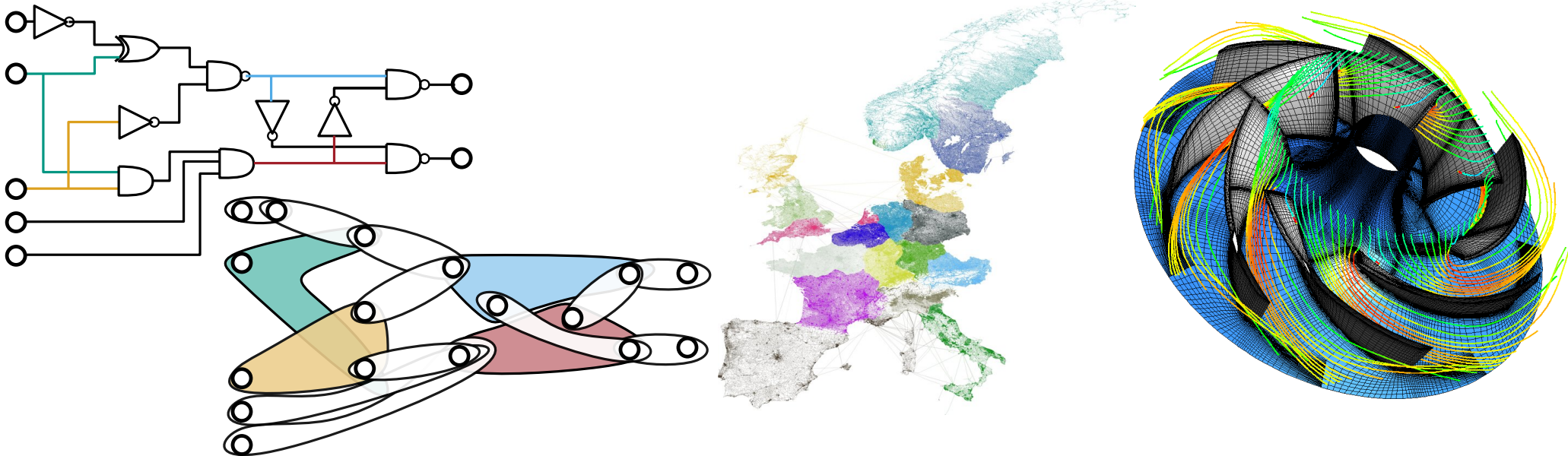


# High Quality Hypergraph Partitioning

German-Israeli Winter School on Algorithms for Big Data · November 15, 2017  
Robin Andre, Yaroslav Akhremtsev, Vitali Henne, Tobias Heuer, Henning Meyerhenke,  
Peter Sanders, Sebastian Schlag, Christian Schulz

INSTITUTE OF THEORETICAL INFORMATICS · ALGORITHMICS GROUP

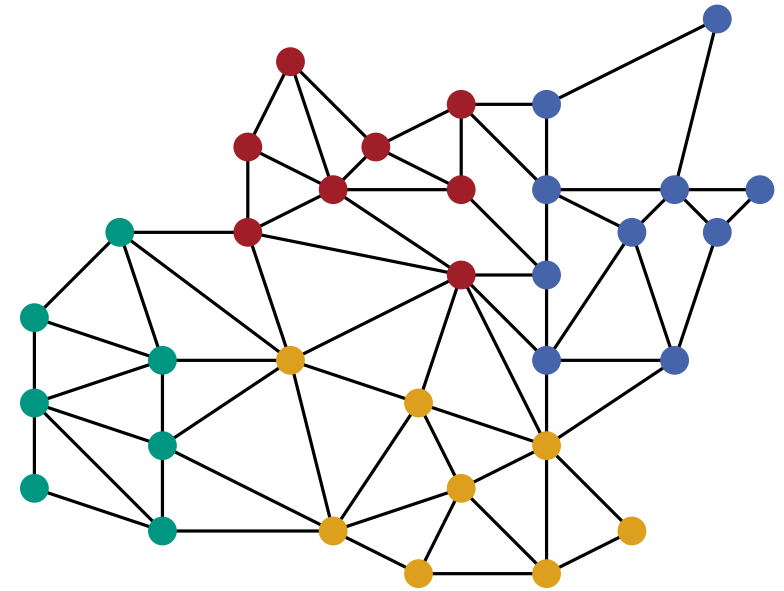


# Graphs and Hypergraphs

**Graph**  $G = (V, E)$

vertices  edges 

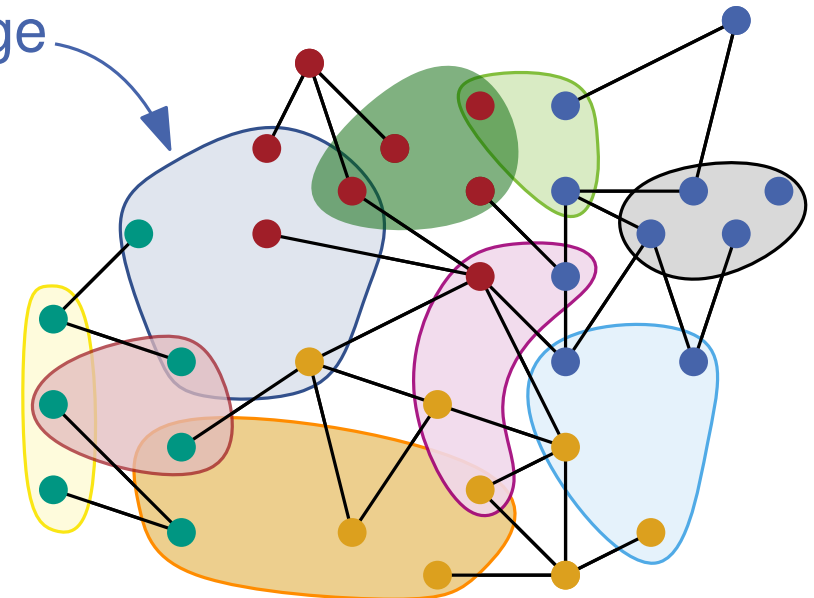
- Models **relationships** between **objects**
- Dyadic (**2-ary**) relationships



**Hypergraph**  $H = (V, E)$

- Generalization of a graph  
 $\Rightarrow$  hyperedges connect  $\geq 2$  nodes
- Arbitrary (**d-ary**) relationships
- Edge set  $E \subseteq \mathcal{P}(V) \setminus \emptyset$

hyperedge 



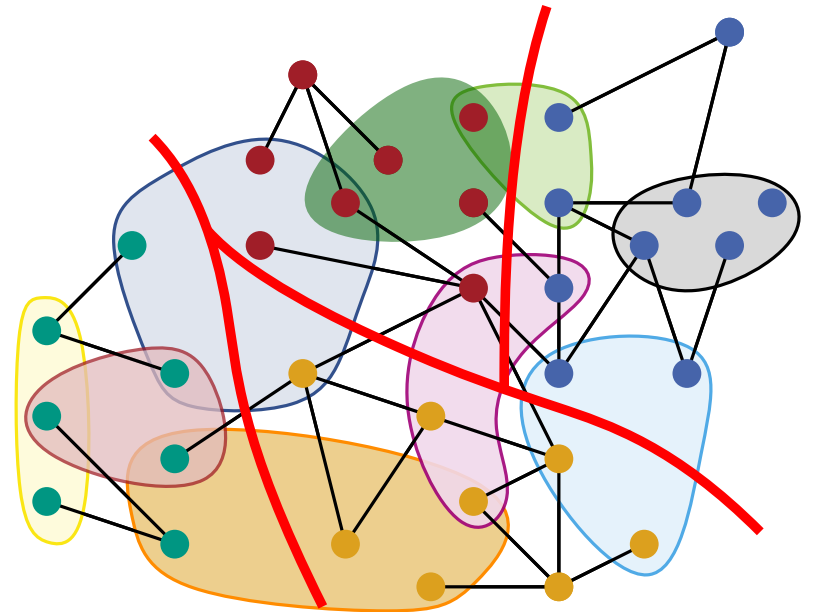
# $\varepsilon$ -Balanced Hypergraph Partitioning

**Partition** hypergraph  $H = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$  into  $k$  disjoint blocks  $\Pi = \{V_1, \dots, V_k\}$  such that

- Blocks  $V_i$  are **roughly equal-sized**:

$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

- **Objective** function on hyperedges is **minimized**



# $\varepsilon$ -Balanced Hypergraph Partitioning

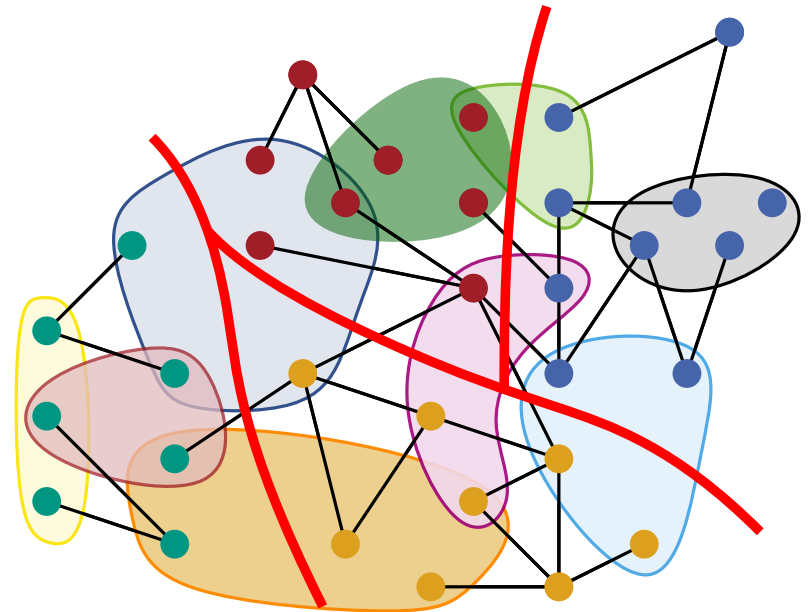
**Partition** hypergraph  $H = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$  into  $k$  disjoint blocks  $\Pi = \{V_1, \dots, V_k\}$  such that

- Blocks  $V_i$  are **roughly equal-sized**:

$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

imbalance parameter

- **Objective** function on hyperedges is **minimized**



# $\varepsilon$ -Balanced Hypergraph Partitioning

**Partition** hypergraph  $H = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$  into  $k$  disjoint blocks  $\Pi = \{V_1, \dots, V_k\}$  such that

- Blocks  $V_i$  are **roughly equal-sized**:

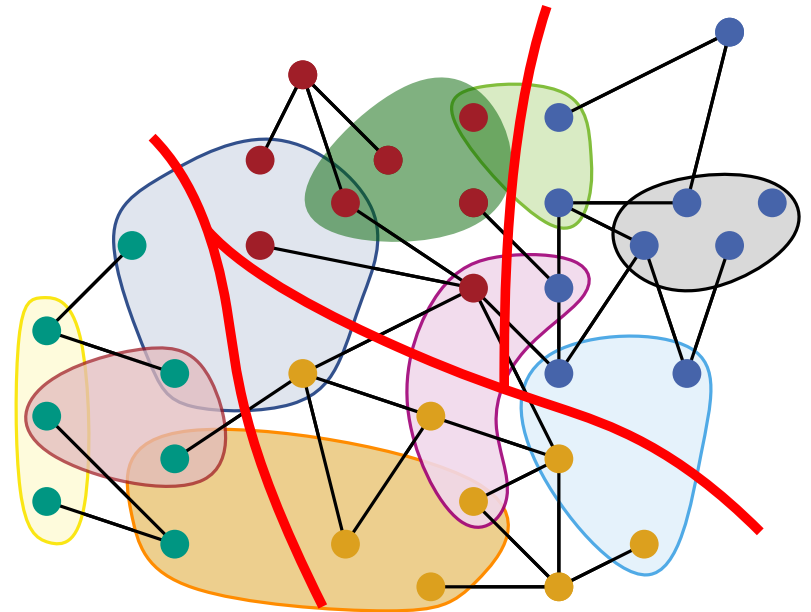
$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

imbalance parameter

- **Objective** function on hyperedges is **minimized**

**Common Objectives:**

- **cut**:  $\sum_{e \in \text{Cut}} \omega(e)$



# $\varepsilon$ -Balanced Hypergraph Partitioning

**Partition** hypergraph  $H = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$  into  $k$  disjoint blocks  $\Pi = \{V_1, \dots, V_k\}$  such that

- Blocks  $V_i$  are **roughly equal-sized**:

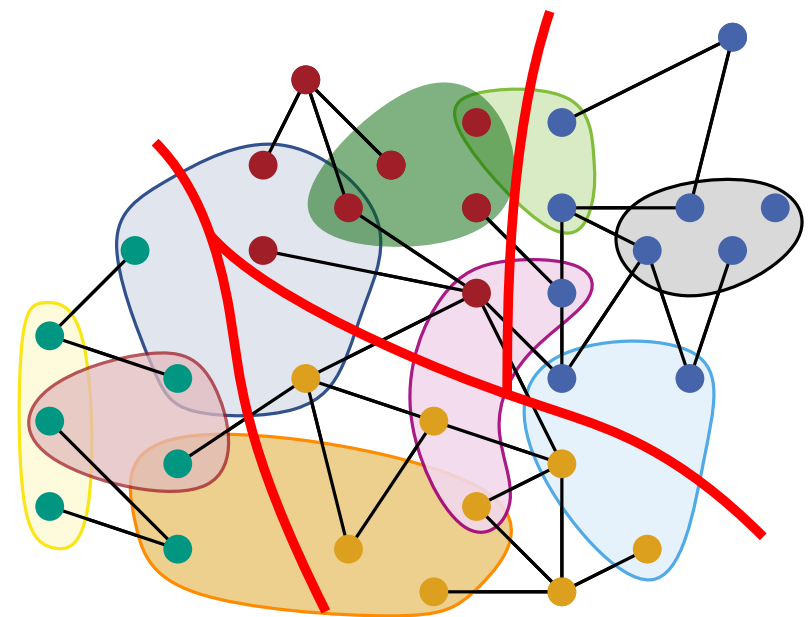
$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

imbalance parameter

- Objective** function on hyperedges is **minimized**

## Common Objectives:

- cut**:  $\sum_{e \in \text{Cut}} \omega(e)$
- Connectivity**:  $\sum_{e \in \text{cut}} (\lambda - 1) \omega(e)$



# $\varepsilon$ -Balanced Hypergraph Partitioning

**Partition** hypergraph  $H = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$  into  $k$  disjoint blocks  $\Pi = \{V_1, \dots, V_k\}$  such that

- Blocks  $V_i$  are **roughly equal-sized**:

$$c(V_i) \leq (1 + \varepsilon) \left\lceil \frac{c(V)}{k} \right\rceil$$

imbalance parameter

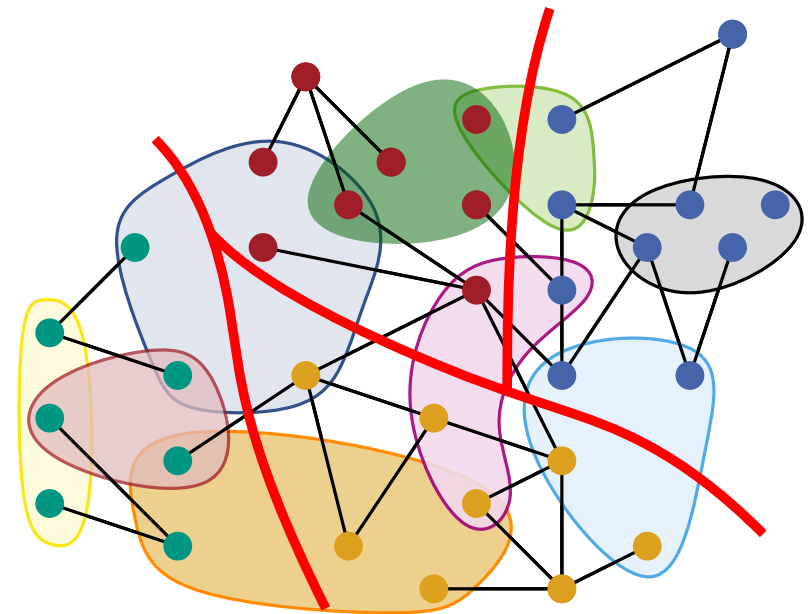
- **Objective** function on hyperedges is **minimized**

## Common Objectives:

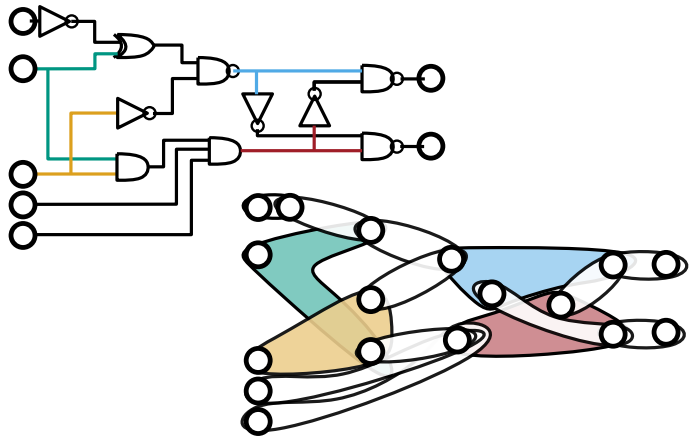
- **cut**:  $\sum_{e \in \text{Cut}} \omega(e)$

- **Connectivity**:  $\sum_{e \in \text{cut}} (\lambda - 1) \omega(e)$

# blocks connected by  $e$



# Applications



**VLSI Design**



**Warehouse Optimization**

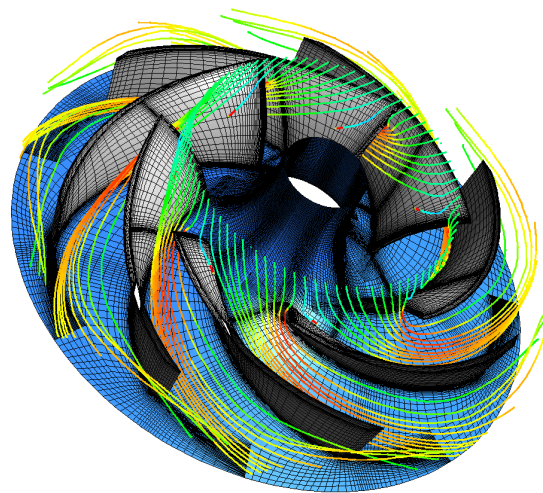
[Martin Grandjean, via Wikimedia Commons]



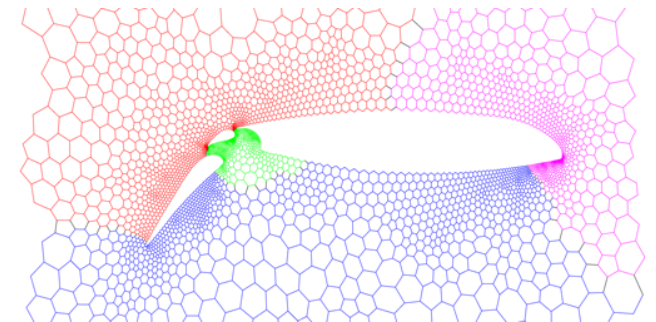
**Complex Networks**



**Route Planning**



**Simulation**

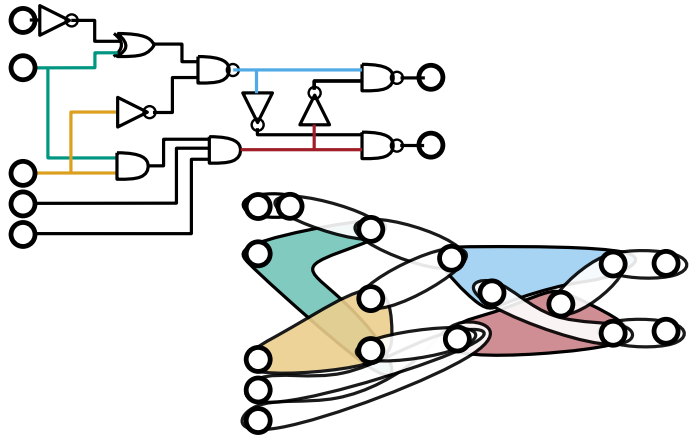


$$\mathbb{R}^{n \times n} \ni Ax = b \in \mathbb{R}^n$$

**Scientific Computing**



# Applications



**VLSI Design**



**Warehouse Optimization**

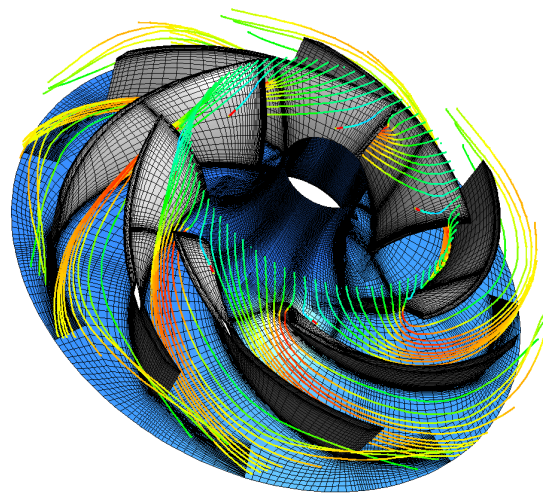
[Martin Grandjean, via Wikimedia Commons]



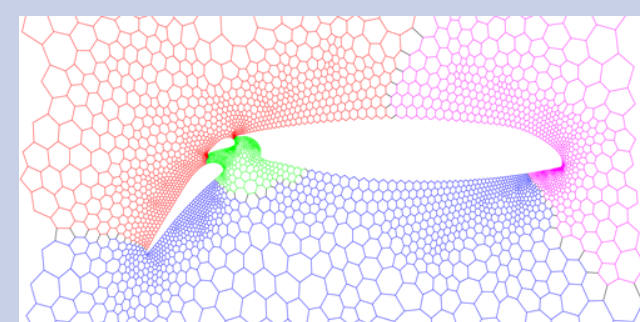
**Complex Networks**



**Route Planning**



**Simulation**



A visualization of a scientific computing problem. It shows a grid of points forming a shape that resembles a stylized letter 'C' or a similar curved structure. The grid is colored with a gradient from red to blue, and there is a central white area. Below the grid, the text  $\mathbb{R}^{n \times n} \ni Ax = b \in \mathbb{R}^n$  is displayed, representing a linear system of equations.

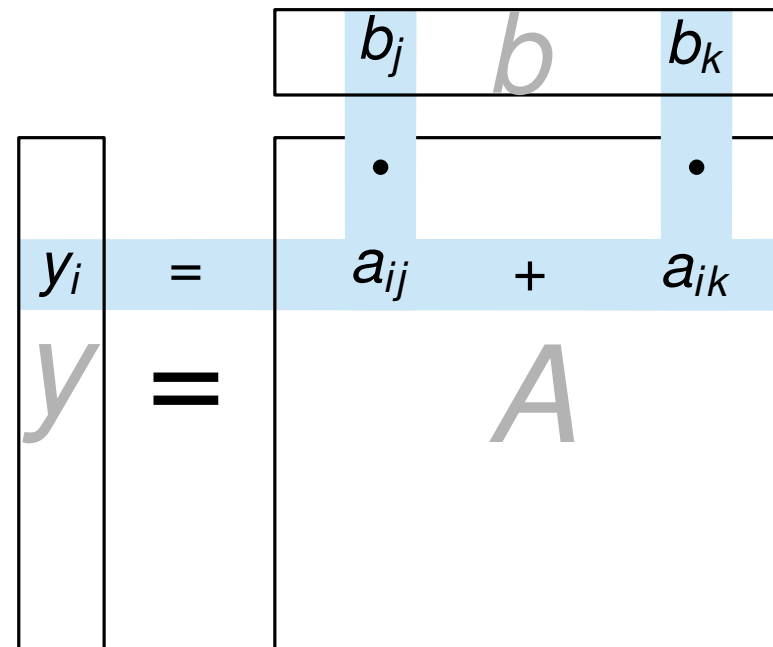
$\mathbb{R}^{n \times n} \ni Ax = b \in \mathbb{R}^n$

**Scientific Computing**

# Parallel Sparse-Matrix Vector Product ( $\text{SpM} \times \text{V}$ )

[Catalyürek, Aykanat]

$$y = A b$$



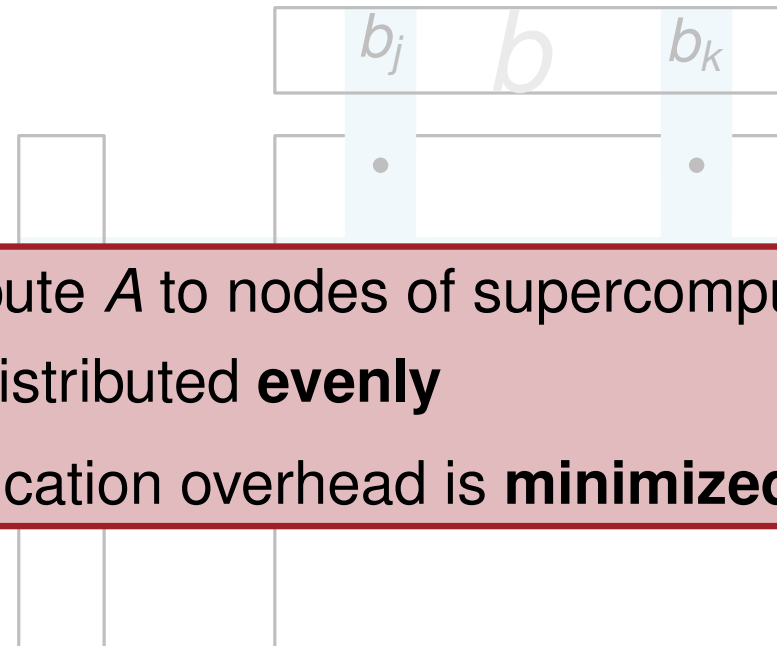
## Setting:

- Repeated  $\text{SpM} \times \text{V}$  on supercomputer
- $A$  is large  $\Rightarrow$  distribute on multiple nodes
- Symmetric partitioning  $\Rightarrow y$  &  $b$  divided conformally with  $A$

# Parallel Sparse-Matrix Vector Product ( $\text{SpM} \times \text{V}$ )

[Catalyürek, Aykanat]

$$y = A b$$



**Task:** distribute  $A$  to nodes of supercomputer such that

- work is distributed **evenly**
- communication overhead is **minimized**

**Setting:**

- Repeated  $\text{SpM} \times \text{V}$  on supercomputer
- $A$  is large  $\Rightarrow$  distribute on multiple nodes
- Symmetric partitioning  $\Rightarrow y$  &  $b$  divided conformally with  $A$

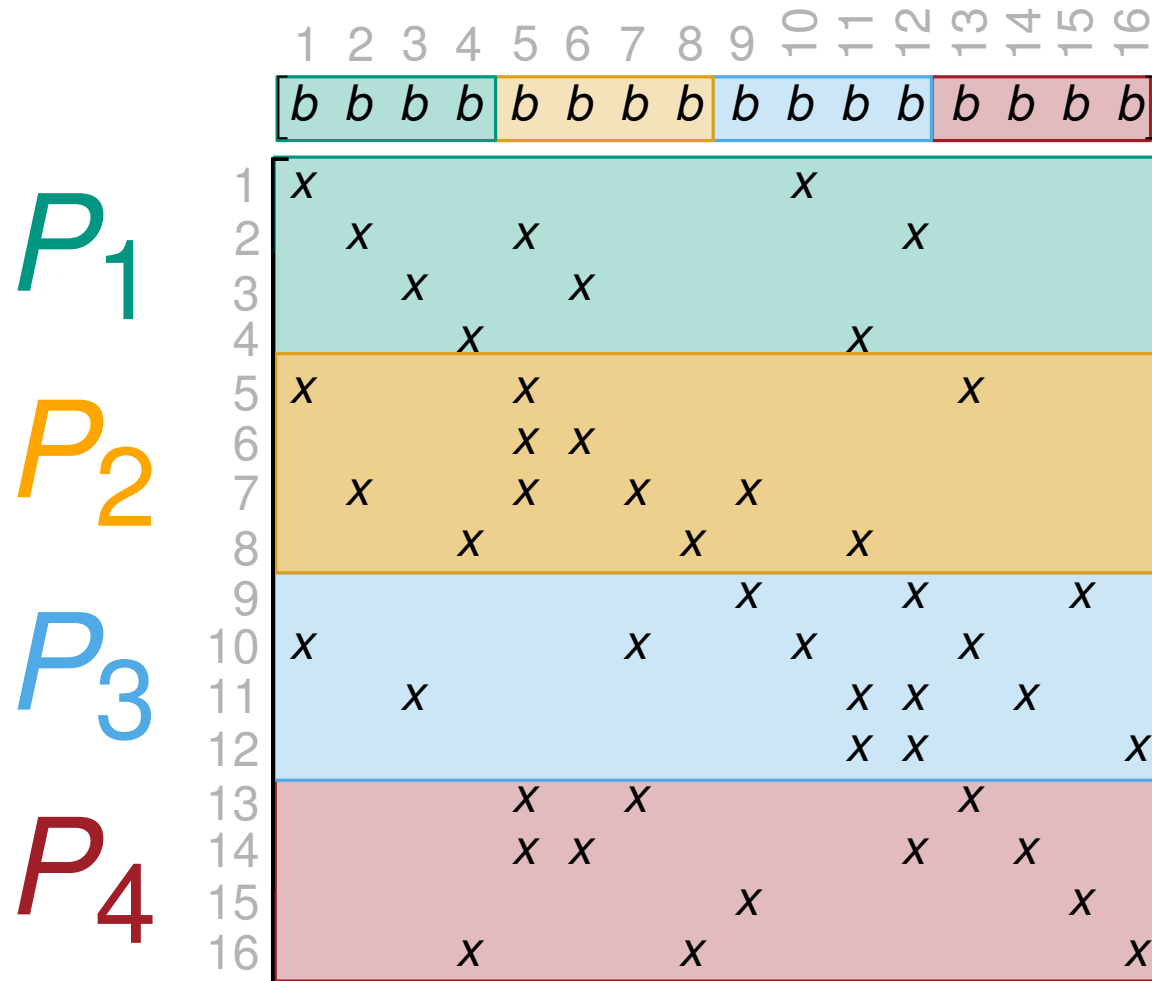
# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	[ b b b b b b b b b b b b b b b ]															
1	x									x						
2		x			x							x				
3			x			x										
4				x							x					
5	x				x								x			
6					x	x										
7		x			x		x		x							
8				x				x			x					
9									x			x			x	
10	x						x			x			x			
11			x								x	x		x		
12											x	x				x
13					x		x						x			
14					x	x						x		x		
15									x						x	
16				x				x								x

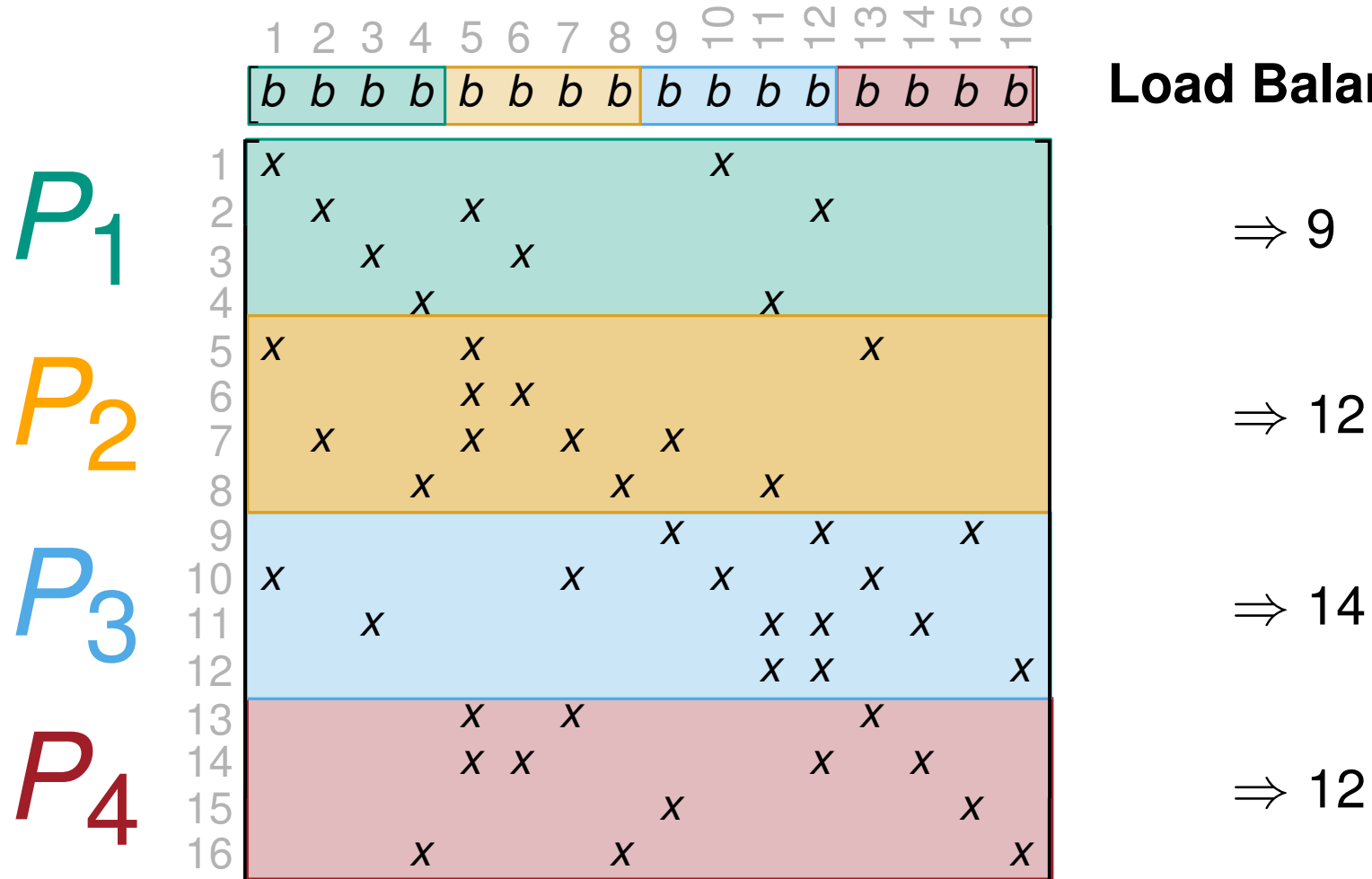
# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



**Load Balancing?**

$\Rightarrow 9$

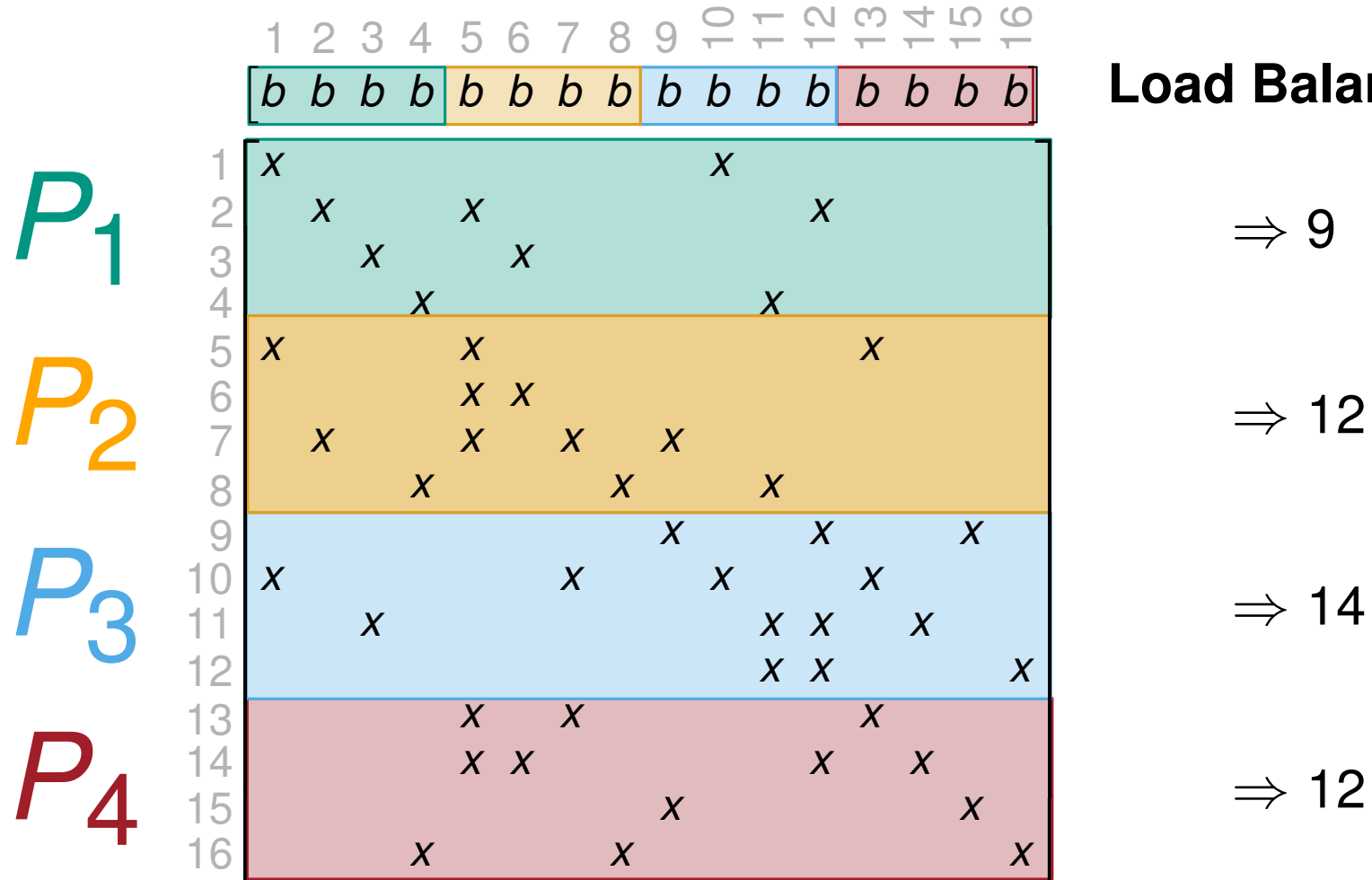
$\Rightarrow 12$

$\Rightarrow 14$

$\Rightarrow 12$

# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



**Load Balancing?**

⇒ 9

⇒ 12

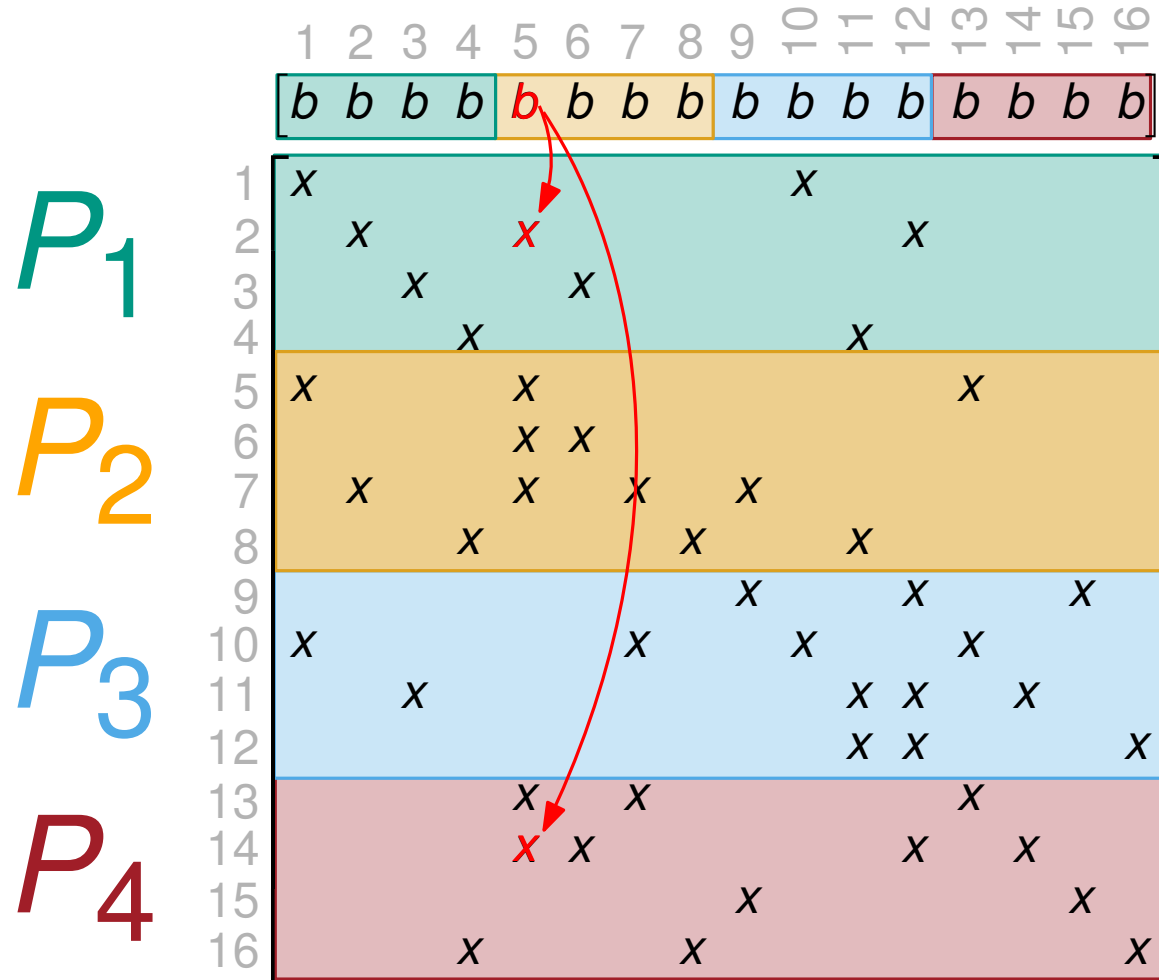
⇒ 14

⇒ 12

**Communication Volume?**

# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



**Load Balancing?**

⇒ 9

⇒ 12

⇒ 14

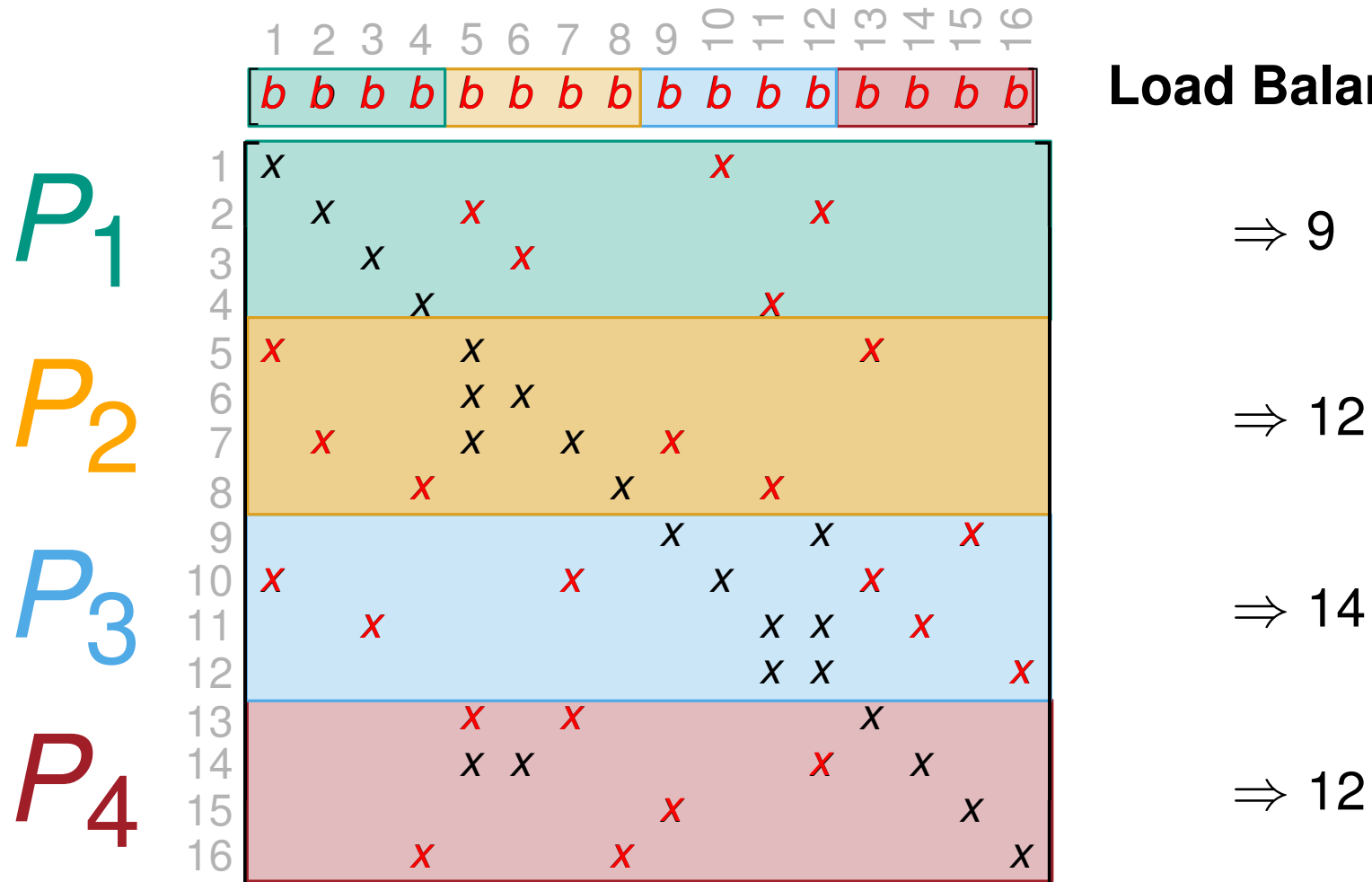
⇒ 12

**Communication Volume?**



# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



**Load Balancing?**

$\Rightarrow 9$

$\Rightarrow 12$

$\Rightarrow 14$

$\Rightarrow 12$

**Communication Volume?**  $\Rightarrow 24$  entries!

# Naive Approach: Rowwise Decomposition

$$A \in \mathbb{R}^{16 \times 16}$$



Communication Volume? ⇒ 24 entries!

# From $\text{SpM} \times V$ to Hypergraph Partitioning

$$A \in \mathbf{R}^{16 \times 16} \Rightarrow H = (V_R, E_C)$$

- One vertex per row:

$$\Rightarrow V_R = \{v_1, v_2, \dots, v_{16}\}$$

- One hyperedge per column:

$$\Rightarrow E_C = \{e_1, e_2, \dots, e_{16}\}$$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$
1	$x$									$x$						
2		$x$			$x$							$x$				
3			$x$			$x$										
4				$x$							$x$					
5	$x$				$x$								$x$			
6					$x$	$x$										
7		$x$			$x$		$x$		$x$							
8				$x$				$x$			$x$					
9									$x$			$x$				$x$
10	$x$						$x$			$x$			$x$			
11			$x$								$x$	$x$		$x$		
12											$x$	$x$				$x$
13					$x$		$x$						$x$			
14					$x$	$x$						$x$		$x$		
15									$x$						$x$	
16				$x$				$x$								$x$

# From $\text{SpM} \times V$ to Hypergraph Partitioning

$$A \in \mathbf{R}^{16 \times 16} \Rightarrow H = (V_R, E_C)$$

- One vertex per row:

$$\Rightarrow V_R = \{v_1, v_2, \dots, v_{16}\}$$

- One hyperedge per column:

$$\Rightarrow E_C = \{e_1, e_2, \dots, e_{16}\}$$

$v_i \in V_R$  :

- Inner product of row  $i$  with  $b$
- $\Rightarrow c(v_i) := \# \text{ nonzeros}$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$
1	$x$									$x$						
2		$x$			$x$							$x$				
3			$x$			$x$										
4				$x$							$x$					
5	$x$				$x$								$x$			
6					$x$	$x$										
7		$x$			$x$		$x$		$x$							
8				$x$				$x$			$x$					
$v_9$ 9									$x$		$x$				$x$	
10	$x$						$x$			$x$		$x$				
11			$x$								$x$	$x$		$x$		
12											$x$	$x$				$x$
13					$x$		$x$						$x$			
14					$x$	$x$						$x$		$x$		
15									$x$						$x$	
16				$x$				$x$								$x$

# From $\text{SpM} \times V$ to Hypergraph Partitioning

$$A \in \mathbf{R}^{16 \times 16} \Rightarrow H = (V_R, E_C)$$

- One vertex per row:

$$\Rightarrow V_R = \{v_1, v_2, \dots, v_{16}\}$$

- One hyperedge per column:

$$\Rightarrow E_C = \{e_1, e_2, \dots, e_{16}\}$$

$$v_i \in V_R :$$

- Inner product of row  $i$  with  $b$
- $\Rightarrow c(v_i) := \# \text{ nonzeros}$

$$e_j \in E_C :$$

- Set of vertices that need  $b_j$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$
1	$x$				$x$					$x$						
2		$x$			$x$							$x$				
3			$x$			$x$										
4				$x$							$x$					
5	$x$				$x$								$x$			
6					$x$	$x$										
7		$x$			$x$		$x$		$x$							
8				$x$				$x$			$x$					
$v_9$ 9									$x$		$x$				$x$	
10	$x$						$x$			$x$		$x$				
11			$x$								$x$	$x$		$x$		
12											$x$	$x$				$x$
13					$x$		$x$						$x$			
14					$x$	$x$						$x$		$x$		
15									$x$						$x$	
16				$x$				$x$								$x$

# From $\text{SpM} \times V$ to Hypergraph Partitioning

$$A \in \mathbb{R}^{16 \times 16} \Rightarrow H = (V_R, E_C)$$

- One vertex per row:

$$\Rightarrow V_R = \{v_1, v_2, \dots, v_{16}\}$$

- One hyperedge per column:

$$\Rightarrow E_C = \{e_1, e_2, \dots, e_{16}\}$$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$	$b$
1	$x$									$x$						
2		$x$			$x$							$x$				
3			$x$			$x$										
4				$x$							$x$					
5	$x$				$x$								$x$			
6					$x$	$x$										
7																
8																
9																
10																
11																
12											$x$	$x$				$x$
13					$x$		$x$						$x$			
14					$x$	$x$						$x$		$x$		
15									$x$						$x$	
16				$x$				$x$								$x$

**Solution:**  $\varepsilon$ -balanced partition of  $H$

- Balanced partition  $\rightsquigarrow$  computational load balance

- Small  $(\lambda - 1)$ -cutsizes  $\rightsquigarrow$  minimizing communication volume

$v_i \in V_R$

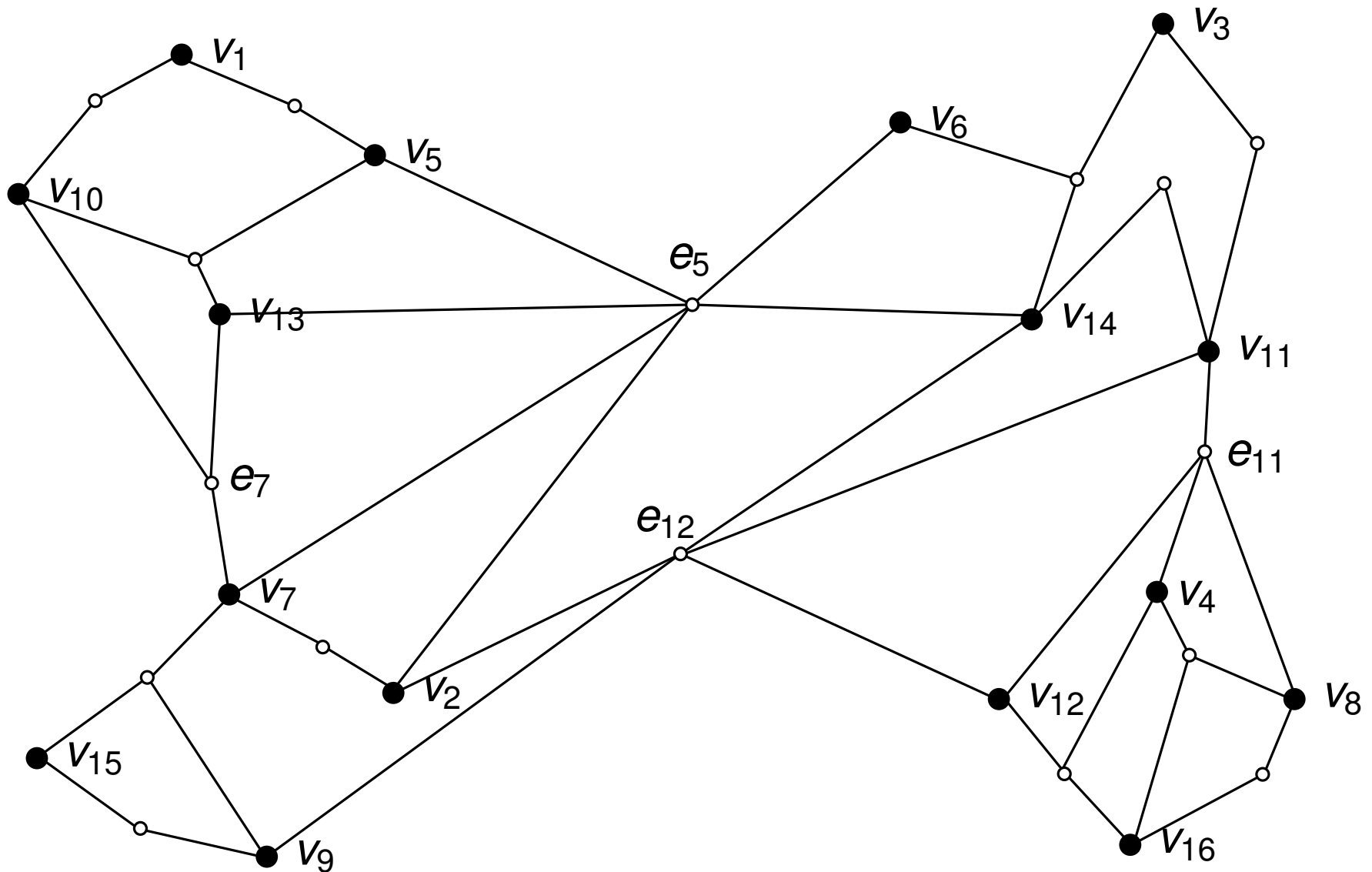
$\lambda$

$\Rightarrow c(v_i) := \# \text{ nonzeros}$

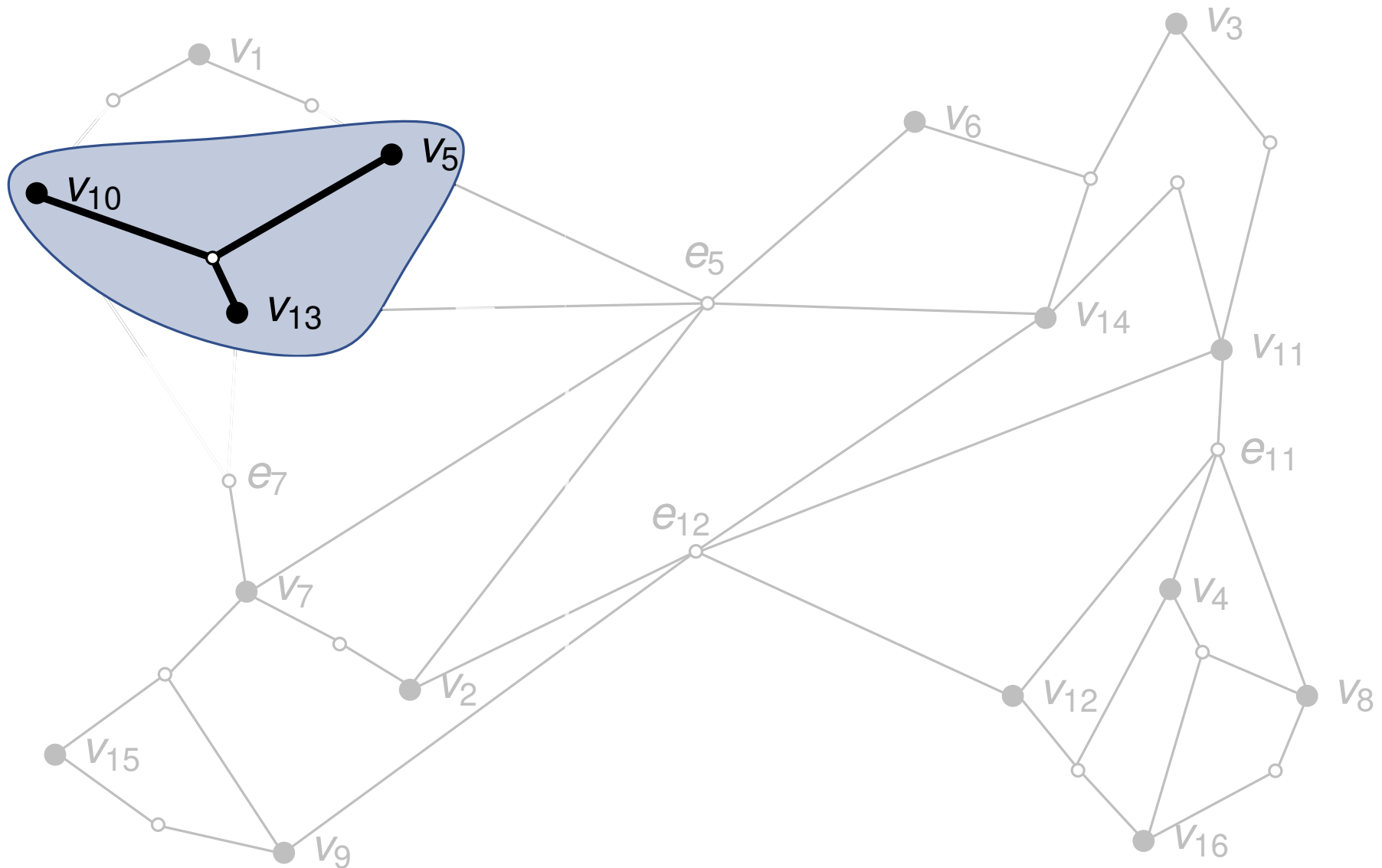
$e_j \in E_C$ :

- Set of vertices that need  $b_j$

# From $\text{SpM} \times V$ to Hypergraph Partitioning

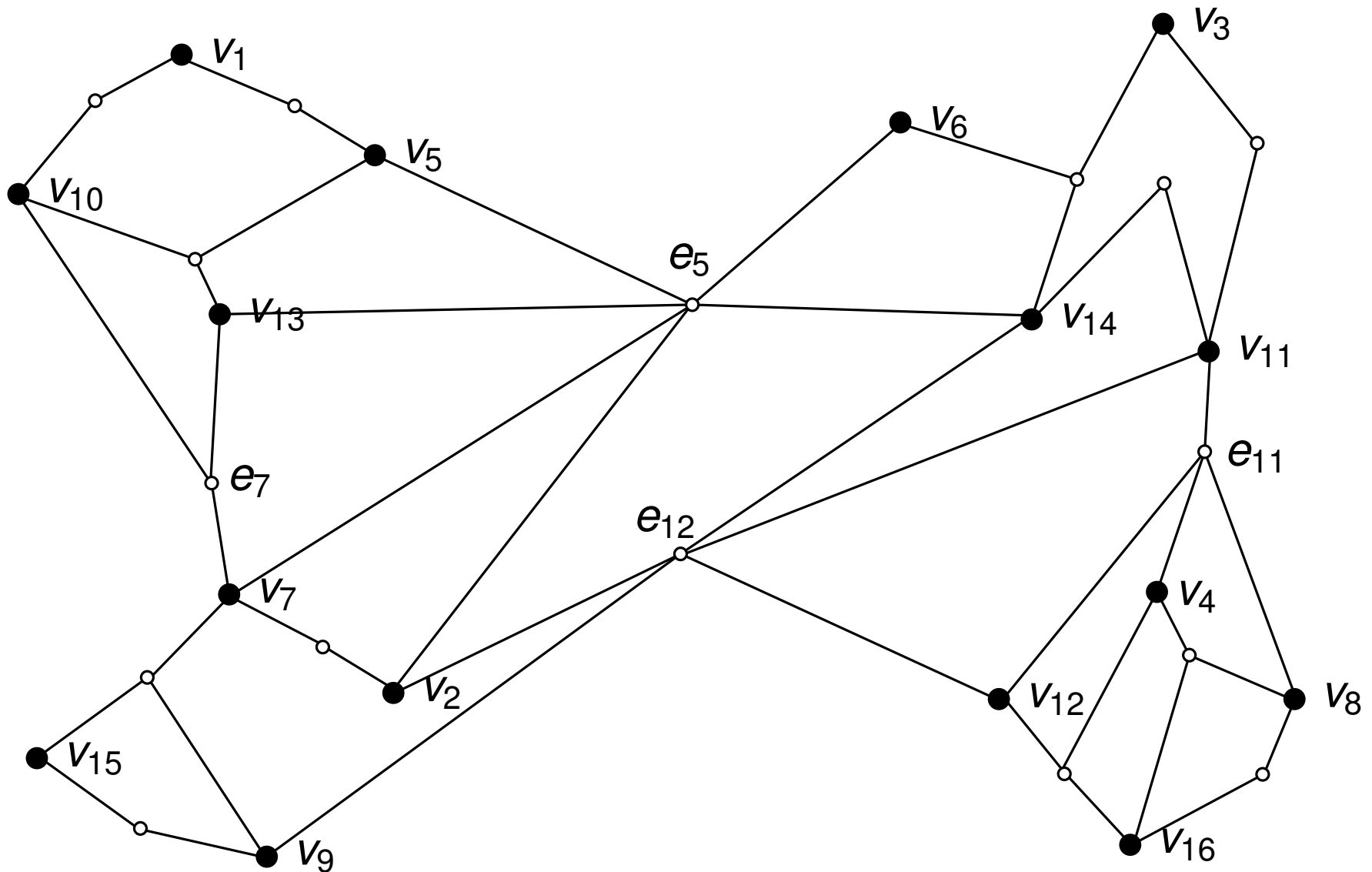


# From $\text{SpM} \times V$ to Hypergraph Partitioning

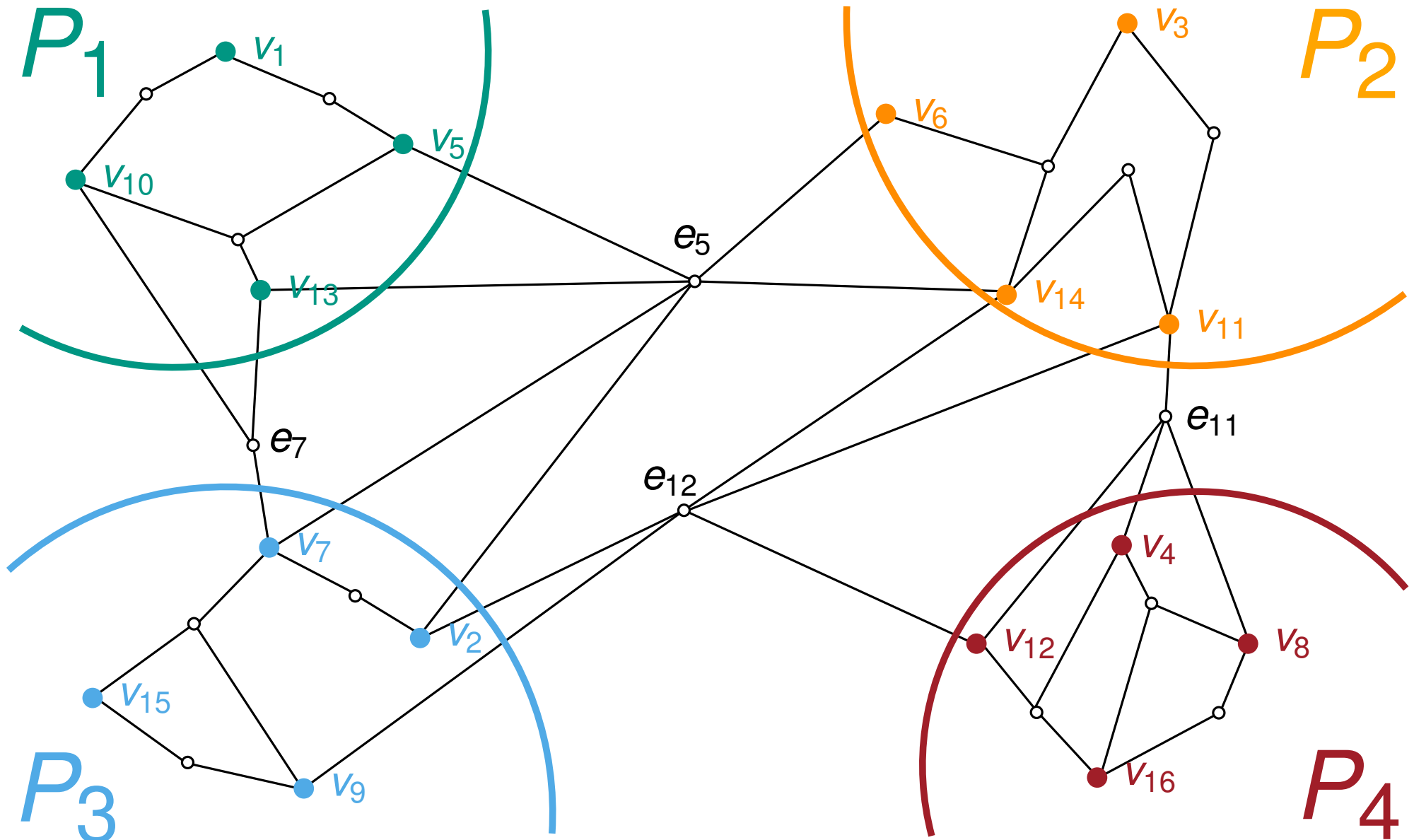




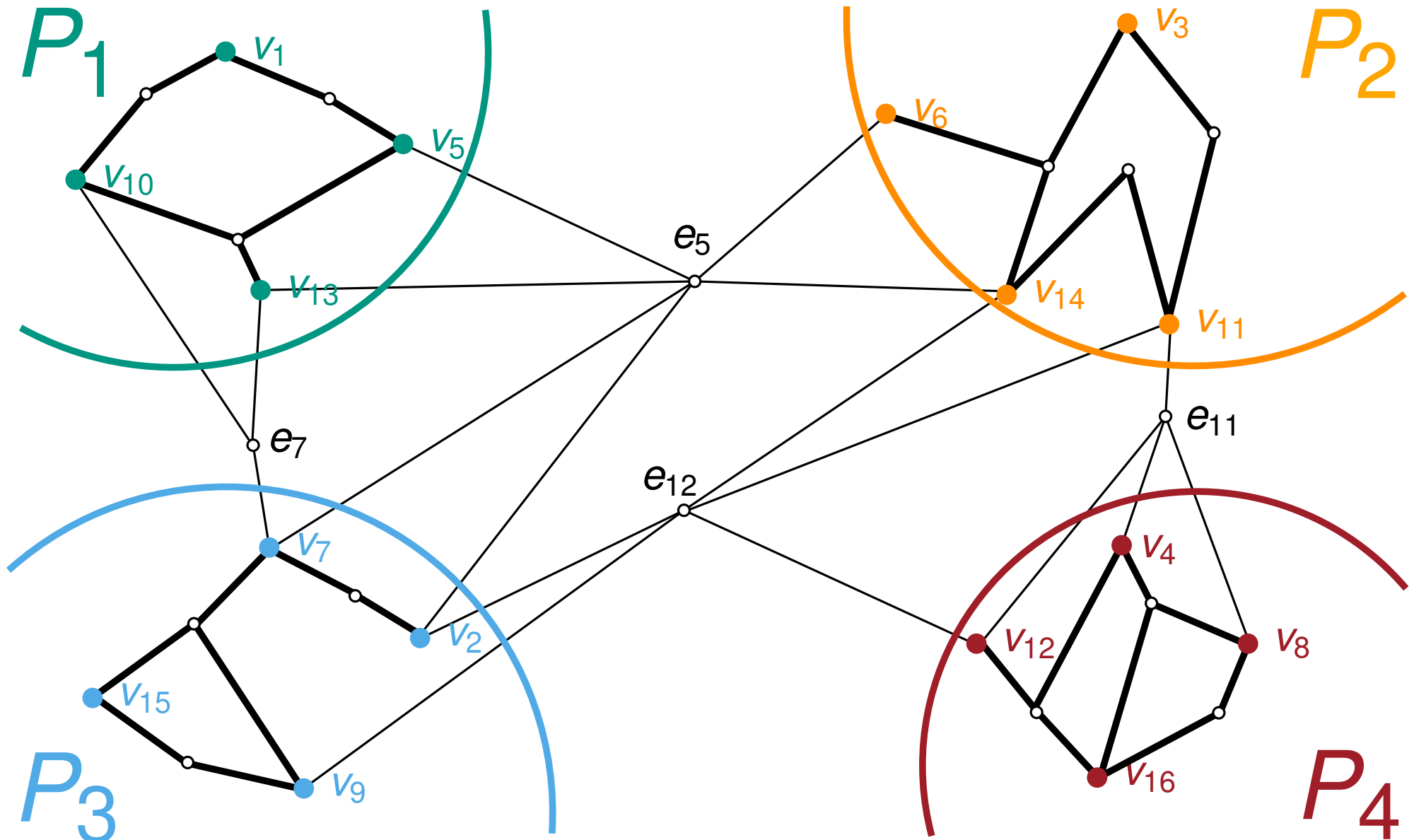
# From $\text{SpM} \times V$ to Hypergraph Partitioning



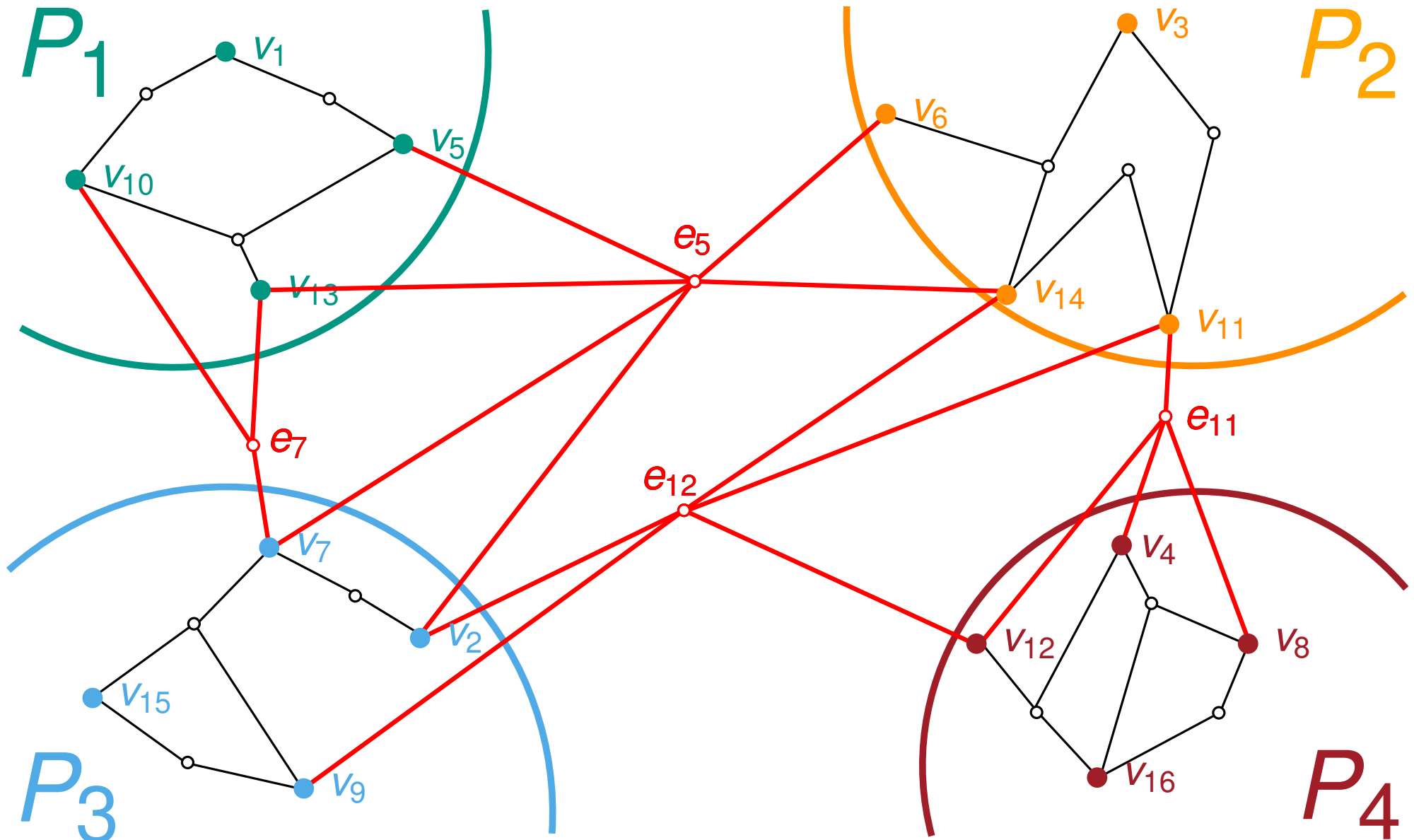
# From $\text{SpM} \times V$ to Hypergraph Partitioning



# From $\text{SpM} \times V$ to Hypergraph Partitioning



# From $\text{SpM} \times V$ to Hypergraph Partitioning



# From Hypergraph Partitioning to $\text{SpM} \times \mathbf{V}$

	0	3	5	1	6	14	11	3	2	15	7	9	8	16	12	4
	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>
$P_1$	10	x	x		x							x				
	13		x	x								x				
	5		x	x	x											
	1	x			x											
$P_2$	6			x		x										
	14			x		x	x									x
	11						x	x	x							x
	3				x				x							
$P_3$	2			x						x						x
	15										x		x			
	7			x						x		x	x			
	9										x		x			x
$P_4$	8							x						x		x
	16													x	x	x
	12							x							x	x
	4							x							x	x

# From Hypergraph Partitioning to $\text{SpM} \times \text{V}$

	0	3	5	1	6	14	11	3	2	15	7	9	8	16	12	4
	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>
$P_1$	x	x		x							x					
		x	x								x					
			x	x	x											
	x				x											
$P_2$			x		x											
			x		x	x										x
						x	x	x								x
					x			x								
$P_3$			x						x							x
										x		x				
			x						x		x	x				
										x		x				x
$P_4$							x						x			x
													x	x		x
							x							x	x	
							x							x		x

**Load Balancing?**

# From Hypergraph Partitioning to $\text{SpM} \times \text{V}$

	0	3	5	1	6	14	11	3	2	15	7	9	8	16	12	4
	b				b				b				b			
$P_1$	x	x		x							x					
		x	x								x					
		x	x	x												
	x			x												
$P_2$			x		x											
		x			x	x									x	
						x	x	x							x	
				x				x								
$P_3$		x							x							x
										x		x				
		x							x		x	x				
										x		x				x
$P_4$							x						x			x
													x	x		x
							x							x	x	
							x							x		x

**Load Balancing?**

$\Rightarrow 12$

$\Rightarrow 12$

$\Rightarrow 12$

$\Rightarrow 12$

# From Hypergraph Partitioning to $\text{SpM} \times \text{V}$

Where are the cut-hyperedges?

	0	3	5	1	6	4	7	3	2	5	7	9	8	6	2	4
	b	b	b	b	b	b	b	b	b	b	b	b	b	b	b	b
$P_1$	10	x	x		x							x				
	13		x	x								x				
	5		x	x	x											
	1	x			x											
$P_2$	6			x		x										
	14		x		x	x										x
	11					x	x	x								x
	3				x			x								
$P_3$	2		x						x							x
	15									x		x				
	7		x						x		x	x				
	9									x		x				x
$P_4$	8							x					x			x
	16												x	x		x
	12							x						x	x	
	4							x						x		x

Load Balancing?

$\Rightarrow 12$

$\Rightarrow 12$

$\Rightarrow 12$

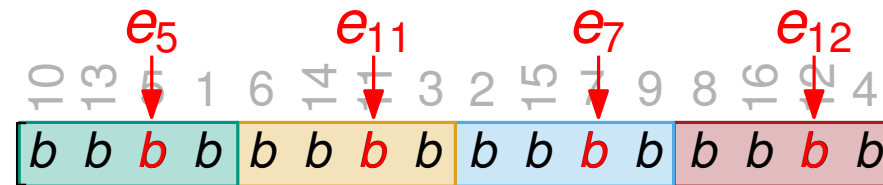
$\Rightarrow 12$

Communication Volume?



# From Hypergraph Partitioning to SpM × V

Where are the cut-hyperedges?



$P_1$

10	x	x	x							x		
13		x	x							x		
5		x	x	x								
1	x			x								

$P_2$

6		x		x								
14		x		x	x							x
11				x	x	x						x
3				x		x						

$P_3$

2		x				x						x
15						x		x				
7		x				x		x	x			
9						x		x				x

$P_4$

8				x					x			x
16									x	x		x
12				x						x	x	
4				x						x		x

Load Balancing?

$\Rightarrow 12$

$\Rightarrow 12$

$\Rightarrow 12$

$\Rightarrow 12$

Communication Volume?  $\Rightarrow 6$  entries!

# How does Hypergraph Partitioning work?

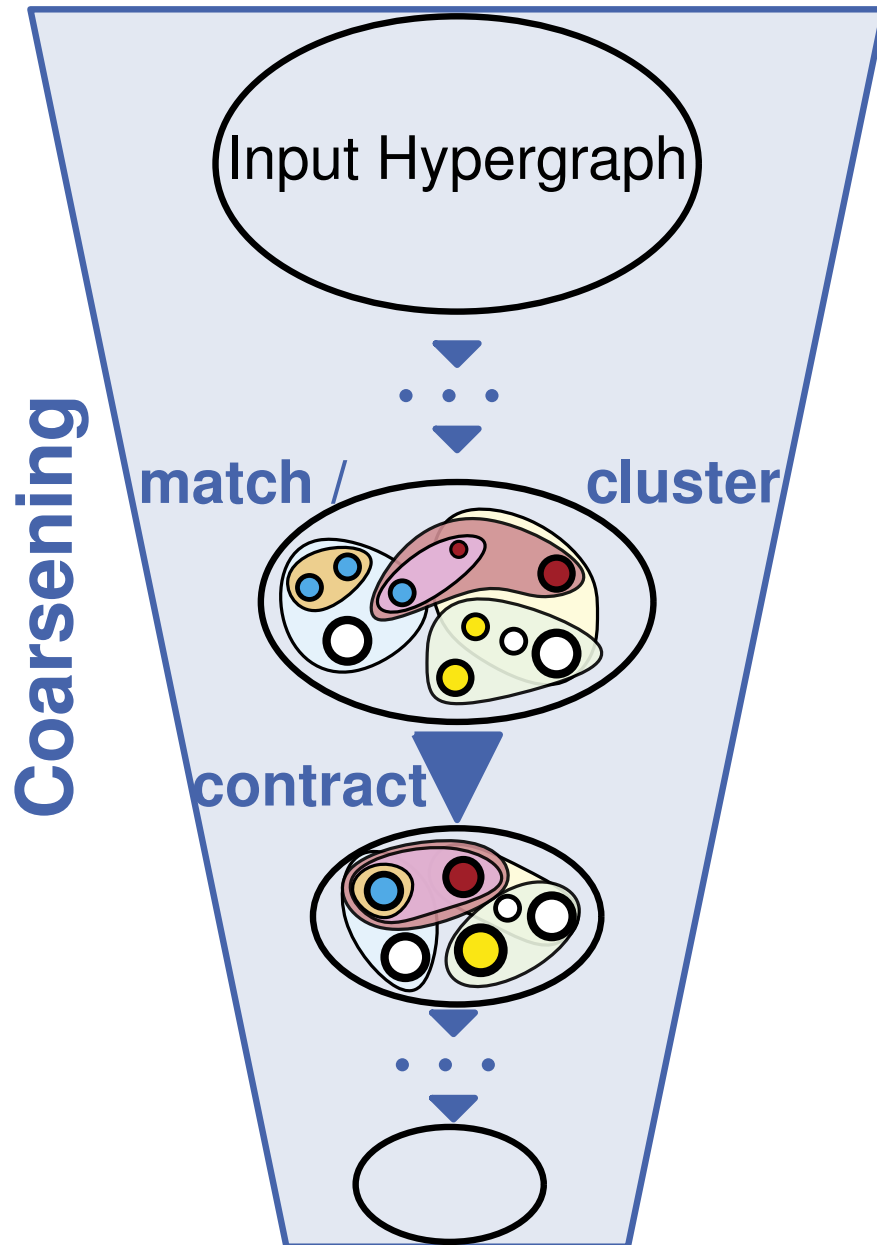
# How does

## Bad News:

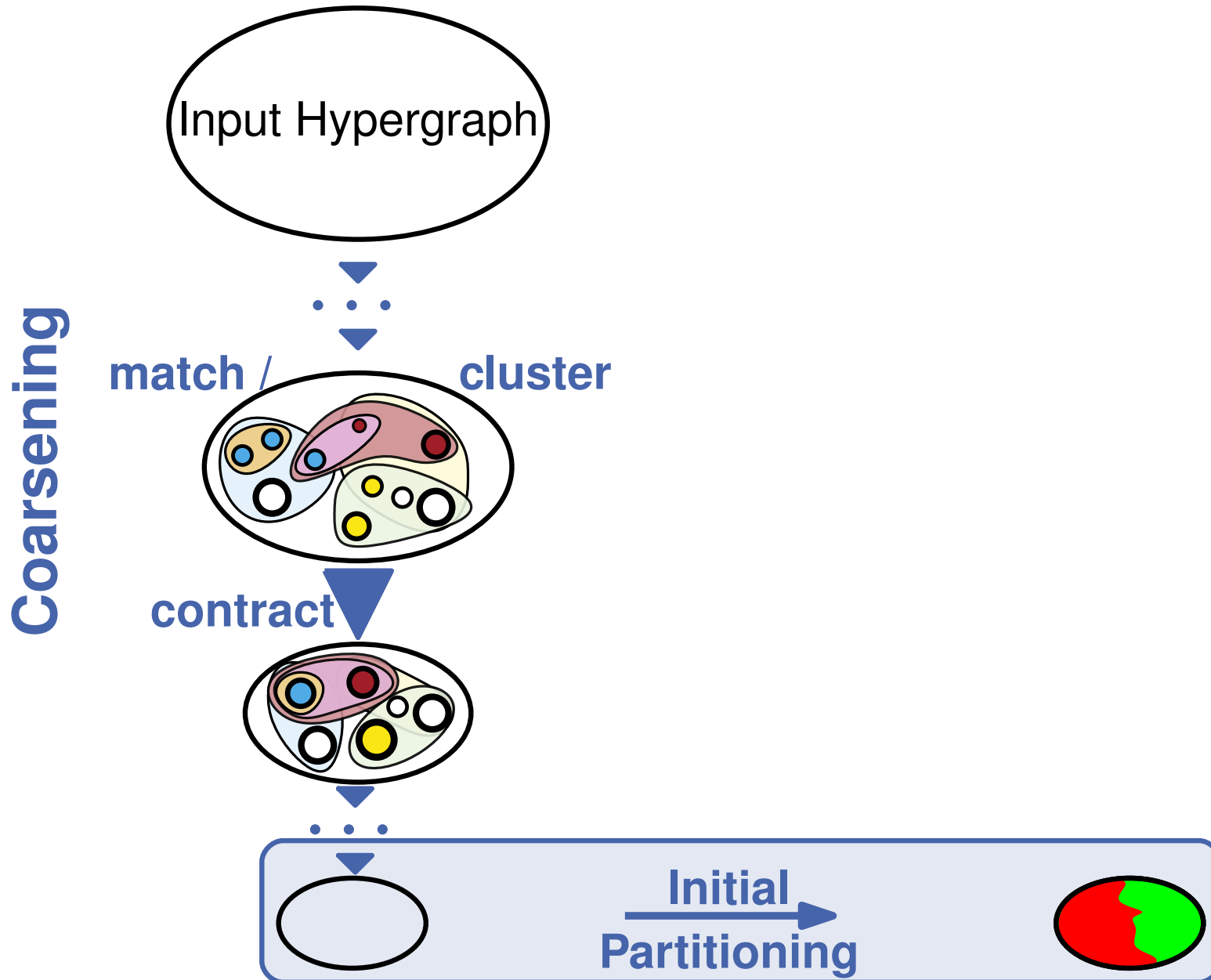
- Hypergraph Partitioning is **NP**-hard
- Even finding **good approximate** solutions for graphs is **NP**-hard

# work?

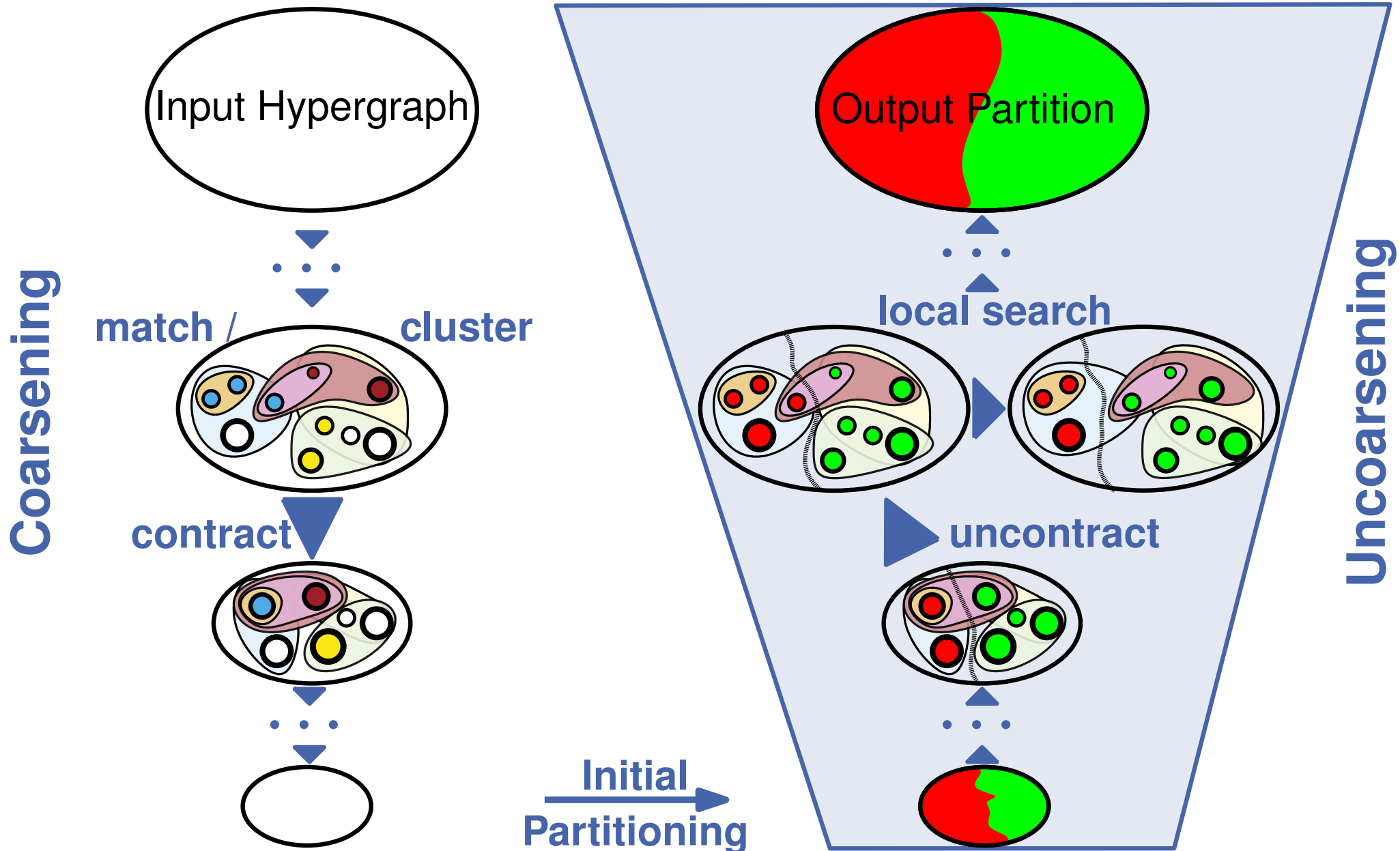
# Successful Heuristic: Multilevel Paradigm



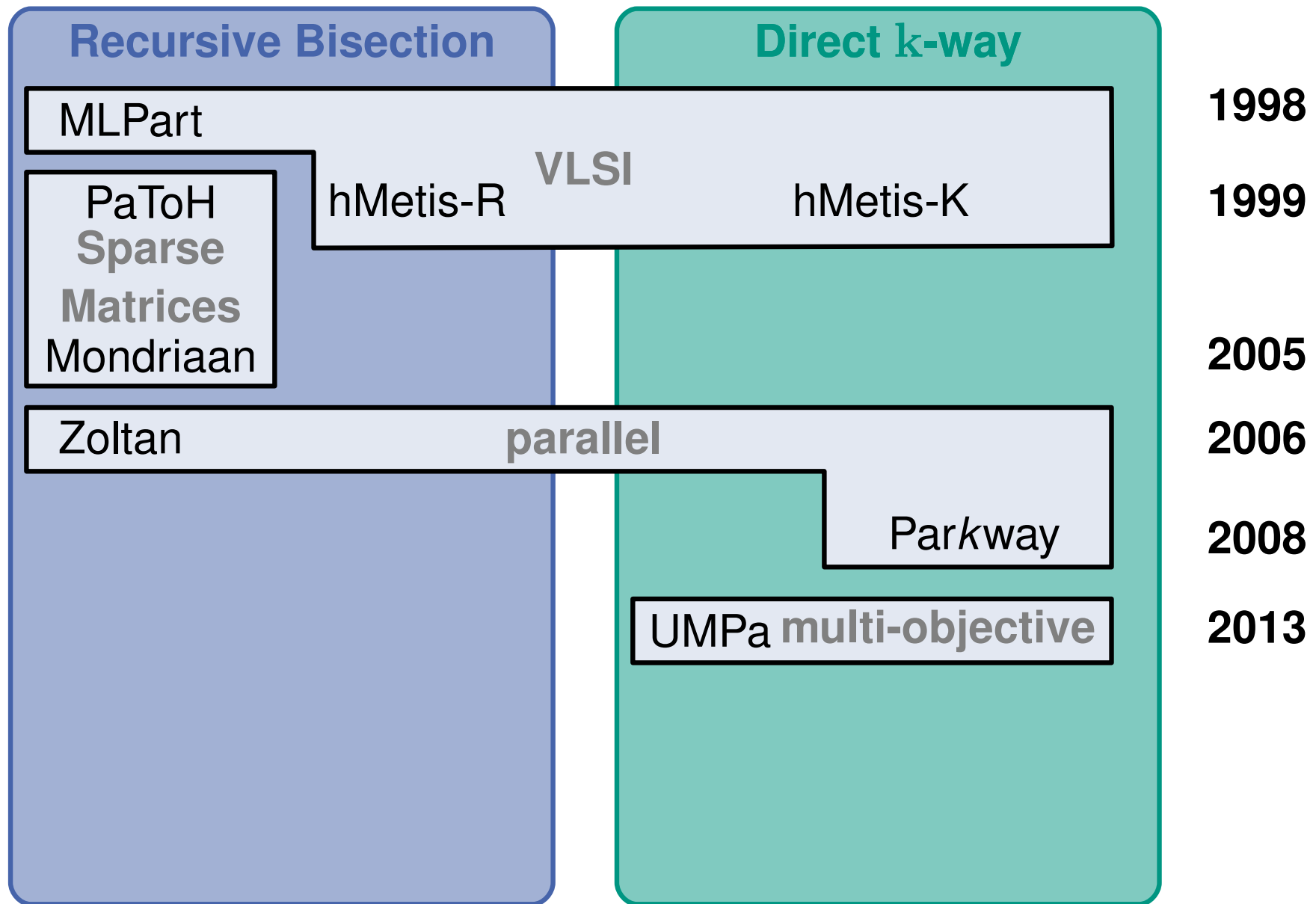
# Successful Heuristic: Multilevel Paradigm



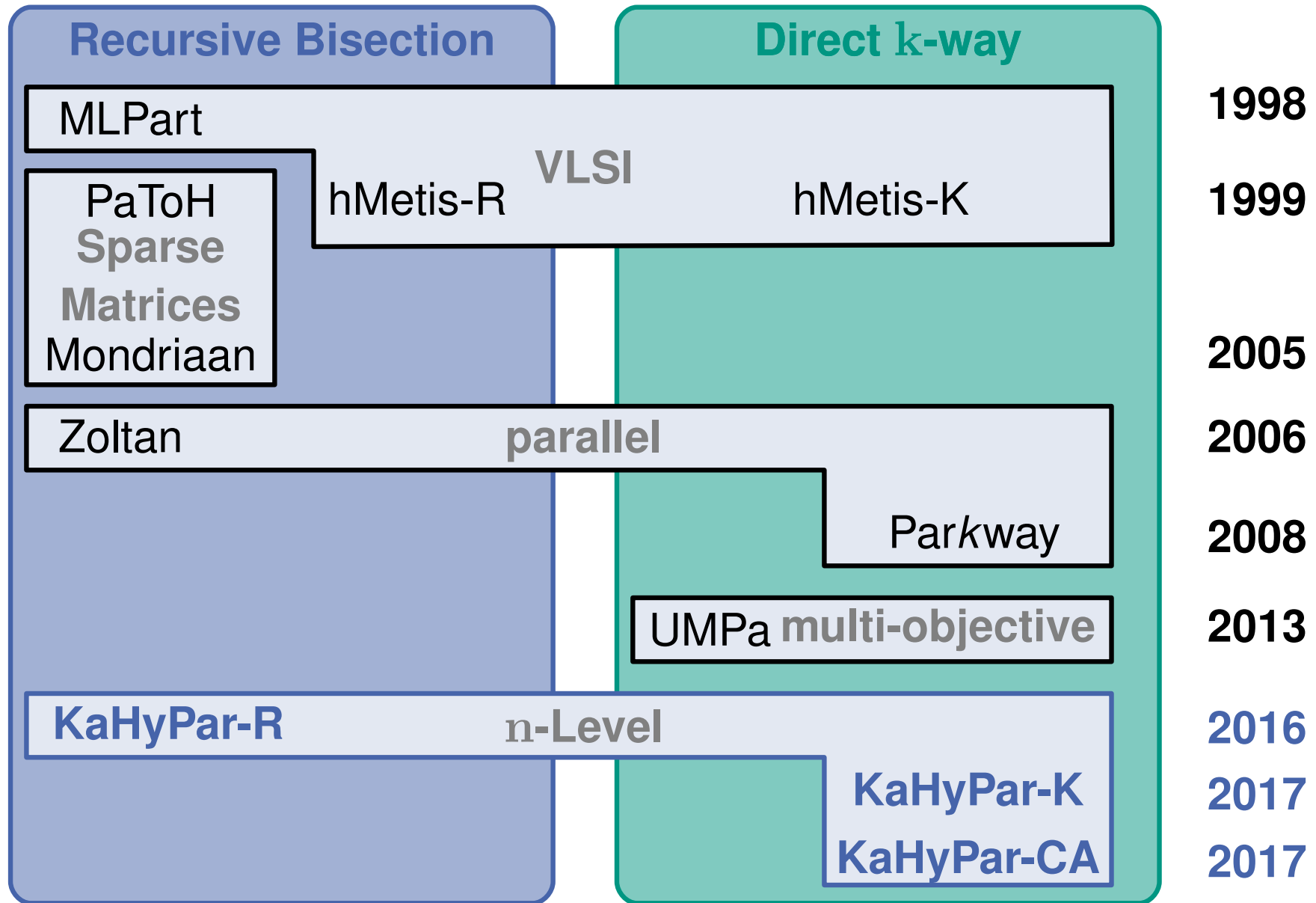
# Successful Heuristic: Multilevel Paradigm



# Taxonomy of Hypergraph Partitioning Tools

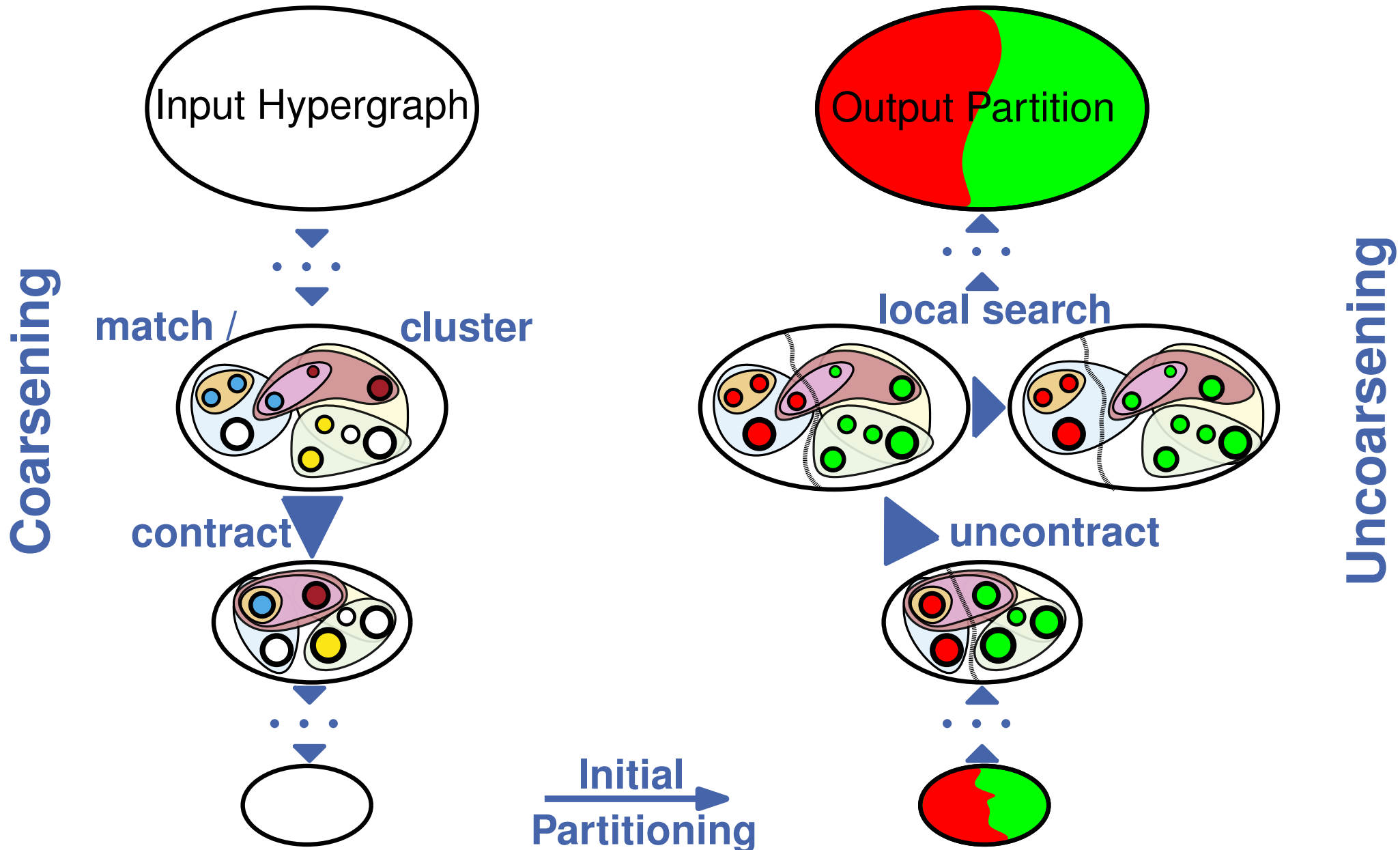


# Taxonomy of Hypergraph Partitioning Tools

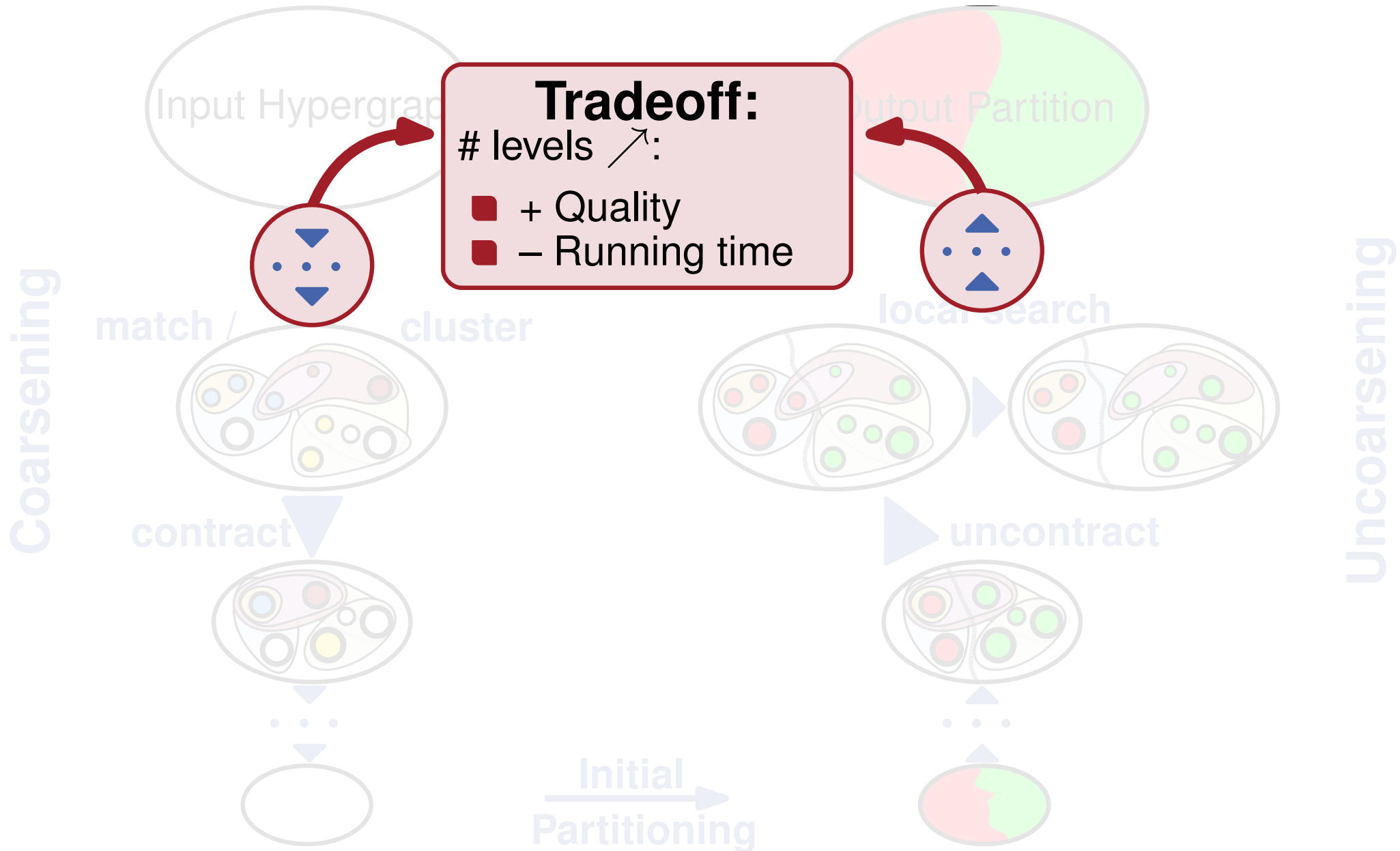




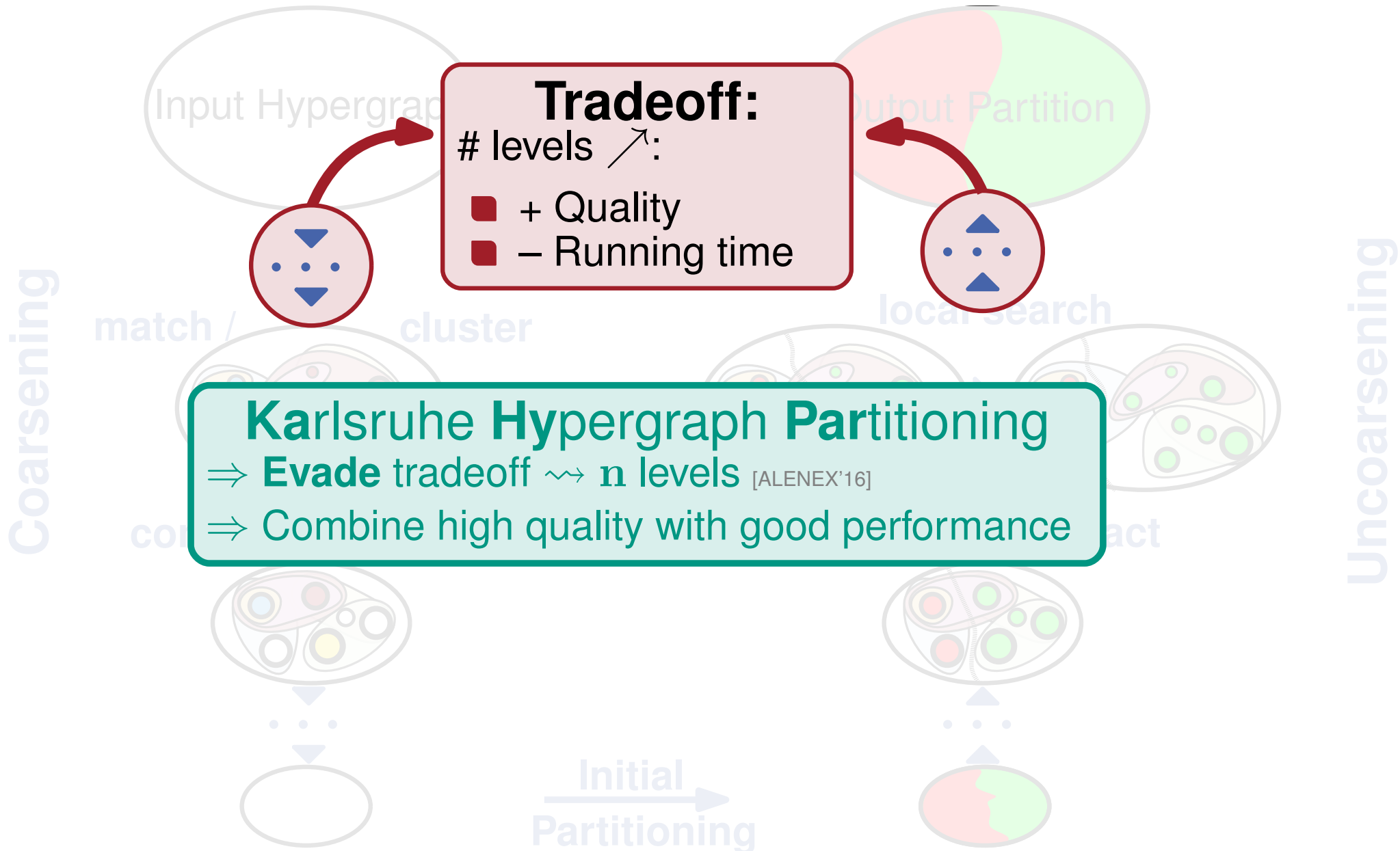
# Why Yet Another Multilevel Algorithm?



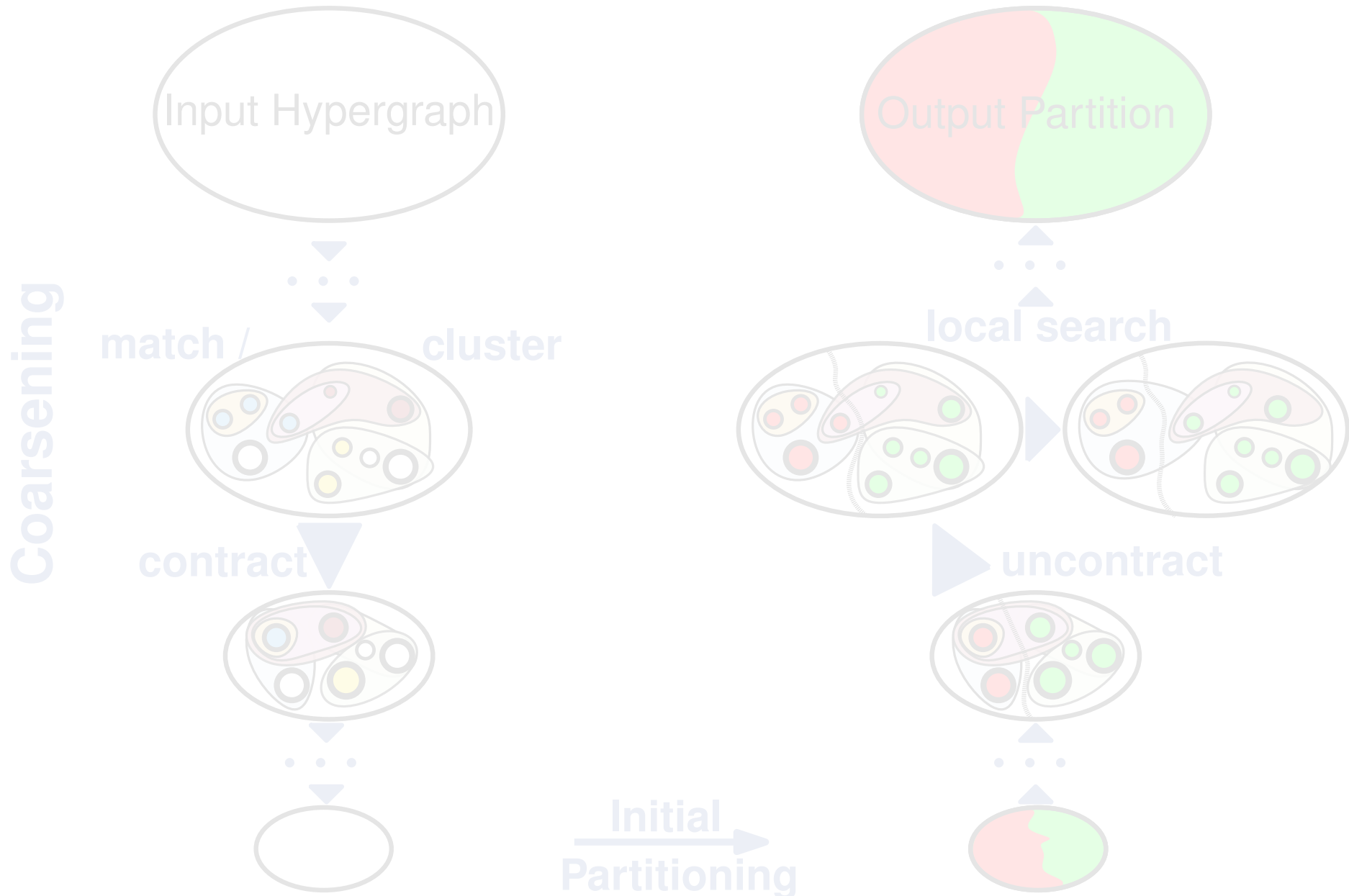
# Why Yet Another Multilevel Algorithm?



# Why Yet Another Multilevel Algorithm?



# KaHyPar: Novel Algorithmic Ingredients



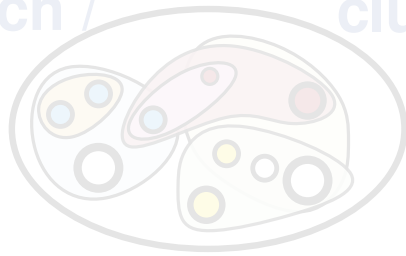
# KaHyPar: Novel Algorithmic Ingredients



Min-Hash Based Sparsification  
[ALENEX'17]

Coarsening

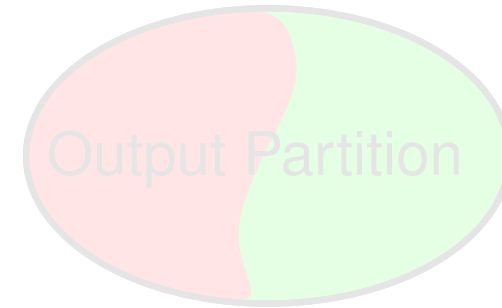
match / cluster



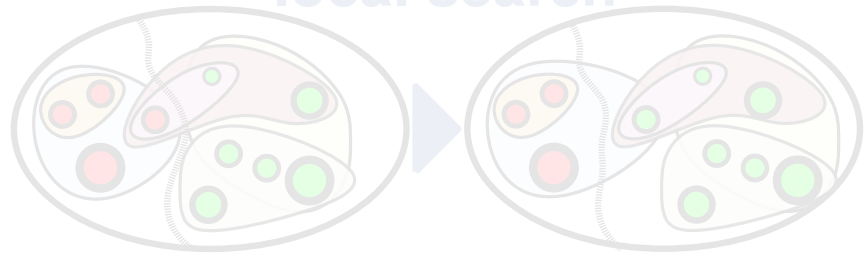
contract



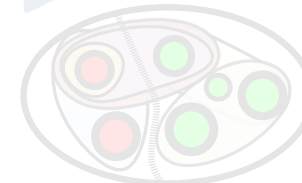
Initial Partitioning



local search



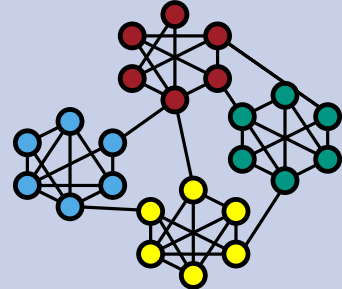
uncontract



# KaHyPar: Novel Algorithmic Ingredients

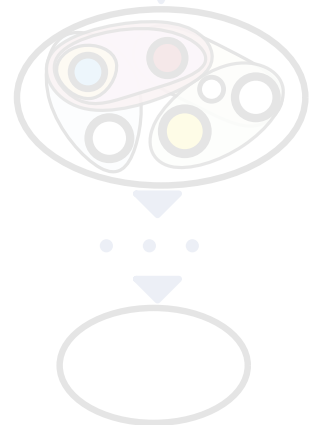


Min-Hash Based Sparsification  
[ALENEX'17]

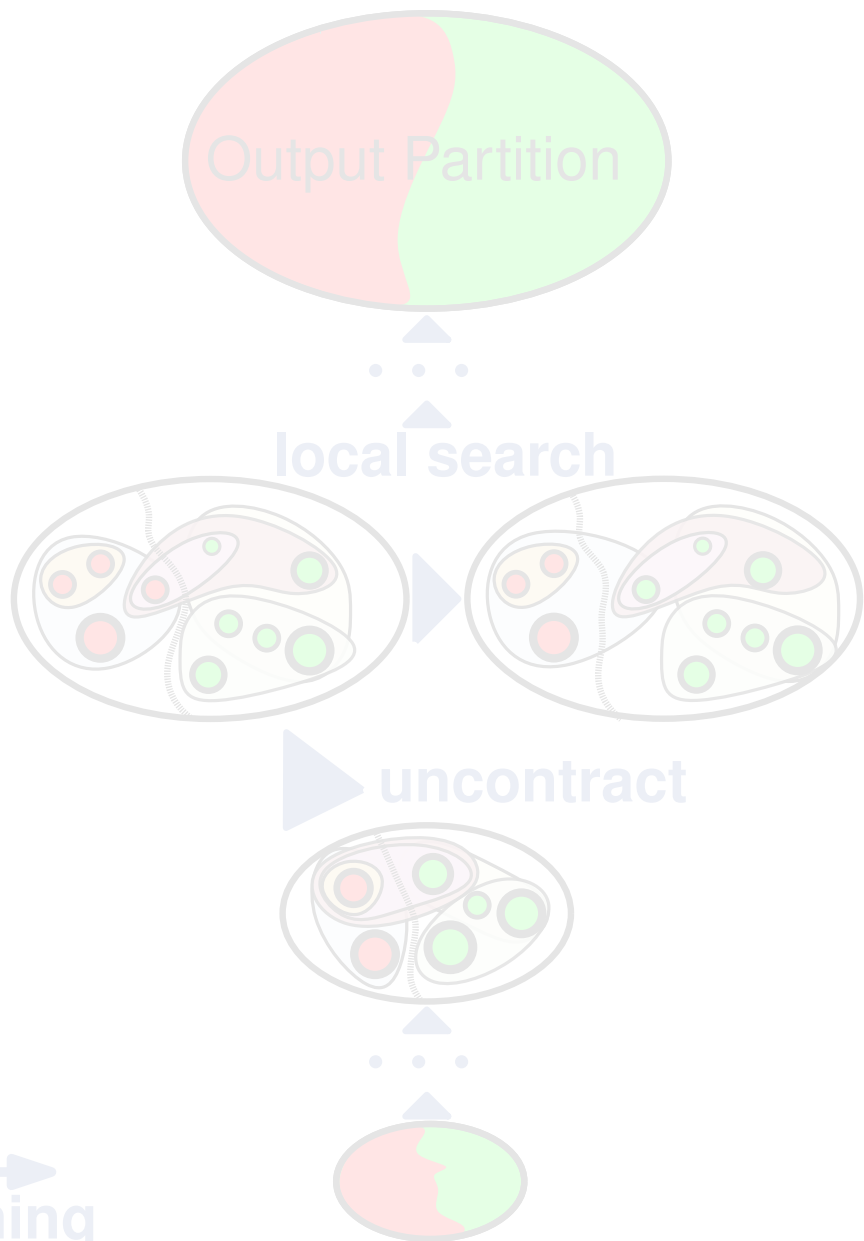


Community-Aware Coarsening  
[SEA'17]

Coarsening



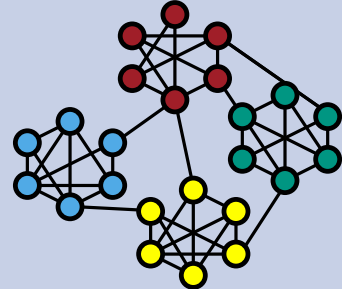
Initial Partitioning



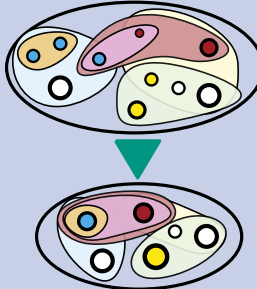
# KaHyPar: Novel Algorithmic Ingredients



Min-Hash Based Sparsification  
[ALENEX'17]

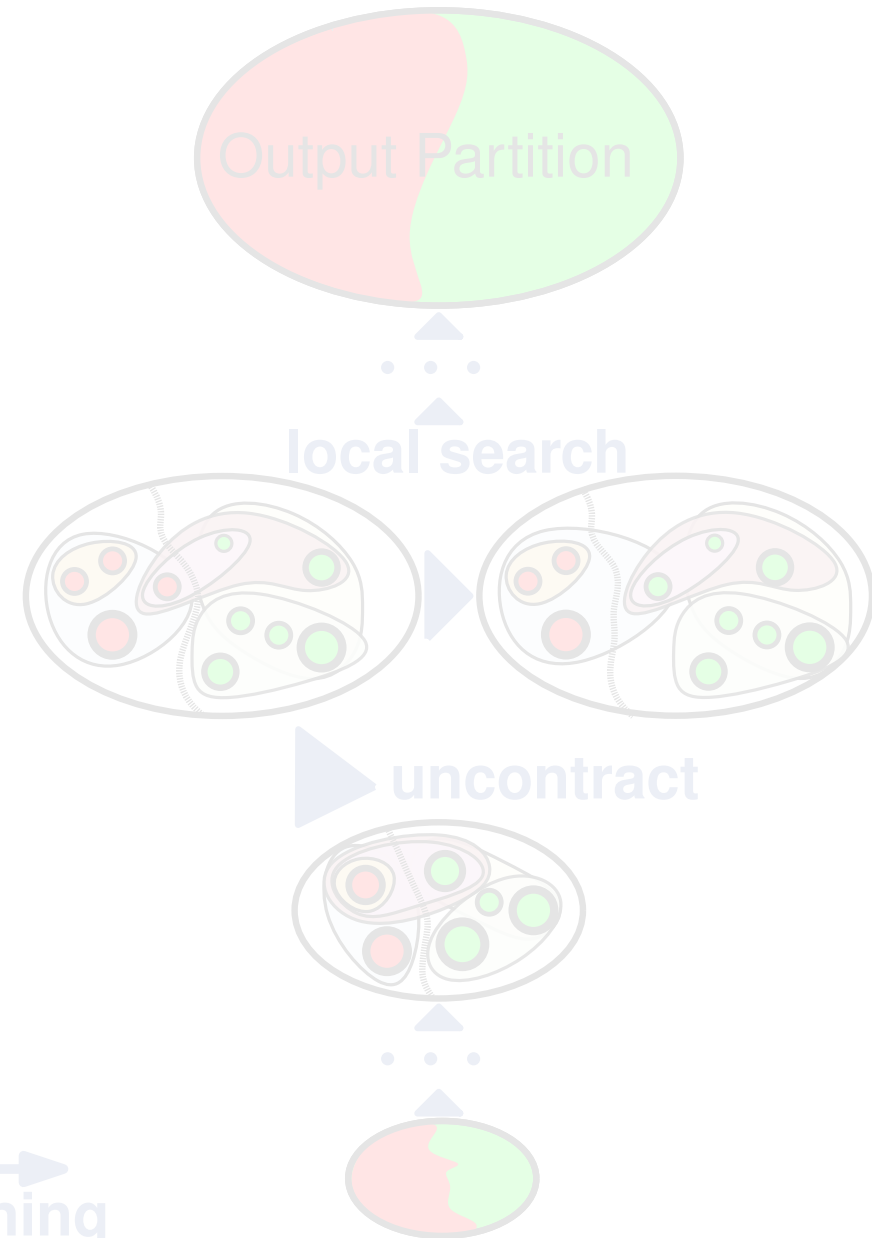


Community-Aware Coarsening  
[SEA'17]



Fast  $n$ -Level Coarsening  
[ALENEX'17]

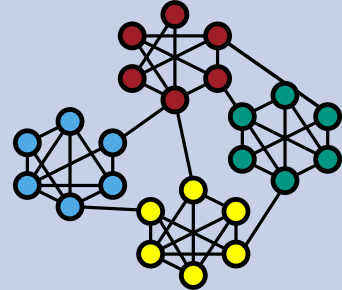
Initial Partitioning →



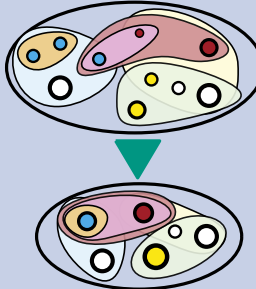
# KaHyPar: Novel Algorithmic Ingredients



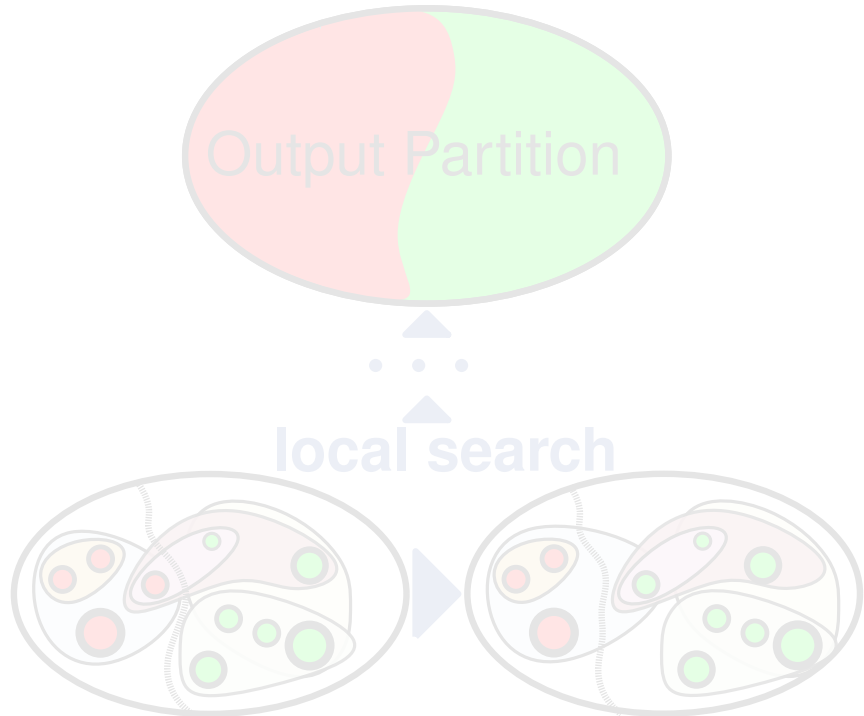
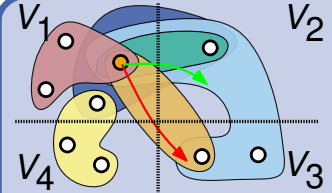
**Min-Hash Based Sparsification**  
[ALENEX'17]



**Community-Aware Coarsening**  
[SEA'17]



**Fast  $n$ -Level Coarsening**  
[ALENEX'17]

Gain-Cache of  $\bullet$ :

1	2	3	4	1	2	3	4
2	3				1	-1	

**Engineered  $k$ -way FM**  
[ALENEX'17]

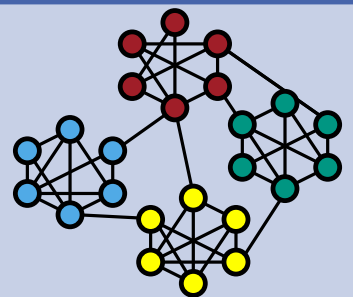
Initial Partitioning



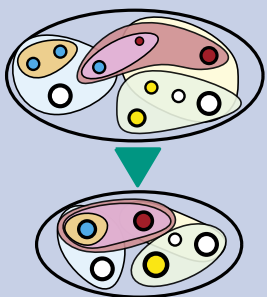
# KaHyPar: Novel Algorithmic Ingredients



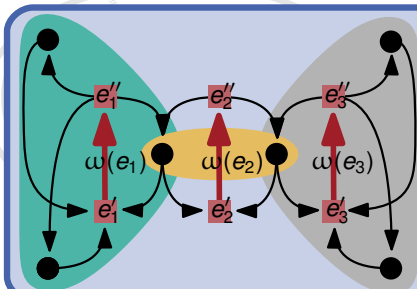
**Min-Hash Based Sparsification**  
[ALENEX'17]



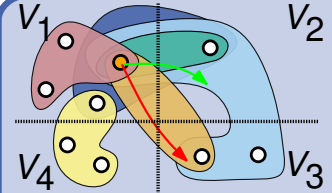
**Community-Aware Coarsening**  
[SEA'17]



**Fast  $n$ -Level Coarsening**  
[ALENEX'17]



**Max-Flow Min-Cut Refinement**  
[Heuer, Master's Thesis (upcoming)]

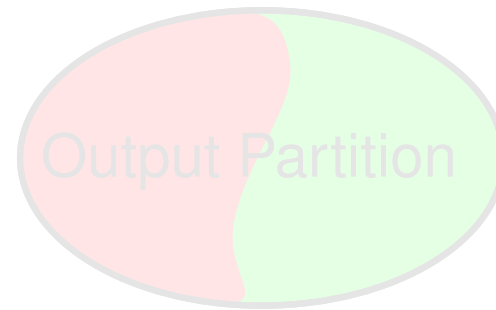


**Engineered  $k$ -way FM**  
[ALENEX'17]

Gain-Cache of  $\bullet$ :

1	2	3	4	1	2	3	4
2	3				1	-1	

Initial Partitioning →

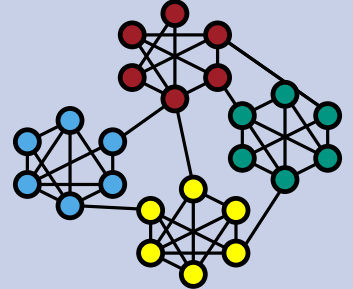


local search

# KaHyPar: Novel Algorithmic Ingredients



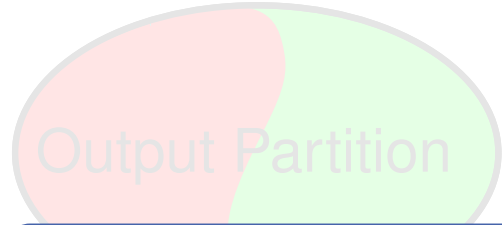
**Min-Hash Based Sparsification**  
[ALENEX'17]



**Community-Aware Coarsening**  
[SEA'17]

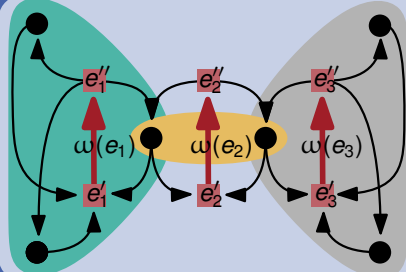


**Fast  $n$ -Level Coarsening**  
[ALENEX'17]

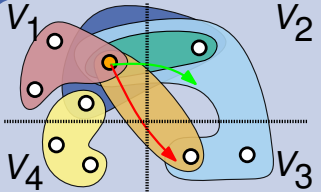


Algorithm  $A \leftarrow \begin{cases} \text{Config } C_1 \\ \text{Config } C_2 \end{cases}$

**Algorithm Configuration**  
[Öhl, Bachelor's Thesis (upcoming)]



**Max-Flow Min-Cut Refinement**  
[Heuer, Master's Thesis (upcoming)]



Gain-Cache of  $\bullet$ :

1	2	3	4	1	2	3	4
2	3				1	-1	


**Engineered  $k$ -way FM**  
[ALENEX'17]

Initial Partitioning  $\rightarrow$

# KaHyPar: Novel Algorithmic Ingredients



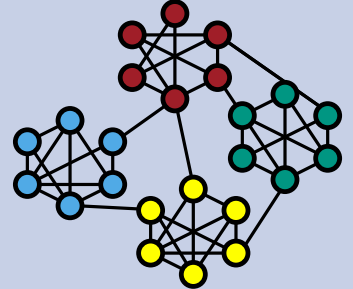
**Min-Hash Based Sparsification**  
[ALENEX'17]



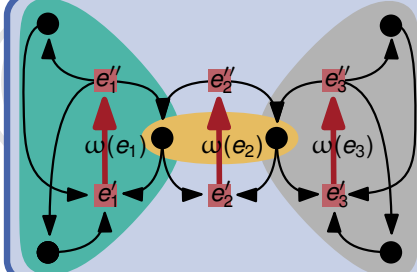
**Memetic Multilevel Algorithm**  
[arXiv]

Algorithm  $A \leftarrow \begin{cases} \text{Config } C_1 \\ \text{Config } C_2 \end{cases}$

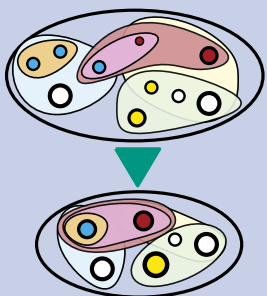
**Algorithm Configuration**  
[Öhl, Bachelor's Thesis (upcoming)]



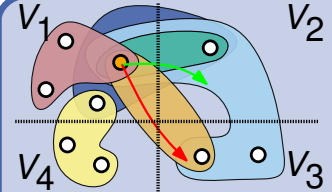
**Community-Aware Coarsening**  
[SEA'17]



**Max-Flow Min-Cut Refinement**  
[Heuer, Master's Thesis (upcoming)]



**Fast  $n$ -Level Coarsening**  
[ALENEX'17]



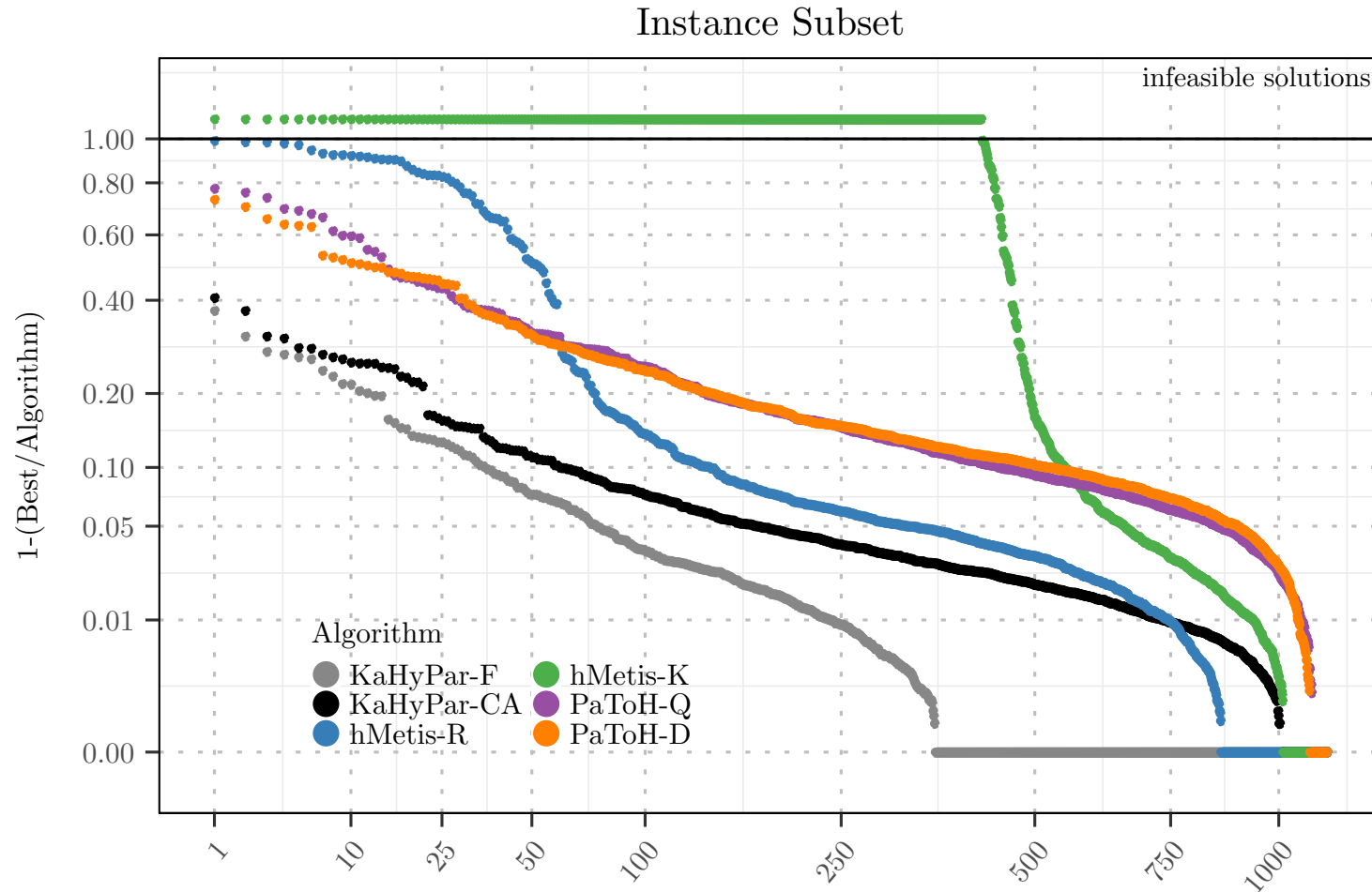
Gain-Cache of  $\bullet$ :

1	2	3	4	1	2	3	4
2	3				1	-1	

**Engineered  $k$ -way FM**  
[ALENEX'17]

Initial Partitioning  $\rightarrow$

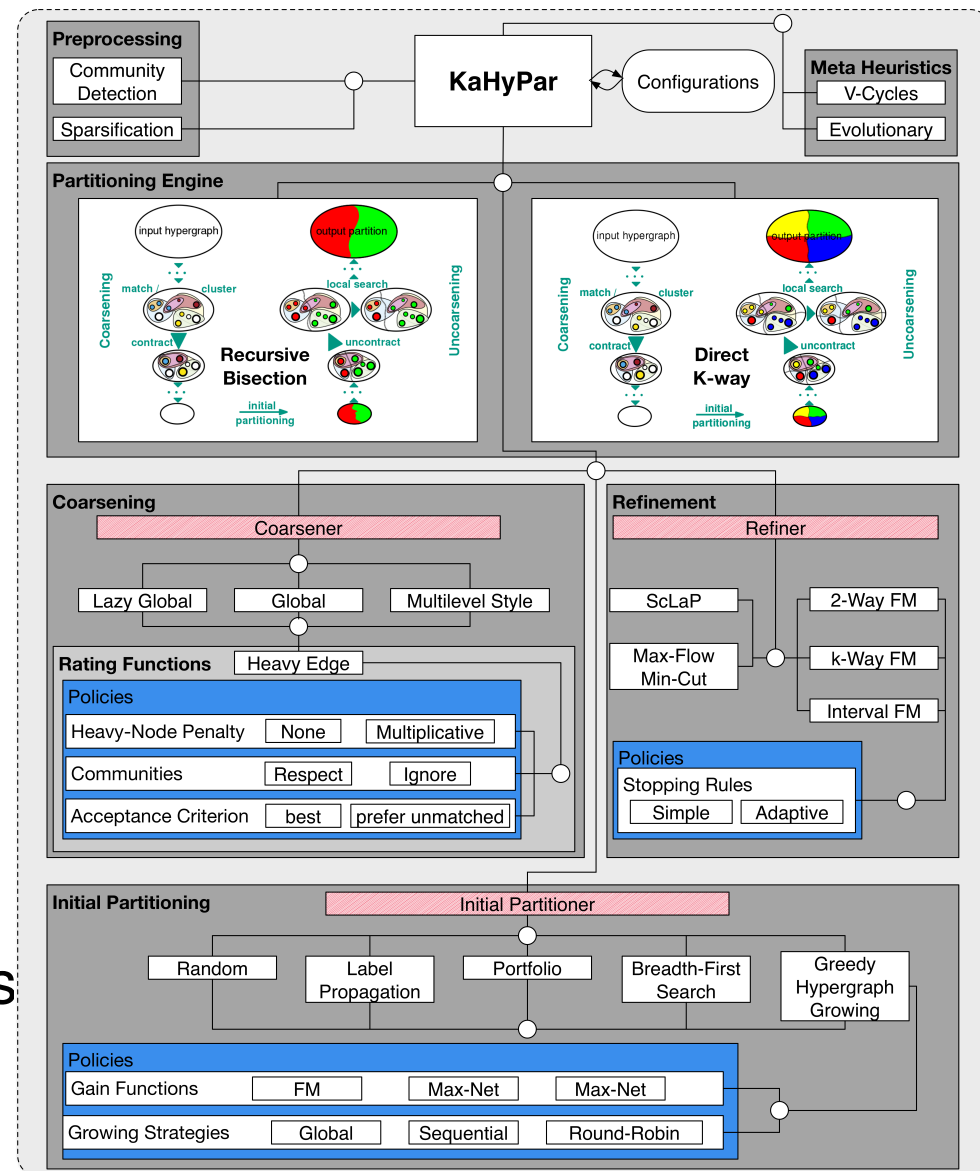
# Latest Experimental Results



Algorithm	$t[s]$
KaHyPar-CA	21.0
KaHyPar-F	46.8
hMetis-R	63.1

# KaHyPar

- *n*-Level Partitioning Framework
- Objectives:
  - Cut
  - Connectivity ( $\lambda - 1$ )
- Partitioning Modes:
  - Recursive bisection
  - Direct *k*-way
- Upcoming Features:
  - Evolutionary algorithm
  - Flow-based refinement
  - Advanced local search algorithms
- <http://www.kahypar.org>



# References

Schlag et. al (ALENEX'16): S. Schlag, V. Henne, T. Heuer, H. Meyerhenke, P. Sanders, Christian Schulz. *k*-way Hypergraph Partitioning via *n*-Level Recursive Bisection. In 18th Workshop on Algorithm Engineering and Experiments, (ALENEX), pages 53–67, 2016.

Schlag et. al (ALENEX'17): Y. Akhremtsev, T. Heuer, P. Sanders, and S. Schlag. Engineering a direct *k*-way hypergraph partitioning algorithm. In 19th Workshop on Algorithm Engineering and Experiments, (ALENEX), pages 28–42, 2017.

Heuer, Schlag (SEA'17): T. Heuer and S. Schlag. Improving Coarsening Schemes for Hypergraph Partitioning by Exploiting Community Structure. In 16th International Symposium on Experimental Algorithms, (SEA), page 21:121:19, 2017.

Andre, Schlag, Schulz (arXiv): R. Andre, S. Schlag, and C. Schulz. Memetic Multilevel Hypergraph Partitioning. arXiv preprint arXiv:1710.01968 (2017).