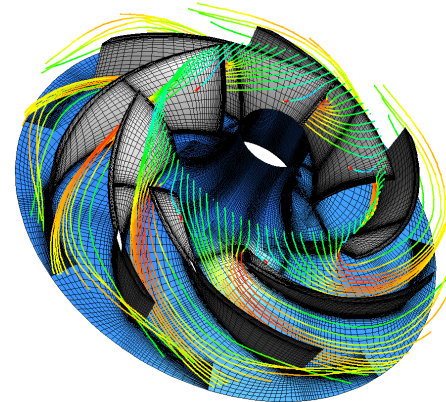
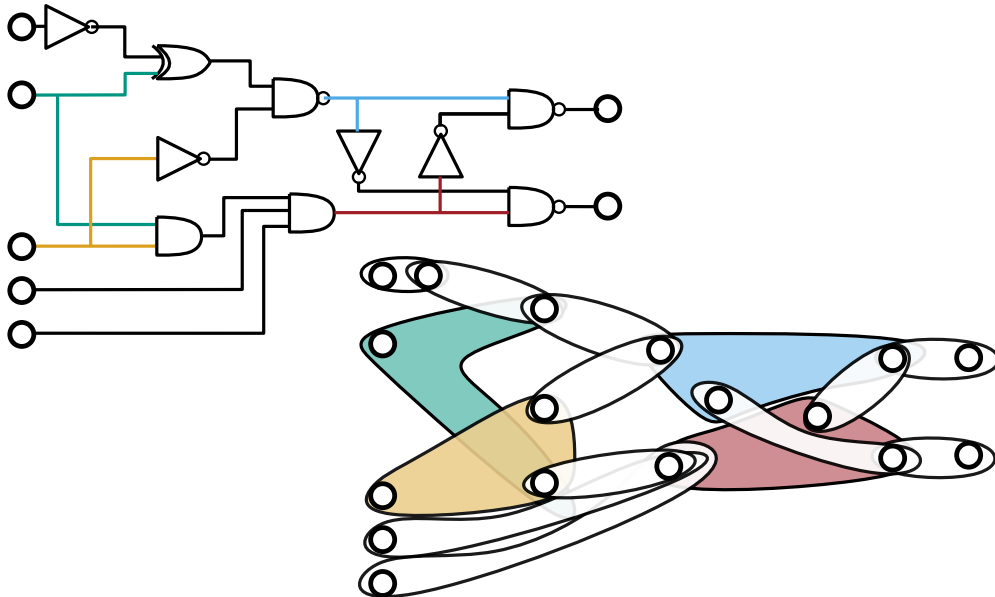


News on (Hyper)graph Partitioning

Annual SPP Meeting · September 25, 2018
Sebastian Schlag

INSTITUTE OF THEORETICAL INFORMATICS ·



ε -balanced (Hyper)graph Partitioning

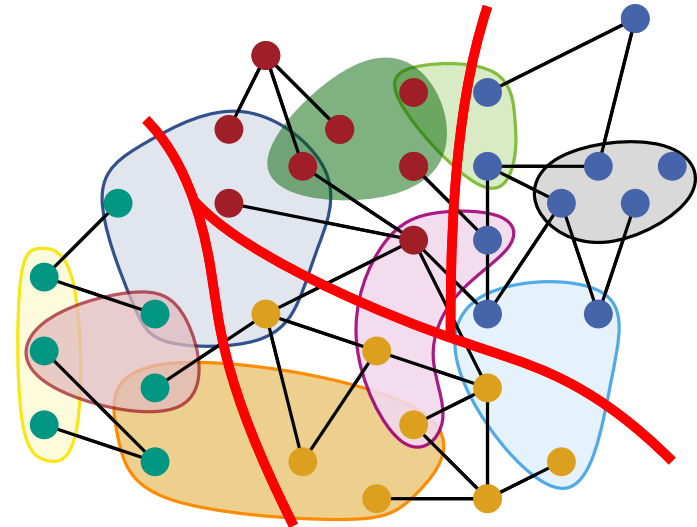
Partition (hyper)graph $G = (V, E, c : V \rightarrow \mathbb{R}_{>0}, \omega : E \rightarrow \mathbb{R}_{>0})$ into k disjoint blocks s.t.

- node weight of each block $\leq \frac{1 + \varepsilon}{k}$ total node weight
- total weight of cut (hyper)edges as small as possible
- or connectivity, i.e. $\sum_{e \in \text{cut}} (\lambda - 1) \omega(e)$

blocks of hyperedge e

Applications:

- VLSI Design
- Scientific Computing
- Route Planning
- ...



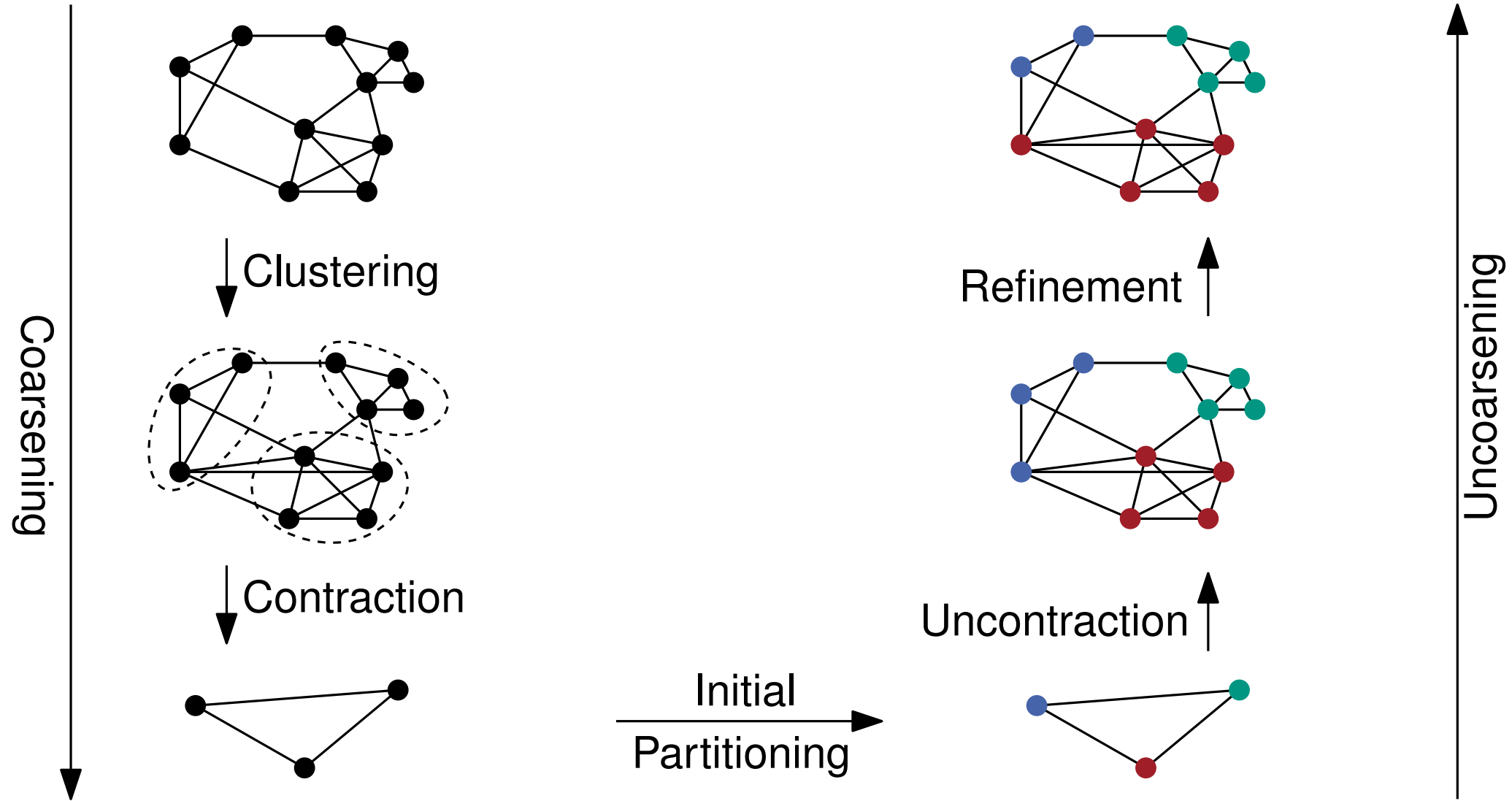
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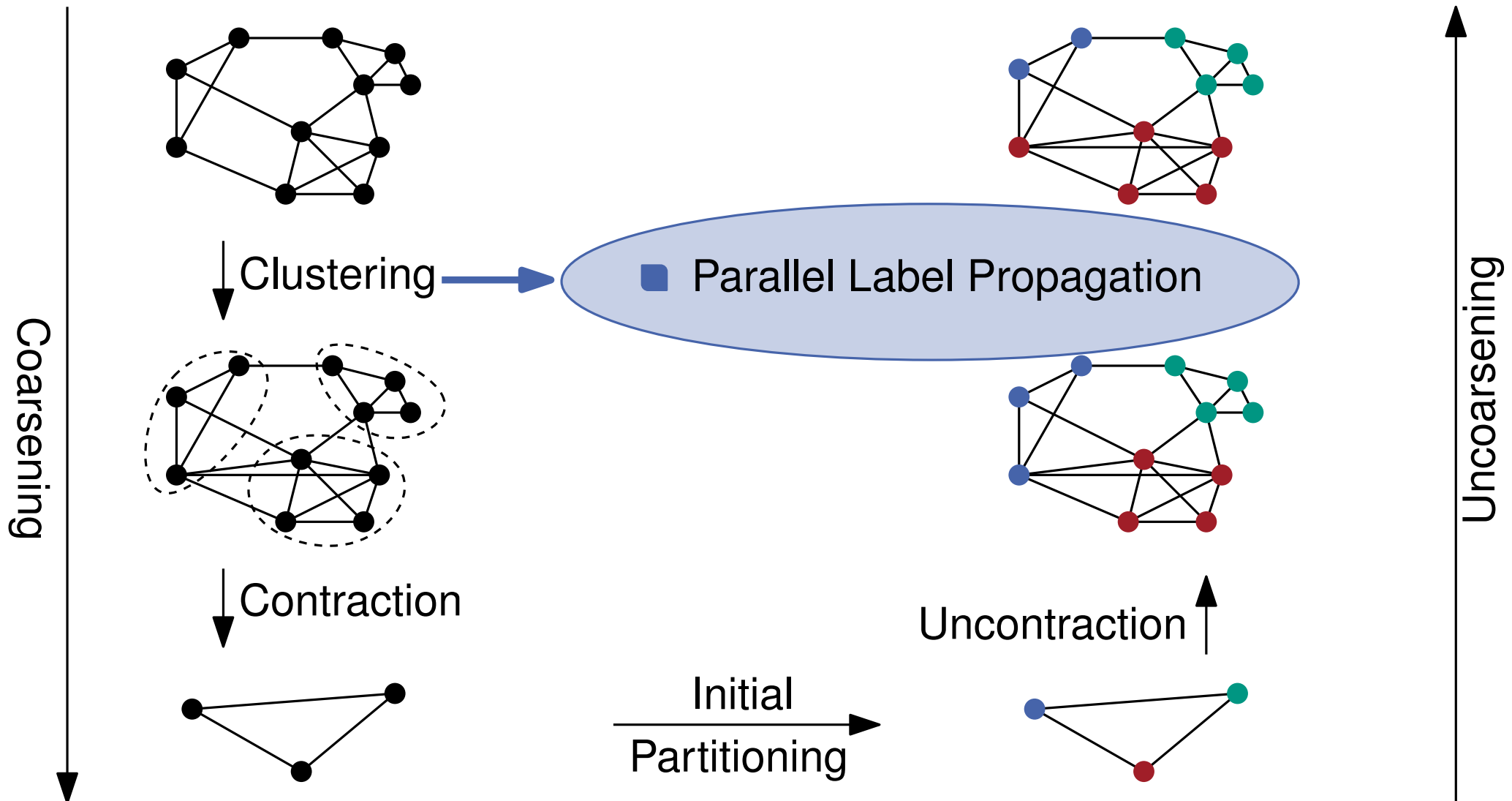
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High-Quality Shared Memory Graph Partitioning



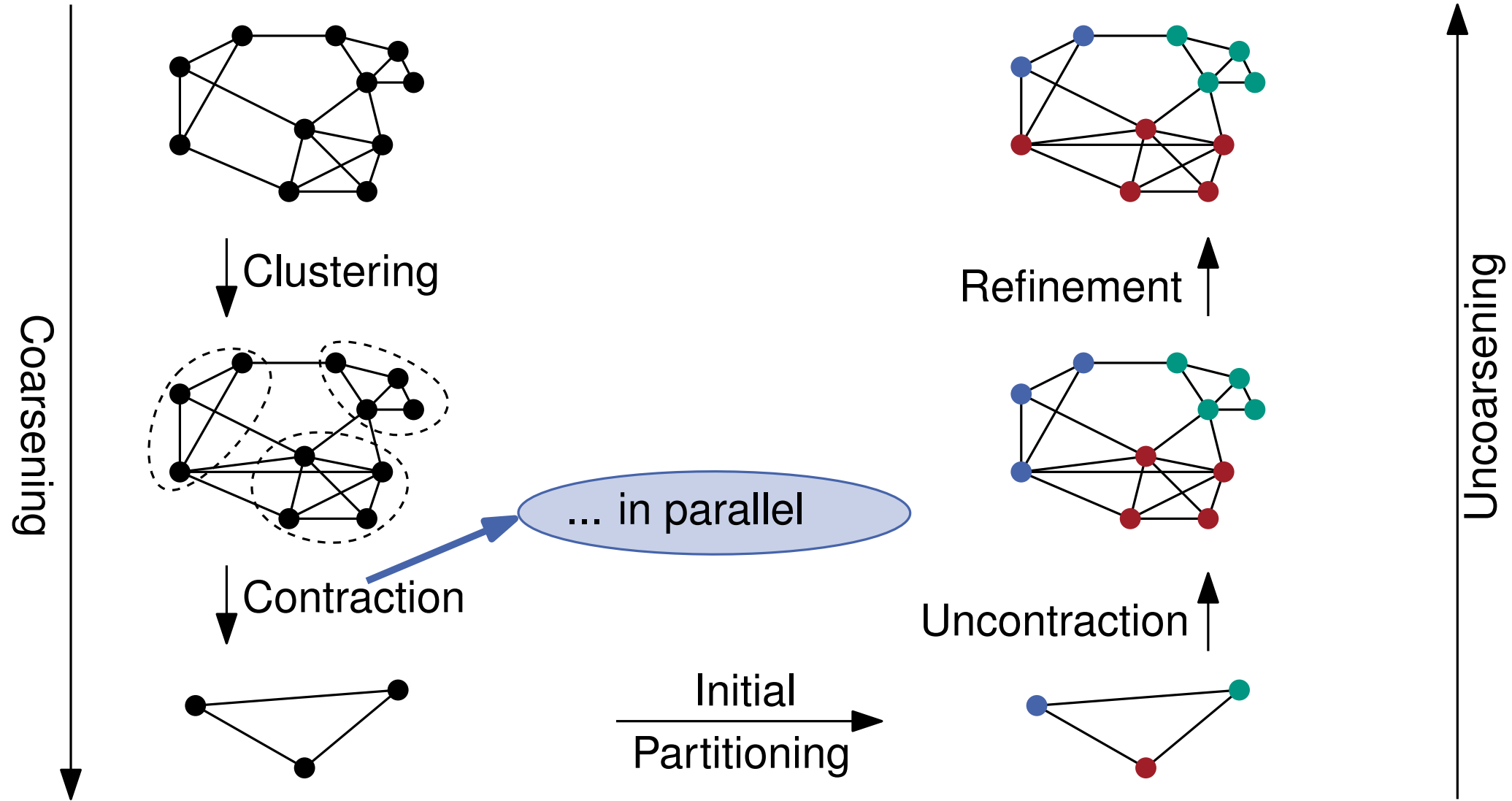
[Y. Akhremtsev]

High-Quality Shared Memory Graph Partitioning



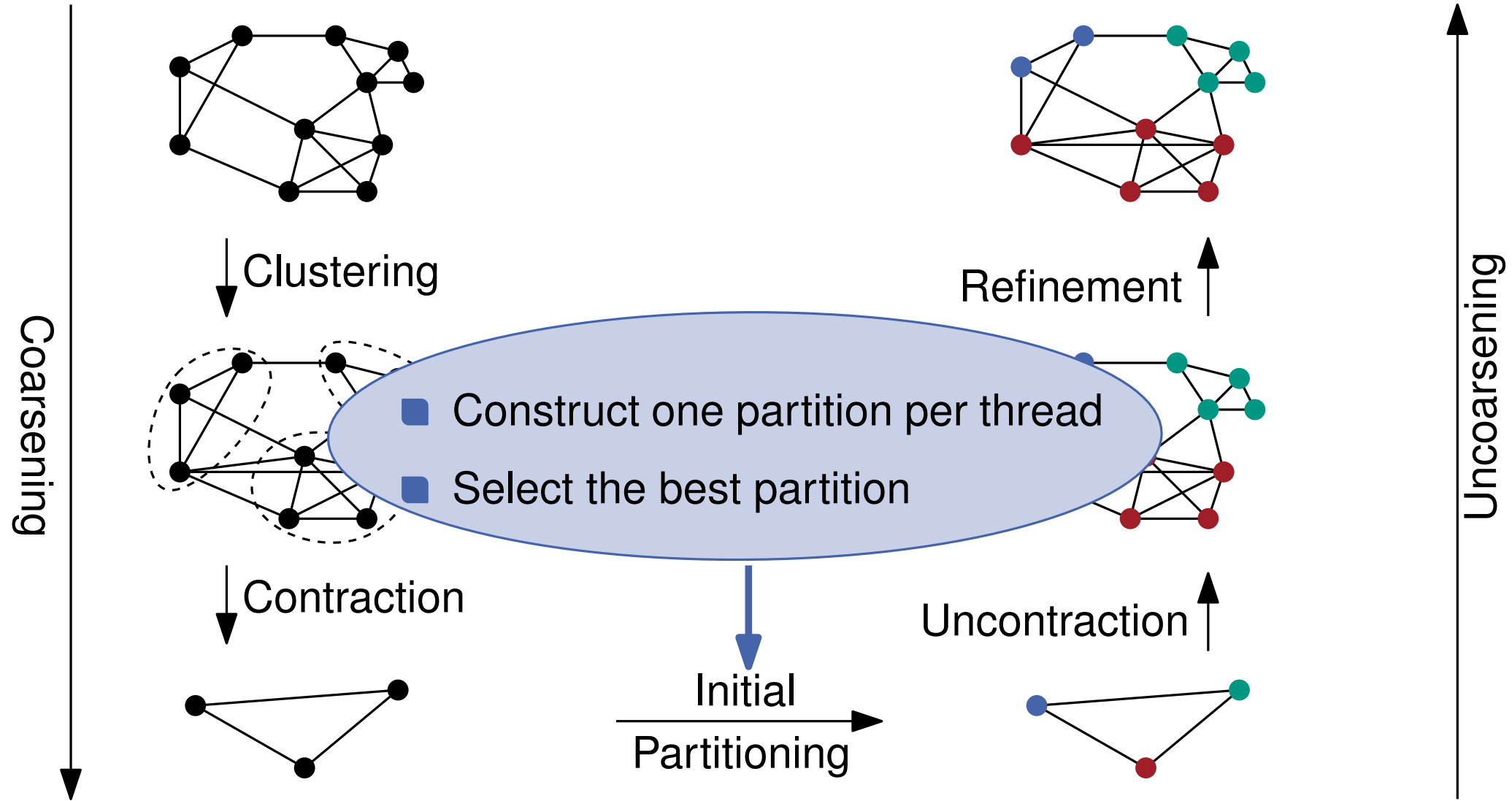
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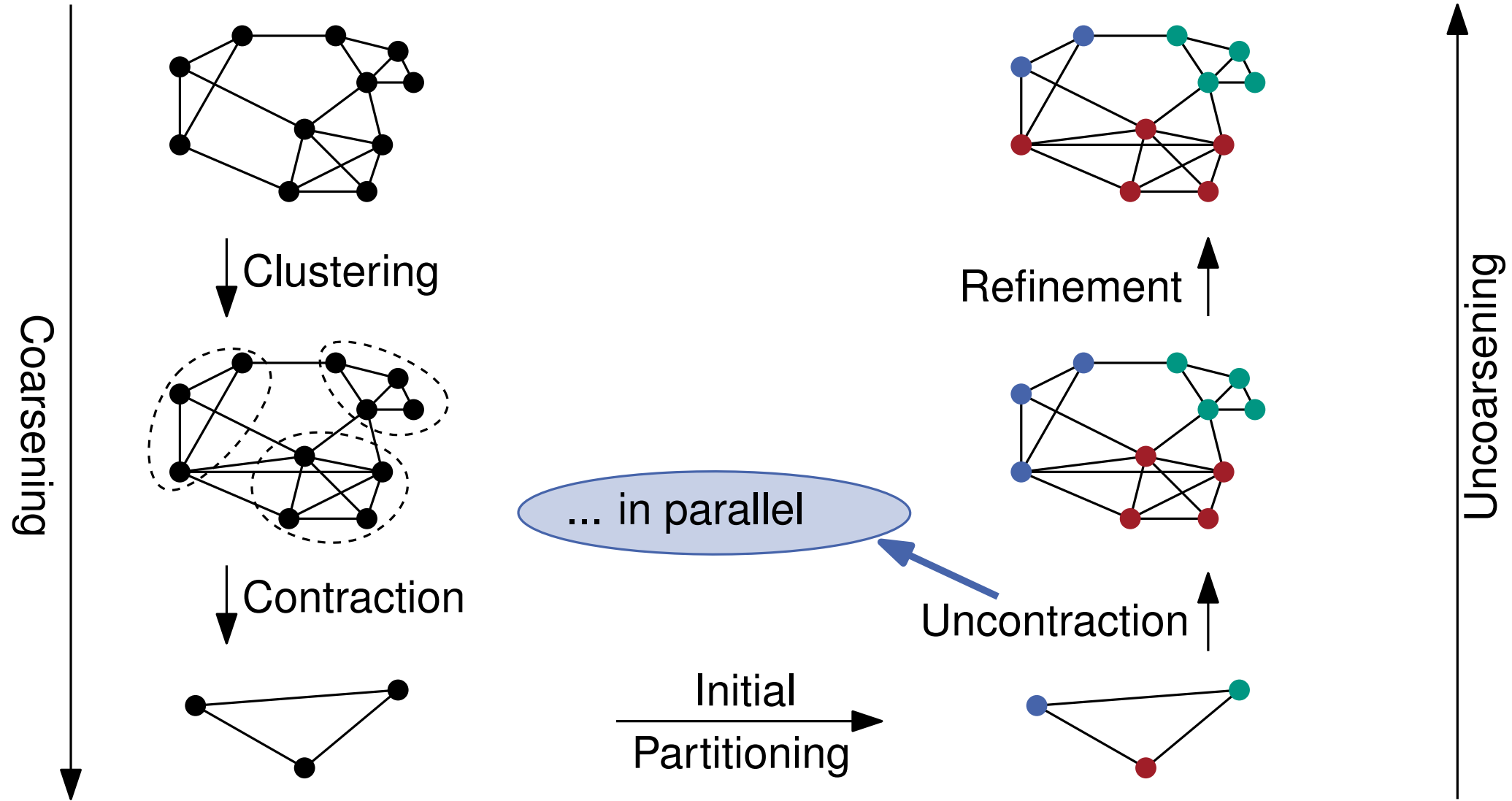
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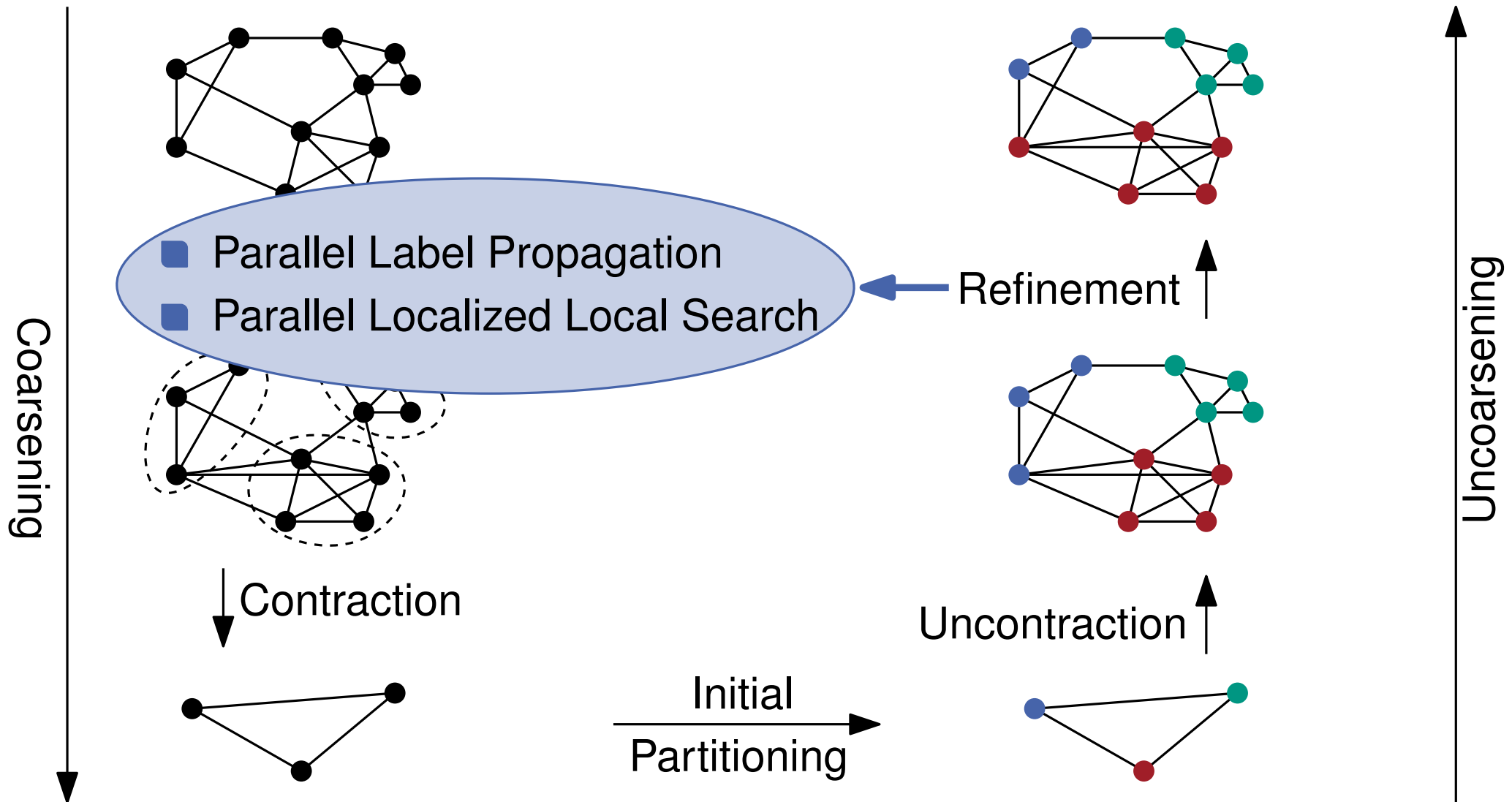
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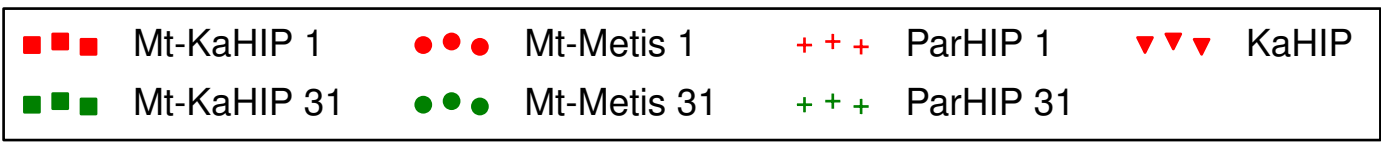
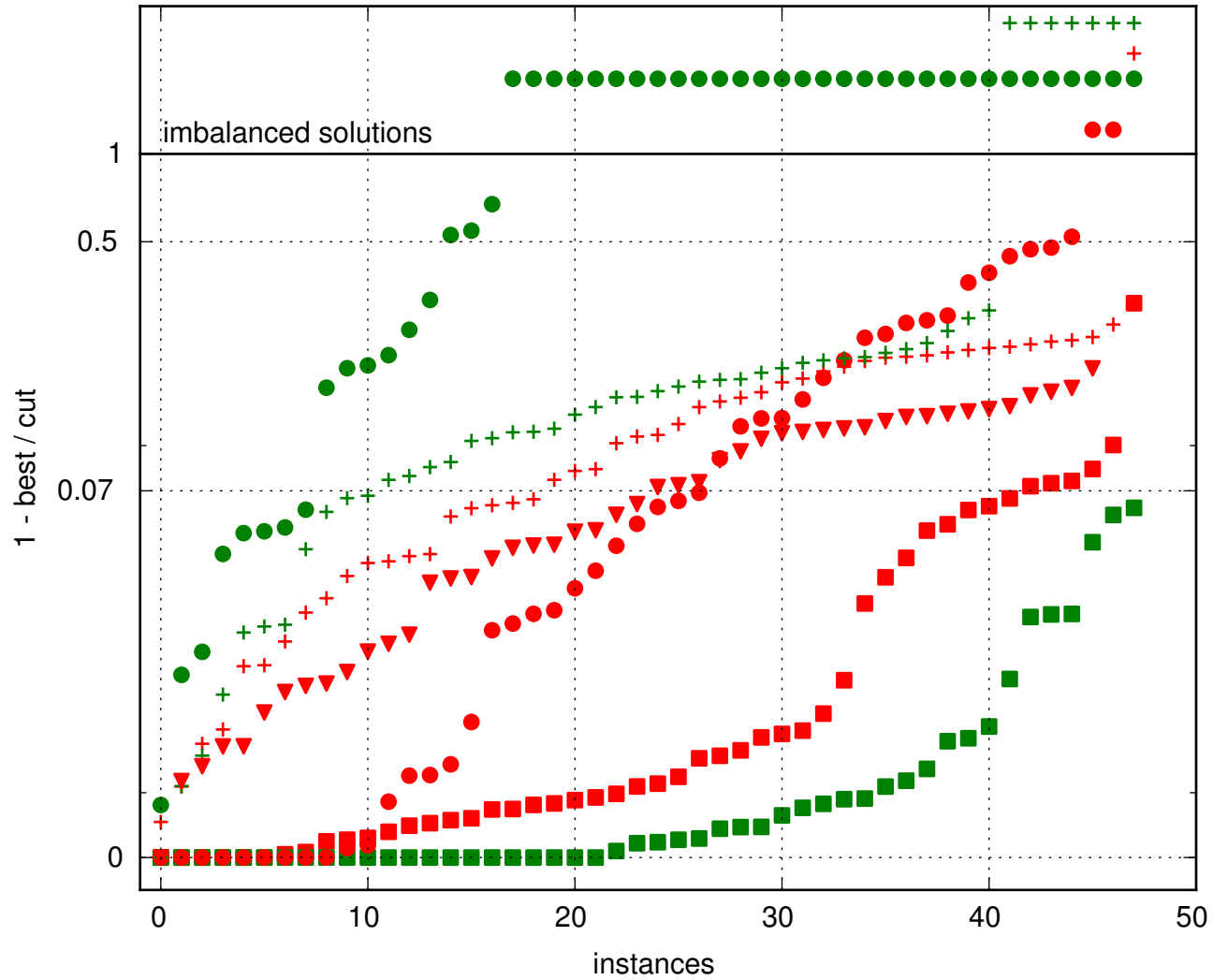
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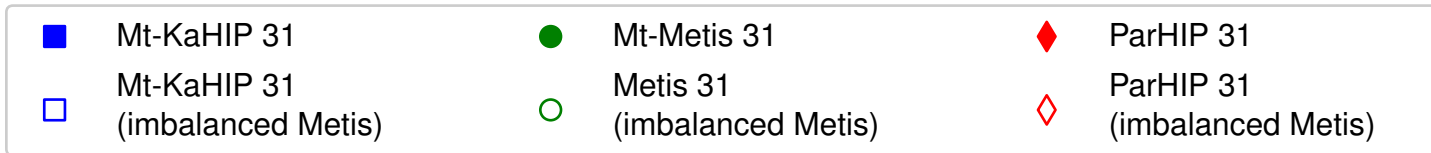
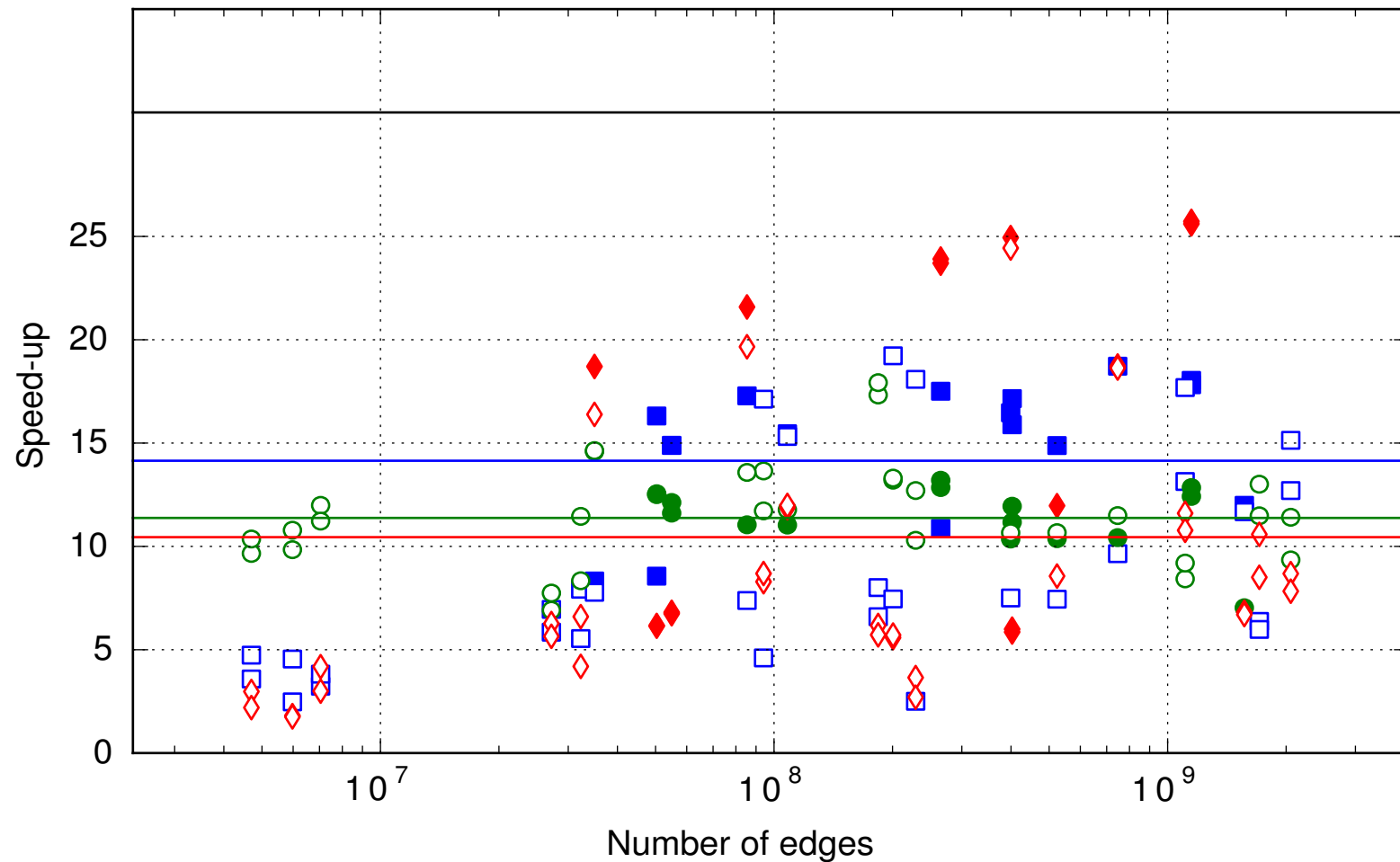
[Y. Akhremtsev]

Mt-KaHIP – Solution Quality



[Y. Akhremtsev]

Mt-KaHIP – Total Speed-Up



[Y. Akhremtsev]

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$$\min \sum_{\{u,v\} \in E} e_{uv} \cdot \omega(\{u, v\}) \quad (1)$$

$$\forall \{u, v\} \in E, \forall k : e_{uv} \geq |x_{u,k} - x_{v,k}| \quad (2)$$

$$\forall k : \sum_{v \in V} x_{v,k} c(v) \leq L_{\max} \quad (3)$$

$$\forall v \in V : \sum_k x_{v,k} = 1 \quad (4)$$

Variables:

- binary decision variables for all edges and vertices
- for $\{u, v\} \in E$ use $e_{uv} \in \{0, 1\}$: one **iff** cut edge
- for $v \in V$ and block k use $x_{v,k} \in \{0, 1\}$: one **iff** v is in block k

$$\min \sum_{\{u,v\} \in E} e_{uv} \cdot \omega(\{u, v\}) \quad (1)$$

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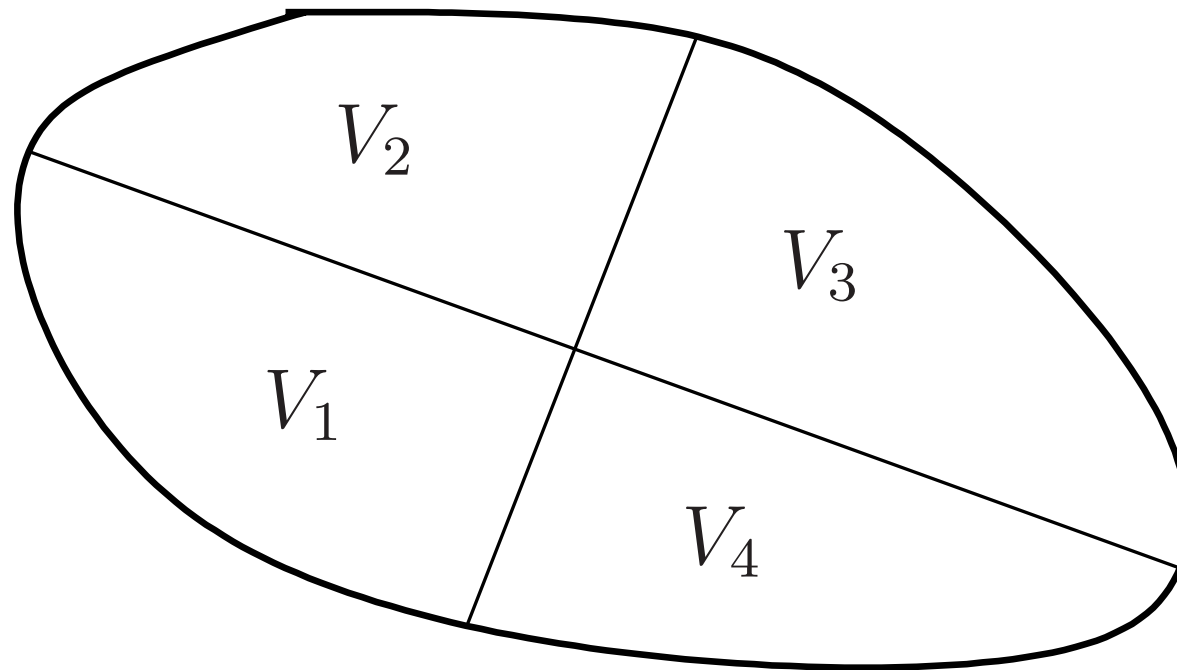
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ILP does NOT scale to large graphs

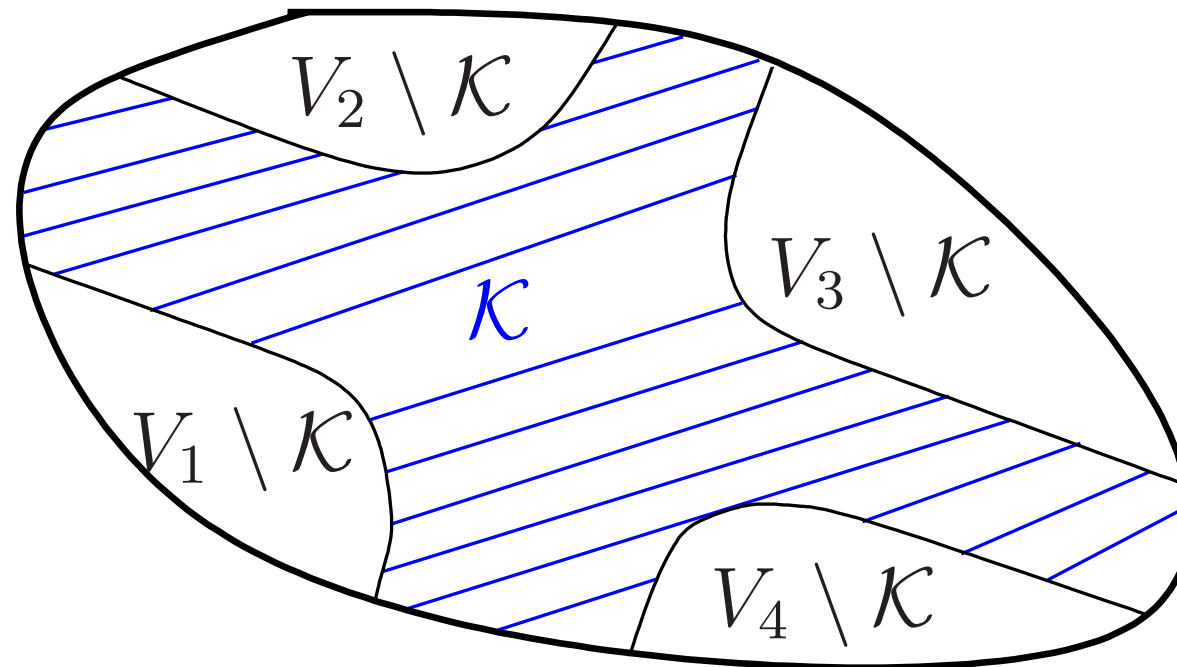
Local Search using ILP

- use given partition as input
- contract areas far away from boundary
- solve weighted problem using ILP



Local Search using ILP

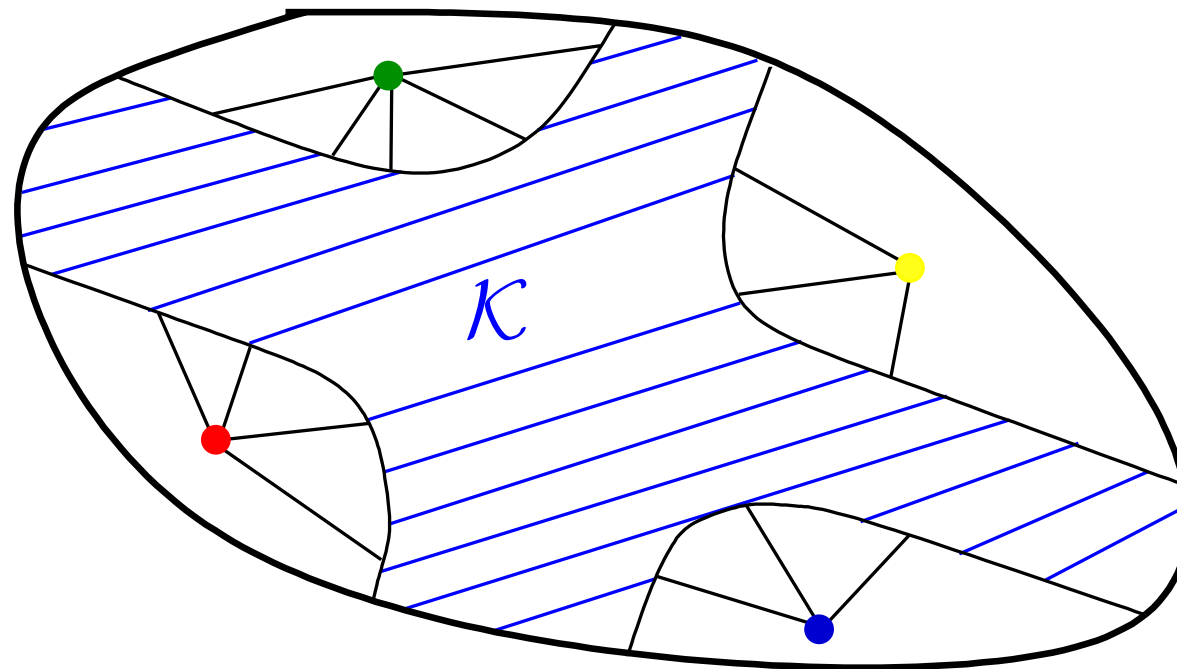
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[C. Schulz]

Local Search using ILP

- use given partition as input
- contract areas far away from boundary
- solve weighted problem using ILP



Other optimizations:

symmetry breaking, use start solution, solver parallelism, ...

[C. Schulz]

Walshaw Benchmark

Number of records, using current records as input

k/ϵ	0%	1%	3%	5%
2	6%	12%	6%	6%
4	18%	9%	6%	18%
8	26%	24%	12%	15%
16	50%	26%	29%	29%
32	62%	47%	47%	53%
64	68%	59%	71%	76%
sum	38%	29%	28%	33%

Σ 261 better partitions

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Evolutionary Algorithms for HGP

	#	Population	Recombination	Mutation	LS	ML
Saab & Rao '89	k	bin packing	X	rand. greedy	X	—
Hulin '91	2	rand.	2-point	rand.	X	—
Bui & Moon '94	2	rand.	5-point	rand.	FM	—
Areibi '00	k	rand.	3/4-point	rand.	kFM	—
Areibi & Yang '04	k	rand./GRASP	3/4-point	rand.	kFM	—
Kim et al. '04	2	rand.	5-point	rebalance	FM	—
Armstrong et al. '10	k	rand./kFM	2-point	rand.	kFM	—

- **no** usage of multilevel paradigm
- considered **not** competitive with state-of-the-art tools [Cohoon et al. '03]
- benchmarked on **small & outdated** hypergraphs

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Kim et al.					FM	—
Armstrong					kFM	—

Our Contribution:

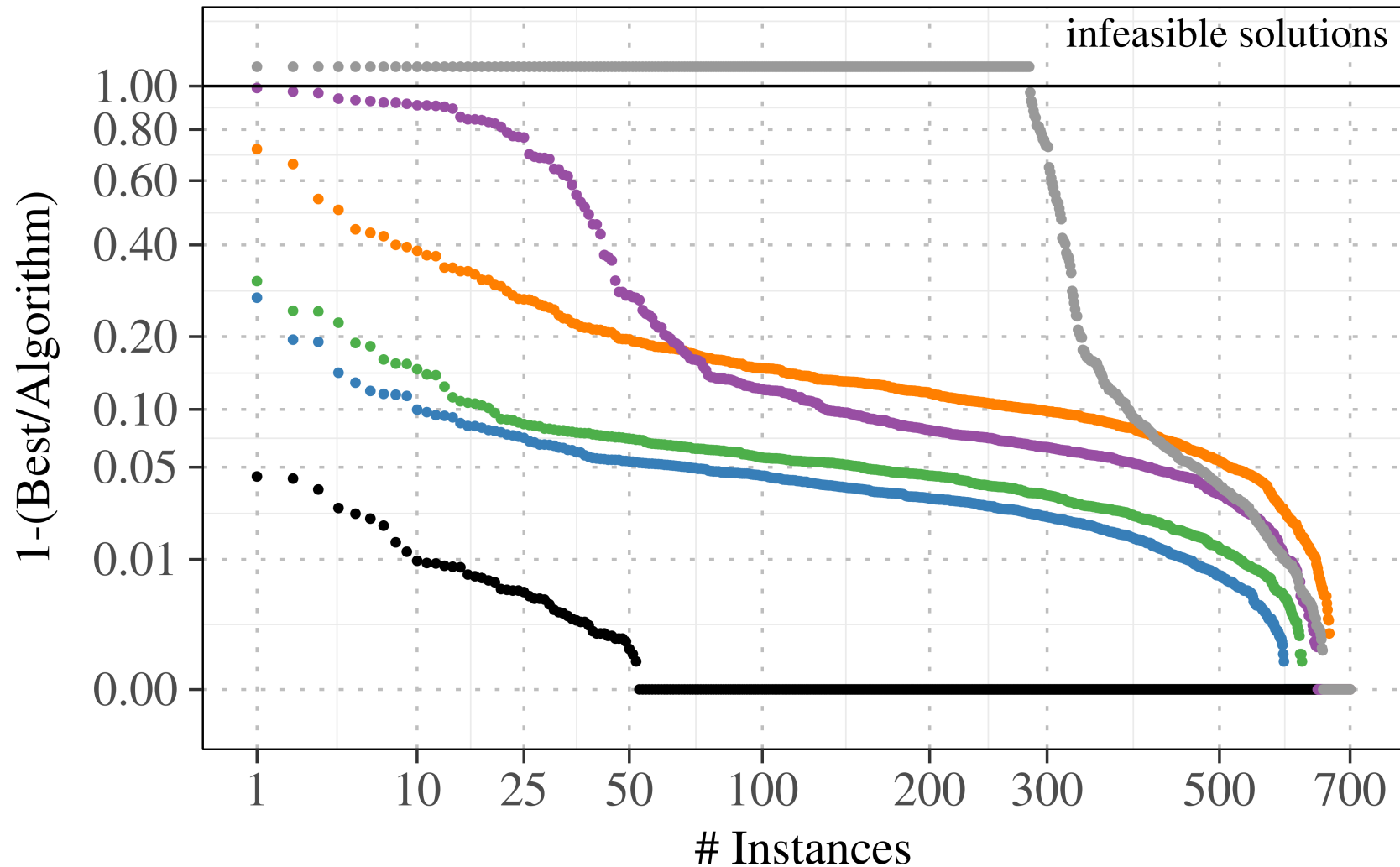
first **memetic multilevel** HGP algorithm

⇒ **problem-specific** recombine & mutation operators

⇒ **extensive** experiments on **large** benchmark set

- **no** usage of multilevel paradigm
- considered **not** competitive with state-of-the-art tools [Cohoon et al. '03]
- benchmarked on **small & outdated** hypergraphs

Comparison with Best Non-Evo Algorithms



- | | | |
|-----------|------------|--------------------------------|
| Algorithm | ● hMetis-K | ● KaHyPar-CA |
| | ● PaToH-D | ● KaHyPar-CA-V |
| | ● hMetis-R | ● EvoHGP+C+ER+M _{0.5} |

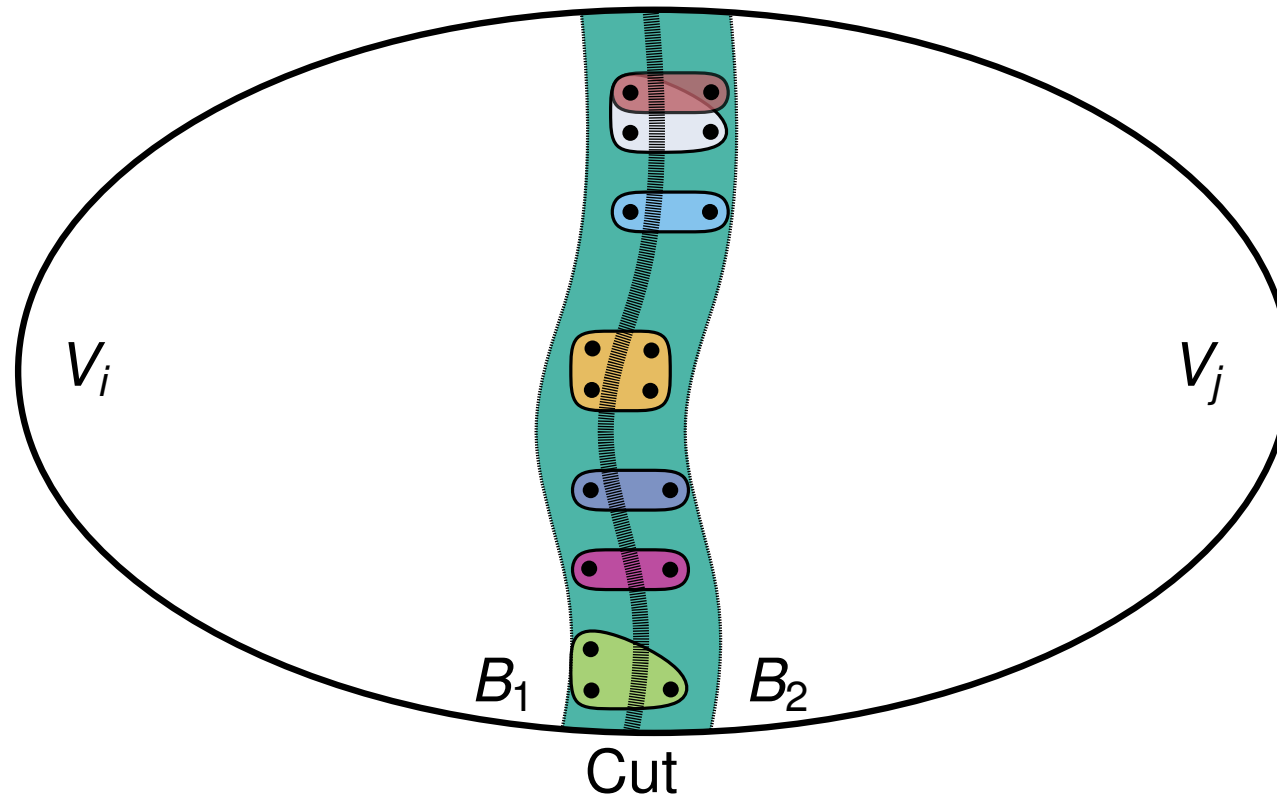
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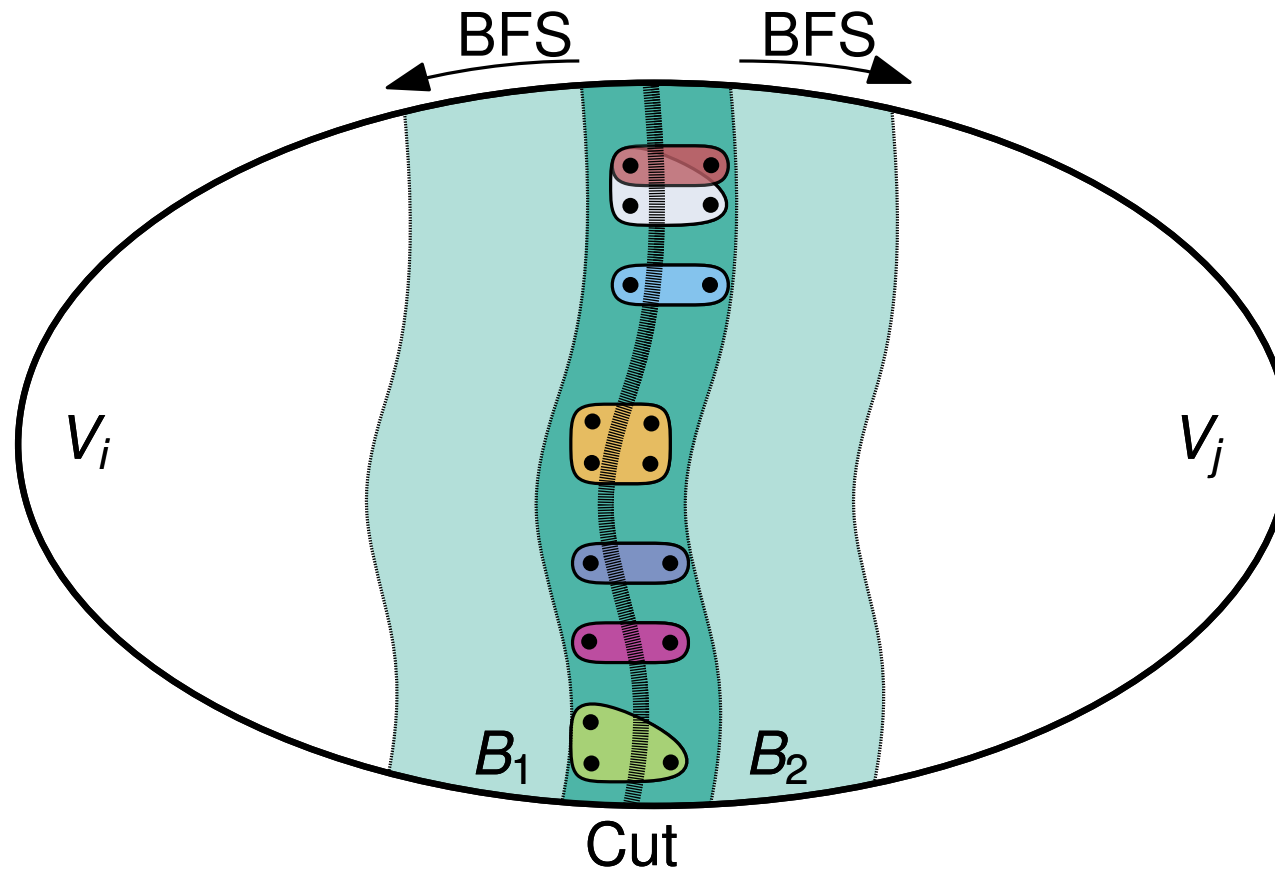
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KaFFPa's Flow-Based Refinement for hypergraphs



KaFFPa's Flow-Based Refinement for hypergraphs

construct area $B = B_1 \cup B_2$ s.t. **every** (s,t)-cut is ϵ -balanced in H

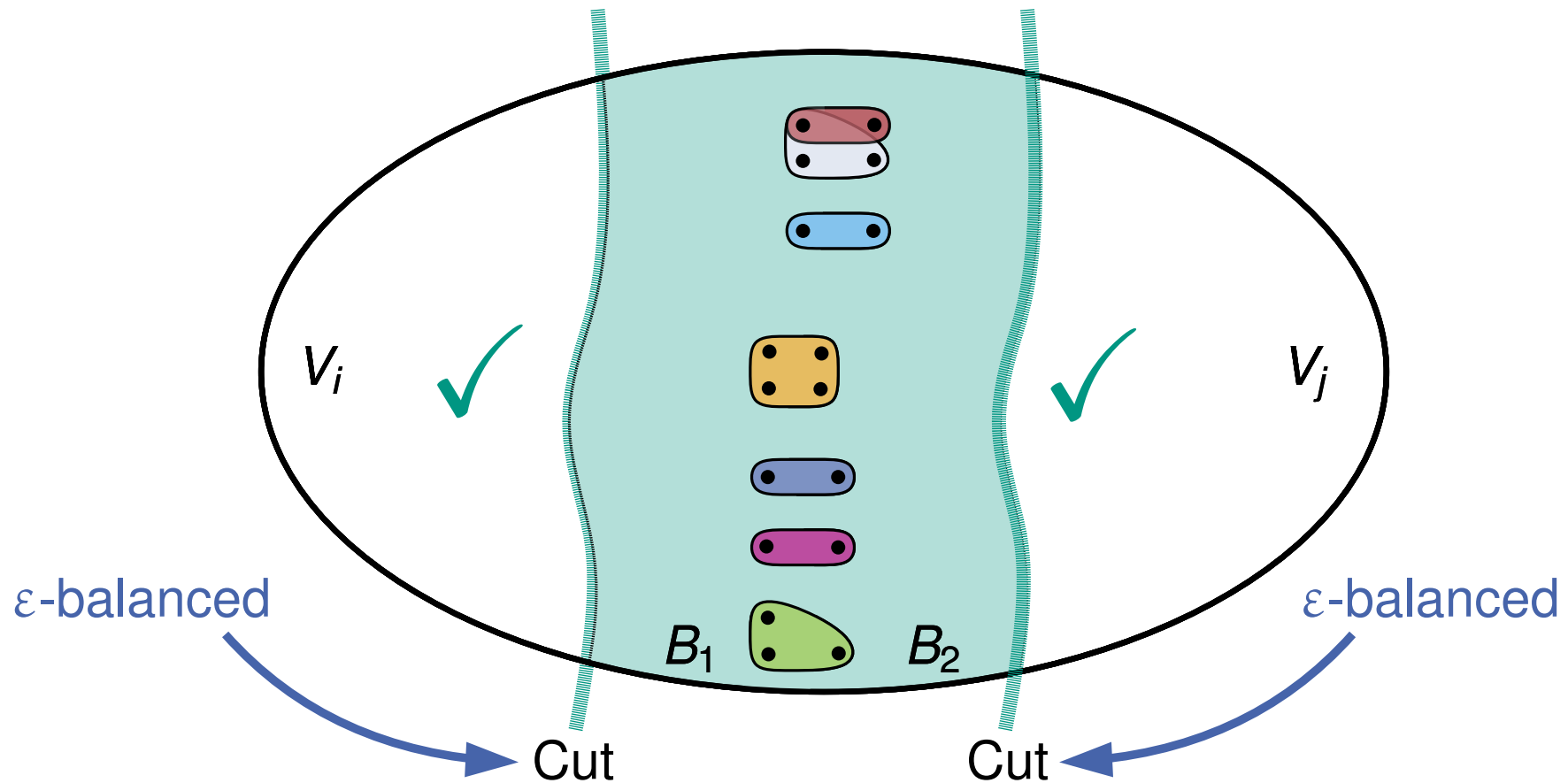


$$c(B_1) \leq (1 + \epsilon) \left\lceil \frac{c(V)}{k} \right\rceil - c(V_j) \Leftrightarrow$$

$$\Rightarrow c(B_2) \leq (1 + \epsilon) \left\lceil \frac{c(V)}{k} \right\rceil - c(V_i)$$

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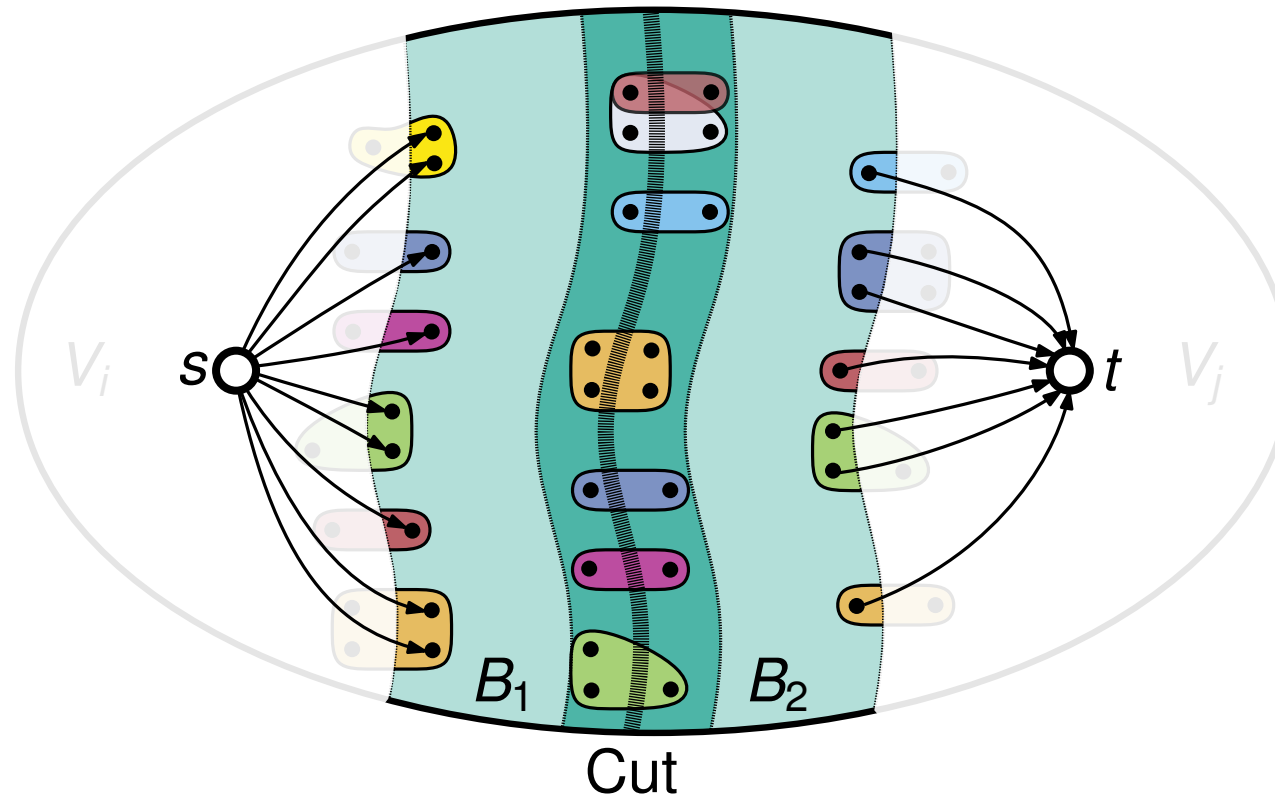


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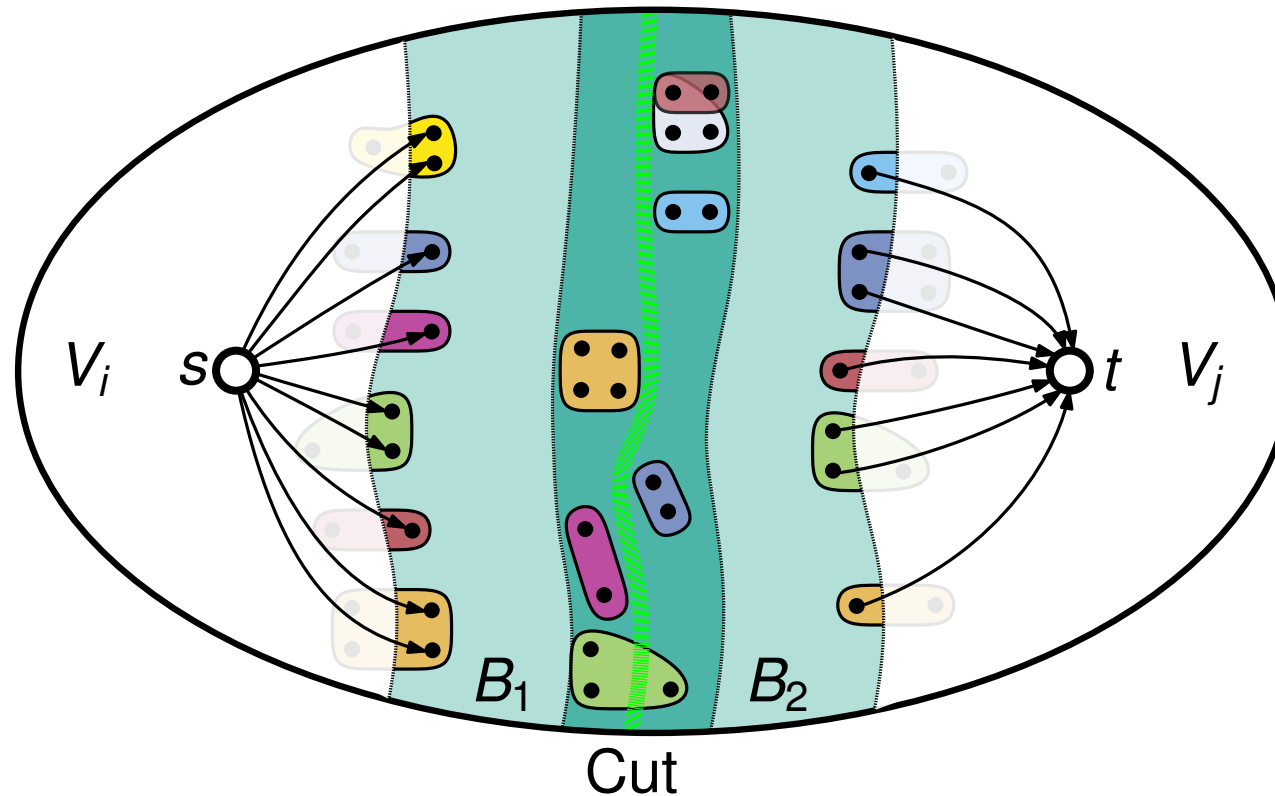
KaFFPa's Flow-Based Refinement for hypergraphs

build and solve flow problem



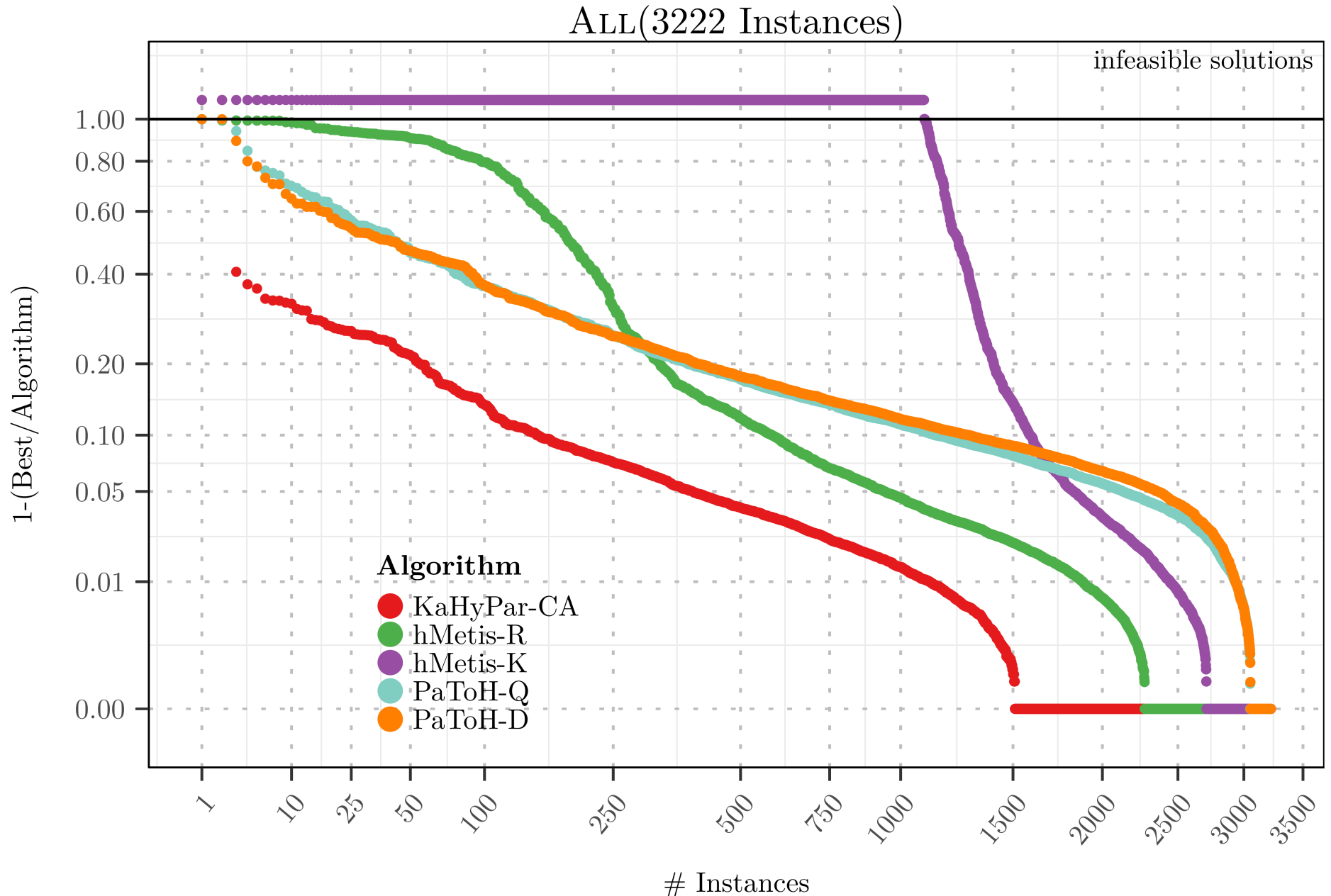
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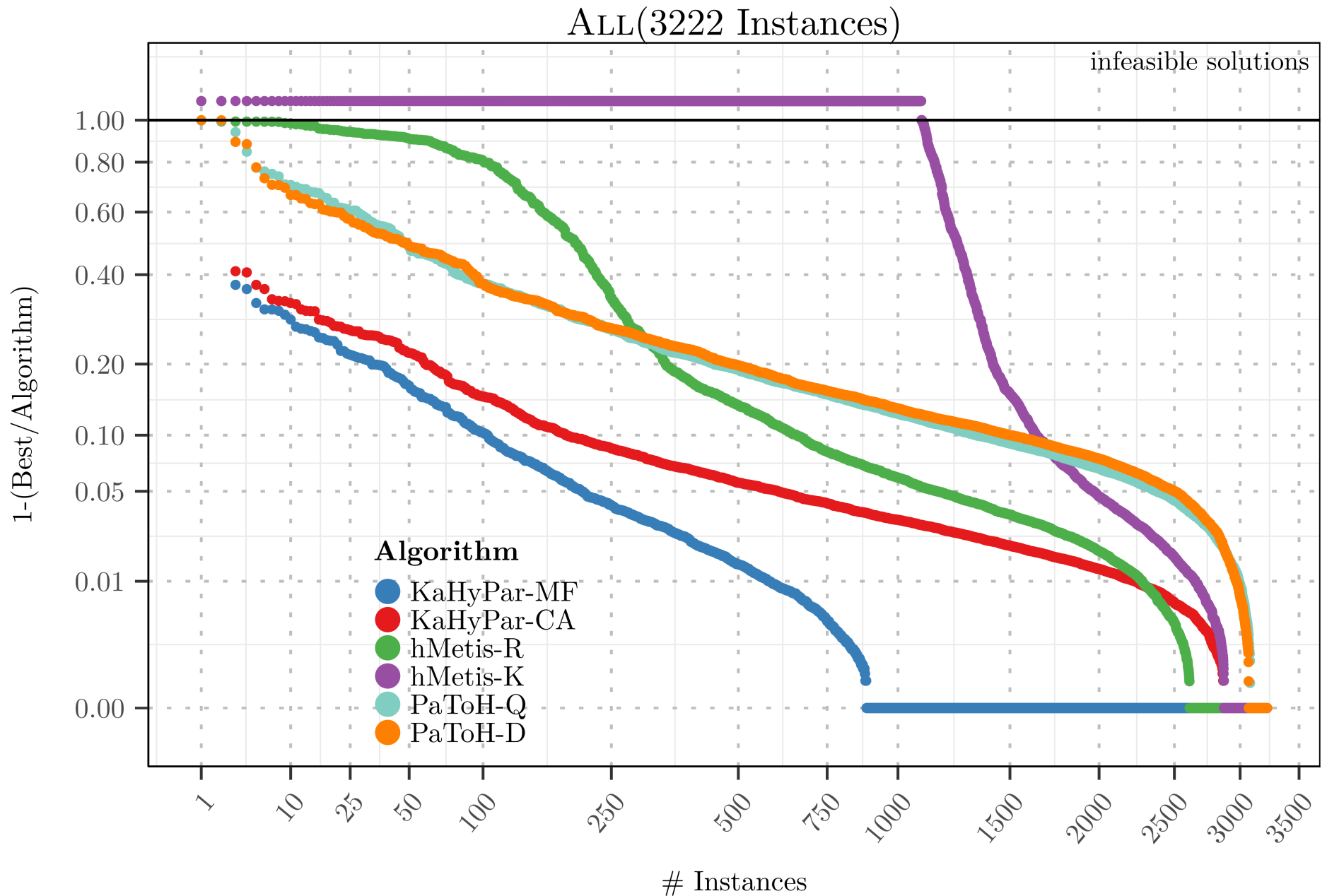


⇒ **optimal cut** in subhypergraph \rightsquigarrow **improved** ε -balanced cut in H

State-of-the-Art: HGP Quality

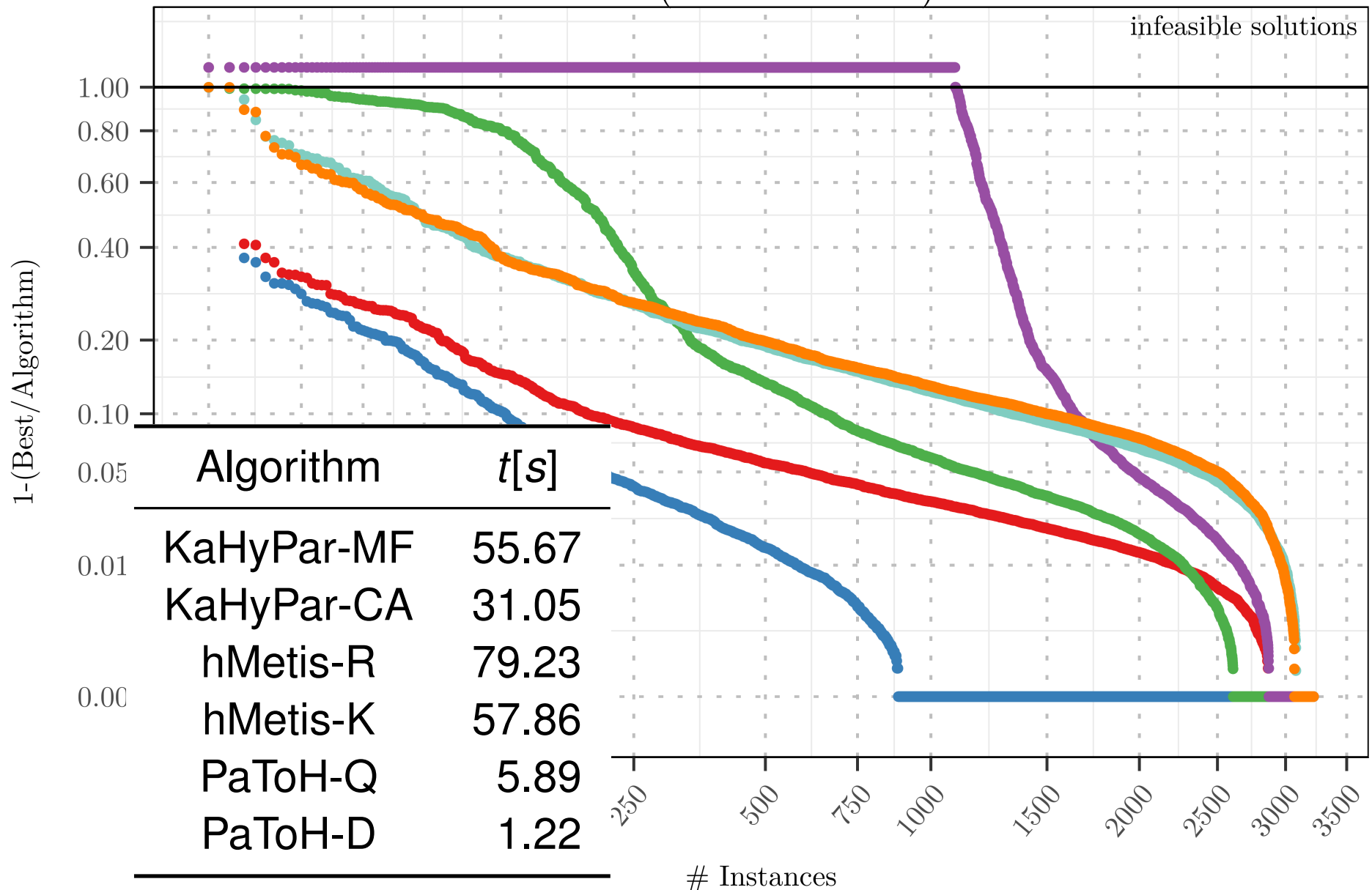


KaHyPar-MF: HGP Quality



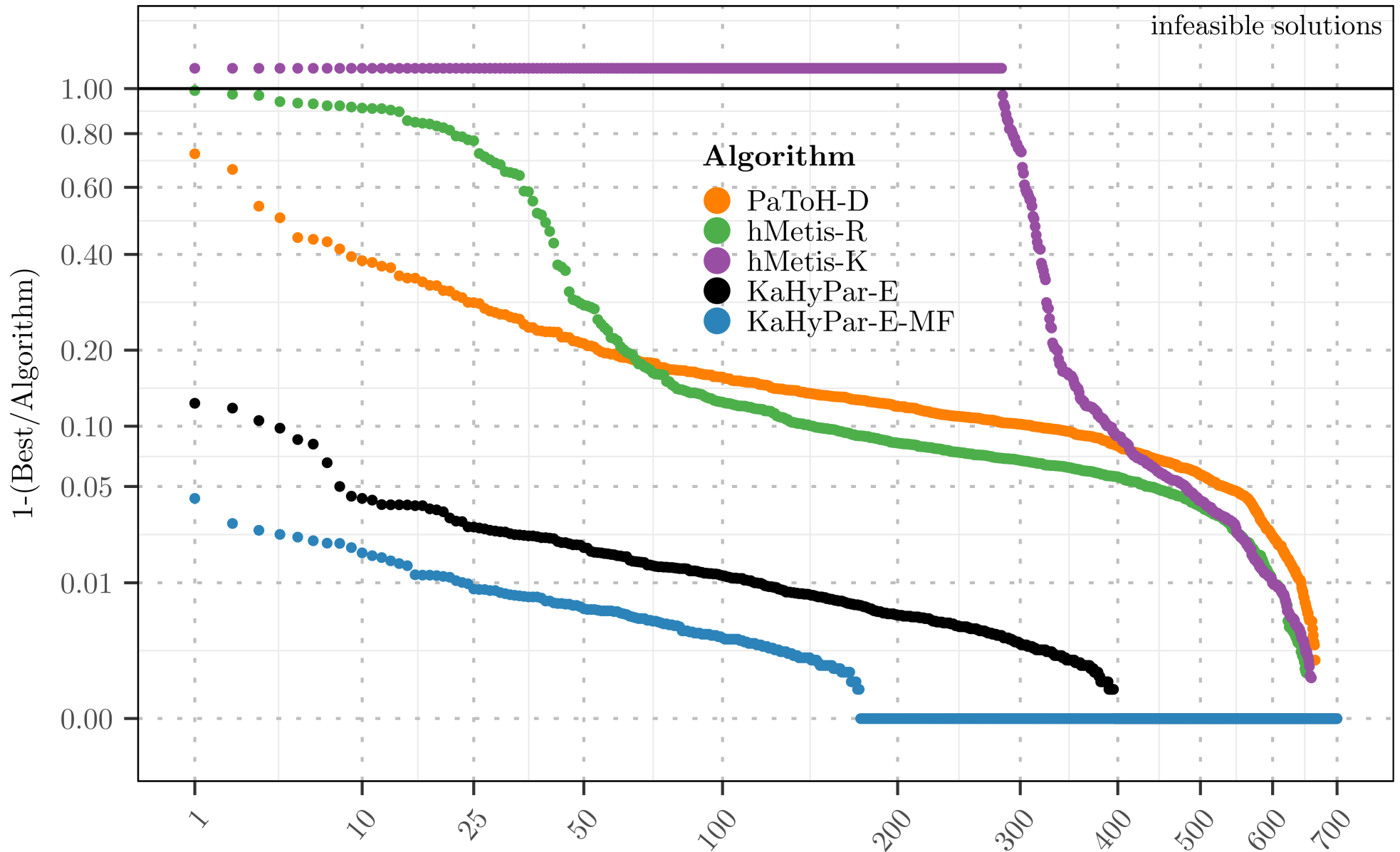
KaHyPar-MF: HGP Quality & Running Time

ALL(3222 Instances)



KaHyPar-E-MF: Flows & Memetic Algorithm

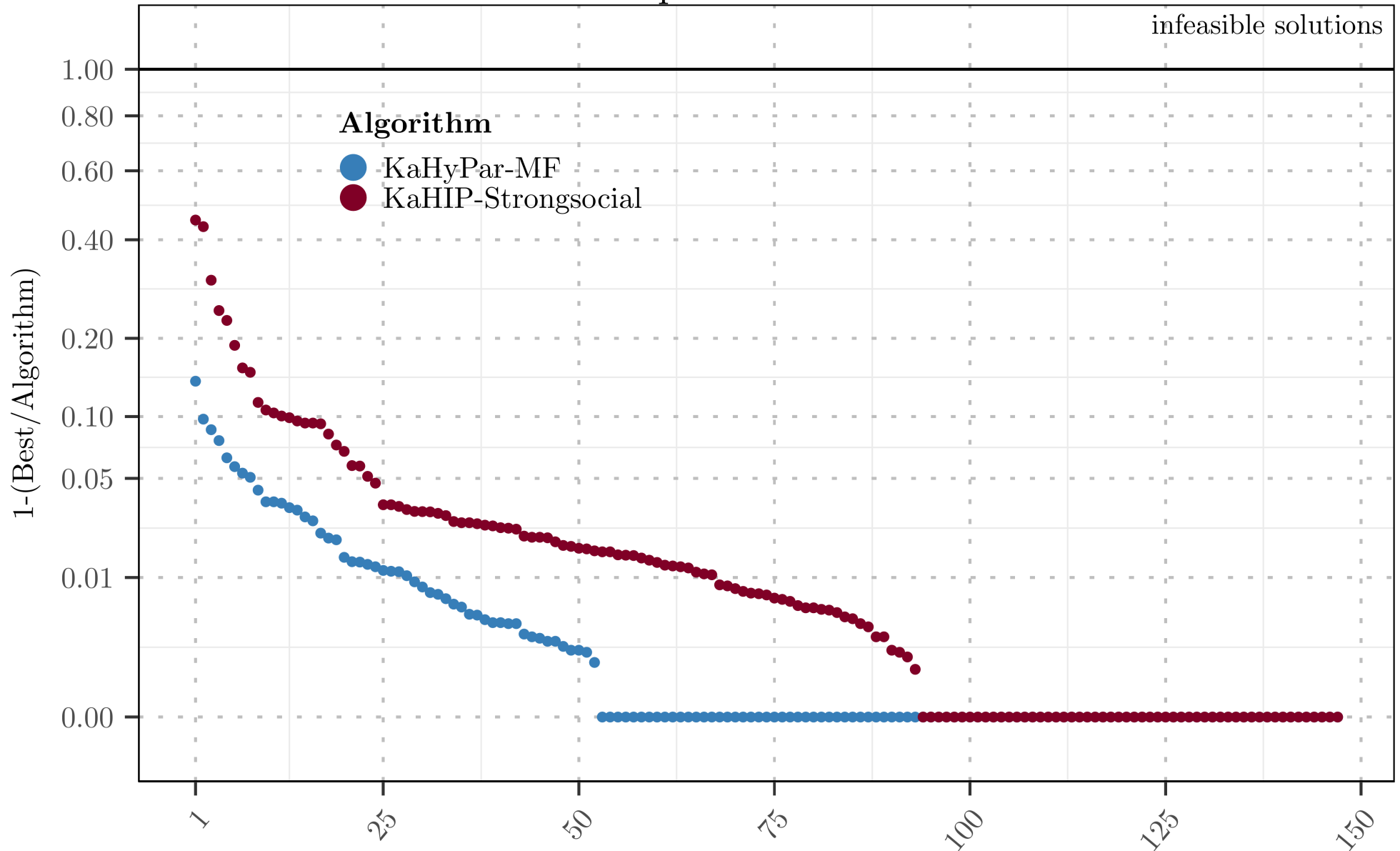
100 Hypergraphs (GECCO'18)



(Ab)using KaHyPar for GP

Work in Progress

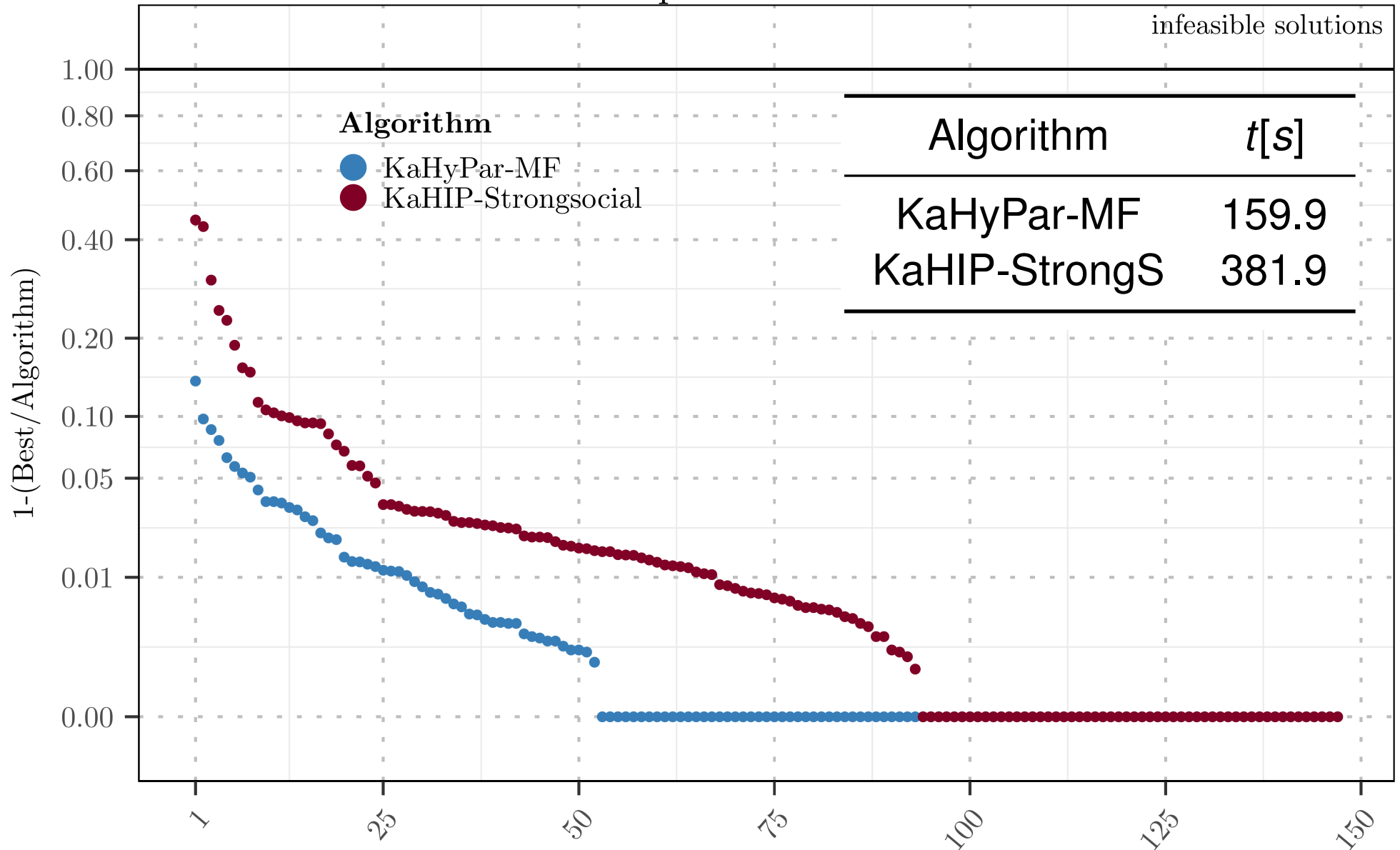
21 Web Graphs and Social Networks



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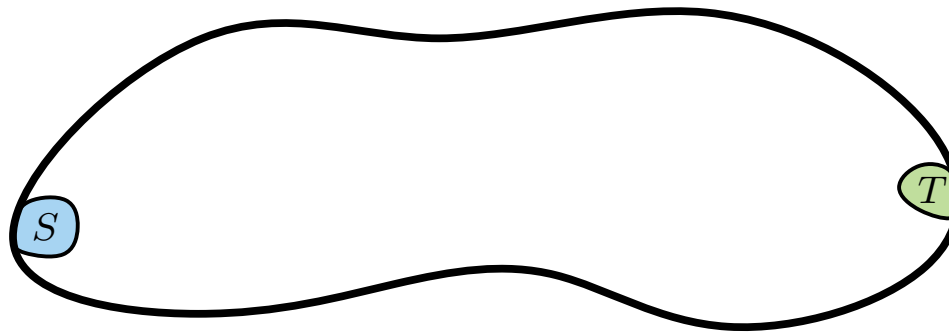
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HypergraphFlowCutter

Idea: Use repeated min cuts to compute increasingly balanced bipartitions

- used for small separators in road networks [HS18]
- similar idea for hypergraphs already in 1996 [YW96]
- use labeling technique [PM03] to simulate Lawler network [Law73]



S = sources

T = targets

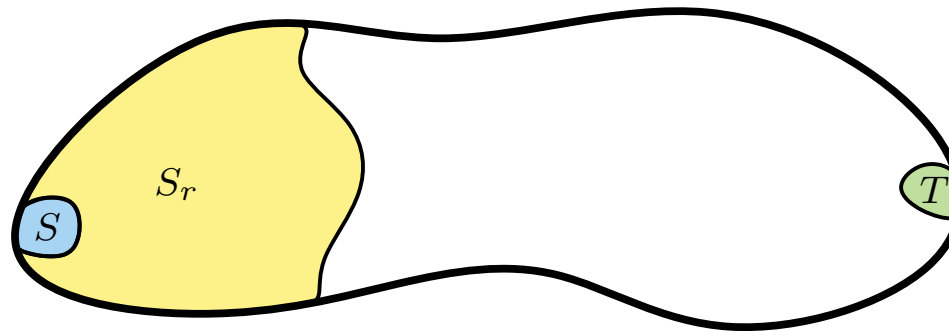
S_r/T_r vertices reachable from S/T wrt current max flow

[L. Gottesbüren]

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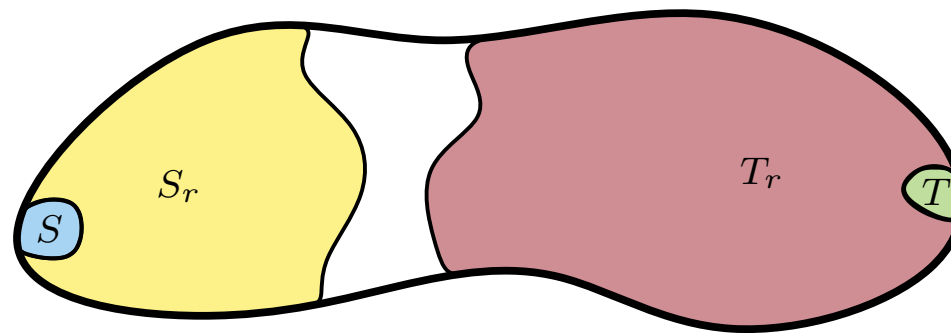
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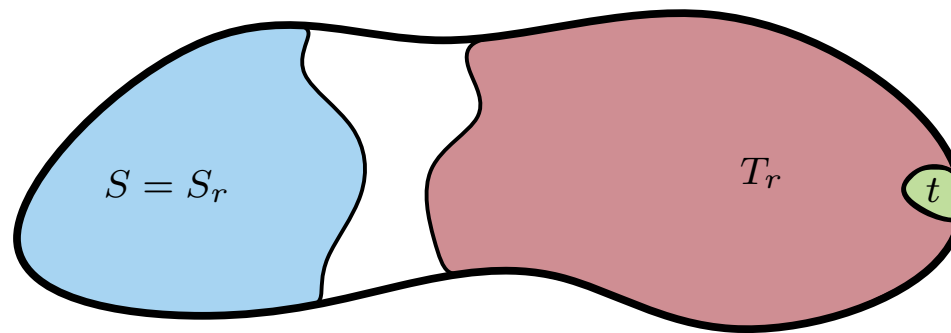
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- used for small separators in road networks [HS18]
- similar idea for hypergraphs already in 1996 [YW96]
- use labeling technique [PM03] to simulate Lawler network [Law73]



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T = targets

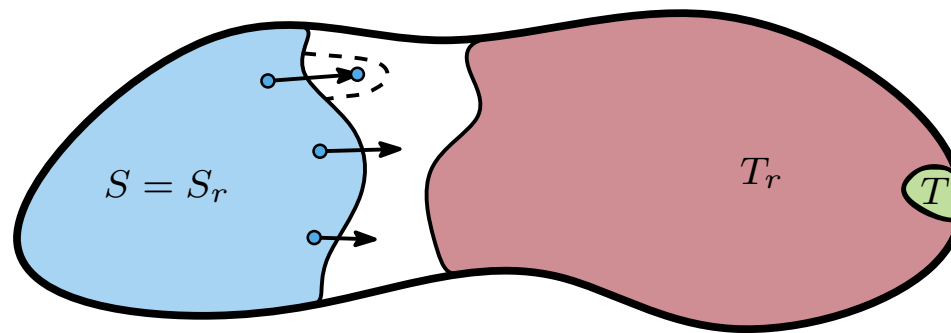
S_r/T_r vertices reachable from S/T wrt current max flow

[L. Gottesbüren]

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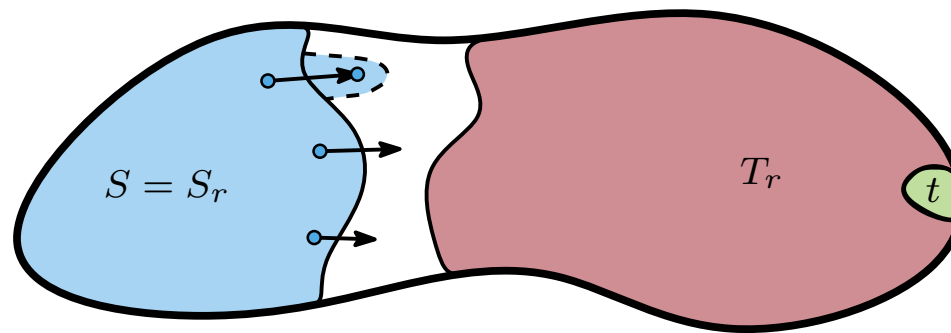
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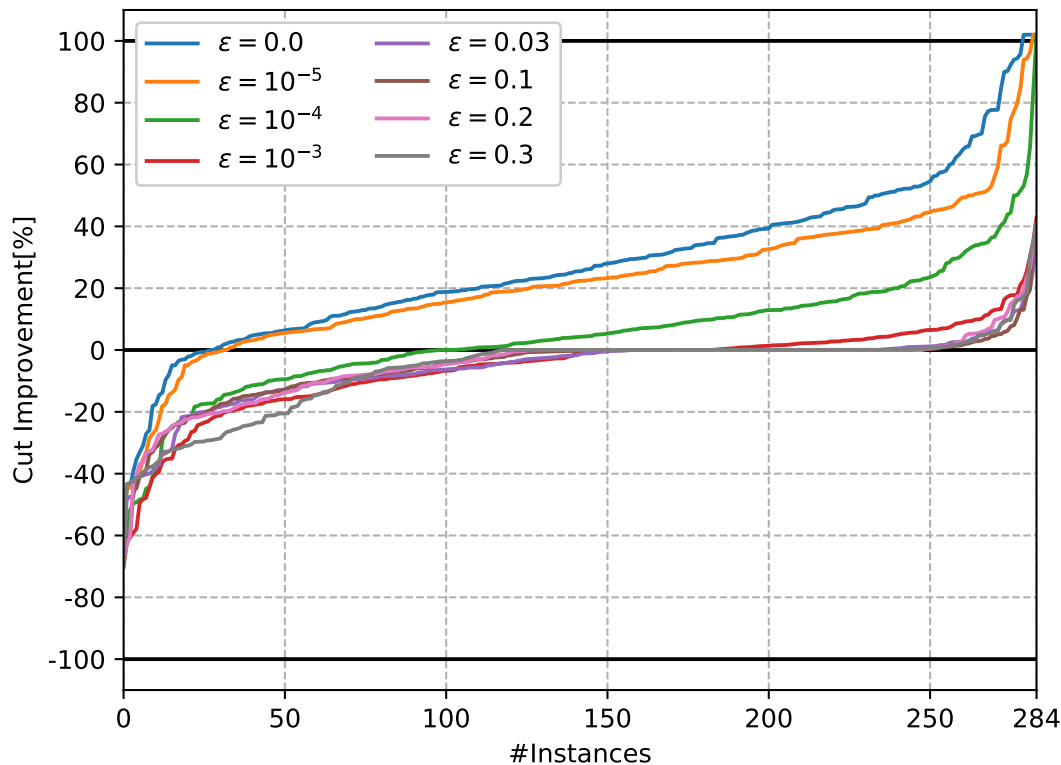
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[L. Gottesbüren]

HyperFlowCutter - Experimental Results



ϵ	Running Time [s]	
	HFC-100	KaHyPar-MF
0.0	1309.6	10.4
10^{-5}	1309.5	16.0
10^{-4}	1308.3	16.3
10^{-3}	1301.6	12.5
0.03	1266.1	21.1
0.1	1211.0	24.4
0.2	1146.2	24.8
0.3	1103.7	24.4

- High running times already observed for FlowCutter on graphs
- Too slow \Rightarrow use for initial partitioning. Ongoing Bachelor's thesis.

[L. Gottesbüren]

Open Source Software

(Hyper)graph Partitioning:

- Graphs: **KaHIP** – <http://algo2.iti.kit.edu/kahip/>
- Hypergraphs: **KaHyPar** – <http://www.kahypar.org>

