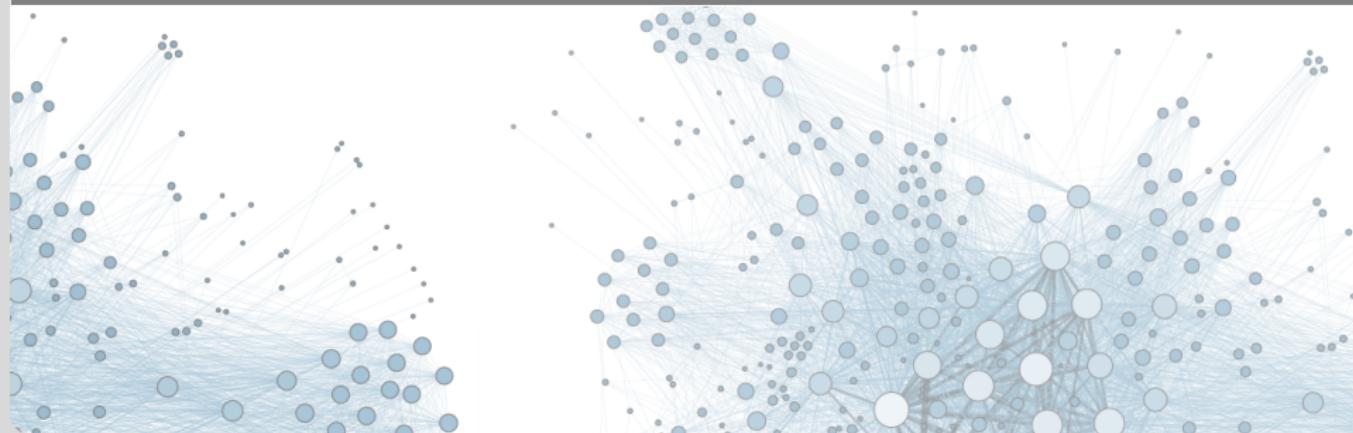


Practical Kernelization Techniques for the Maximum Cut Problem

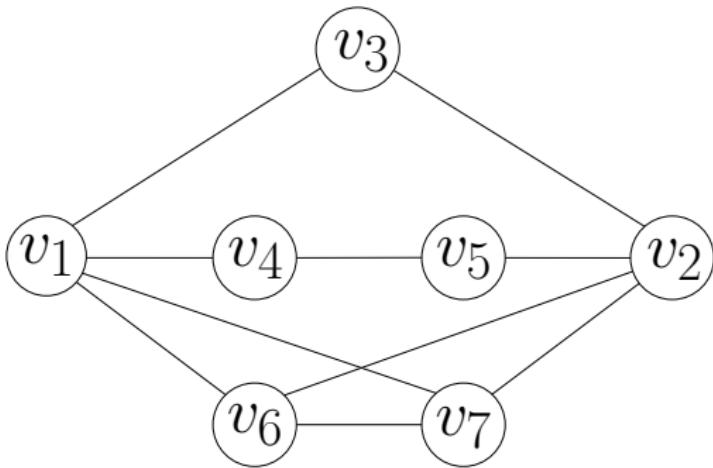
Damir Ferizovic, **Demian Hespe**, Sebastian Lamm,
Matthias Mnich, Christian Schulz, Darren Strash | February 18, 2019

DEPARTMENT OF INFORMATICS: INSTITUTE OF THEORETICAL INFORMATICS



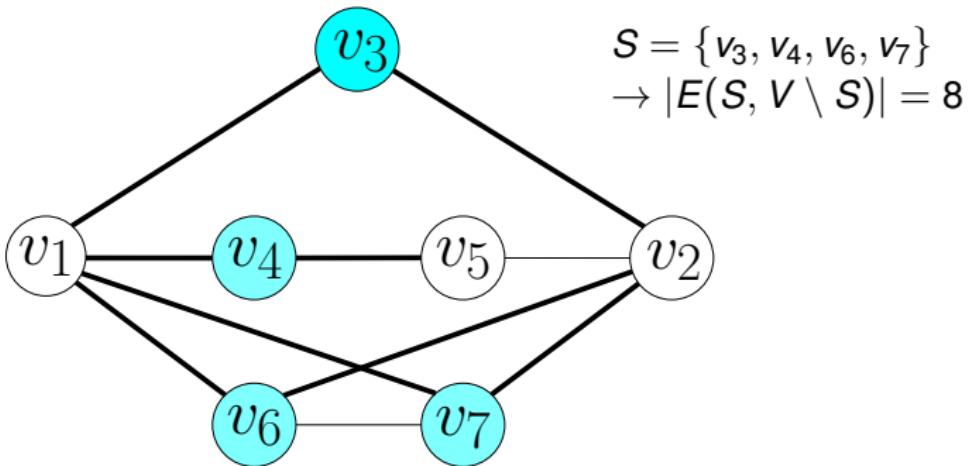
Max-Cut: Definition and Example

- Given $G = (V, E)$, find $S \subseteq V$ such that $|E(S, V \setminus S)|$ is maximum
- Notation: $mc(G) := \max_{S \subseteq V} |E(S, V \setminus S)|$



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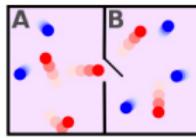


Max-Cut: Importance of Studying it

- Member of Karp's 21 **NP-complete** problems
- Used in...



Circuit design



Statistical physics

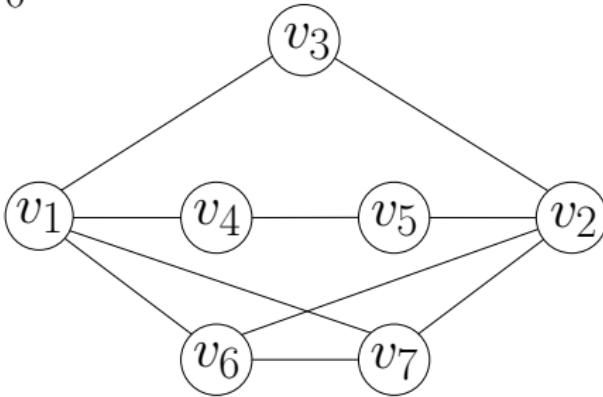


Social networks

Kernelization: Definition and Example

- Kernelization: Compress graph while preserving optimality

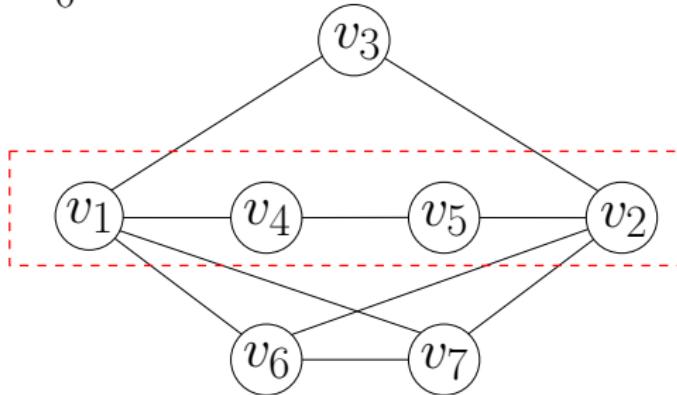
$G_0 = G :$



Kernelization: Definition and Example

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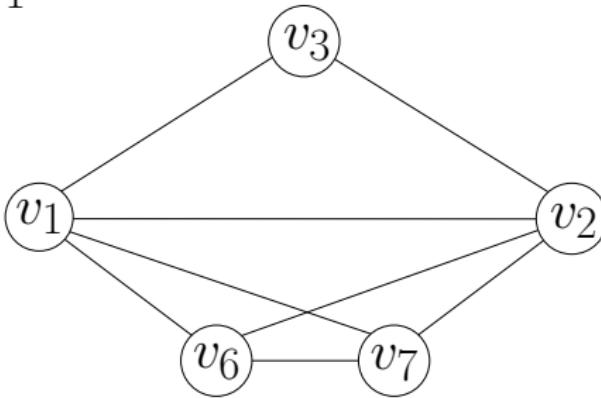
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Kernelization: Definition and Example

- Kernelization: Compress graph while preserving optimality

$G_1 :$

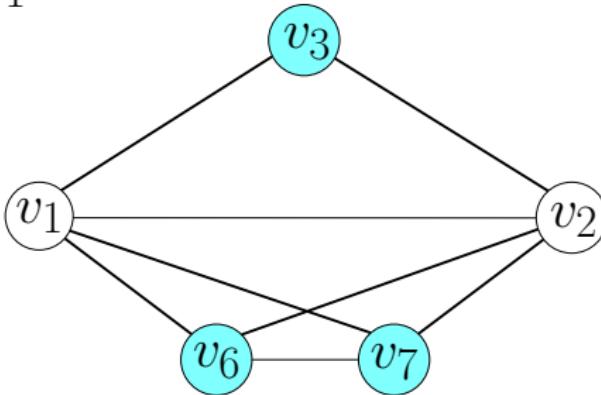


$$mc(G_0) = mc(G_1) + 2$$

Kernelization: Definition and Example

- Kernelization: Compress graph while preserving optimality

$G_1 :$



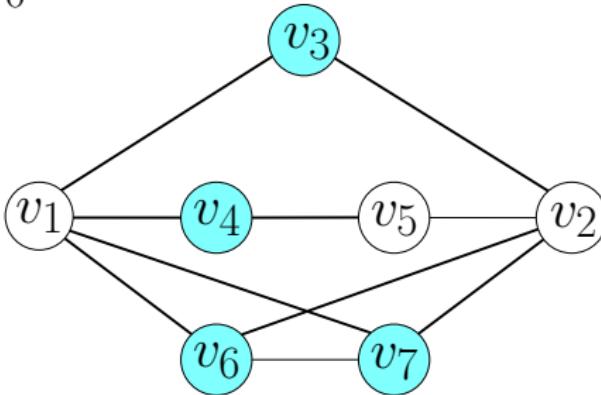
$$mc(G_0) = mc(G_1) + 2$$

$$mc(G_1) = 6$$

Kernelization: Definition and Example

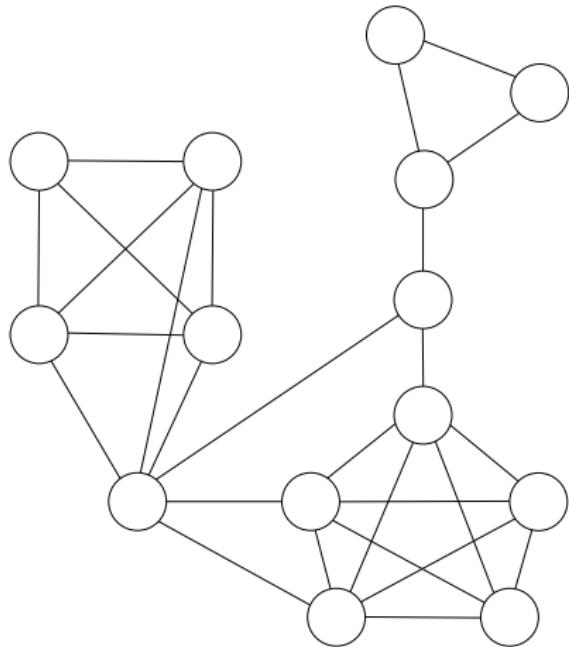
- Kernelization: Compress graph while preserving optimality

$G_0 = G :$

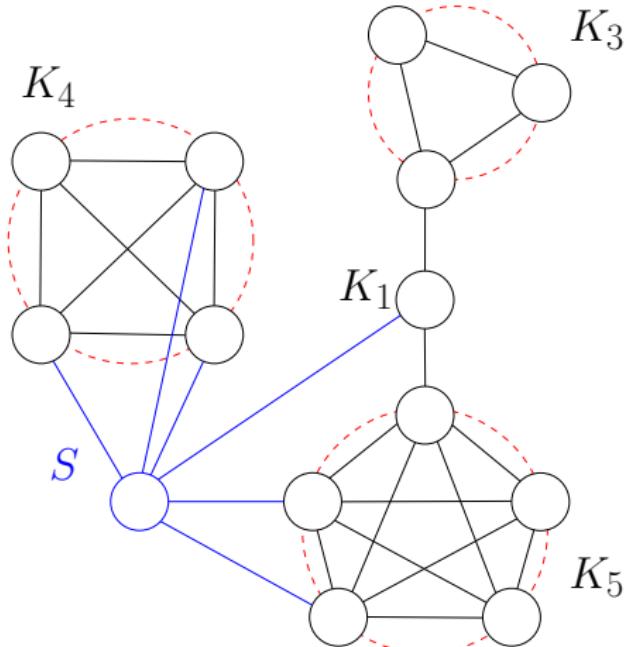


$$mc(G_0) = 6 + 2 = 8$$

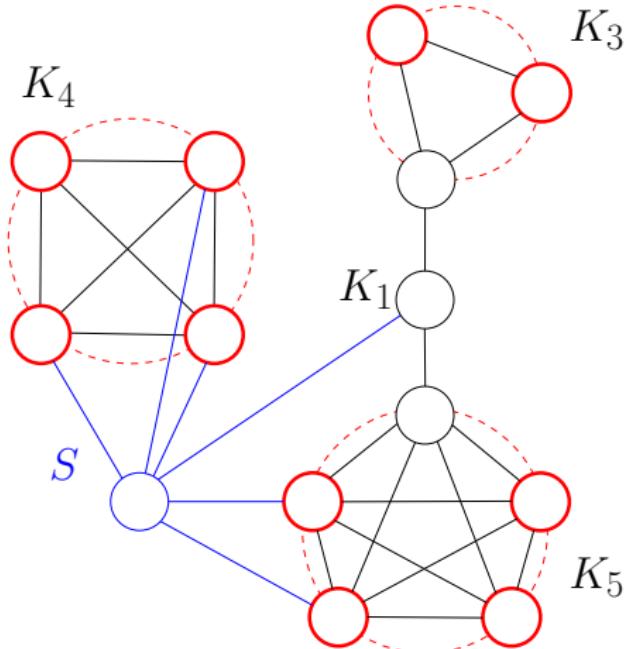
Theory: Kernelization Rule 8 in [EM18]



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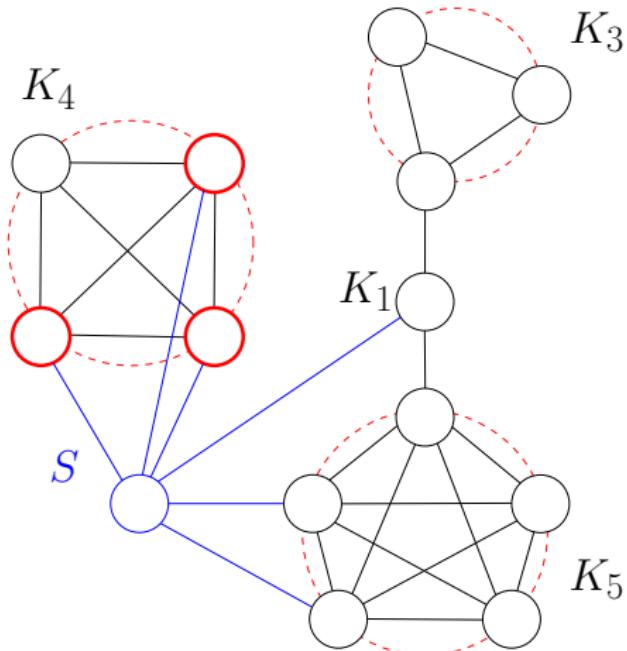


Theory: Kernelization Rule 8 in [EM18]



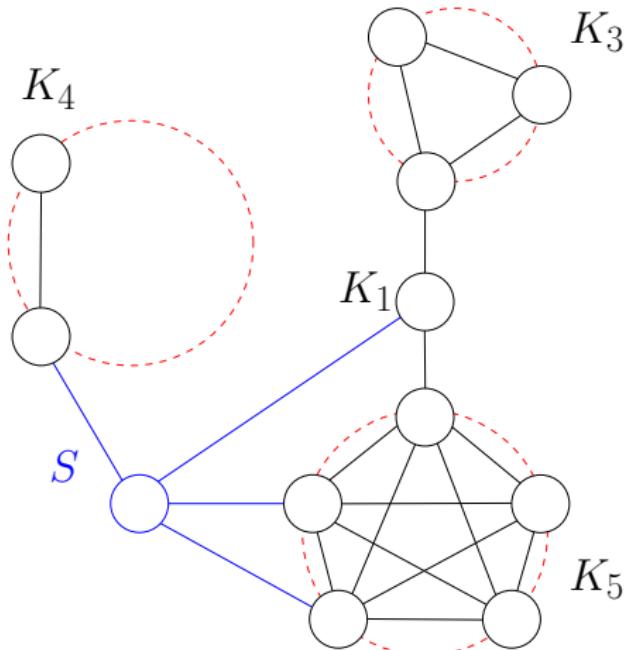
- ① $N_G(x) \cap S = N_G(X) \cap S$
- ② $|X| > \frac{|K| + |N_G(X) \cap S|}{2} \geq 1$

Theory: Kernelization Rule 8 in [EM18]



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Theory: Kernelization Rule 8 in [EM18]



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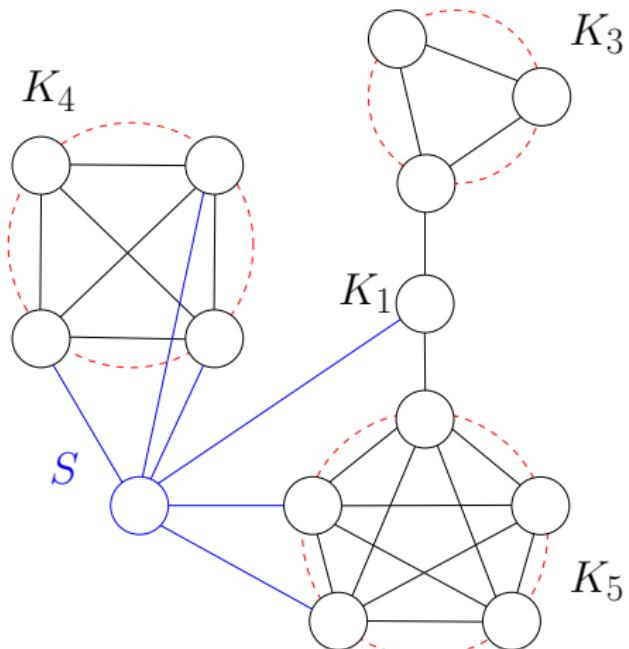
- Weak-points in practice:
 - Reliance on clique-forest
 - Parameter k large in practice
 - Kernel size $O(k)$ too large
 - $O(k \cdot |E(G)|)$ time too slow

Our Contributions

- Implemented rules from [EM18]
- **Generalized existing kernelization rules**
 - Rules not dependent on a subgraph anymore
- **New kernelization rules**
- **Efficient implementation**
- Benchmark over a variety of instances

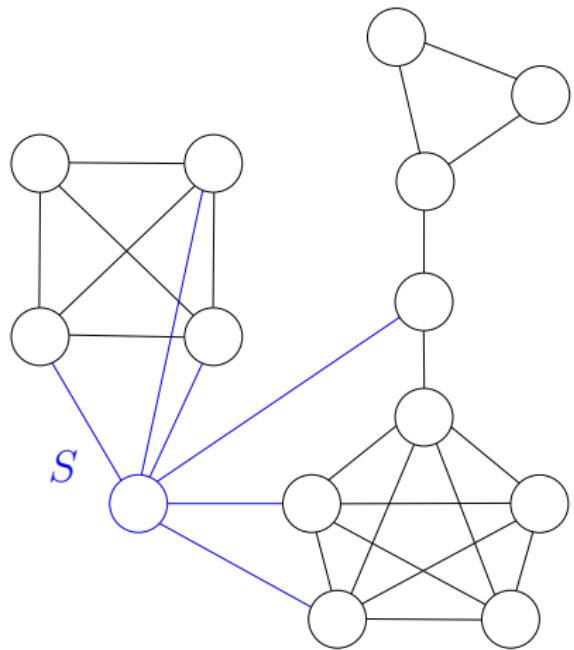
Rule Generalization: R8

– “Sharing Adjacencies”



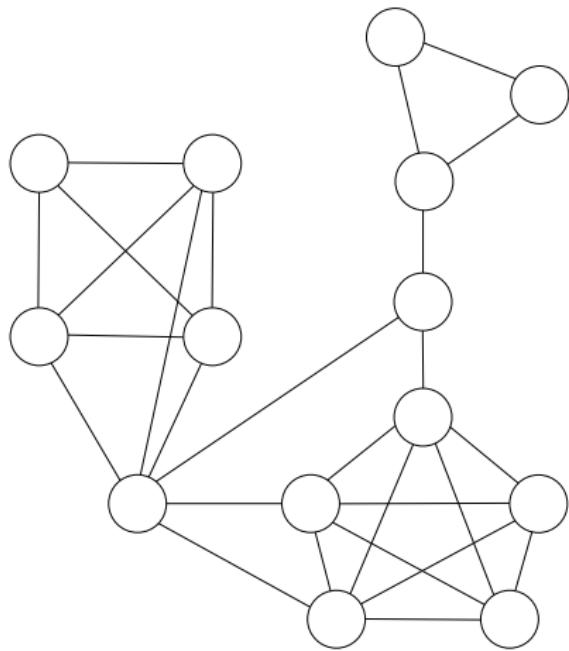
Rule Generalization: R8

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Rule Generalization: R8

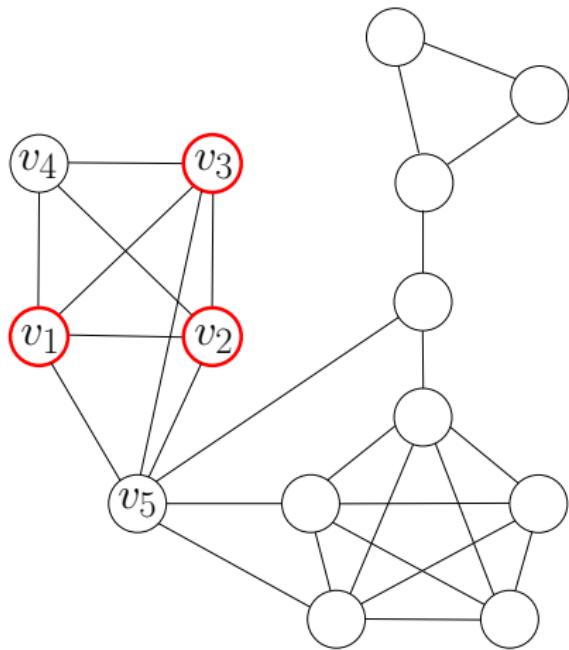
– “Sharing Adjacencies”



- ① $N_G(X) \cup X = N_G(x) \cup \{x\}$
- ② $|X| > \max\{|N_G(X)|, 1\}$

Rule Generalization: R8

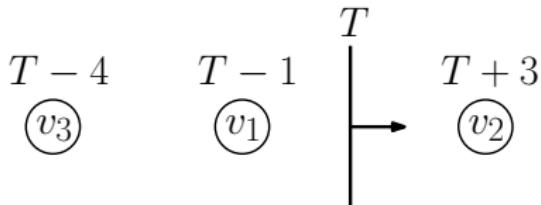
– “Sharing Adjacencies”



- ➊ $N_G(X) \cup X = N_G(x) \cup \{x\}$ ✓
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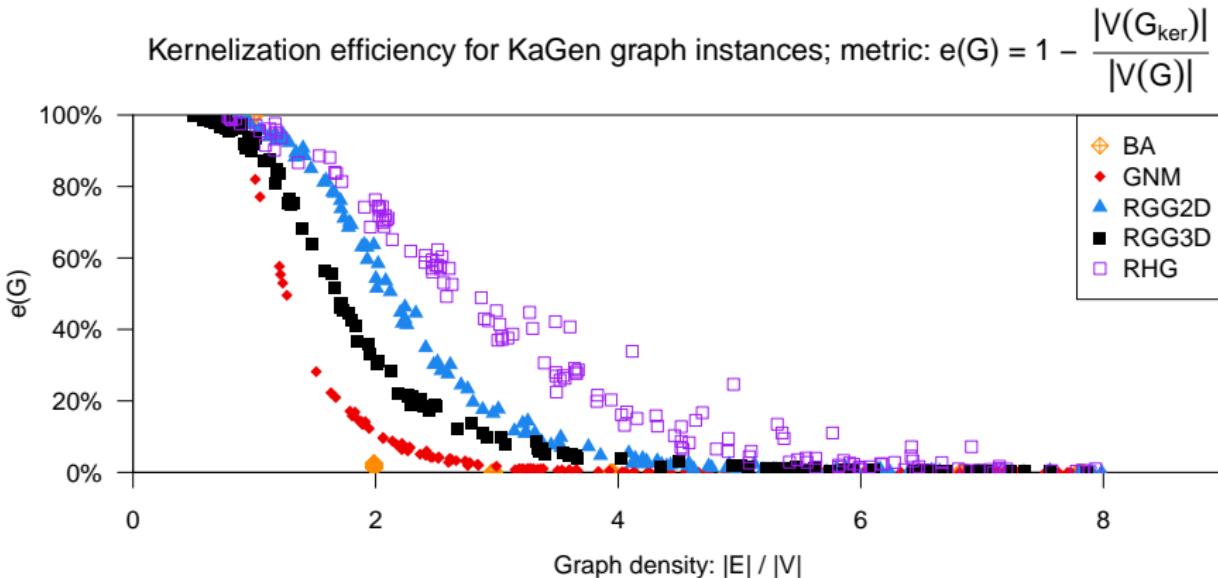
Techniques Used for Performance

- **Avoid time-intensive checks**
 - Vertex v internal in clique: $\forall w \in N_G(v) : \text{Deg}(v) \leq \text{Deg}(w)$
- **Speed up finding applications** of generalized rule 8 using Trie
- **Avoid checking the same vertex twice**
 - Keep timestamp T for each rule: All vertices $\leq T$ processed
 - Update vertex on change
 - → Heap



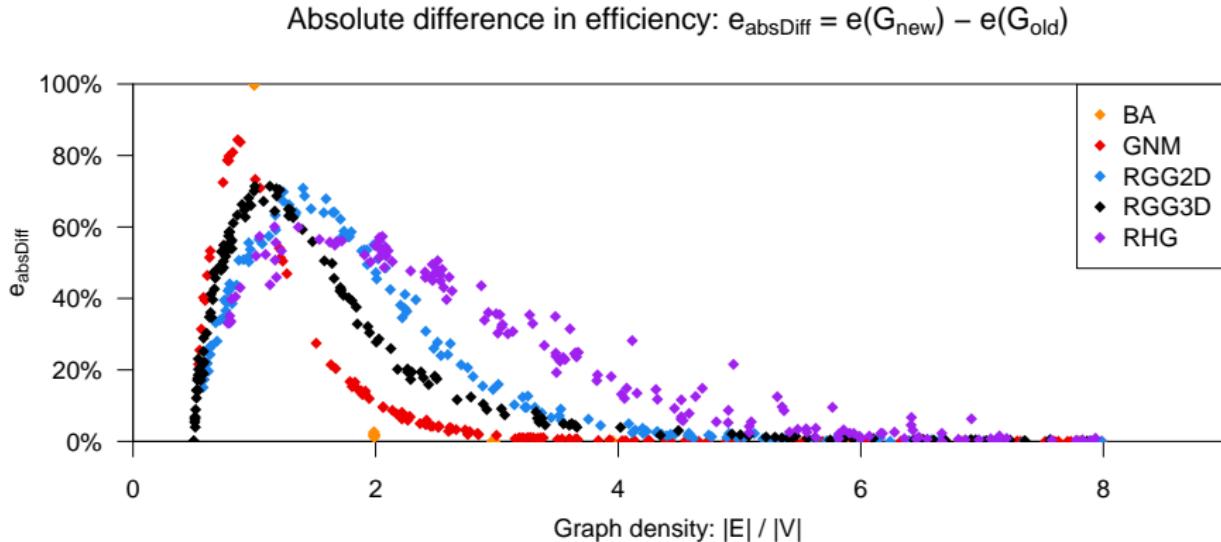
Experiments on Random Graphs

- Random graphs by KaGen, 150 per graph type. $|V| = 2048$
- **Total running time: 16 sec.** (68 min. with rules from [EM18]!)



Experiments on Random Graphs

- Improvement over [EM18]. $|V| = 2048$
- Discrepancy between theory and practice



LocalSolver: Exact solutions

Name	$ V(G) $	deg_{avg}	$e(G)$	$T_{LS}(G)$	$T_{LS}(G_{ker})$	
ca-CSphd	1882	0.92	0.99	24.07	0.32	[75.40]
ego-facebook	2888	1.03	1.00	20.09	0.09	[228.91]
ENZYMES_g295	123	1.13	0.86	1.22	0.33	[3.70]
road-euroroad	1174	1.21	0.79	-	-	-
bio-yeast	1458	1.34	0.81	-	-	-
rt-twitter-copen	761	1.35	0.85	-	834.71	[∞]
bio-diseasome	516	2.30	0.93	-	4.91	[∞]
ca-netscience	379	2.41	0.77	-	956.03	[∞]
soc-firm-hi-tech	33	2.76	0.36	4.67	1.61	[2.90]
imgseg_271031	900	1.14	0.99	12.33	0.22	[56.96]
imgseg_105019	3548	1.22	0.93	-	17.67	[∞]
imgseg_35058	1274	1.42	0.37	180.92	30.68	[5.90]
imgseg_374020	5735	1.52	0.82	1614.23	638.70	[2.53]
imgseg_106025	1565	1.68	0.68	25.97	-	[$-\infty$]
g000302	317	1.50	0.21	0.63	0.54	[1.18]
g001918	777	1.59	0.12	1.72	1.42	[1.21]
g000981	110	1.71	0.28	10.73	4.73	[2.27]
g001207	84	1.77	0.19	1.23	0.14	[8.70]
g000292	212	1.80	0.03	0.39	0.43	[0.92]

Future Work

- Parallelism?
- Weighted kernelization?
- New kernelization rules?
- Hybrid approach: Use solver for kernelization?

Summary

- Previous work: Good in theory, not so good in practice
- **Sparse graphs highly reducible**
- **Fast implementation possible**
- **Significant benefits for Solvers**

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-  Francisco Barahona. "On the computational complexity of Ising spin glass models". In: *Journal of Physics A: Mathematical and General* 15.10 (1982), p. 3241.
-  Charles Chiang et al. "Fast and efficient bright-field AAPSM conflict detection and correction". In: *IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems* 26.1 (2007), pp. 115–126.
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