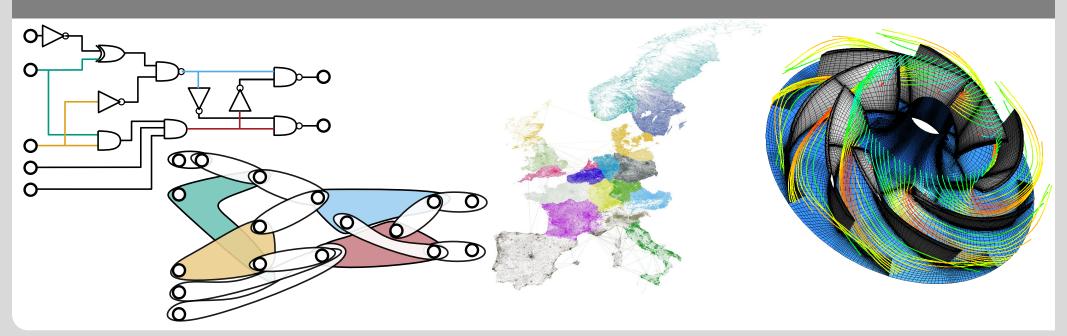


Recent Advances in Graph and Hypergraph Partitioning

Annual SPP Meeting · October 18, 2017 Yaroslav Akhremtsev, Peter Sanders, Sebastian Schlag, Christian Schulz

Institute of Theoretical Informatics · Algorithmics Group

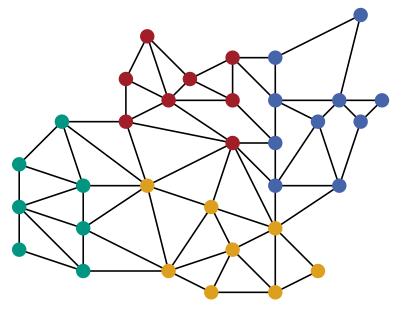


Graphs and Hypergraphs



Graph
$$G = (V, E)$$
vertices edges

- models relationships between objects
- \blacksquare dyadic (**2-ary**) relationships

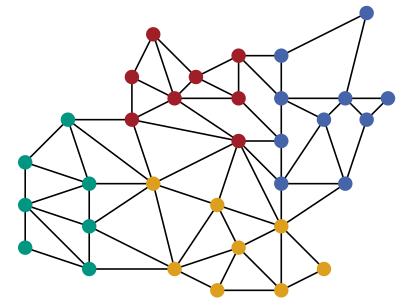


Graphs and Hypergraphs



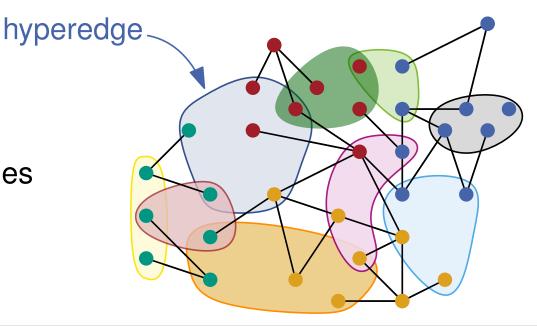
Graph
$$G = (V, E)$$
vertices edges

- models relationships between objects
- \blacksquare dyadic (**2-ary**) relationships



Hypergraph H = (V, E)

- Generalization of a graph⇒ hyperedges connect ≥ 2 nodes
- arbitrary (d-ary) relationships
- Edge set $E \subseteq \mathcal{P}(V) \setminus \emptyset$



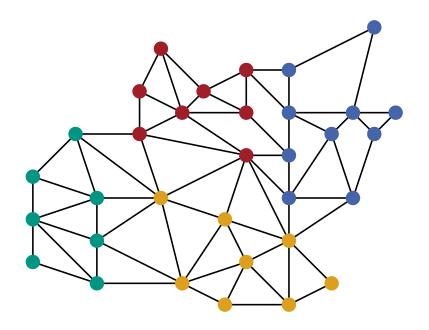


Partition (hyper)graph $G = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$ into **k** disjoint blocks V_1, \ldots, V_k s.t.

 $lacks V_i$ are **roughly equal-sized**:

$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

objective function on edges is minimized



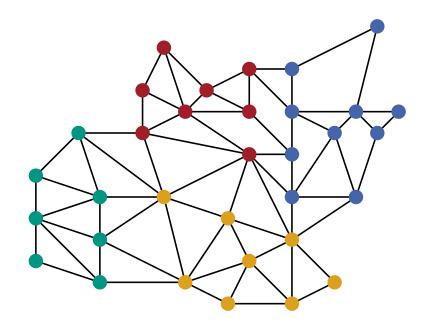


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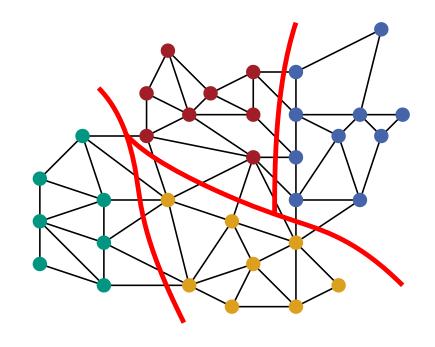
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- Graphs:
 - cut: $\sum_{e \in \text{cut}} \omega(e)$





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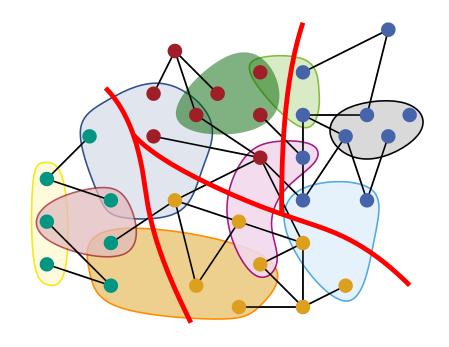
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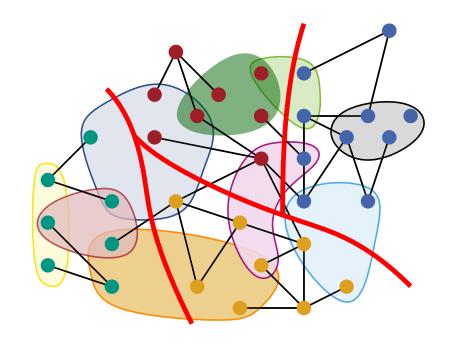
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- Graphs:
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- Hypergraphs:
 - cut: $\sum_{e \in \text{cut}} \omega(e)$





Partition (hyper)graph $G = (V, E, c : V \to R_{>0}, \omega : E \to R_{>0})$ into **k** disjoint blocks V_1, \ldots, V_k s.t.

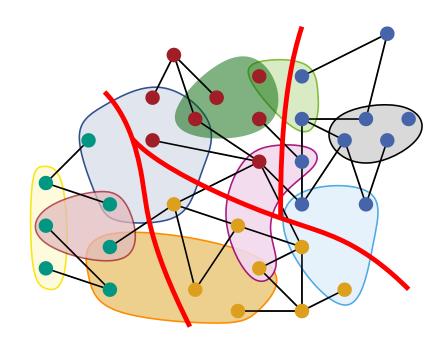
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- Graphs:
 - cut: $\sum_{e \in \text{cut}} \omega(e)$
- Hypergraphs:
 - cut: $\sum_{e \in \text{cut}} \omega(e)$
 - connectivity: $\sum_{e \in \text{cut}} (\lambda 1) \, \omega(e)$





Partition (hyper)graph $G = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$ into **k** disjoint blocks V_1, \ldots, V_k s.t.

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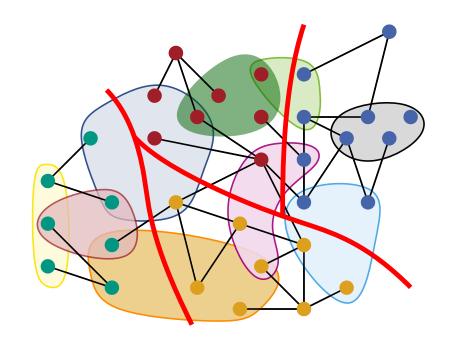
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objective function on edges is minimized

Common Objectives:

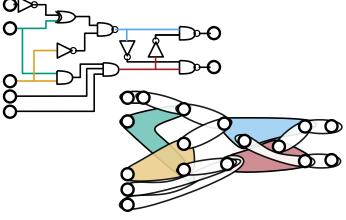
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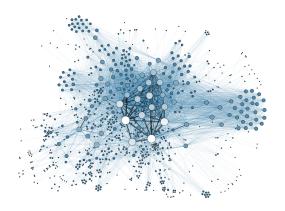
blocks connected by e



Applications







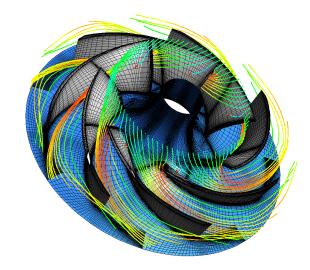
VLSI Design

Warehouse Optimization

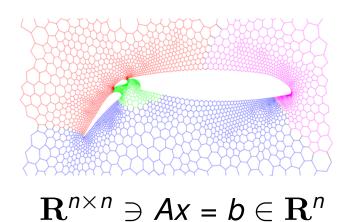
Complex Networks



Route Planning



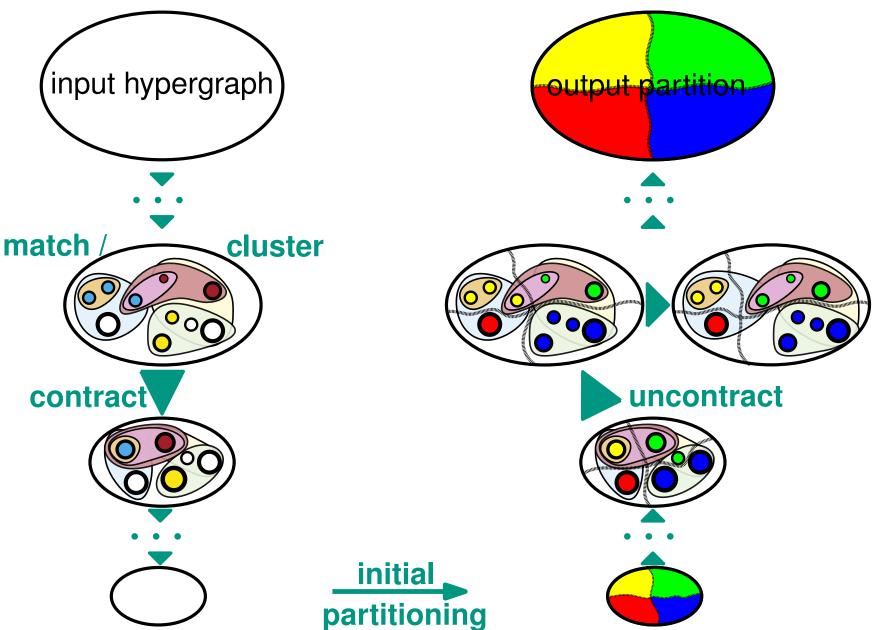
Simulation



Scientific Computing

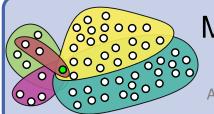
The Multilevel Framework





Recent Advances in Hypergraph Partitioning





Min-Hash Based Sparsification

Akhremtsev et. al (ALENEX'17)

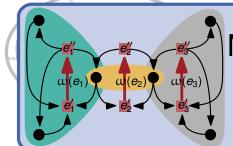






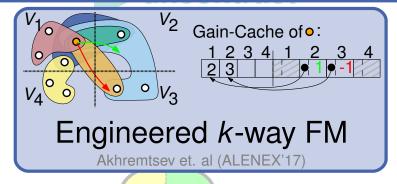
Config C_1 Config C_2 Algorithm $A \leftarrow$ Algorithm Configuration

Öhl, Bachelor's Thesis (upcoming)



Max-Flow Min-Cut Refinement

Heuer, Master's Thesis (upcoming)



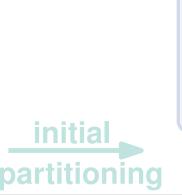
Recent Advances in Hypergraph Partitioning

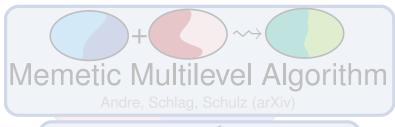




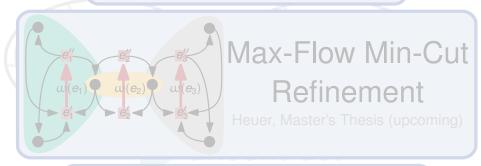


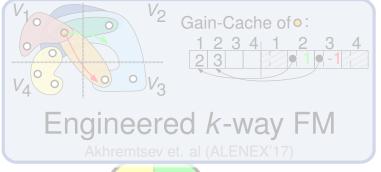






Algorithm $A \leftarrow \begin{cases} \text{Config } \mathcal{C}_1 \\ \text{Config } \mathcal{C}_2 \end{cases}$ Algorithm Configuration







Common Strategy: avoid global decisions \rightsquigarrow **local**, greedy algorithms

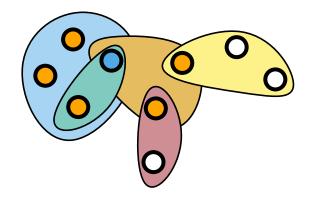
Objective: identify highly connected vertices

using...

foreach vertex v do

cluster[v] := argmax rating(v,u)

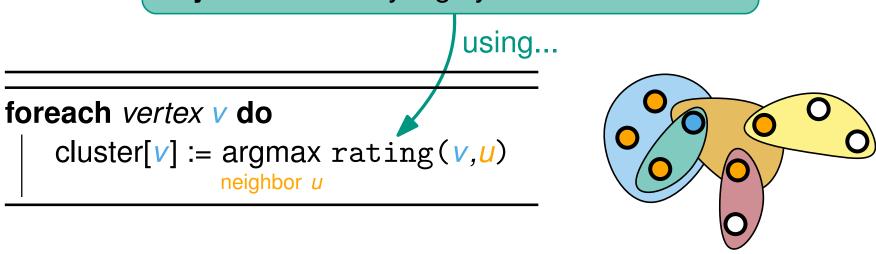
neighbor u





Common Strategy: avoid global decisions \rightsquigarrow **local**, greedy algorithms

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Main Design Goals: [Karypis, Kumar 99]

- 1: reduce size of nets → easier local search
- 2: reduce **number** of nets → easier initial partitioning
- 3: maintain structural similarity → good coarse solutions



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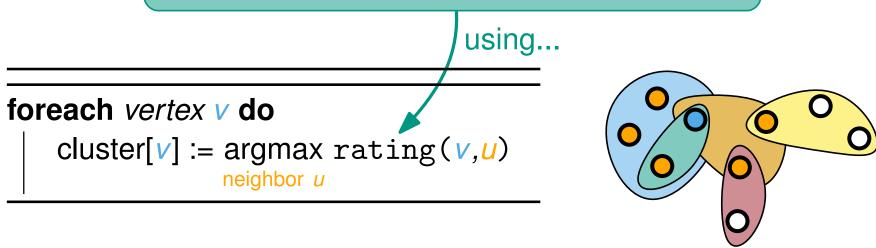
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Main Design Goals: [Karypis, Kumar 99]

- 1: reduce size of nets → easier local search
- 2: reduce **number** of nets \rightsquigarrow easier initial partitioning
- hypergraph-tailored rating functions \checkmark
- 3: maintain structural similarity → good coarse solutions
 - prefer clustering over matching
 - \Longrightarrow ensure \sim balanced vertex weights



Common Strategy: avoid global decisions \rightsquigarrow **local**, greedy algorithms

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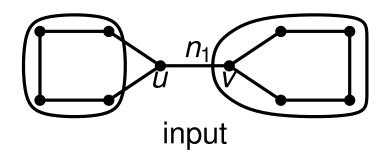
ensure ~balanced vertex weights

rating functions \checkmark

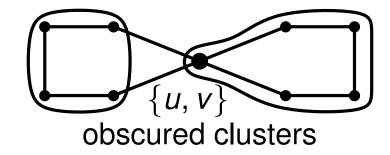
What could possibly go wrong?



... a lot:



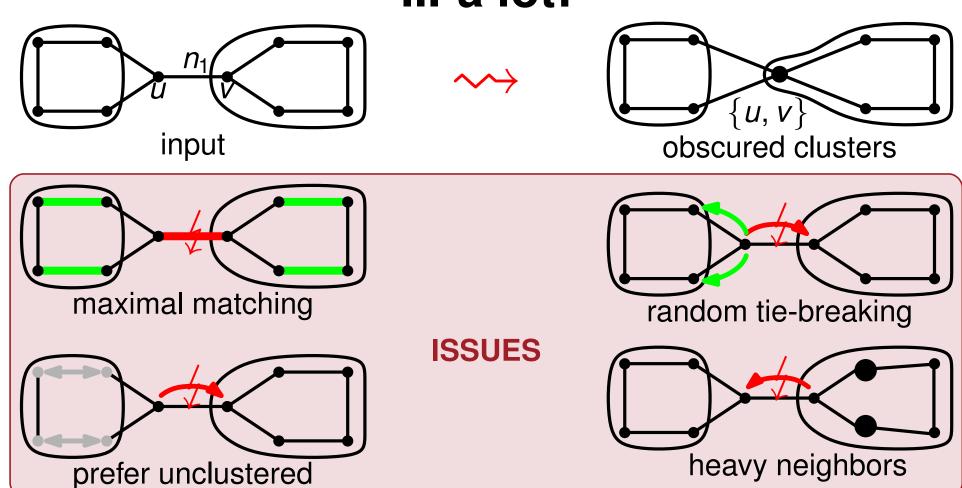




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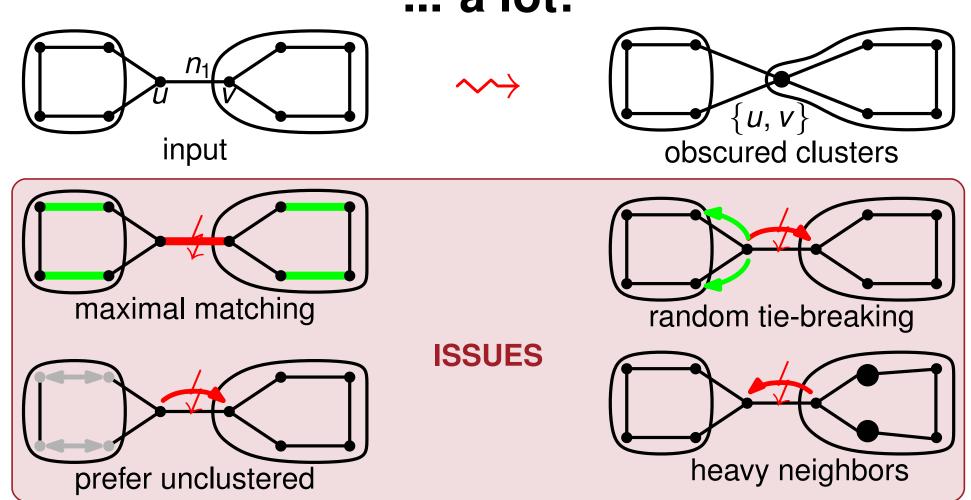
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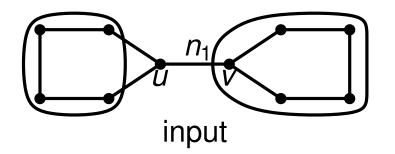




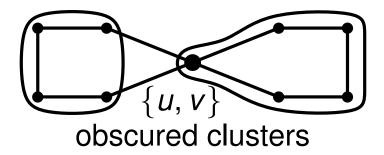


Problem: relying only on local information!

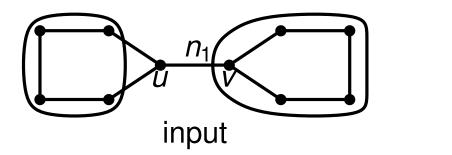




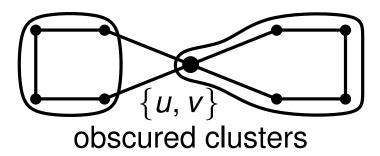


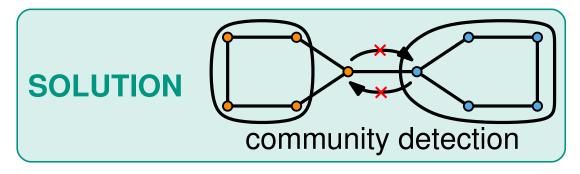




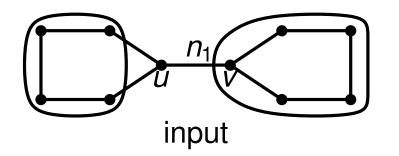




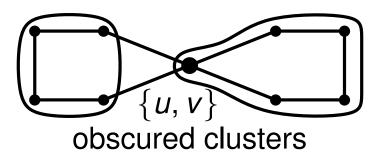


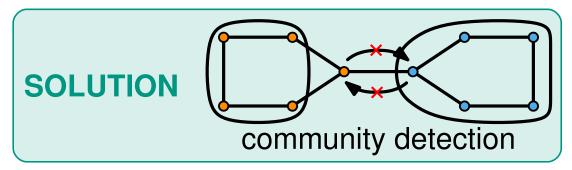






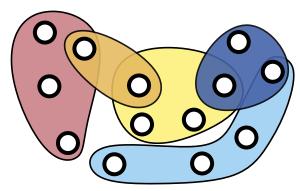




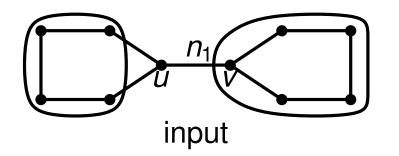


Framework:

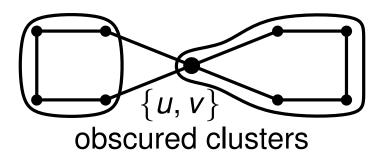
- preprocessing: determine community structure
 - using Louvain algorithm
 - on bipartite graph representation
 - structural properties via edge weights
- only allow intra-community contractions

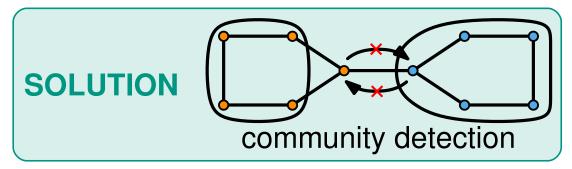






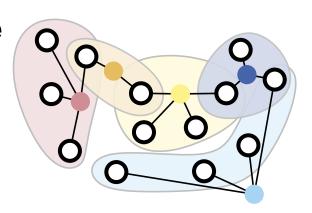






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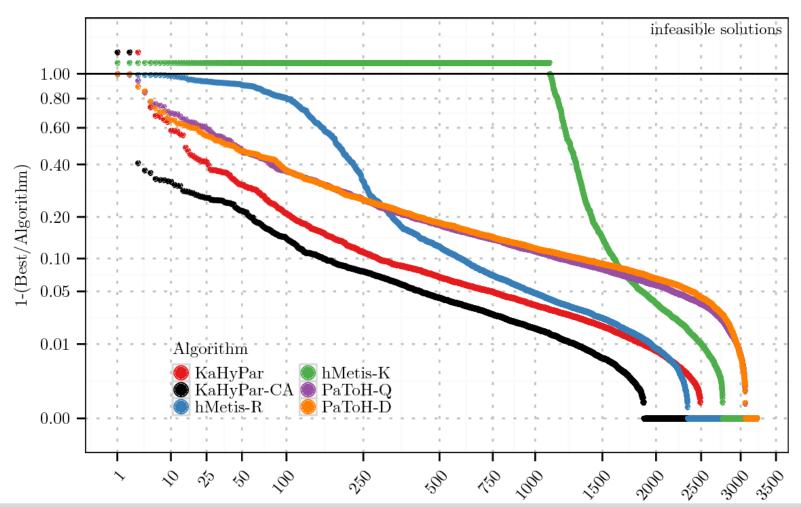


Experimental Results



- 488 hypergraphs (VLSI, UF Sparse Matrix Collection, SAT Competition)
- $k \in \{2, 4, 8, 16, 32, 64, 128\}$ with imbalance: $\varepsilon = 3\%$

All Instances



Recent Advances in Hypergraph Partitioning





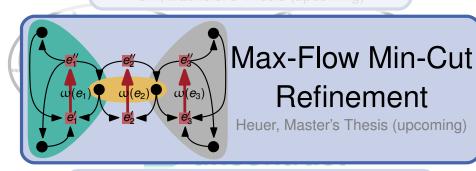






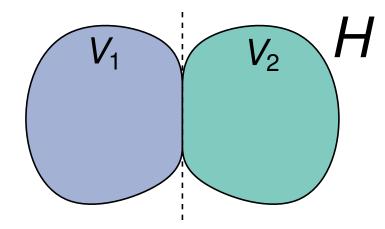


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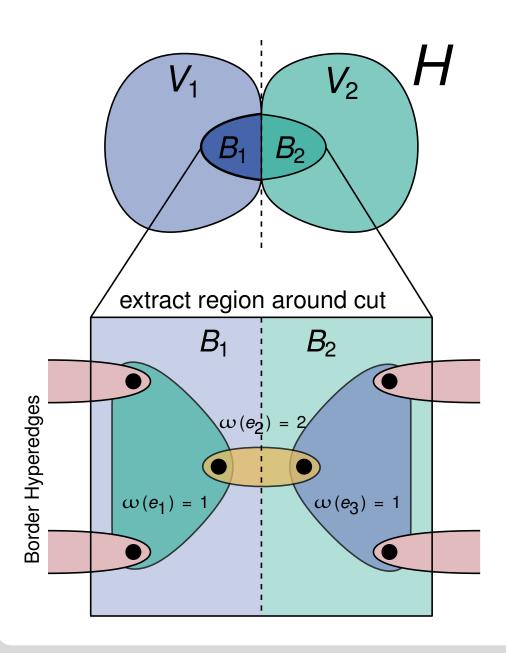




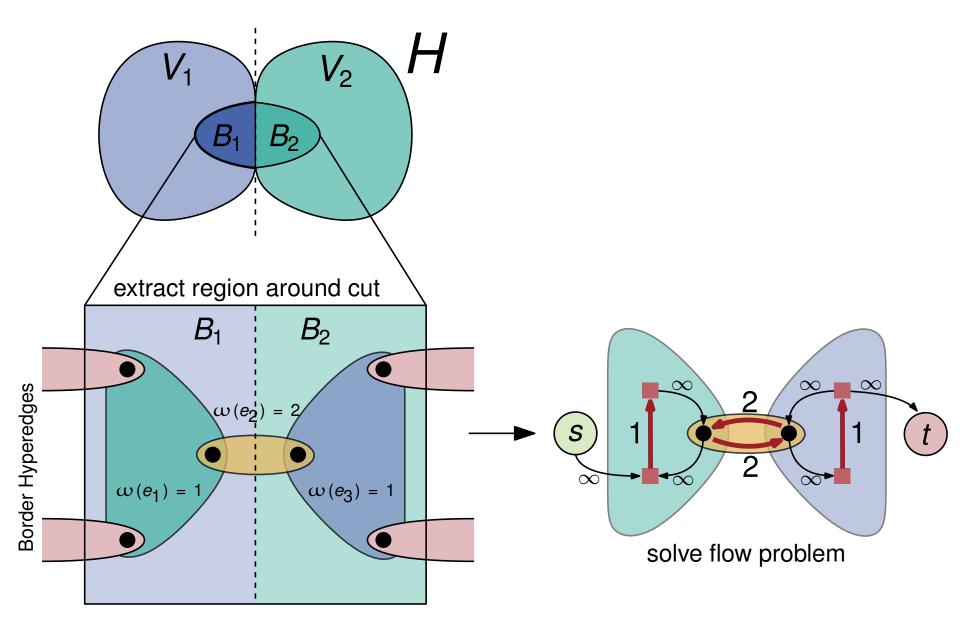




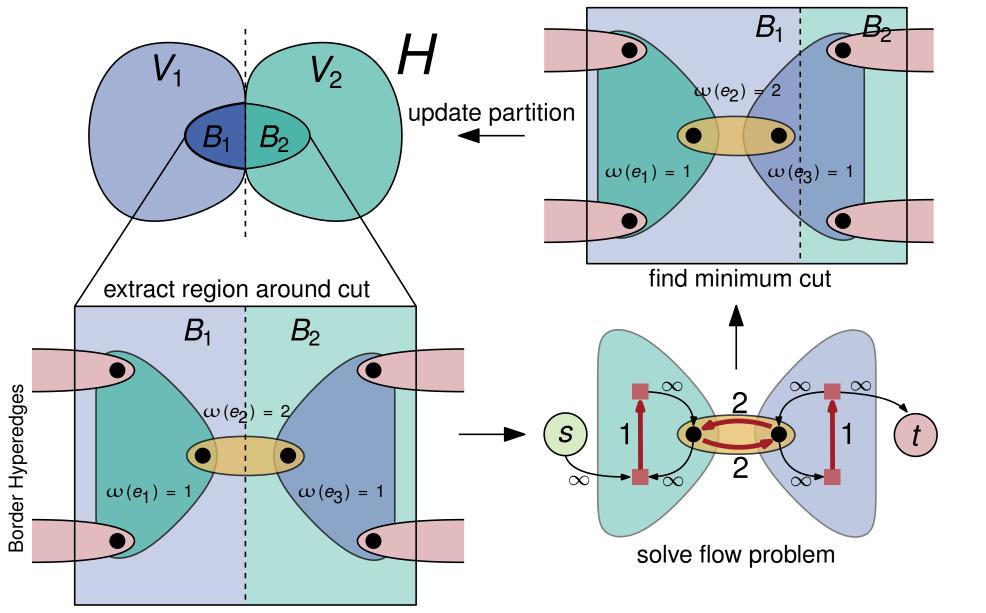




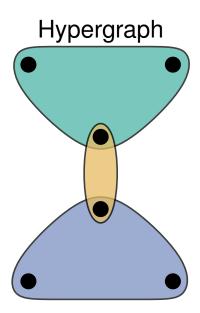




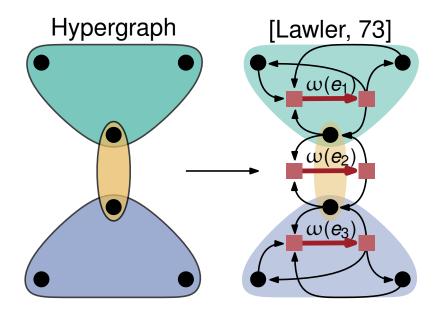








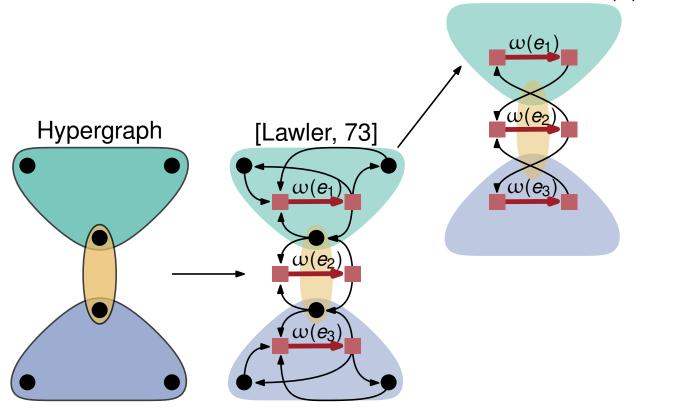




- Hypernodes
- Hyperedges



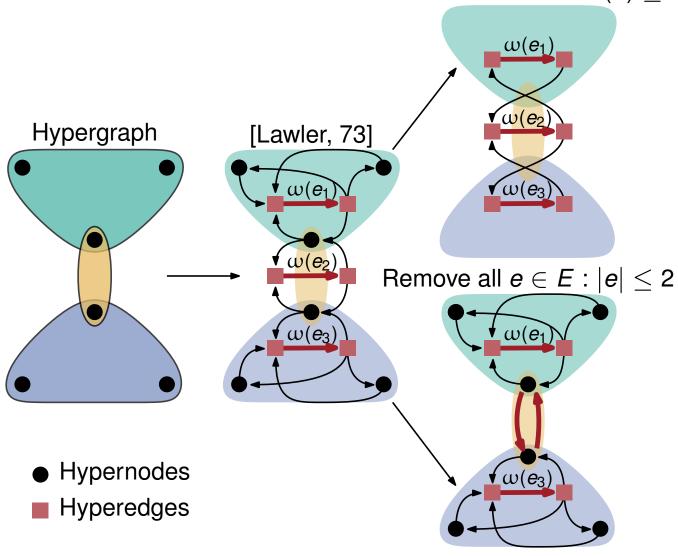
Remove all $v \in V : d(v) \leq 3$



- Hypernodes
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Remove all $v \in V : d(v) \leq 3$



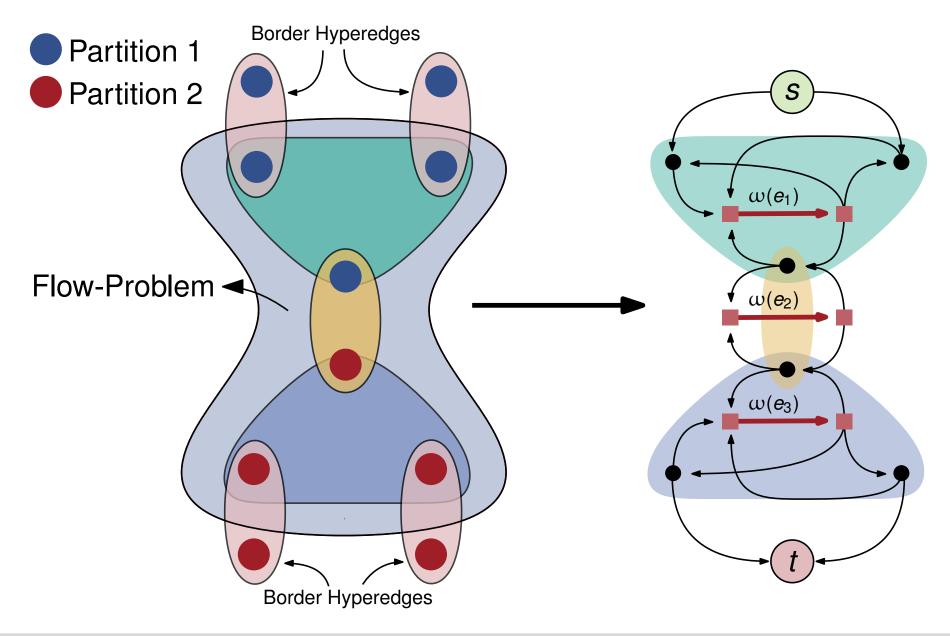
From Hypergraphs to Flow-Networks



Remove all $v \in V : d(v) \leq 3$ $\omega(e_2)$ Hypergraph [Lawler, 73] Hybrid $\omega(e_2)$ Remove all $e \in E$: $|e| \le 2$ $\omega(e_3)$ Hypernodes $\checkmark \omega(e_3)$ Hyperedges

Flow Refinement - Modeling Details

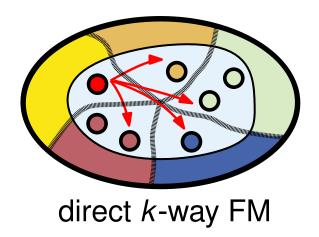




Implementation Details

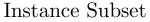


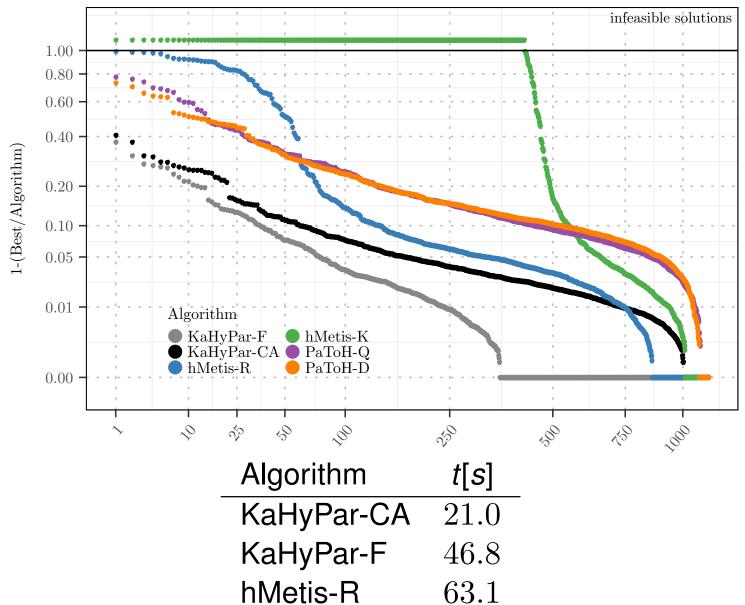
- *n*-level flow refinement **expensive** \rightsquigarrow emulate multilevel-approach \Rightarrow employ every $\frac{n}{\log n}$ uncontractions
- \blacksquare direct k-way optimization via **pairwise** flow refinement
- active block scheduling
- most-balanced minimum cuts
- combined with direct k-way localized FM local search (every level)



Flow Refinement - Preliminary Results



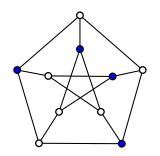




Recent Advances in Graph Partitioning

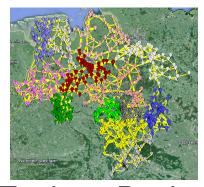


Applications:

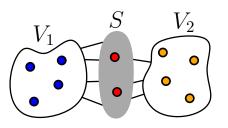


Indepentent Sets
Lamm, Sanders, Schulz (SEA'15)

Lamm, Sanders, Schulz (SEA'1: Lamm et. al (ALENEX'16)



Territory Design
Ahuja et. al (GIS'15)



Node Separators

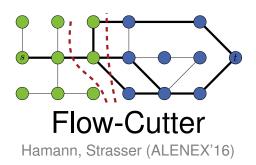
Sanders, Schulz (SEA'16) Schulz et. al (GECCO'17)



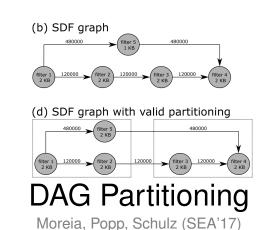
Process Mapping

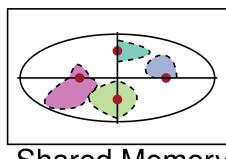
Schulz, Träff (SEA'17)

Algorithms:



Strasser (PACE'16, PACE'17)





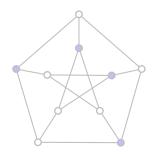
Shared Memory Parallel

Akhremtsev, Sanders, Schulz

Recent Advances in Graph Partitioning



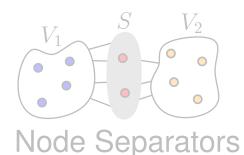
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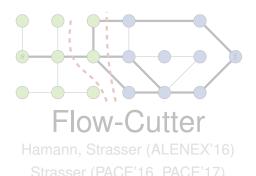


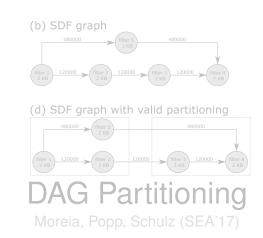
Sanders, Schulz (SEA'16) Schulz et. al (GECCO'17)

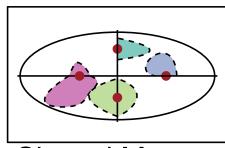


Schulz, Träff (SEA'17)

Algorithms:







Shared Memory
Parallel

Akhremtsev, Sanders, Schulz

Parallelizing KaHIP



Goal: High-quality Shared-Memory Graph Partitioner

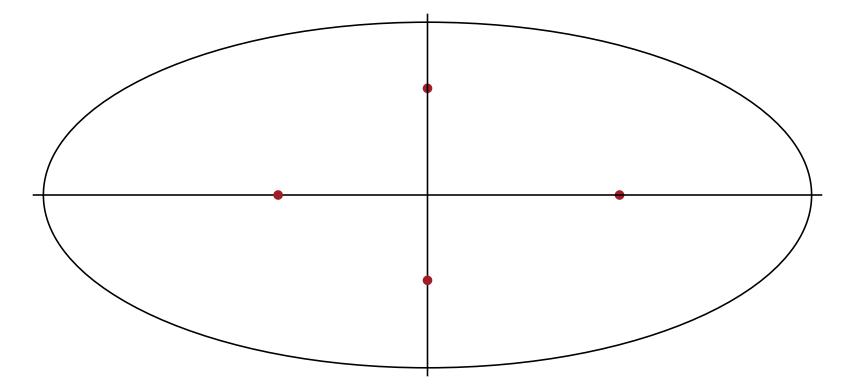
- parallel coarsening, initial partitioning and refinement phases
- constructs balanced solutions of high quality
- good speed-ups, especially for local search algorithms

Implementation Details:

- cache-aligned arrays
- TBB scalable allocator
- thread-pinning
- cache-aware hash tables

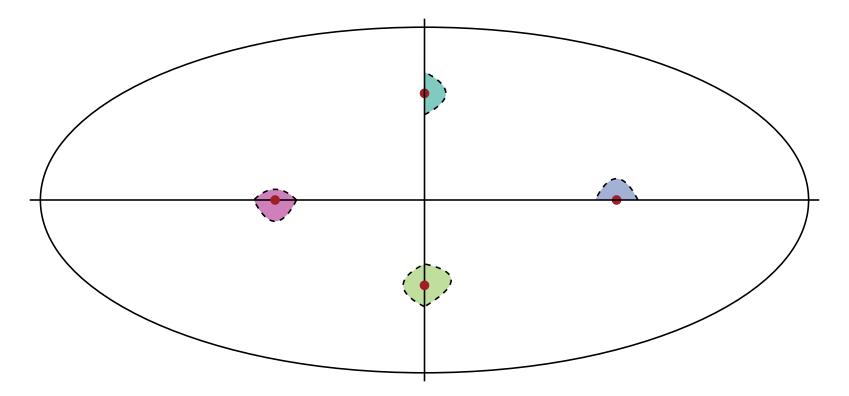


Each thread chooses a random boundary vertex to start





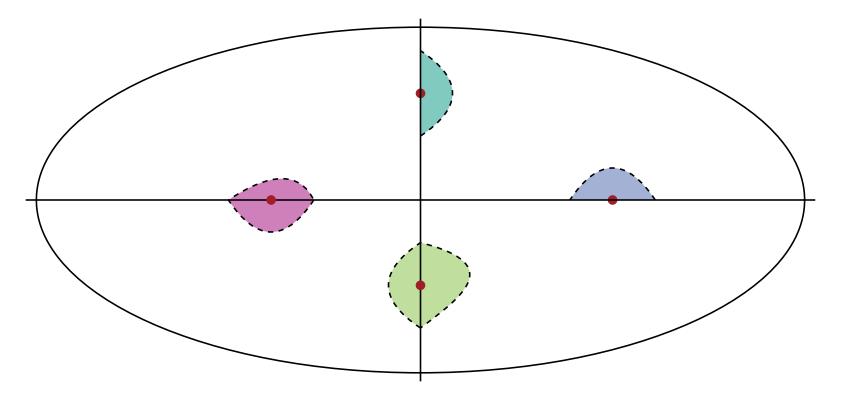
And starts to perform moves around it



Y. Akhremtsev, P. Sanders, S. Schlag and C. Schulz - High Quality Graph and Hypergraph Partitioning

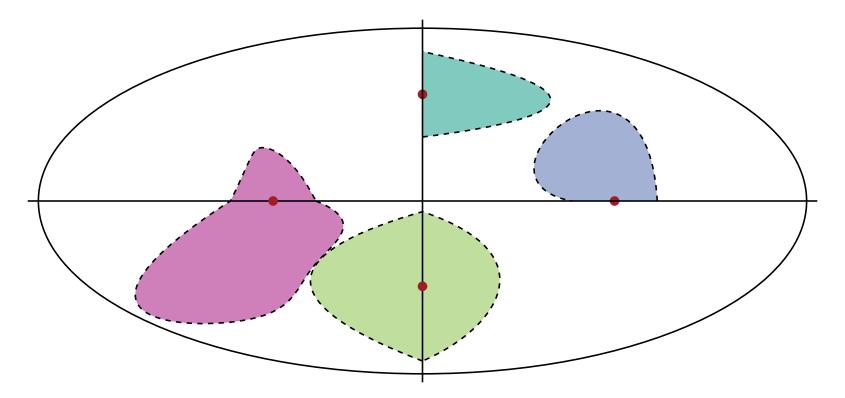


And starts to perform moves around it





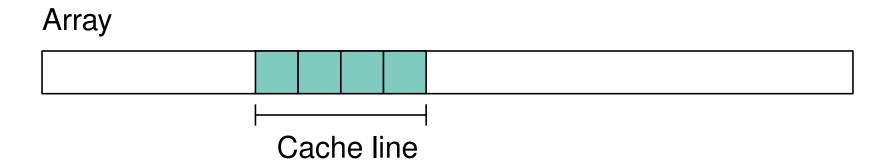
And starts to perform moves around it



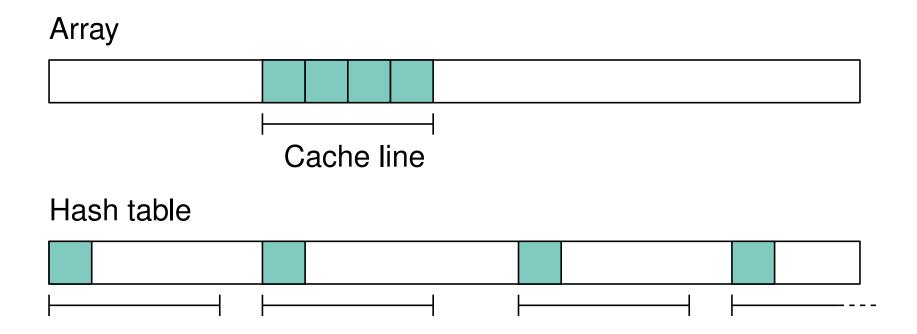
Institute of Theoretical Informatics

Algorithmics Group

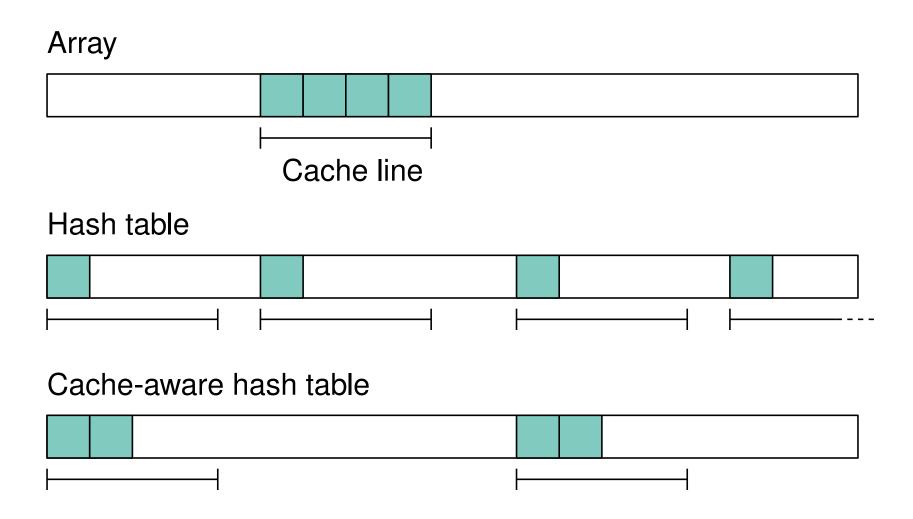






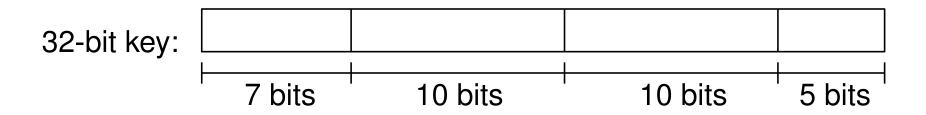






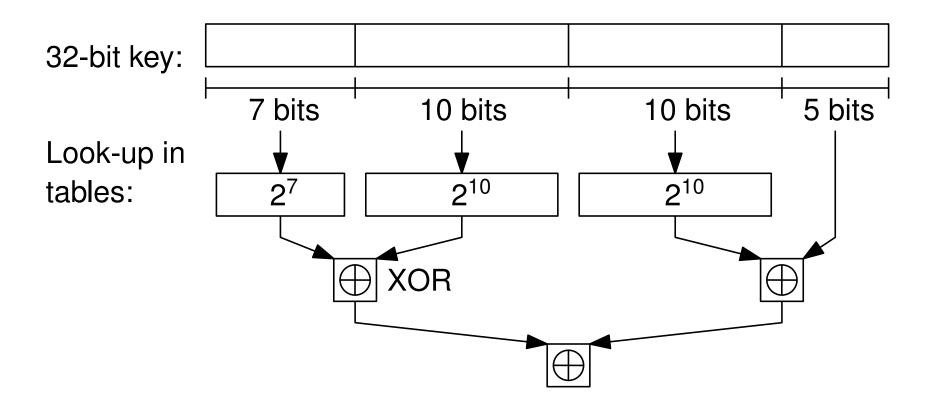


Tabular Hashing



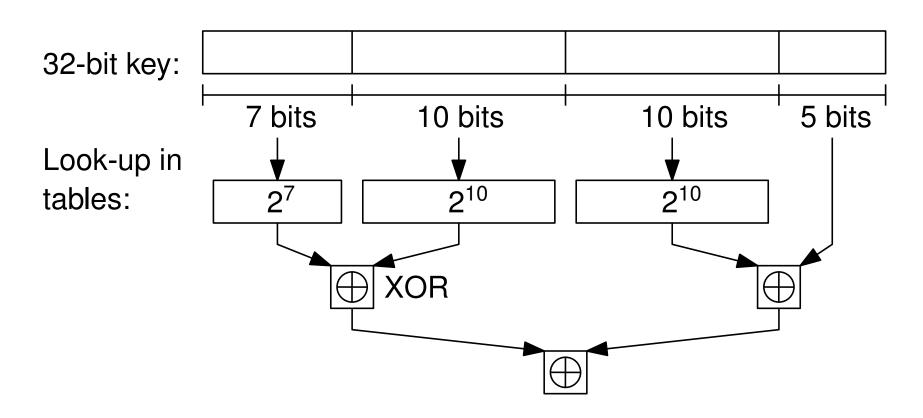


Tabular Hashing





Tabular Hashing

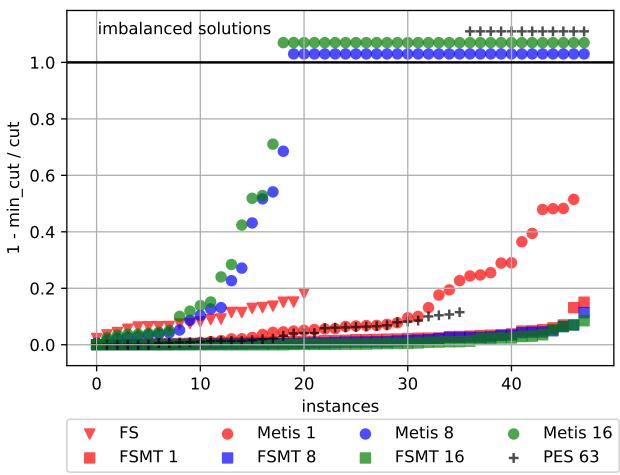


If
$$|x - y| \le 2^5$$
 then $|h(x) - h(y)| \le 2^5$

Parallelizing KaHIP - Preliminary Results



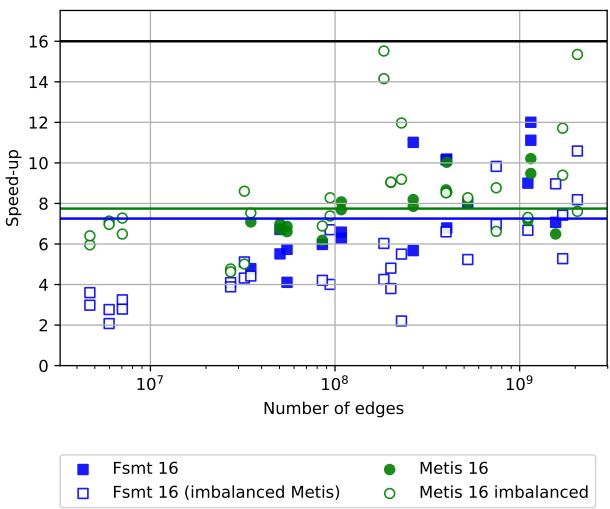
Quality



Parallelizing KaHIP - Preliminary Results



Scalability (Full Algorithm)



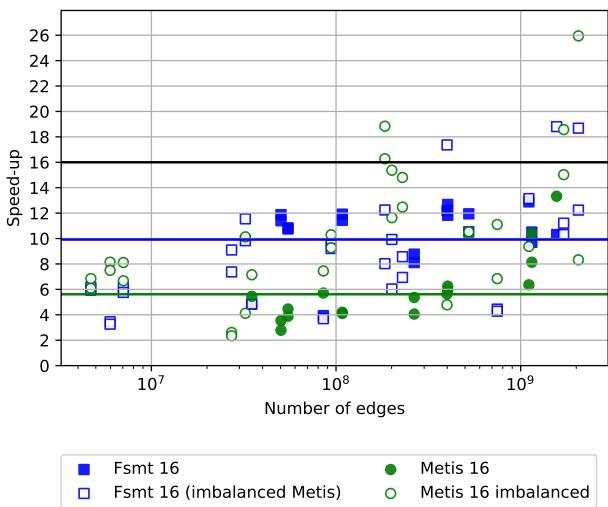
Speed-up for p = 16

Slides by Y. Akhremtsev

Parallelizing KaHIP - Preliminary Results



Scalability (Local Search)



Speed-up for p = 16

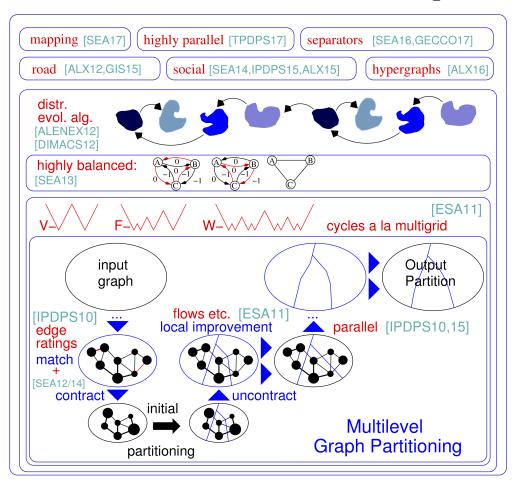
Slides by Y. Akhremtsev

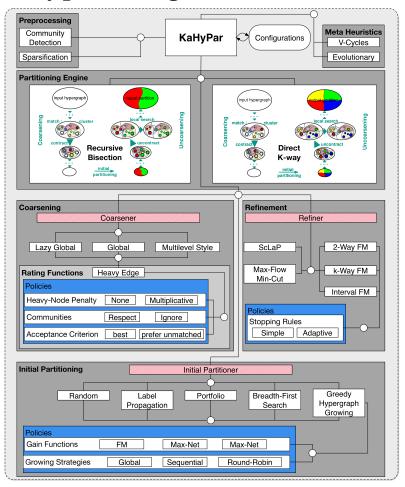
Conclusion



(Hyper)Graph Partitioning Algorithms:

- Graphs: KaHIP http://algo2.iti.kit.edu/kahip/
- Hypergraphs: KaHyPar http://www.kahypar.org





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