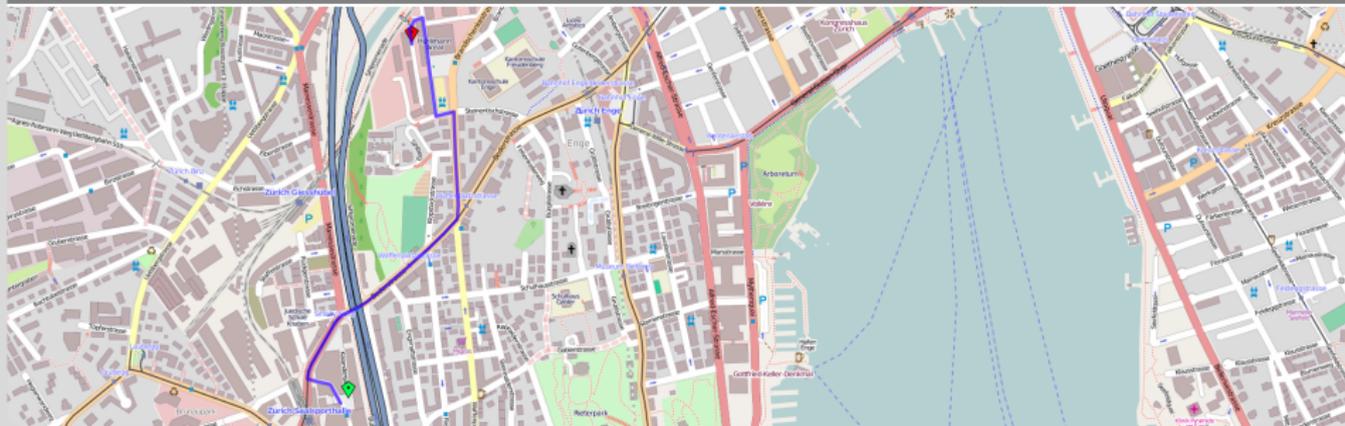


# Advanced Route Planning and Related Topics

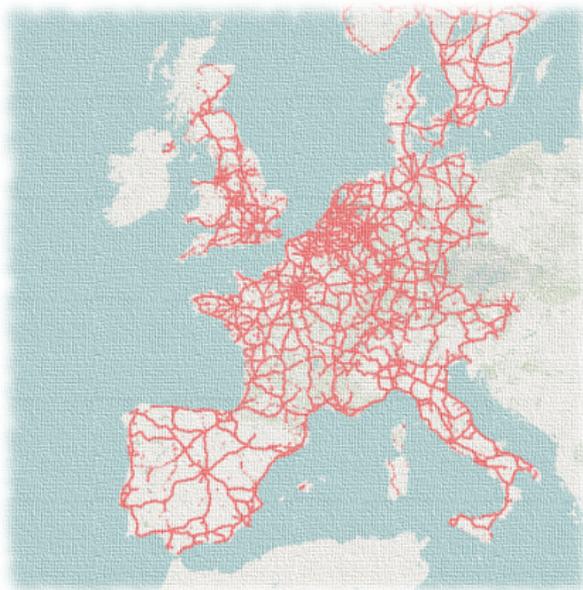
G.V. Batz, M. Kobitzsch, D. Luxen, *P. Sanders*, D. Schieferdecker  
<http://algo2.iti.kit.edu/routeplanning.php>

Department of Informatics, Institute for Theoretical Informatics, Algorithms II



# Agenda of this Talk

- Time-dependent Routing
- Energy-efficient Routing
- Alternative Paths
- Future Route-Planning



- | -

# Time-dependent Routing

# Time-dependent Routing

## Time-dependent **Minimum Cost** Routing

Edge weights are pairs  $(f, C)$

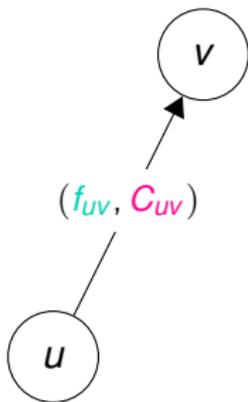
- Travel time function  $f$  : point in time  $\mapsto \Delta$  travel time
- Cost function  $C$  : point in time  $\mapsto$  cost

Kinds of user queries:

- optimal route for fixed departure time  $\tau_0$
- cost profile for departure time interval  $[a, b]$

Special case **FIFO earliest arrival** routing

- $f$  has FIFO-property and  $C := f$

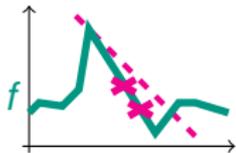


# Time-dependent Routing

## FIFO Earliest Arrival vs. Minimum Cost

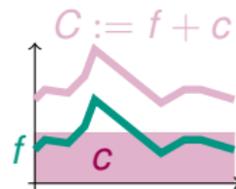
### FIFO earliest arrival Routing

- waiting does not help
- optimal route has **optimal prefixes**
- solved **efficiently** by  
 [TCH09] [ATCH10] [SHARC08] [CALT08] [SHARC10]



Special case of **Minimum Cost** routing:  $C := f + c$

- waiting does not help – **nice**
  - suboptimal** prefixes of optimal routes – **not nice**
  - Solved **inefficiently** by bicriteria **pareto** search
- ⇒ **Difficult** enough!



**Application:** optimize **travel time** +  $p \cdot$  **distance**

# Time-dependent Routing

## FIFO Earliest Arrival Routing with Contraction Hierarchies

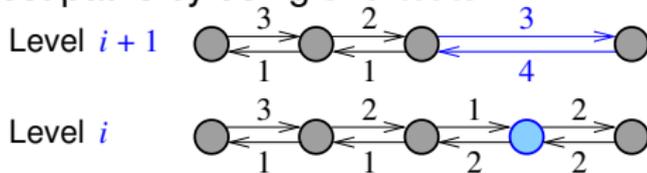
German road network:  $\approx 4.7$  M nodes and  $\approx 10.8$  M edges

method	$\epsilon$ [%]	space ovh. [B/n]	EA query		profile query		error [%]	
			[ms]	SPD	[ms]	"SPD"	MAX	AVG
TCH	–	898	0.85	1 252	1114.96	11.75	0.00	0.00
ATCH	1.0	144	1.15	922	33.27	31.88	0.00	0.00
ATCH	2.5	112	1.24	854	36.56	27.65	0.00	0.00
ATCH	$\infty$	22	1.47	720	77.66	13.66	0.00	0.00
CALT	–	50		280	–	–	0.00	0.00
SHARC	–	150		60		0.02	0.00	0.00
SHARC+ALT	–	219		238	–	–	0.00	0.00
inexact TCH	1.0	118	0.72	1 467	2.96	358.13	1.03	0.27
inexact TCH	2.5	76	0.74	1 429	2.09	506.39	2.44	0.79
approximate CALT	–	50		804		–	13.84	
heuristic sharc	–	137		2 164		1.04	0.61	
space-eff. SHARC	–	68		1 177		–	0.61	
space-eff. SHARC	–	14		491		–	0.61	

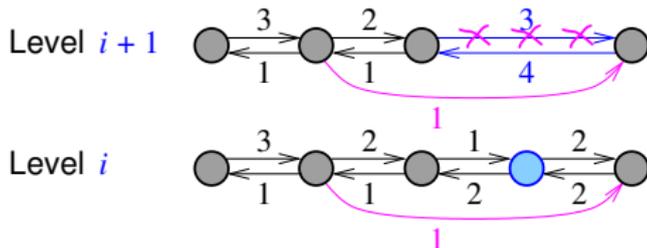
# Time-dependent Routing

## FIFO Earliest Arrival Routing with **Contraction Hierarchies**

- Order nodes by **importance**
- Obtain the **next higher level** by **contracting** the **next** node
- Preserve shortest paths by using **shortcuts**



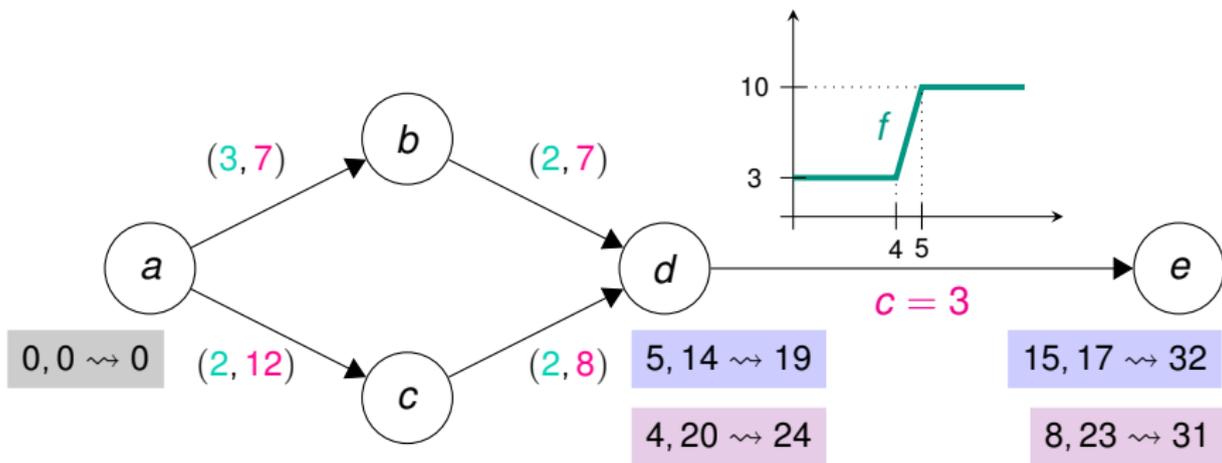
- But** shortcuts are **not always** needed:



**Difficult** if optimal routes can have **suboptimal prefixes**

# Time-dependent Routing

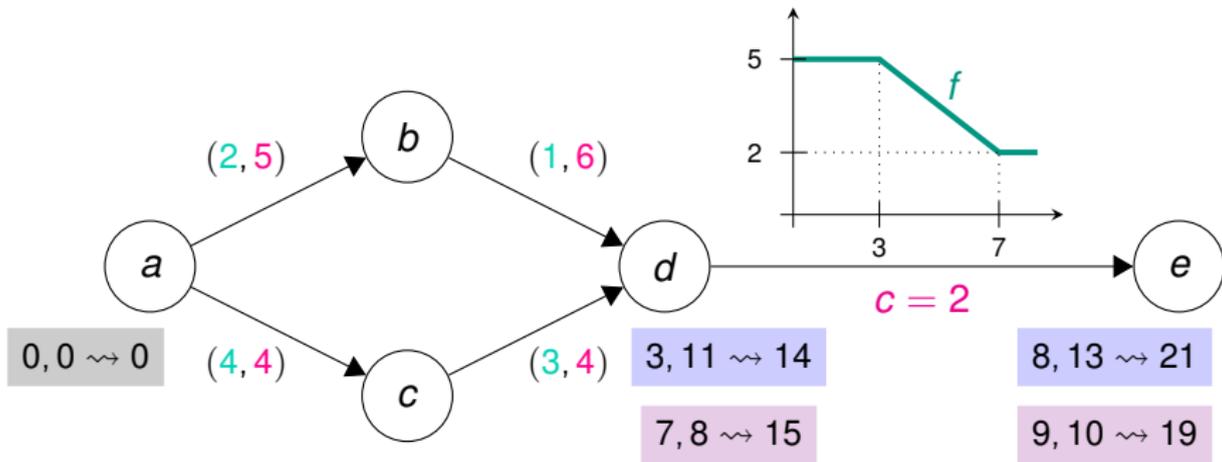
## Suboptimal Prefix of Optimal Route – Example 1



When a **little loss in time** eats up a **great gain** in distance.

# Time-dependent Routing

## Suboptimal Prefix of Optimal Route – Example 2



When an **advantage in time** can not compensate a **smaller distance**.

# Time-dependent Routing

## Shortcuts – Difficult with Suboptimal Prefixes

### 1. Less shortcuts can be omitted

— condition **harder** to fulfill:  $\forall \tau : f_1(\tau) \leq f_2(\tau) \wedge c_1 \leq c_2$

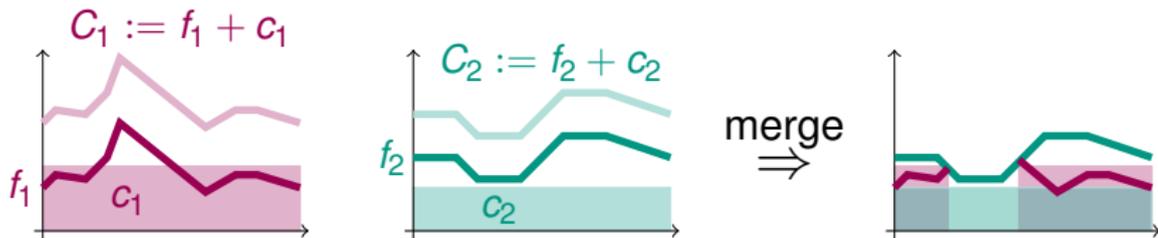
### 2. Merging shortcuts removes less information

— some **suboptimal prefix** information must be kept

### 3. Finding a **witness pareto profile set** is **really** expensive

— **pareto profile** search takes much time

We hope to overcome by careful use of (conservative) heuristics



# Time-dependent Routing

## Shortcuts – Difficult with Suboptimal Prefixes

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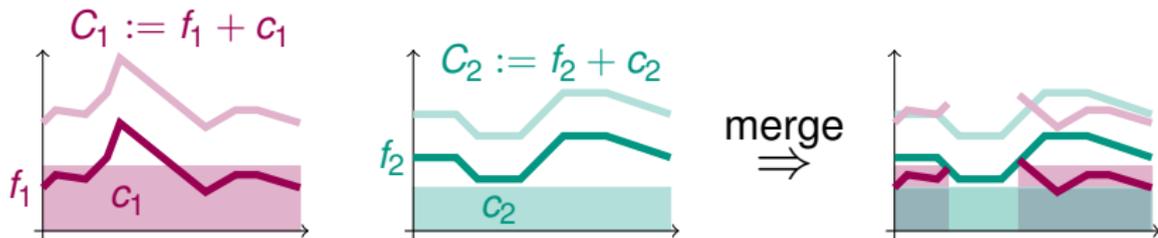
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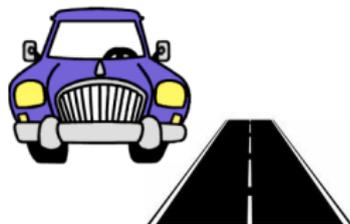
- II -

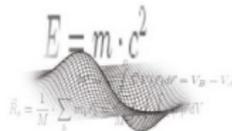
# Energy Efficient Routing

# Energy Efficient Routing

due to multiple input parameters  
complicated problem

- type of vehicle
- road characteristics
- driver behaviour
- physical laws



$$E = m \cdot c^2$$
$$\bar{E}_s = \frac{1}{N} \sum_{i=1}^N m_i v_i^2 = V_D - V_s$$


# Energy Efficient Routing

**so why even care about energy efficient routing?**

- to save money on gas?
- to save the world?

... very hard problem for something that is not going to happen

→ still interesting algorithmic problems to consider



# Energy Efficient Routing

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→ still **interesting algorithmic problems** to consider



## Resulting subproblems

- fast GPS matching
- classification of road characteristics, e.g.
  - elevation profiles
  - detection of traffic lights
  - ...
- simplification of energy consumption models
- automatic driver classification
- adaptable route planning algorithms (e.g. FlexCH)



# Energy Efficient Routing

- use categorization to tackle large parameter space
  - roads ( surface, slope, ... )
  - intersections ( right of way, traffic lights, ... )
  - drivers ( aggressive, careful, ... )
  - vehicle
- utilize detailed GPS-traces
- result: large scale energy consumption model

	stamp	latitude	longitude
	seconds	degree	degree
1	1296660337	49.0902	8.4260
2	1296660338	49.0902	8.4262
3	1296660339	49.0902	8.42604
4	1296660340	49.0902	8.4259
5	1296660341	49.0902	8.42578
6	1296660342	49.0902	8.42563
7	1296660343	49.0902	8.42547
8	1296660344	49.0903	8.4253
9	1296660345	49.0902	8.42511
10	1296660346	49.0903	8.42494
11	1296660347	49.0903	8.42477
12	1296660348	49.0903	8.42458
13	1296660349	49.0903	8.4244
14	1296660350	49.0903	8.42423
15	1296660351	49.0904	8.42405
16	1296660352	49.0904	8.42387
17	1296660353	49.0904	8.4237
18	1296660354	49.0904	8.4235
19	1296660355	49.0905	8.4233
20	1296660356	49.0905	8.4231

## Acceptance of energy efficiency is crucial

- hourly wages model
- consider combination of energy savings and time spent
- offer as alternative
- usage in electric vehicle range prediction
- let user tune parameters for his best choice ...  
... or even tune automatically

- III -

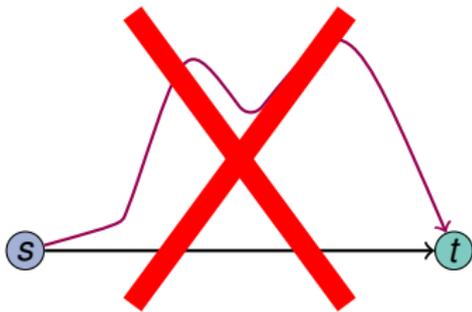
# Alternative Paths

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## Introduction

Just the optimal route might not be enough  
⇒ providing **meaningful alternatives**

- only slightly longer
- sufficiently disjoint
- locally optimal

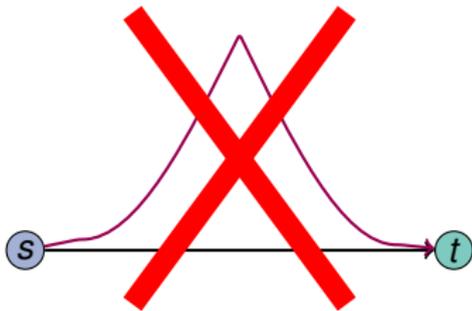
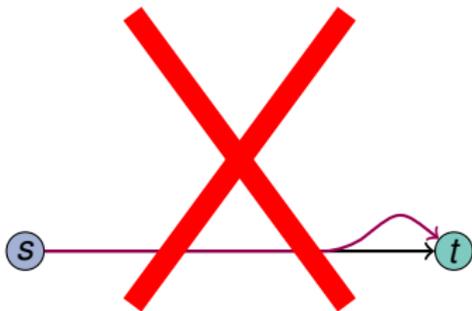


# Alternative Paths

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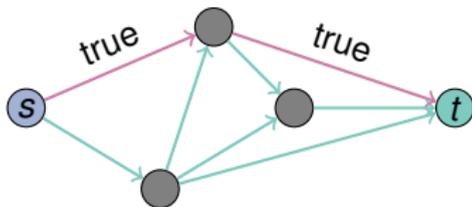
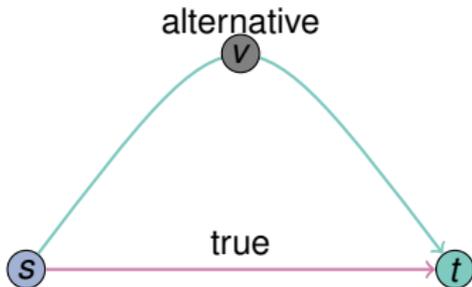


# Alternative Paths

## Previous Work

Several previous approaches exist:

- Via Nodes Alternatives (Abraham et al. SEA2010)
- Alternative Graphs (Bader et al. TAPAS 2011)



# Alternative Paths

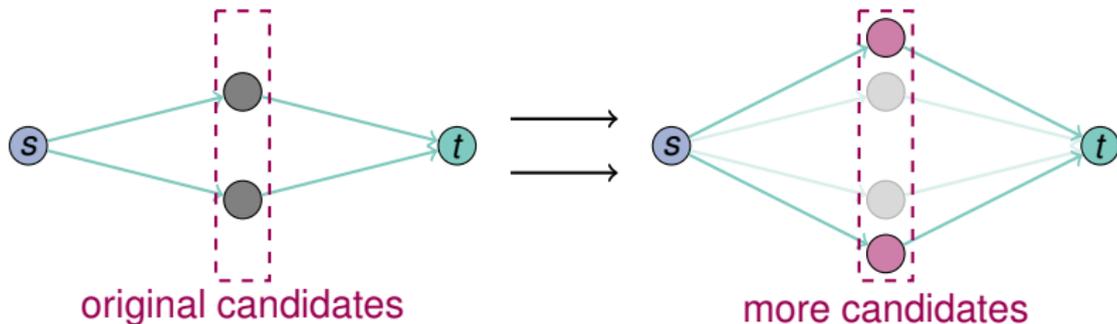
## Via Nodes Alternatives

Improve results:

- CH with relaxed shortcuts yields **more good candidates**

Hasten queries:

- **CHASE** instead of CH (full Arcflags feasible due to PHAST)
- Store via candidates for all region pairs
  - **small candidate set** sufficient for each pair
  - **fast lookup** of alternative paths



# Alternative Paths

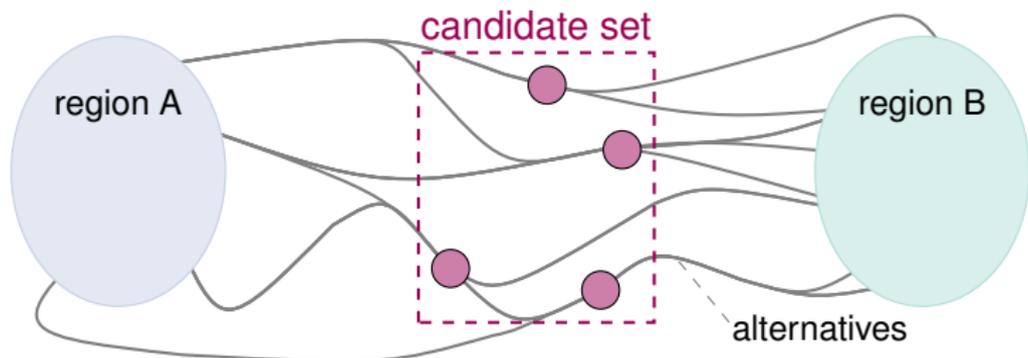
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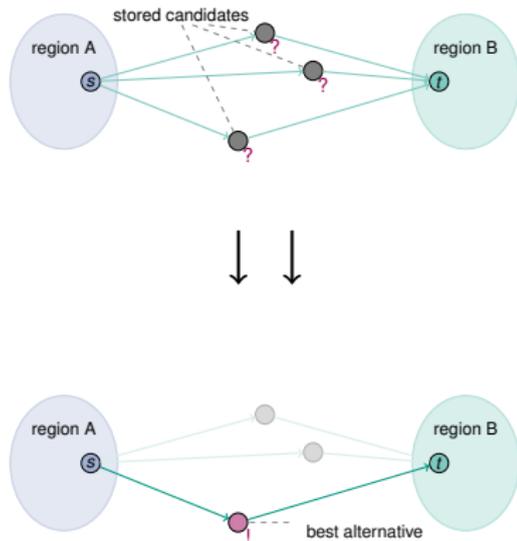
## Procedure

### Preprocessing:

- Partition graph
- Compute via nodes between all boundary nodes of each region pair

### Query:

- Lookup via candidates
- Evaluate alternatives
- Report best one



# Alternative Paths

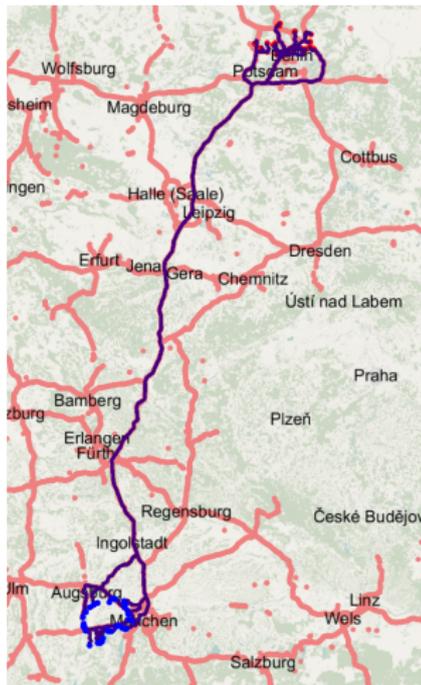
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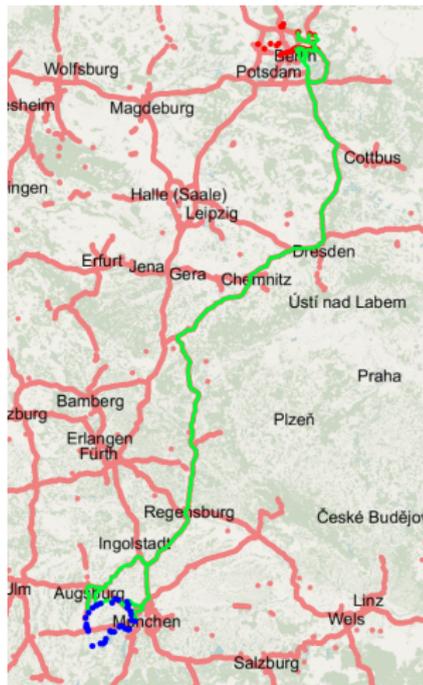
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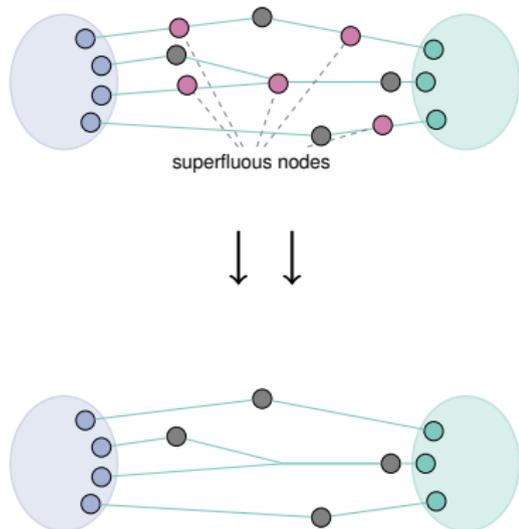
## Efficiency

Preprocessing:

- Many-to-Many queries
- Minimize Via Nodes Set
- Online Computation

Query:

- CHASE w. compressed ArcFlags
- Precomputed Via Nodes Labels



- IV -

# Future Route-Planning



- Energy consumption
- Other modelling aspects (traffic lights, turn costs, . . .)
- Take traffic situation into account
- Extrapolate into the future, e.g., secondary traffic jams



- difficult
- language constrained paths may not be the answer
- consider useful special cases?
  - route alternatives at park-and-ride subway stations **ignoring** concrete **departure times**
  - public transportation around a single flight connection
  - ...

# Pedestrian and Bicycle Routing



- Models again, danger, fun, . . .
- **Elevation** becomes important
- geometric routing on squares etc?
- “online”-routing, e.g., two blocks north five blocks west grasping opportunities for crossing streets

- Multiday trip planning, plan breaks, or multiple ferries (great advertising opportunities?), scenery and sights? Integrate social networking, photos, etc.
- Ride-sharing
- Call-busses
- Real-estate
  - sort offers regarding distances to work, schools, shopping, etc.
  - Show iso-driving-distance maps



# Social Networking goes Geographic?



- Integrate with ride sharing
- Crowdsourcing works for OpenStreetMap
- Cooperate with them?
- Use GPS-Traces real-time

# Thank you for Your Attention!



## Time for Questions