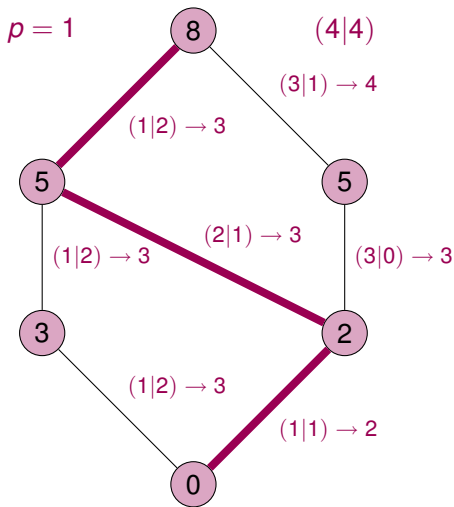
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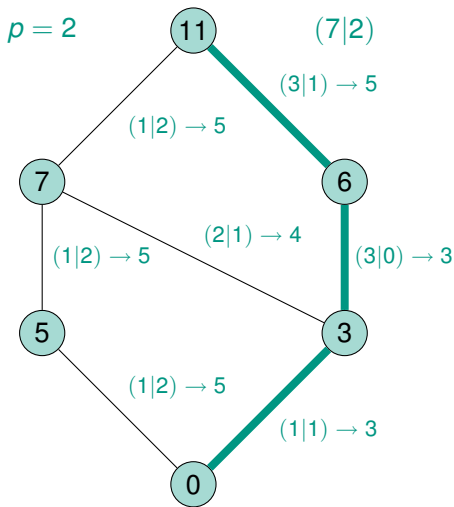
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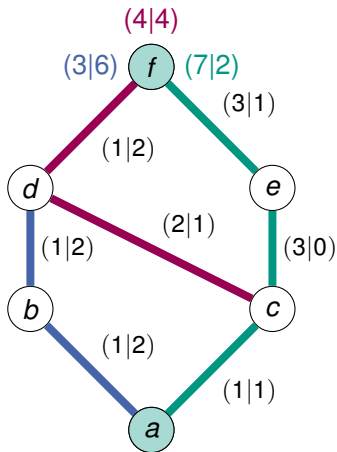
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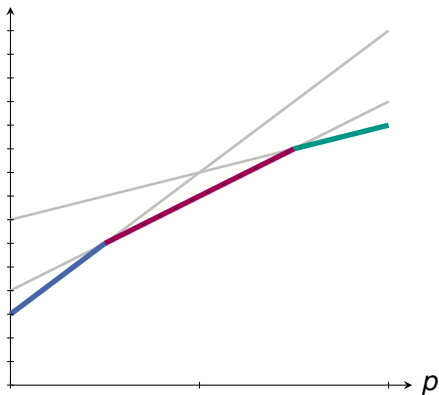


# Parameterized Weight Functions

- the distance function  $d(a, f)$  for two nodes  $a, f$  is concave
- monotone due to positive weight terms

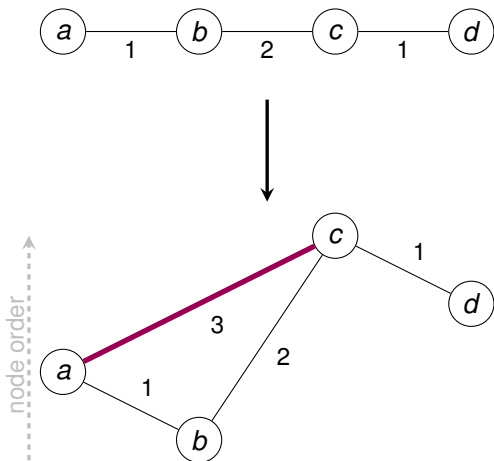


$d(a, f, p)$



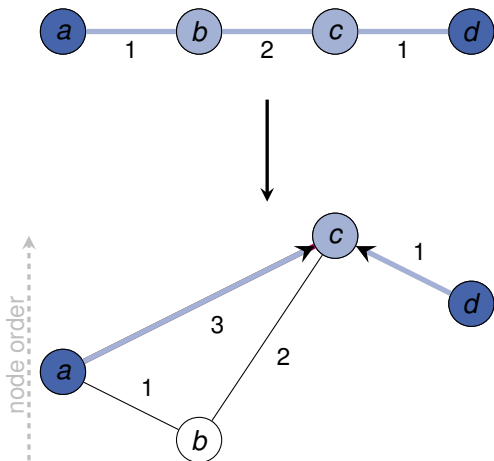
# Contraction Hierarchy Routing

- order nodes by importance  $\{v_1, \dots, v_n\}$
- **contract** in this **order**
- **preserve original distances** by adding **shortcuts**
- necessity of shortcuts decided by **witness paths**
- query only relaxes edges to more important nodes

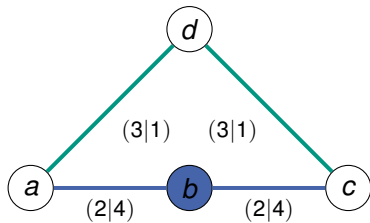


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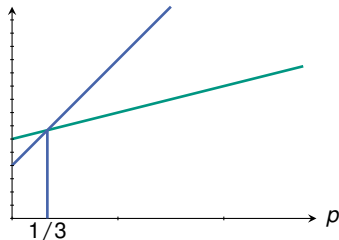
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- shortcuts in flexible scenario if  $\exists p : (a, b, c)$  is the only shortest path
- necessity of shortcuts only on continuous intervals  $\Rightarrow$  store **necessity interval** in edges
- necessity interval on **average** deductable from **two single criteria Dijkstra queries**
- query uses only necessary edges

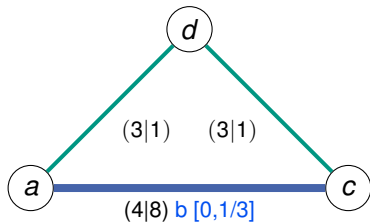


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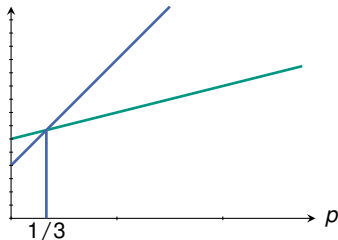




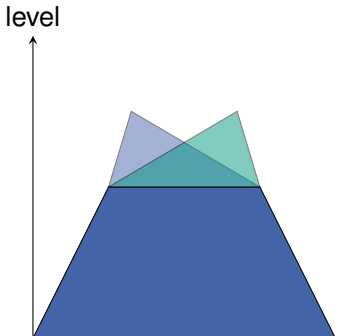
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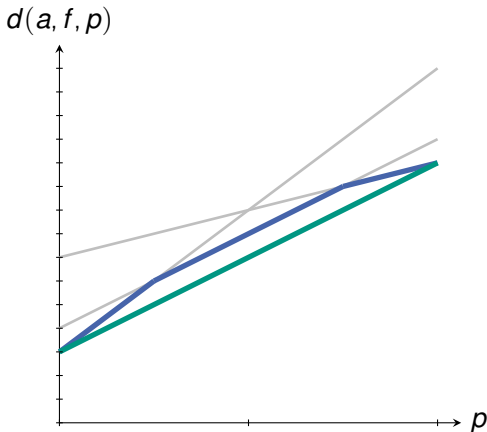


- single node order not practical for wide parameter range
- a lot of shortcuts for all parameter values
- split parameter interval with heuristics
- repeat as necessary
- buckets to support fast scanning of necessary edges

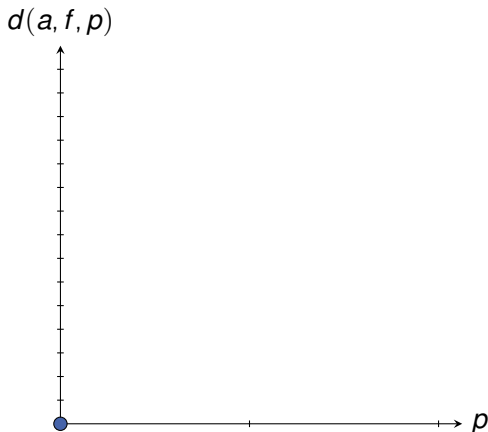


# Core-ALT for flex-CH

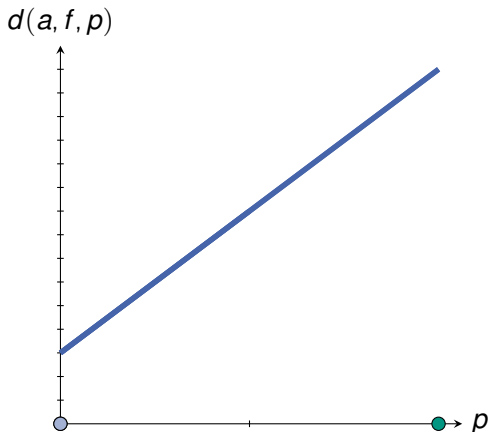
- core based approach to
  - speed up preprocessing (uncontracted core)
  - speed up query (contracted core)
- uses ALT algorithm on  $|k|$  **topmost** nodes
- adaptable to flexible scenario with **linear interpolation**



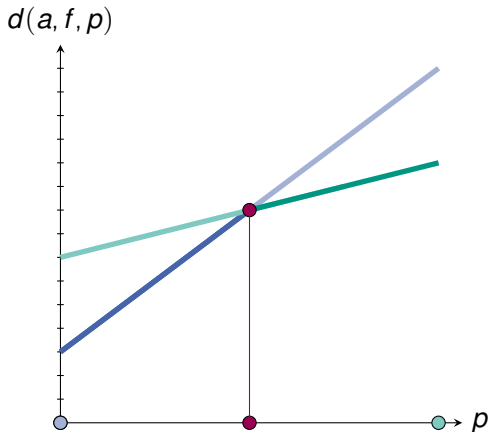
- find **all possible paths**
- profile query with **maximal  $3 \cdot \#paths - 2$**  queries
- approximation: recursion only if improvement larger **more than  $(1 + \epsilon)$**  possible



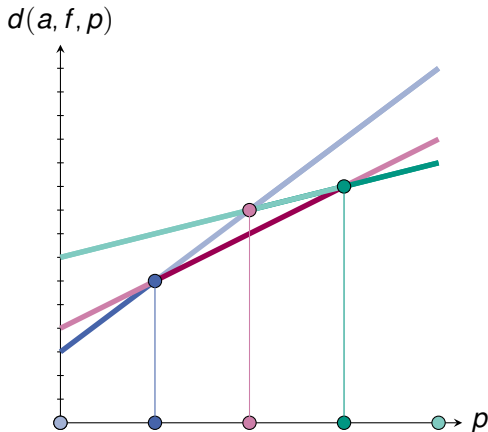
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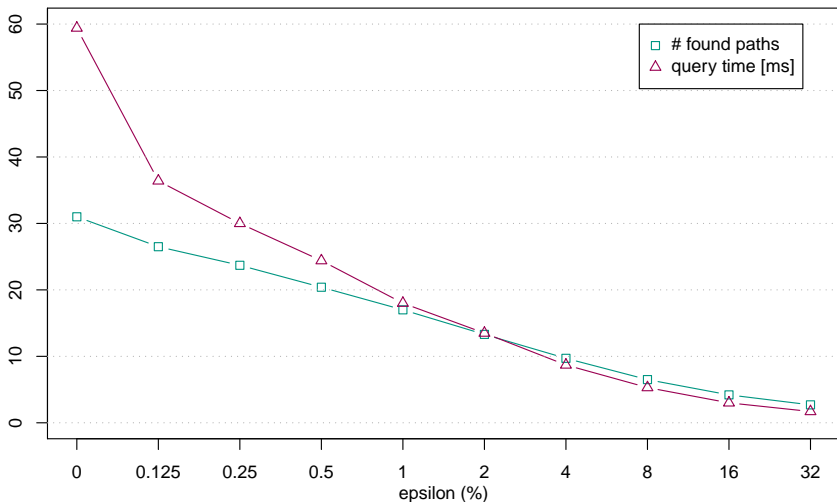
# Experimental results

Table: Preprocessing and query performance for 64 landmarks on the German road network, average over 10 000 queries. (4 692 751 nodes and 10 806 191 directed edges)

core	preproc [hh:mm]	space [B/node]	query [ms]	speedup
-	-	60	2 037.52	1
0	1 : 54	159	2.90	698
uncontracted 5 000	<b>1 : 08</b>	167	2.58	789
contracted 10 000	2 : 07	183	<b>0.63</b>	<b>3 234</b>



# Experimental results



# Comparison to SHARC

Table: Approximated profile search on Western Europe

algorithm	preproc	$\varepsilon$	# paths	time [ms]
flexCH	5 : 15	0.00	12.5	21.9
flexCH	5 : 15	0.01	5.7	6.2
Pareto-SHARC	7 : 12	(no guarantee)	5.3	35.4

# Conclusion

- **exact flexible** routing for server scenarios
- **comparable** even to **single criteria** speedups
- circumvents **problems of Pareto-optimality**
- scales well **through parameter splitting**

# Thank You

Thank you for your attention.

# Questions

Questions?

# Future Work

- mobile implementation
- apply parallelization techniques
- more than two weight terms (?)